

Ruby round

ceil

```
2.0.0-p648 :001 > 12.89.ceil  
=> 13  
2.0.0-p648 :002 > 12.49.ceil  
=> 13  
2.0.0-p648 :003 > 12.01.ceil  
=> 13
```

negative ceil

```
2.0.0-p648 :009 > -12.89.ceil  
=> -12  
2.0.0-p648 :010 > -12.49.ceil  
=> -12  
2.0.0-p648 :011 > -12.01.ceil  
=> -12
```

round

```
2.0.0-p648 :004 > 12.89.round  
=> 13  
2.0.0-p648 :005 > 12.49.round  
=> 12  
2.0.0-p648 :006 > 12.01.round  
=> 12
```

negative round

```
2.0.0-p648 :027 > -12.89.round  
=> -13  
2.0.0-p648 :028 > -12.49.round  
=> -12  
2.0.0-p648 :029 > -12.01.round  
=> -12
```

round()

```
2.0.0-p648 :030 > 12.465598.round(1)  
=> 12.5
```

```
2.0.0-p648 :031 > 12.465598.round(2)
=> 12.47
2.0.0-p648 :032 > 12.465598.round(3)
=> 12.466
```

negative round()

```
2.0.0-p648 :033 > -12.465598.round(1)
=> -12.5
2.0.0-p648 :034 > -12.465598.round(2)
=> -12.47
2.0.0-p648 :035 > -12.465598.round(3)
=> -12.466
```