50.039 Theory and Practice of Deep Learning /1-S3 Introduction and Machin

W1-S3 Introduction and Machine Learning Reminders

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About this week (Week 1)

- 1. What are the **typical concepts of Machine Learning** to be used as a starting point for this course?
- 2. What are the different families of problems in Deep Learning?
- 3. What is the typical structure of a Deep Learning problem?
- 4. What is **linear regression** and how to implement it?
- 5. What is the **gradient descent algorithm** and how is it used to **train Machine Learning models**?
- 6. What is polynomial regression and how to implement it?
- 7. What is **regularization** and how to implement it in **Ridge regression**?

About this week (Week 1)

- 8. What is **overfitting** and why is it bad?
- 9. What is **underfitting** and why is it bad?
- 10. What is **generalization** and how to evaluate it?
- 11. What is a train-test split and why is it related to generalization?
- 12. What is a sigmoid function? What is a logistic function?
- 13. How to perform **binary classification** using a **logistic regressor** and how is it related to linear regression?

About this week (Week 1)

- 14. What are **Neural Networks** and how do they relate to the **biology of a human brain**?
- 15. What is a **Neuron** in a Neural Network and how does it relate to linear/logistic regression?
- 16. What is the **difference** between a **shallow** and a **deep neural network**?
- 17. How to **implement a shallow Neural Network** manually and define a **forward propagation** method for it?
- 18. (How to train a shallow Neural Network using backpropagation? How to define backward propagation and trainer functions?)

Introducing the sigmoid function

Definition (the sigmoid function):

The **sigmoid function** is an important function used in Machine Learning. It is defined as

$$s(x) = \frac{1}{1 + \exp(-x)}$$

Or, equivalently

$$s(x) = \frac{\exp(x)}{1 + \exp(x)}$$

Note: Sometimes, the notation $\sigma(x)$ is used instead of s(x).

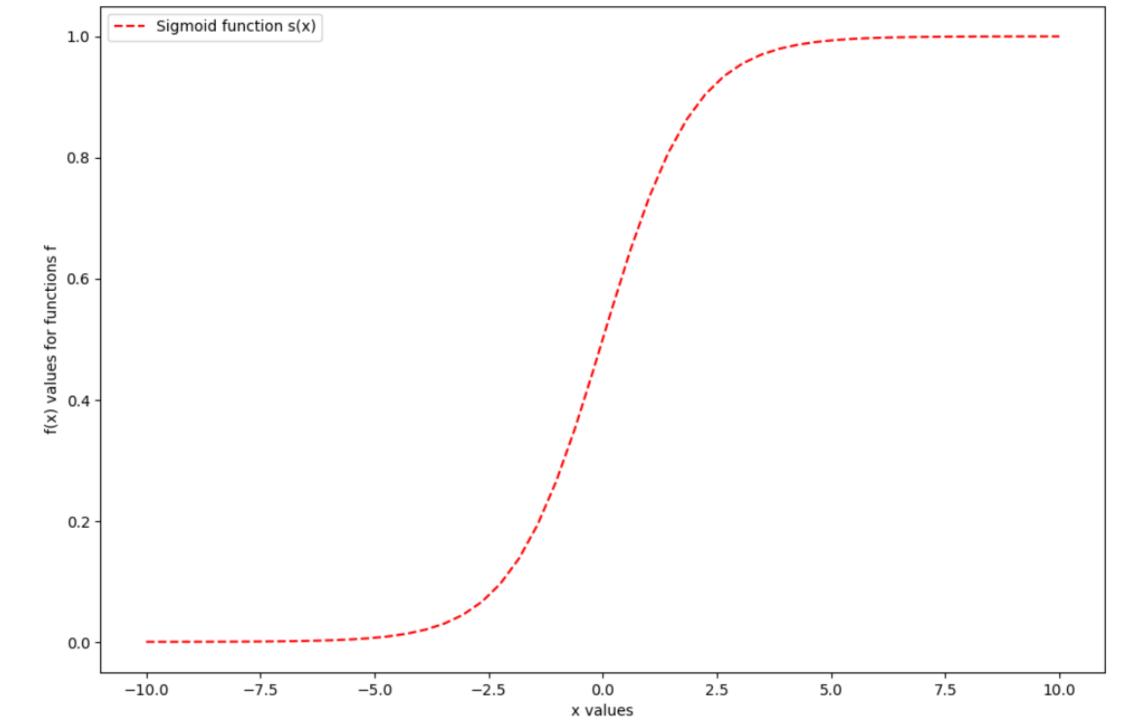
The sigmoid function has the following properties (to be proven as an extra exercise!):

$$\forall x, \qquad 0 < s(x) < 1$$

$$\lim_{x \to -\infty} s(x) = 0$$

$$\lim_{x\to\infty} s(x) = 1$$

$$s(0) = 0.5$$



Introducing two logistic functions

Definition (the logistic functions):

Similarly, let us introduce two logistic functions, below:

$$l(x) = \ln(x)$$

$$l_2(x) = \ln(1 - x)$$

These two functions also have interesting properties (prove them as an extra practice?).

$$\lim_{x\to 0}l(x)=-\infty$$

$$\lim_{x\to 1}l(x)=0$$

$$\lim_{x \to 0} l_2(x) = 0$$

$$\lim_{x \to 1} l_2(x) = -\infty$$

$$l(0.5) = l_2(0.5) = -\ln(2)$$

To recap: functions and implementations

Definition (the sigmoid function): Definition (the logistic functions):

