

## 12: What is docker?

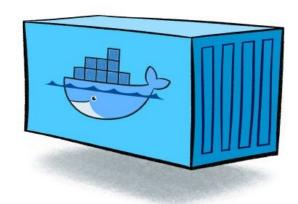
https://github.com/matthiaskoenig/itbtechtalks
Dr Matthias König
Humboldt University Berlin,
Institute for Theoretical Biology



# What is docker?

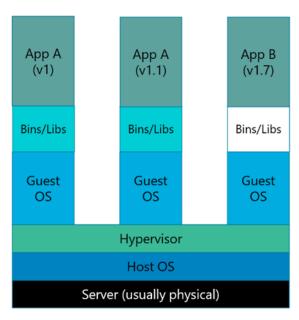
# Docker is a platform for developing, deploying, and running applications

- package and run an application in a loosely isolated environment called a container.
- Containerization is increasingly popular because containers are:
  - Flexible: Even the most complex applications can be containerized.
  - **Lightweight**: Containers leverage and share the host kernel.
  - Interchangeable: You can deploy updates and upgrades on-thefly.
  - Portable: You can build locally, deploy to the cloud, and run anywhere.
  - Scalable: You can increase and automatically distribute container replicas.
  - **Stackable**: You can stack services vertically and on-the-fly.
- Docker enables you to separate your applications from your infrastructure so you can deliver software quickly.



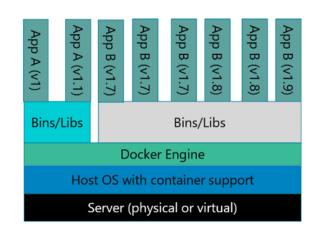
#### Virtual machines vs. Containers

**Server Virtualisation:** Each app and each version of an app has dedicated OS

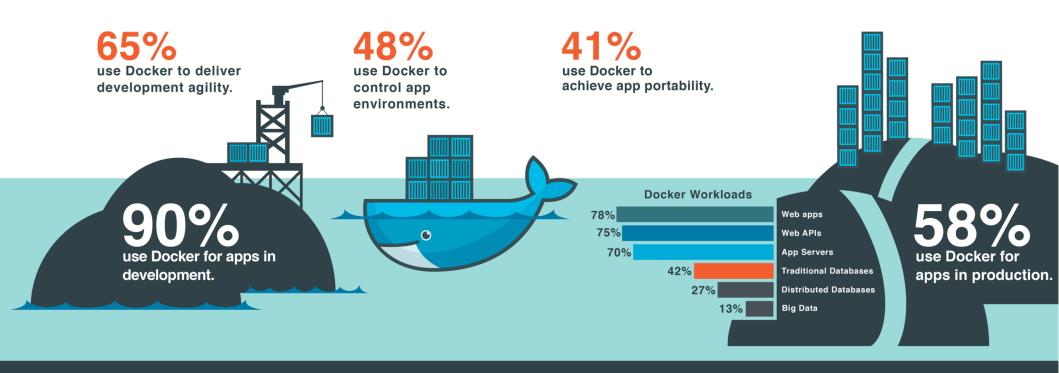


• A virtual machine (VM) runs a full-blown "guest" operating system with virtual access to host resources through a hypervisor.

**Containers:** All containers share host OS kernel and appropriate bins/libraries



- A container runs natively within the host machine's kernel and shares the kernel of the host machine with other containers.
- The isolation and security allow you to run many containers simultaneously on a given host.



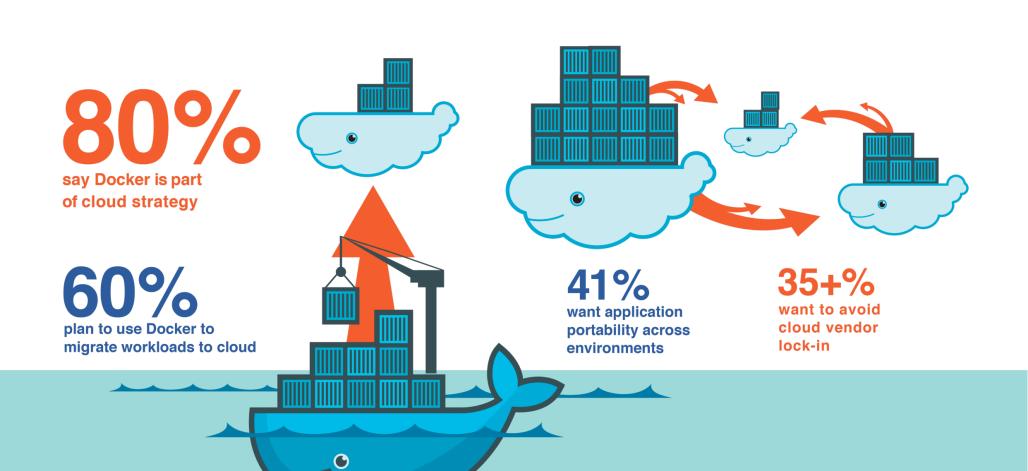


90% plan dev environments around Docker.



