cy3sbml build instructions

This document describes how to setup the requirements for cy3sbml and build the cy3sbml app from the source code.

Setup Requirements

To build cy3sbml git, java and maven have to be available. To use the app Cytoscape 3 has to be installed.

git

Follow instructions for your platform to install git (https://git-scm.com/).

Ubuntu

sudo apt-get install git

Java JDK

Cytoscape apps are build with Oracle Java 7 (or Java 8). Follow the instructions for your platform. To check the java version

java -version

Ubuntu

First remove the openidk

sudo apt-get purge openjdk*

install oracle java

```
sudo -E add-apt-repository ppa:webupd8team/java
sudo apt-get update
sudo apt-get install oracle-jdk7-installer
sudo apt-get install oracle-java8-installer
```

set the java version to use

sudo update-java-alternatives -s java-8-oracle

test installation

java -version javac -version

Maven

Apps are build with maven version 3 or higher. Follow the instructions for your platform to install maven (https://maven.apache.org/). The version can be tested with

mvn -v

Maven requires internet access to download dependencies. If you are behind a proxy set the proxy settings for maven (http://maven.apache.org/quides/mini/quide-proxies.html).

Ubuntu

sudo apt-get install maven

Cytoscape

Download and install the lastest Cytoscape 3 version (>3.2.1) from http://www.cytoscape.org.

Build cy3sbml

You should setup an environment variable referring to the cy3sbml source folder. This will simplify the subsequent setup.

export CY3SBML=/home/mkoenig/git/cy3sbml

Git repository

Now clone the source code from git in this folder

git clone https://github.com/matthiaskoenig/cy3sbml.git \$CY3SBML

If you already have the repository pull the latest code via

cd CY3SBML

git pull

You can get an overview over the available branches via

git branch -a

The master branch contains the stable releases, with development code in the develop branch.

All development work is done in the development branch. To work with the development branch, you'll need to create a local tracking branch:

git checkout -b develop origin/develop

To build the master version, checkout the master branch

git checkout master

To build the development version, checkout the develop branch

git checkout develop

Maven dependencies

Some Maven dependencies as well as the JSBML jars have to be added to your local maven repository. The necessary jars for the local repository are located in the lib subfolder \$CY3SBML/cy3sbml/lib

To add these jars to your local repository run the script

\$CY3SBML/cy3sbml/lib/local maven repo.sh

Alternatively add the files manually to your local maven repository

```
cd $CY3SBML/cy3sbml/lib
mvn install:install-file -DgroupId=cysbml-temp -DartifactId=spi-full -Dversion=0.2.4
-Dfile=spi-full-0.2.4.jar -Dpackaging=jar -DgeneratePom=true
mvn install:install-file -DgroupId=cysbml-temp -DartifactId=jigsaw-dateParser
-Dversion=0.1 -Dfile=jigsaw-dateParser-0.1.jar -Dpackaging=jar -DgeneratePom=true
# JSBML
mvn install:install-file -DgroupId=cysbml-temp -DartifactId=core -Dversion=1.0
-Dfile=core.jar -Dpackaging=jar -DgeneratePom=true
mvn install:install-file -DgroupId=cysbml-temp -DartifactId=qual -Dversion=1.0
-Dfile=qual.jar -Dpackaging=jar -DgeneratePom=true
```

mvn install:install-file -DgroupId=cysbml-temp -DartifactId=layout -Dversion=1.0
-Dfile=layout.jar -Dpackaging=jar -DgeneratePom=true

This will resolve the maven dependencies of the form

<dependency>
 <groupId>org.sbml.jsbml</groupId>
 <artifactId>core</artifactId>
 <version>1.0</version>
</dependency>

All Cytoscape dependencies are provided.

Rebuild JSBML jars

All necessary jars are available in the lib folder. To build against the latest development version of JSBML build the necessary jars from the JSBML SVN and install them your local repository overwriting the provided jars. First you have to checkout the JSBML code

set environment variable
export JSBMLCODE=\$HOME/svn/jsbml-code
svn checkout svn://svn.code.sf.net/p/jsbml/code/trunk \$JSBMLCODE

Than build the JSBML jars via

\$CY3SBML/cy3sbml/lib/build jsbml jars.sh

After building you have to register the build jars in the local maven repository \$CY3SBML/cy3sbml/lib/local_maven_repo.sh

cy3sbml maven build

After providing the maven dependencies you can build cy3sbml via

cd \$CY3SBML/cysbml mvn install

The target can be found in

\$CY3SBML/cysbml/target/

cy3sbml install

The last step is installing the app. You can install cy3sbml as app with the created jar file directly within Cytoscape

Apps → App Manager → Install Apps

or set a symbolic link of the to the build cy3sbml jar in the Cytoscape installed apps folder ln -s \$CY3SBML/cy3sbml/target/cy3sbml-0.1.3.jar

\$HOME/CytoscapeConfiguration/3/apps/installed/cy3sbml-latest.jar

Eclipse setup

Install Eclipse with Maven and git support. The latest eclipse Luna has maven & git integration already out of the box, earlier eclipse version should install the m2eclipse & Egit plugins http://wiki.cytoscape.org/Cytoscape_3/AppDeveloper/SettingUpAnIDE/Eclipse

Now generate the project in eclipse

File → new → Java project

Project name:

cy3sbml

Location:

\$CY3SBML/cy3sbml

After converting the project to Maven

Project Settings \rightarrow Configure \rightarrow Convert to Maven Project one can build cy3sbml with maven in eclipse via

Run as \rightarrow Maven install

JSBML source code

Get latest code via

export JSBMLCODE=\$HOME/svn/jsbml-code
svn checkout svn://svn.code.sf.net/p/jsbml/code/trunk \$JSBMLCODE

cd \$JSBMLCODE svn update

Cytoscape source code

Get the code for the respective Cytoscape release via the instructions from https://github.com/cytoscape/cytoscape with cy tools

bash cy -r init
cd cytoscape
git checkout remotes/origin/release/3.2.0

build

mvn -fae clean install