$$s(x) = \frac{1}{1 + \exp(-x)}$$

Or, equivalently

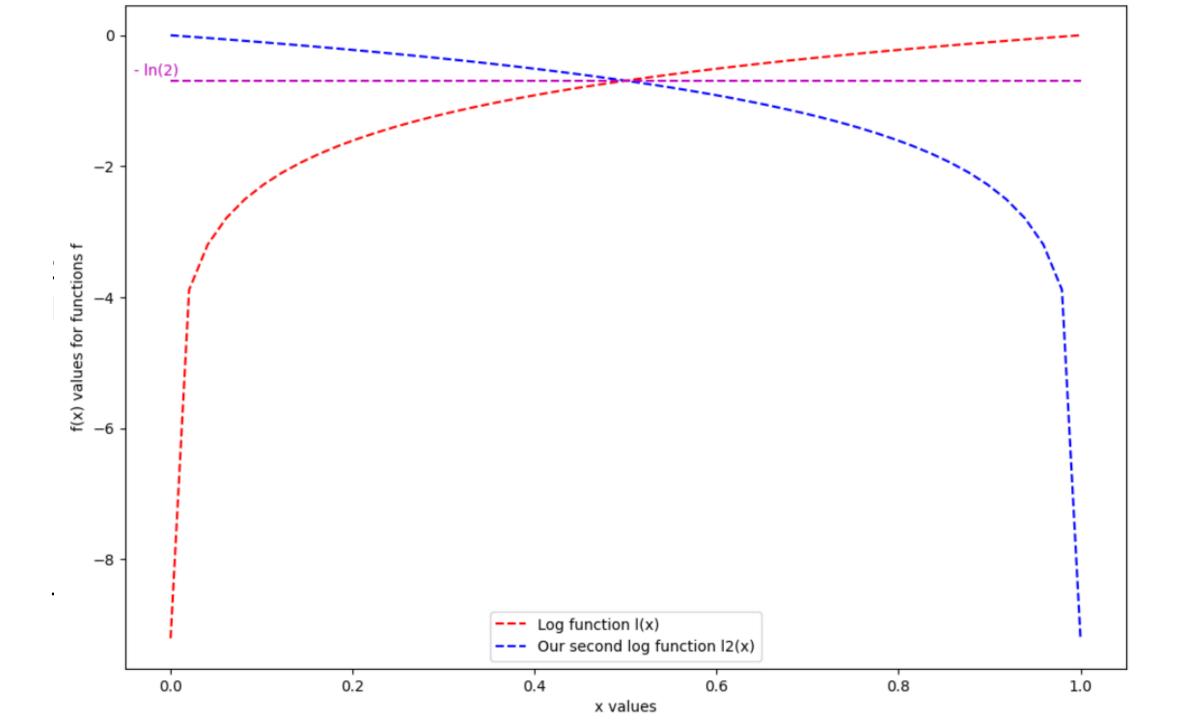
$$s(x) = \frac{\exp(x)}{1 + \exp(x)}$$

$$l(x) = \ln(x)$$

And,

$$l_2(x) = \ln(1 - x)$$

```
1  def s(x):
2    return 1/(1 + np.exp(-x))
3  def l(x):
4    return np.log(x)
5  def l2(x):
6    return np.log(1 - x)
```



Results on mixes for our two logistic functions

In addition, the following properties hold (some of them require using L'Hospital rule to prove them, try it out?).

$$\lim_{x\to 0} x \ln(x) = 0$$

$$\lim_{x\to 1} x \ln(x) = 0$$

$$\lim_{x \to 0} (1 - x) \ln(1 - x) = 0$$

$$\lim_{x \to 1} (1 - x) \ln(1 - x) = 0$$

Results on mixes for our two logistic functions

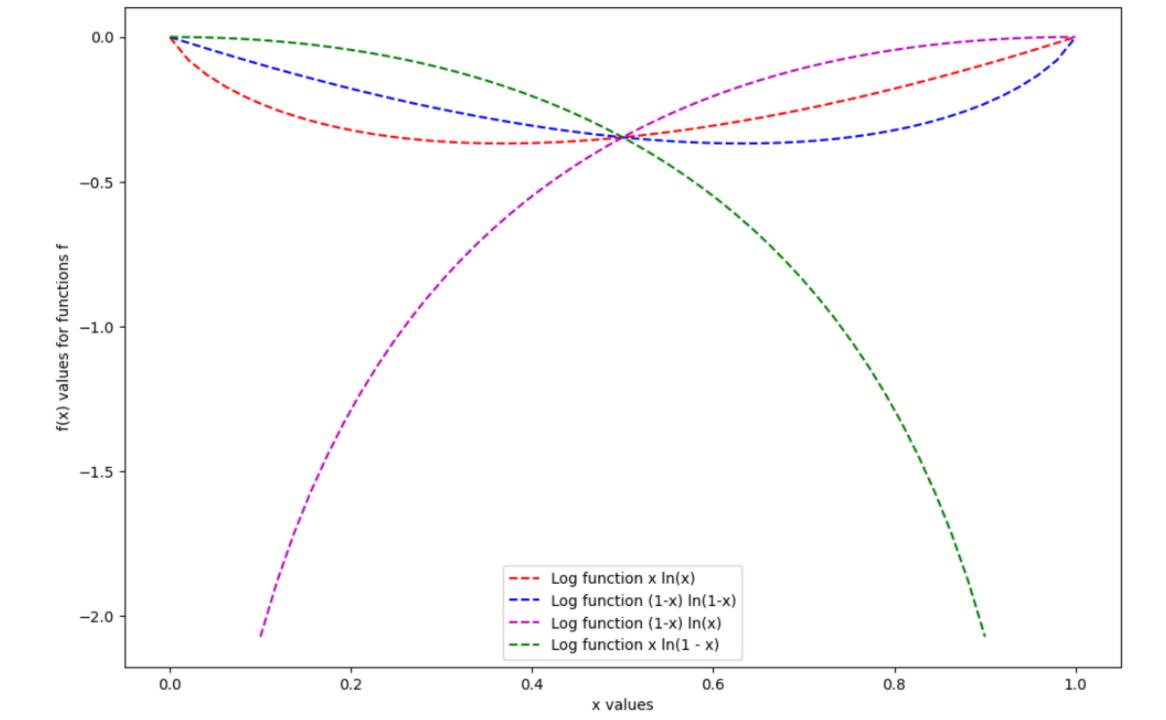
In addition, the following properties hold (some of them require using L'Hospital rule to prove them, try it out?).

$$\lim_{x\to 0} (1-x) \ln(x) = -\infty$$

$$\lim_{x \to 1} (1 - x) \, ln(x) = 0$$

$$\lim_{x\to 0} x \ln(1-x) = 0$$

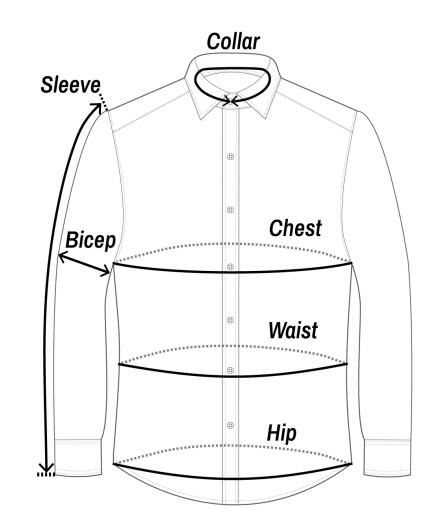
$$\lim_{x \to 1} x \ln(1 - x) = -\infty$$
Restricted



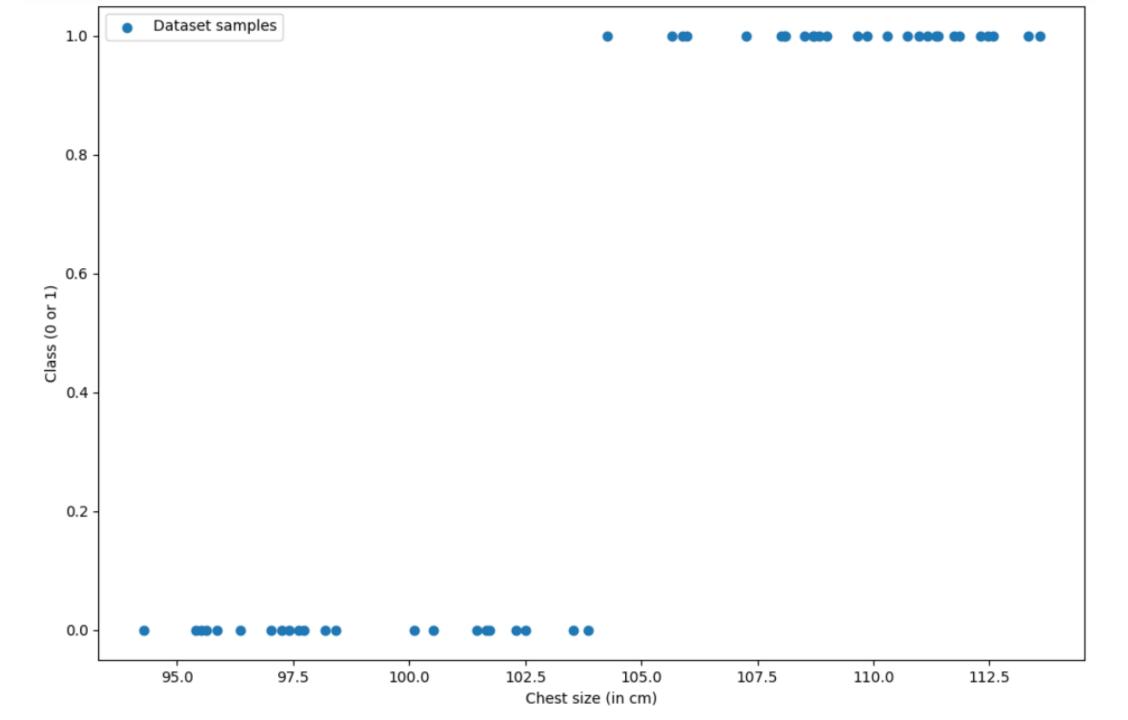
New mock dataset generation

In notebook 6, we will prepare a dataset for a **single-variable binary classification**.