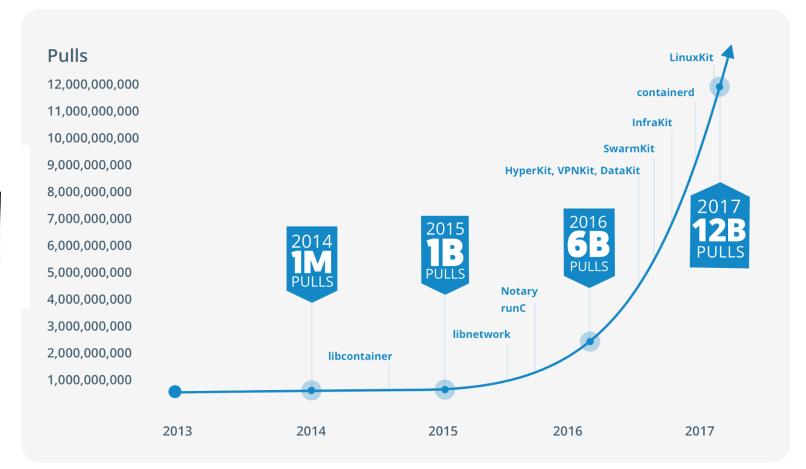
80% plan DevOps around Docker.

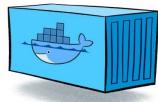






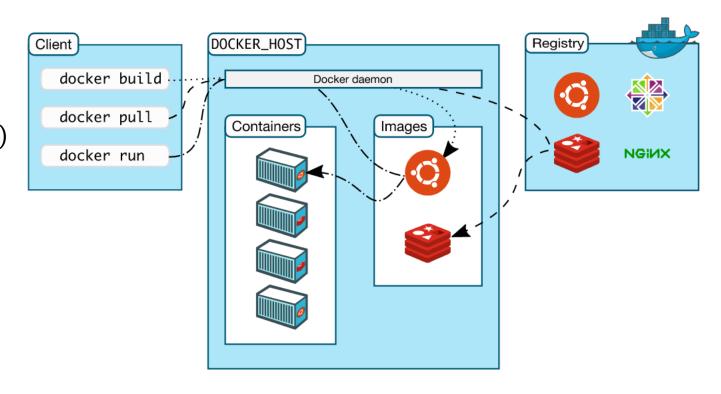
# Docker containers (image pulls)





# Docker architecture

- images are the building plans for containers
- images are available from registry (or local)
- client-server model
- containers are orchestrated using docker-compose, docker swarm or kubernetics

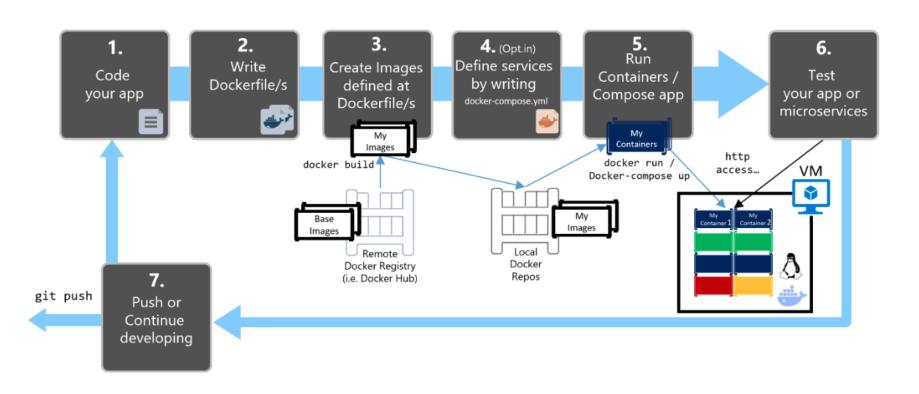


#### Dockerfile

 Dockerfile defines instructions for building an image

```
# Use an official Python runtime as a parent image
FROM python:2.7-slim
# Set the working directory to /app
WORKDIR /app
COPY . /app
# Install any needed packages specified in requirements.txt
RUN pip install --trusted-host pypi.python.org -r requirements.txt
# Make port 80 available to the world outside this container
EXPOSE 80
# Define environment variable
ENV NAME World
   ["python", "app.py"]
```

# Typical docker workflow



## References

- https://docs.docker.com/engine/docker-overview/
- https://docs.microsoft.com/en-us/dotnet/standard/microservices-architecture/docker-application-develop ment-process/docker-app-development-workflow
- https://github.com/fabianomenegidio/dugong-bioinformatics/blob/master/Learning.md
- https://www.esds.co.in/blog/docker-and-containers-technology/

## What can I use docker for?

- Fast, consistent delivery of your applications
  - Docker streamlines the development lifecycle by allowing developers to work in standardized environments using local containers which provide your applications and services.
- Responsive deployment and scaling
  - Docker's container-based platform allows for highly portable workloads. Docker containers can run on a developer's local laptop, on physical or virtual machines in a data center, on cloud providers, or in a mixture of environments.
- Running more workloads on the same hardware
  - Docker is lightweight and fast. It provides a viable, costeffective alternative to hypervisor-based virtual machines, so
    you can use more of your compute capacity to achieve your
    business goals. Docker is perfect for high density
    environments and for small and medium deployments where
    you need to do more with fewer resources.

