Selection Sout Merker 80 20

Eingabe Zalbe C3
int sorted Marker = zaleler. legth -1
solage sorted Merker > 0
in Hidising max Pas = 0
for (int i=0; ic= sorted Marher; i++)
Bah & Cmox Pos Jachhali)
tane false
mcxBos = i
+ tausche zahler Conted Marker & unit radde Criss los
Sorted Mother -
retor zahlu C