- The **inputs**, x, will consist of chest sizes for male between 94cm and 114cm, randomly generated.
- The **outputs**, y, will consists of **two classes**, corresponding to the shirt size to use, with two possible values:
 - M (class with value 0, if chest size is below 104 cm) size
 - and L size (class with value 1, if chest size is above 104 cm).



```
1 | # All helper functions
 2 def chest_size(min_size, max_size):
        return round(np.random.uniform(min_size, max_size), 2)
   def shirt size(size, threshold):
 5
        return int(size >= threshold)
   def generate_datasets(n_points, min_size, max_size, threshold):
        x = np.array([chest_size(min_size, max_size) for _ in range(n_points)])
        y = np.array([shirt_size(i, threshold) for i in x])
 8
        return x, y
 1 # Dataset generation (n_points points will be generated).
 2 # We will use a seed for reproducibility.
 3 \text{ min size} = 94
 4 max size = 114
 5 threshold = 104
 6 np.random.seed(27)
 7 n points = 50
 8 inputs, outputs = generate_datasets(n_points, min_size, max_size, threshold)
 9 print(inputs)
10 | print(outputs)
[102.51 110.29 108.71 111.36 101.67 113.59 111.86 98.19 108.84 107.26
111.74 111.16 108.99 111.4 97.74 100.51 101.46 109.87 97.02 97.4
 95.62 100.1 109.67 97.26 95.41 108.02 97.62 105.98 102.31 104.27
 98.41 108.51 110.99 112.58 108.72 103.53 103.86 105.89 95.52 96.35
113.33 105.67 95.85 94.27 110.74 112.3 108.09 101.74 108.11 112.47
[0 1 1 1 0 1 1 0 1 1 1 1 1 1 1 0 0 0 1 0 0 0 0 1 0 0 1 0 1 0 1 0 1 1 1 1 1 1 0 0
1001100111011
```

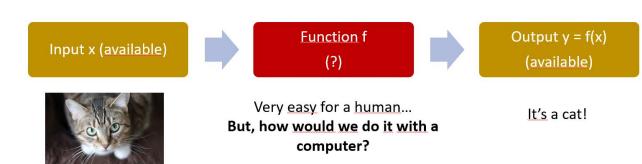


A quick word about expert systems

Definition (expert systems):

An **expert system** is a computer program that mimics the decision-making abilities of a human expert in a specific domain or field.

It uses knowledge represented in a symbolic form, such as rules or ontologies, to make inferences and decisions based on the data it receives. Expert systems are "the dream" and provide a high level of performance and accuracy in solving problems or making decisions. But these are difficult to design as they require a strong, and not necessarily obvious, human expertise.



A quick word about expert systems

Definition (expert systems):

An expert system is a computer program that mimics the decision-making abilities of a human expert in a specific domain or field.

It uses knowledge represented in a symbolic form, such as rules or ontologies, to make inferences and decisions based on the data it receives. Important note: in our case, we could define an expert system as shown below, but most of the time the datasets will not have a clear logic and you will have to rely on ML algorithms instead, basically "hoping the AI will figure out a logic that works".

```
# A simple expert system
def expert_system(inputs):
    return [int(size > 104) for size in inputs]

# Try it and compare results to see we have 100% accuracy here!
pred = expert_system(inputs)
print((pred == outputs).all())
```

From Linear Regression to Logistic Regression

Definition(Logistic Regression):

The **logistic regression** model assumes that the classes y_i for every sample x_i are connected via the formula below.

$$\forall i, y_i = \begin{cases} 1 & if \ p(x_i) > 0.5 \\ 0 & otherwise \end{cases}$$

This value p(x) is often referred to as the **probability** of sample with value x being of class 1 (that is a L size shirt).

Respectively, 1 - p(x) is therefore the **probability** of sample with value x being of class 0 (that is M size).

The **probability** function is then simply defined as

$$p(x) = s(ax + b)$$

The function p always has values between 0 and 1, thanks to the **sigmoid** function s we defined earlier.

An adjusted Logistic Regression

Definition(Logistic Regression):

The **logistic regression** model assumes that the classes y_i for every sample x_i are connected via the formula below.

$$\forall i, y_i = \begin{cases} 1 & if \ s(a \ x_i + b) > 0.5 \\ 0 & otherwise \end{cases}$$

This value $s(ax_i + b)$ is often referred to as the **probability** of sample with value x_i being of class 1 (that is a L size shirt).

This model has **two trainable parameters**, a and b, to be decided like in the linear regression.

In fact, we could see the logistic regression as the combination of linear regression and sigmoid together.

In addition, note that the function f(x) = ax + b is also often referred to as the **logit** function with value x.

From Linear Regression to Logistic Regression

We can implement the logistic regression below and try it out with some values a and b!

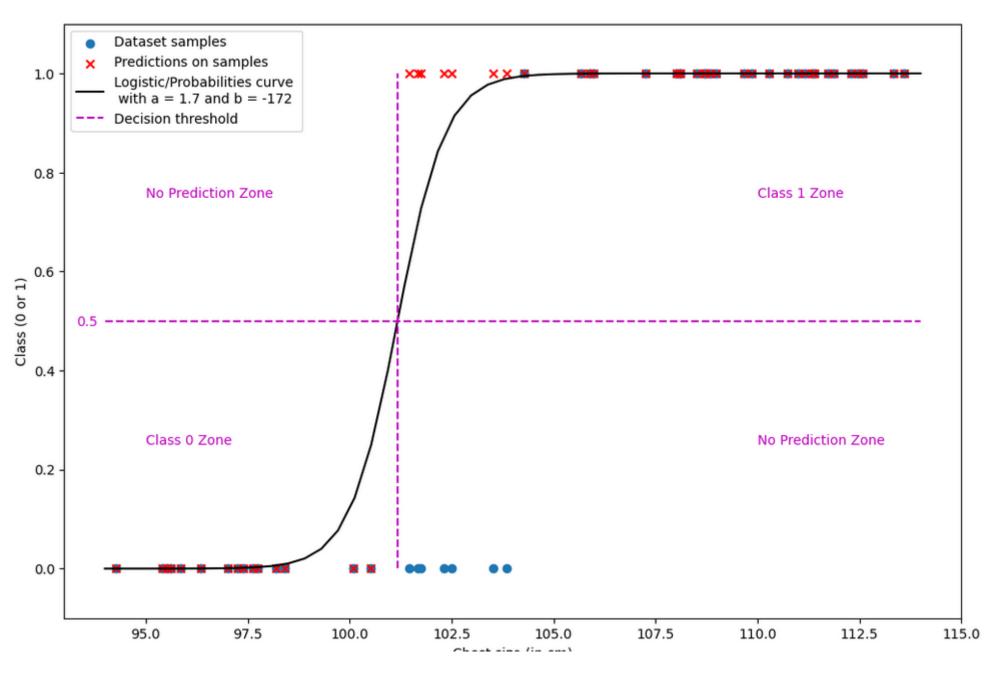
```
def logistic_regression(x, a, b):
    return s(a*x + b)

def predict_samples(inputs, a, b):
    return [int(logistic_regression(x, a, b) >= 0.5) for x in inputs]

def logistic_regression_matplotlib(a, b, min_size, max_size):
    x_plt = np.linspace(min_size, max_size, 50)
    y_plt = np.array([s(a*x + b) for x in x_plt])
    return x_plt, y_plt
```

```
# Trying to predict with our logistic regression
# model, for two given values of a and b.
a = 1.7
b = -172
pred_y = predict_samples(inputs, a, b)
print(pred_y)
```

[1, 1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 1, 0, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1, 1]



Training a logistic regressor

As before, in linear regression, we will have to **train the model**, i.e. choose values for a and b, that fit the dataset.

- While **MSE** seemed to work as a **loss function** to train the **linear** regression model, it is not that good for logistic regression.
- We need something better!

In logistic regression, we prefer to **minimize** a loss function, called the **log-likelihood (cross-entropy)** function, instead.

• This function has to do with the two **logistic functions** we have introduced earlier.

The log-likelihood function and loss

Definition (the log-likelihood function):

The log-likelihood function is defined as

$$L = \frac{1}{N} \sum_{i=1}^{N} \left[y_i \ln(s(ax_i + b)) + (1 - y_i) \ln(1 - s(ax_i + b)) \right]$$

This is a good function to use for our problem for the two reasons:

- When $p(x_i)$ is close to the ground truth value y_i , both terms of the loss function, will have values close to 0. This follows from the properties we defined earlier for the mixes of logistic functions.
- On the opposite, the log-likelihood loss function will have a different behaviour when $p(x_i)$ and the ground truth value y_i are different, producing large non-zero negative values instead.

The log-likelihood function and loss

Definition (using the log-likelihood function as a loss):

This log-likelihood loss function is therefore a good choice of a performance/loss metric to measure the performance of our models.

Indeed, <u>maximizing</u> this log-likelihood loss function and bringing it to zero would be equivalent to finding the best choice of parameters a and b, and therefore the best fit.

In practice however, we **prefer to minimize loss functions**. This requires a simple adjustment, **multiplying the log-likelihood loss function by -1**.

$$a^*, b^* = \arg\min_{a,b} \left[\frac{-1}{N} \sum_{i}^{N} \left[y_i \ln(s(ax_i + b)) + (1 - y_i) \ln(1 - s(ax_i + b)) \right] \right]$$
Restricted

Implementing the log-likelihood loss

We can simply implement the log likelihood loss as shown below.

- Note: We could look for the **normal equation** for the logistic regression, but this simply will not work.
- It is simply impossible to solve the logistic regression problem analytically.
- (Not convinced? Try solving it analytically!).

Training a logistic regressor

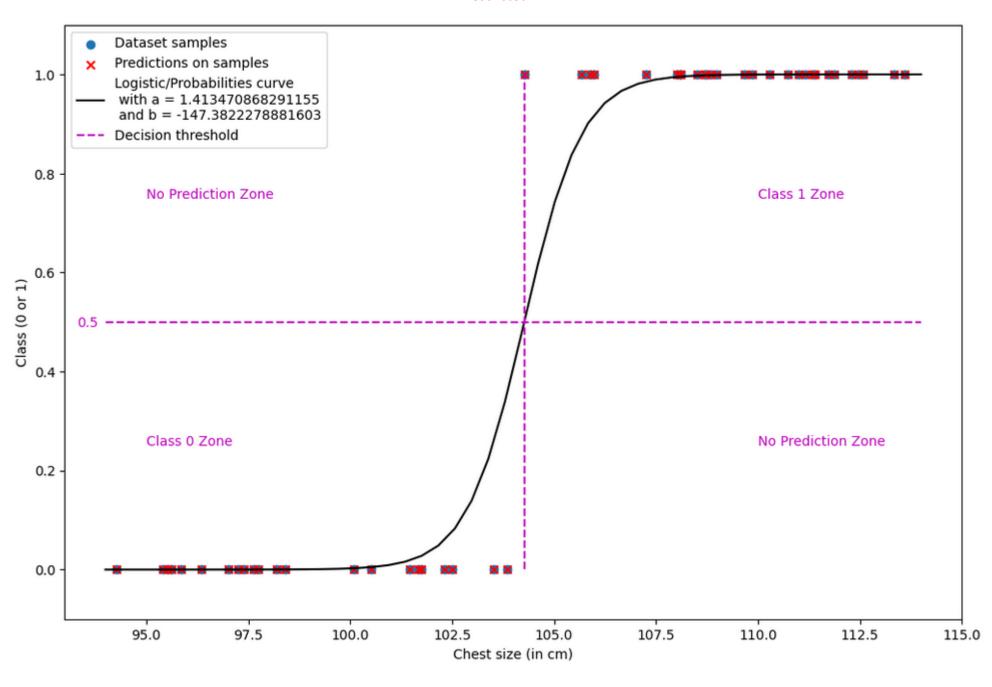
Instead, it is often preferable to rely on heuristics, such as the gradient descent method, or the Newton method.

- Typically, this is what the LogisticRegression() object in sklearn uses for training!
- (Newton method is not covered but feel free to look it up/try it out?)

```
# Reshaping inputs as a 2D array
   # (As before, this is a requirement for sklearn models)
   inputs re = inputs.reshape(-1, 1)
   # Create a logistic regression model, use the Newton method
   # to find the best parameters a and b
   logreg model = LogisticRegression(solver = 'newton-cg')
   logreg model.fit(inputs re, outputs)
   # Test your model and inputs
   pred_outputs = logreg_model.predict(inputs_re)
   print(pred outputs)
   print(outputs)
15 # Retrieving coefficients a and b
   a_sk = logreg_model.coef_[0, 0]
   b_sk = logreg_model.intercept_[0]
18 print(a sk, b sk)
```

```
[0 1 1 1 0 1 1 0 1 1 1 1 1 1 1 0 0 0 1 0 0 0 0 1 0 0 1 0 1 0 1 0 1 1 1 1 1 1 0 0 1 0 0 1 1 1 1 1 1 1 1 0 0 0 1 0 0 1 0 1 0 1 0 1 1 1 1 1 1 1 0 0 0 1 0 0 0 1 0 0 1 0 1 0 1 0 1 1 1 1 1 1 1 0 0 1 1 0 0 1 1 1 0 1 1]

1.413470868291155 -147.3822278881603
```



weighted avg

Evaluating the logistic regression model

When attempting to evaluate a classification model, it is often a good idea to first display a confusion matrix for the predicted values of the dataset samples (test samples, preferably).

- We can simply calculate it by using the confusion_matrix() function from sklearn. The non-diagonal elements have zero values, which is the sign that our model classifies perfectly.
- Learn more, here: https://scikit-learn.org/stable/modules/generated/s klearn.metrics.confusion matrix.html.

```
# Using a confusion matrix.
   print(confusion matrix(outputs, pred_outputs))
[[22
     0]
[ 0 28]]
   # Using a classification report.
   print(classification report(outputs, pred outputs))
              precision
                           recall f1-score
                                               support
                             1.00
                                        1.00
                                                    22
                   1.00
                                        1.00
                                                    28
                   1.00
                             1.00
                                        1.00
                                                    50
   accuracy
                   1.00
                                        1.00
                                                    50
  macro avg
                              1.00
```

1.00

1.00

50

1.00

Evaluating the logistic regression model

We can also ask for a classification report for the trained model.

- This shows the precision, recall and F1 scores for each class, as well as the overall accuracy of the model.
- For each one of these interesting metrics, the best value is 1.0. Our model achieves a 1.0 score, suggesting that the model classifies perfectly.
- Learn more, here: https://scikit-learn.org/stable/modules/generated/sklearn.metrics.classification report.html #sklearn.metrics.classification report.

```
# Using a confusion matrix.
print(confusion_matrix(outputs, pred_outputs))
[[22 0]
[ 0 28]]
```

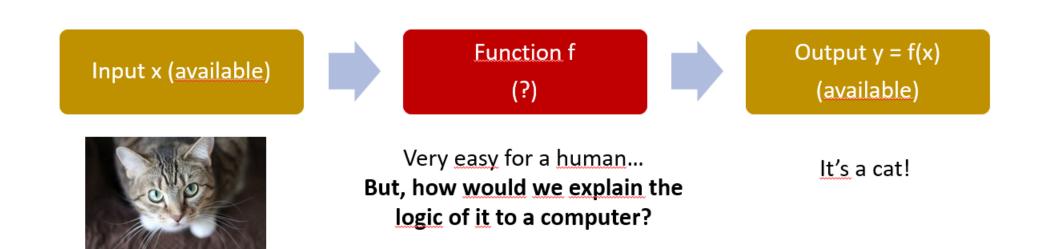
```
# Using a classification report.
    print(classification report(outputs, pred outputs))
              precision
                            recall f1-score
                                                support
                              1.00
                                                     22
                    1.00
                                         1.00
                   1.00
                              1.00
                                         1.00
                                                     28
                                         1.00
                                                     50
    accuracy
                                         1.00
                                                     50
   macro avg
                    1.00
                              1.00
weighted avg
                   1.00
                              1.00
                                        1.00
                                                     50
```

Note: the details of these metrics and what they represented is not discussed here (covered in previous classes).

Many tasks we have seen earlier are "difficult" to solve, because there is no easy way to explain the logic to a computer.

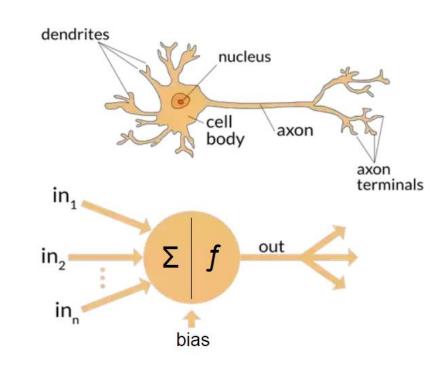
Our brain, however, seems very capable to solve these tasks.

Million dollar question: Could we replace the linear/polynomial/logistic models with a model that mimics the brain?



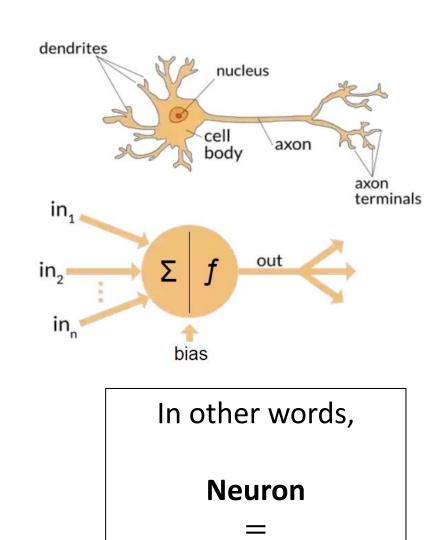
Question: In neural networks, we will implement neurons, but are they really close to the ones in the human brain?

- Neural networks are inspired by the neural structure and processes of the human brain.
- Neural networks are comprised of interconnected nodes, which are called **artificial neurons** or **perceptrons**.
- Neural networks are related to biology in that they are modelled after biological neural systems.



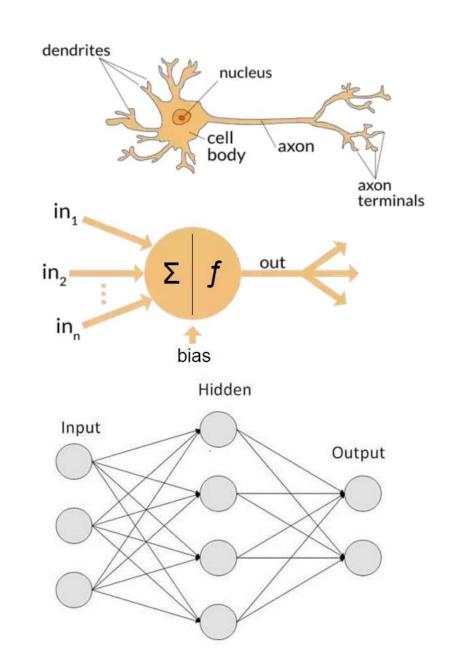
In general,

- A **neuron will receive stimuli** through its dendrites, in the form of electrical signals playing the role of **inputs**,
- It will **process the inputs** in a certain way in its nucleus (and other parts of the neuron),
- If the integrated signals reach a threshold, the neuron generates an action potential, a brief electrical impulse. This is an output coming from the axon terminal, in the form of a signal (1) or no signal (0) being produced.



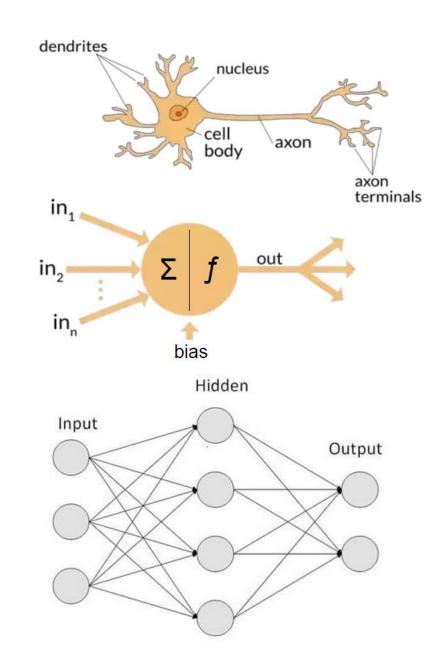
Logistic Regression?!

- Eventually the signal produced by a neuron will be passed to other neurons in the brain.
- The brain could be seen as a set of several neurons processing information, both in parallel and in sequence.
- This assembly, which is the brain, is commonly referred to as a neural network.



Research has shown that artificial neural networks could indeed be used to solve some of the problems that biological neural networks can solve.

- For example, neural networks can be used to identify objects in images, just as biological neural networks can.
- The training process of CS neural networks is apparently very similar to the biological neural networks.
- This is actually an ongoing argument: see [Quanta2021] and [MITNews2022].



Starting with a mock dataset, again

As before, we will try to come up with a model capable of predicting the price of an apartment based on some of its features.

The inputs will this time consist of two parameters:

- the surface of the apartment, in sqm, just like before,
- and the distance between the apartment and the closest MRT station in meters.

We will generate a mock dataset by:

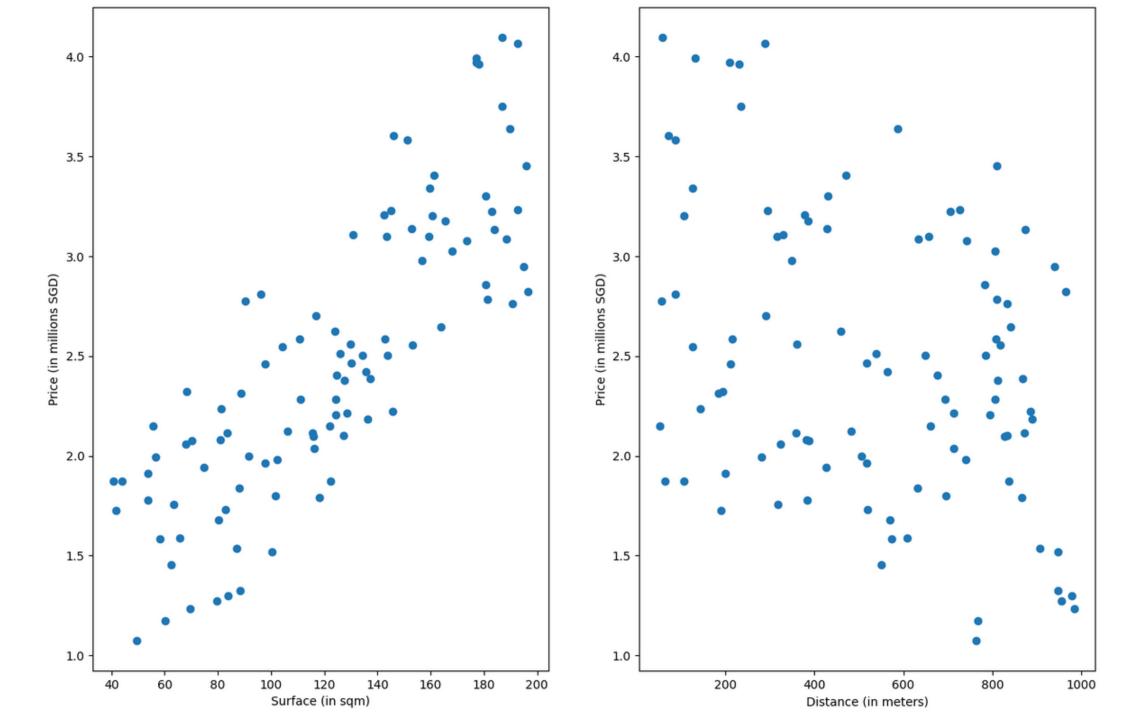
- randomly drawing surfaces between 40 sqm and 200 sqm,
- randomly drawing distances between 50 and 1000m,
- generate prices by assuming that the average price is simply defined as $avgprice = 100000 + 14373 \times surface + (1000 distance) \times 1286$

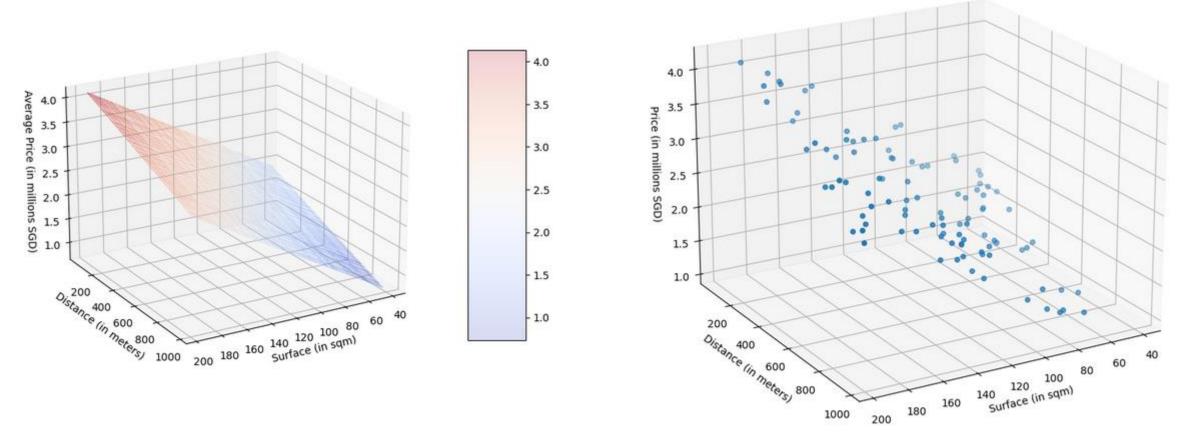
Finally, we will randomly apply a -/+ 10% variation on the average price to create some variance, and call that the output for a given sample.

Starting with a mock dataset, again

```
1 # All helper functions
 2 min surf = 40
 3 \text{ max surf} = 200
   def surface(min surf, max surf):
       return round(np.random.uniform(min_surf, max_surf), 2)
   min dist = 50
   max dist = 1000
   def distance(min dist, max dist):
       return round(np.random.uniform(min dist, max dist), 2)
   def price(surface, distance):
11
       return round((100000 + 14373*surface + (1000 - distance)*1286)*(1 + np.random.uniform(-0.1, 0.1)))/1000000
   n_points = 100
   def create dataset(n points, min surf, max surf, min dist, max dist):
       surfaces list = np.array([surface(min surf, max surf) for in range(n points)])
14
       distances_list = np.array([distance(min_dist, max_dist) for _ in range(n_points)])
15
       inputs = np.array([[s, d] for s, d in zip(surfaces_list, distances_list)])
16
       outputs = np.array([price(s, d) for s, d in zip(surfaces list, distances list)]).reshape(n points, 1)
17
18
       return surfaces list, distances list, inputs, outputs
```

```
1 # Generate dataset
 2 np.random.seed(47)
    surfaces_list, distances_list, inputs, outputs = create_dataset(n_points, \
                                                                     min_surf, \
                                                                     max_surf, \
                                                                    min_dist, \
                                                                     max_dist)
 8 # Check a few entries of the dataset
 9 print(surfaces_list.shape)
10 print(distances_list.shape)
11 print(inputs.shape)
12 print(outputs.shape)
13 print(inputs[0:10, :])
14 print(outputs[0:10])
(100,)
(100,)
(100, 2)
(100, 1)
[[ 58.16 572.97]
[195.92 809.8 ]
[156.6 349.04]
 [ 96.23 86.82]
[153.22 817.92]
[167.94 806.25]
[143.29 315.92]
[106.34 482.67]
[152.96 427.77]
[ 79.46 955.76]]
[[1.581913]
[3.450274]
 [2.978769]
 [2.808258]
[2.556398]
[3.023983]
[3.099523]
[2.121069]
[3.136544]
[1.273443]]
```





 $avgprice = 100000 + 14373 \times surface + (1000 - distance) \times 1286$ is actually the equation of a 2D plane in a 3D ambient space!

Coding a Neuron and a Neural Network

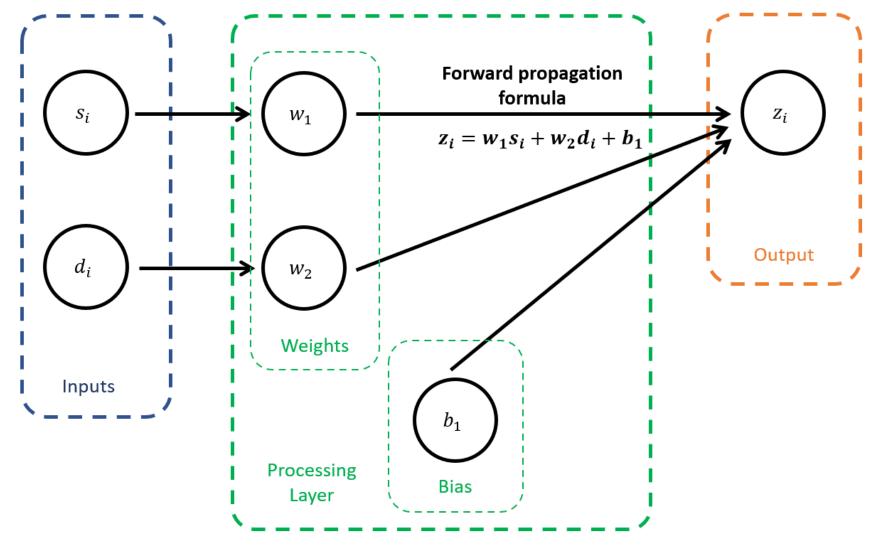
Definition (Neuron in Neural Networks):

Each artificial neuron in a neural network might for instance be represented as a linear regression (or later on, a logistic regression) model, which receives input, applies a transformation on that input, and produces an output.

And similar to the way that biological neurons are connected and communicate with each other, artificial neurons are connected to each other, in parallel and in sequence, through a network. This neural network can be thought of as pathways for information to flow.

(Later on, we will see more advanced ways to represent neurons than linear or logistic regression.)

Coding our first Neuron



```
1 | # Let us define matrix W first, with two parameters w1 and w2.
 2 # And the matrix b as well.
 3 # Are these values randomly defined?
   W = np.array([[14373/1000000], [-1286/1000000]]) # 14373/1000000 and -1286/1000000
 5 b = np.ones(shape = (1, 1))*1.386 # 100000/1000000 + 1000*1286/1000000
 1 # We can then implement the multiplication operation
 2 # we defined above by using the matmul operation.
 3 Z = np.matmul(inputs, W)
   pred = Z + b
 5 | # We can then check the shape of the matrices we obtained
 6 print(inputs.shape)
 7 print(W.shape)
 8 print(b.shape)
 9 print(Z.shape)
10 print(pred.shape)
11 print(outputs.shape)
(100, 2)
(2, 1)
(1, 1)
(100, 1)
(100, 1)
(100, 1)
```

Defining a minimal Neural Network

Definition (defining a minimal Neural Network):

In order to define a minimal neural network with only one neuron, we need two things:

- First, an __init__ method, listing the trainable parameters for the model. In our case that is a weight vector $W = (w_1, w_2)$ with 2 elements and a single scalar bias value b.
- Second, a **forward method**, which will be used to formulate predictions for any set of given inputs. The **prediction formula** is simply $y_i = w_1 s_i + w_2 d_i + b$.

(For now, this single neuron is equivalent to a Linear Regression!)

```
class SimpleNeuralNet():
        def __init__(self, W, b):
            # Weights and biases matrices
            self.W = W
            self.b = b
        def forward(self, x):
            # Wx + b operation as above
 9
            Z = np.matmul(x, self.W)
10
11
            pred = Z + self.b
12
            return pred
 1 # Create a minimal neuron neural network using our class
    simple_neural_net = SimpleNeuralNet(W = np.array([[14373/1000000], [-1286/1000000]]), \
                                        b = np.ones(shape = (1, 1))*1.386)
   print(simple neural net. dict )
{'W': array([[ 0.014373],
       [-0.001286]]), 'b': array([[1.386]])}
 1 # Predict and show first five samples
 2 pred = simple neural net.forward(inputs)
    print(pred[:5])
[[1.48509426]
 [3.16055536]
 [3.18794636]
 [2.65746327]
 [2.53638594]]
```

Adding a loss

This takes care of the **first three elements** of a machine learning problem (task, dataset, model).

The **fourth** element we need to define is a **loss function**.

- As this is a regression task, we can reuse the MSE loss and add this MSE loss function as a method to our class.
- For convenience, we will compute the MSE loss in in matrix form.
- We will also reuse the **forward()** method we just coded to make predictions and then compared said predictions with the expected outputs from our dataset.

Adding a loss

```
class SimpleNeuralNet():
       def __init__(self, W, b):
           # Weights and biases matrices
            self.W = W
            self.h = h
 6
           # Loss, initialized as infinity before first calculation is made
            self.loss = float("Inf")
 9
10
       def forward(self, inputs):
           Z = np.matmul(inputs, self.W)
11
            pred = Z + self.b
12
13
            return pred
14
15
        def MSE loss(self, inputs, outputs):
            outputs re = outputs.reshape(-1, 1)
16
            pred = self.forward(inputs)
17
            losses = (pred - outputs re)**2
18
            self.loss = np.sum(losses)/outputs.shape[0]
19
            return self.loss
20
```

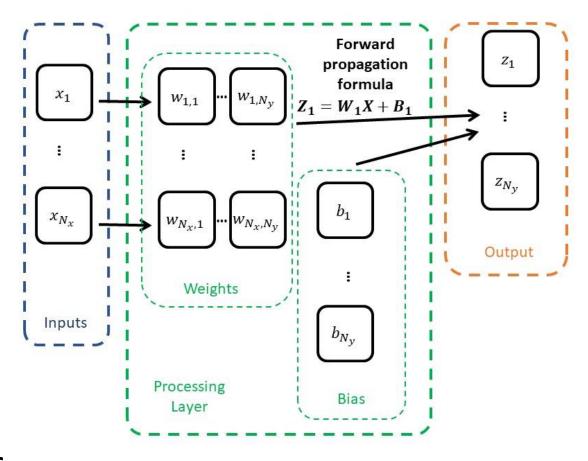
Scaling up with more parameters

Technically, our Neural Network could operate with any number of inputs N_{χ} and any number of outputs N_{γ} .

We would simply need to adjust the sizes of the parameters, making:

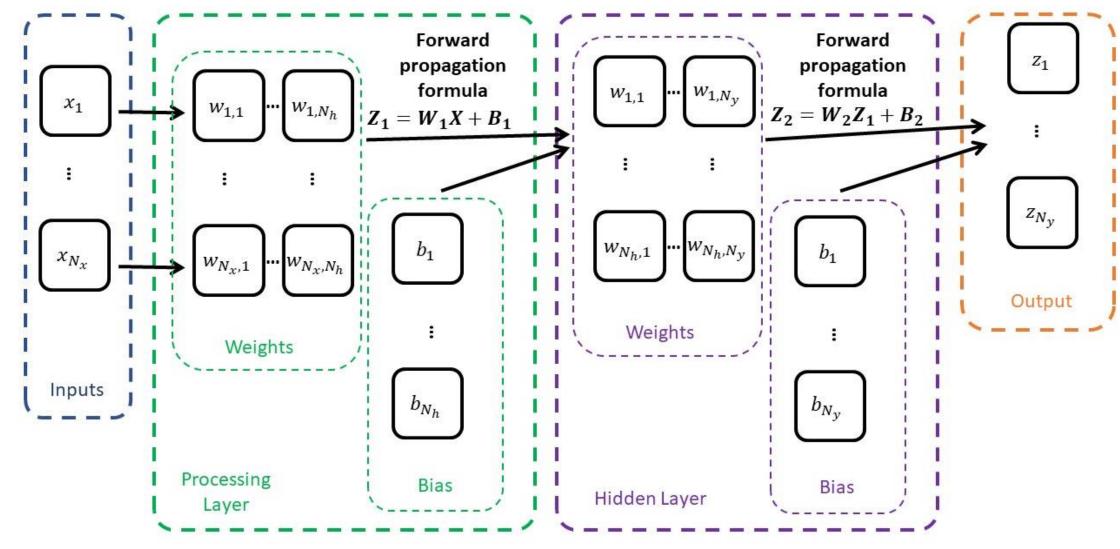
- W as a $N_{\chi} \times N_{\gamma}$ matrix,
- B as a N_y vector.

Note: This would be equivalent to having N_y neurons, each receiving N_x inputs, and each producing one output to be assembled as the Z vector.



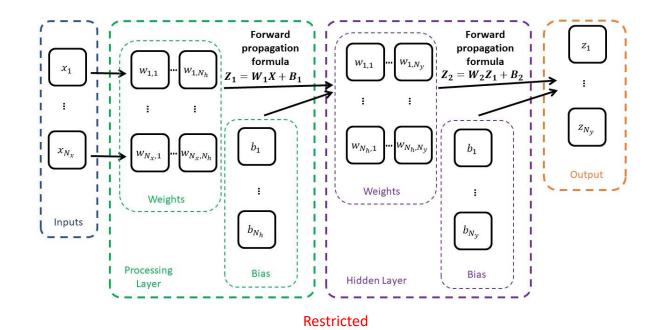
Definition (Shallow Neural Network):

Following the logic of our SimpleNeuralNet, we could implement a Shallow Neural Network. It will include two processing layers of neurons in a row, instead of just one, and each layer will be implementing its own WX + b operation of some sort.



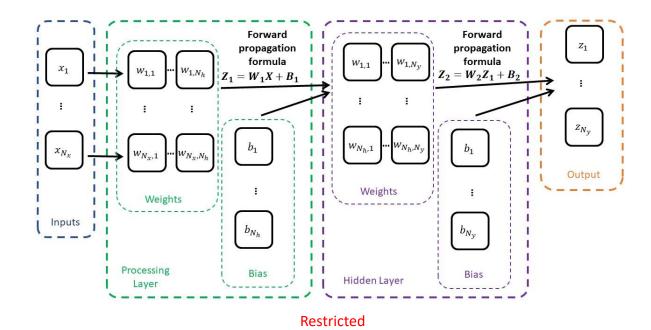
The first layer, will produce receive inputs with dimensionality n_{χ} and produce outputs with dimensionality n_h .

• The matrix W for this layer will therefore be of size $n_x \times n_h$, and the matrix b will be a simple 1D vector with size n_h .



The second layer, also called **hidden layer**, will produce receive inputs from the previous layer with dimensionality n_h and will produce outputs matching the dimensionality of the outputs in our dataset, n_y .

• The matrix W for this layer will be 2D $n_h \times n_y$, and b will be 1D n_y .



Restricted

Our NN class

Small changes:

- Weights and biases are now randomly generated, instead of being passed to the init method.
- We pass the **expected** sizes n_x , n_h , n_v instead.
- Initializing as normal random with zero mean and variance 0.1.

```
class ShallowNeuralNet():
        def init (self, n x, n h, n y):
            # Network dimensions
            self.n x = n x
 5
            self.nh = nh
 6
            self.n y = n y
            # Weights and biases matrices
 8
            self.W1 = np.random.randn(n x, n h)*0.1
10
            self.b1 = np.random.randn(1, n h)*0.1
11
            self.W2 = np.random.randn(n h, n y)*0.1
12
            self.b2 = np.random.randn(1, n y)*0.1
13
           # Loss, initialized as infinity before first calculation is made
            self.loss = float("Inf")
14
15
16
        def forward(self, inputs):
           # Wx + b operation for the first layer
17
18
           Z1 = np.matmul(inputs, self.W1)
           Z1 b = Z1 + self.b1
19
           # Wx + b operation for the second layer
20
21
           Z2 = np.matmul(Z1_b, self.W2)
           Z2_b = Z2 + self.b2
22
23
            return Z2 b
24
25
        def MSE_loss(self, inputs, outputs):
            # MSE loss function as before
26
            outputs re = outputs.reshape(-1, 1)
27
            pred = self.forward(inputs)
28
29
            losses = (pred - outputs re)**2
            self.loss = np.sum(losses)/outputs.shape[0]
30
            return self.loss
31
```

```
1 # Define neural network structure
  2 n x = 2
  3 n h = 4
  4 | n y = 1
  5 shallow neural net = ShallowNeuralNet(n_x, n_h, n_y)
    print(shallow neural net. dict )
 {'n x': 2, 'n h': 4, 'n y': 1, 'W1': array([[-0.10476816, 0.18570216, 0.03204007, -0.10951262],
       [-0.13867874, -0.03539496, -0.02856421, 0.20592501]]), 'b1': array([[ 0.0232776 , -0.16122469, 0.00718537, 0.0666335
 1]]), 'W2': array([[ 0.03321156],
       [-0.0336505],
       [ 0.04977554],
       [-0.1794089 ]]), 'b2': array([[0.03460341]]), 'loss': inf}
 1 pred = shallow_neural_net.forward(inputs)
                                                                       1. Initialize model
 2 print(pred.shape)
 3 print(outputs.shape)
                                                                       2. Forward to predict
 4 print(pred[0:5])
  print(outputs[0:5])
                                                                       3. Compute loss to evaluate model (it is
(100, 1)
                                                                          bad, because trainable parameters
(100, 1)
[[-23.24055489]
                                                                          have received random values!)
[-31.54945952]
[-12.75105332]
[ -2.49026451]
[-32.3803654 ]]
                                                                   1 loss = shallow neural net.MSE loss(inputs, outputs)
[[1.581913]
                                                                    print(loss)
[3.450274]
[2.978769]
                                                                 677.625448852107
[2.808258]
[2.556398]]
```

Restricted

The need for a training procedure

At the moment, we have coded a model that can initialize trainable parameters randomly, formulate predictions and evaluate its own performance.

- It is great, but we have no way to adjust the weights manually.
- We can only try a few different initialization and pray the RNG gods to give us trainable parameters with a good loss.
- We need a training procedure!
- What could it be...?

```
np.random.seed(963)
shallow_neural_net1 = ShallowNeuralNet(n_x, n_h, n_y)
loss1 = shallow_neural_net1.MSE_loss(inputs, outputs)
shallow_neural_net2 = ShallowNeuralNet(n_x, n_h, n_y)
loss2 = shallow_neural_net2.MSE_loss(inputs, outputs)
shallow_neural_net3 = ShallowNeuralNet(n_x, n_h, n_y)
loss3 = shallow_neural_net3.MSE_loss(inputs, outputs)
shallow_neural_net4 = ShallowNeuralNet(n_x, n_h, n_y)
loss4 = shallow_neural_net4.MSE_loss(inputs, outputs)
print(loss1, loss2, loss3, loss4)
```

The backpropagation mechanism

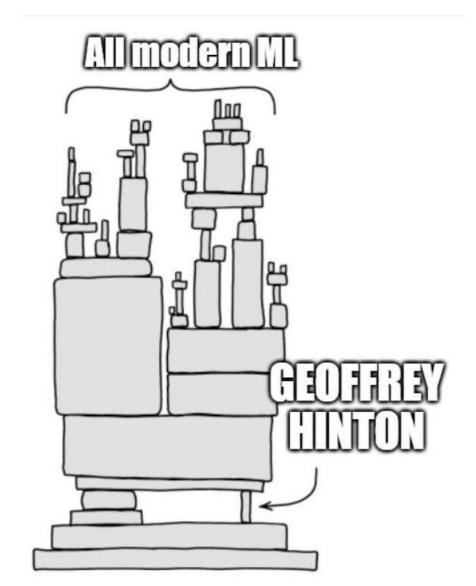
Definition (Backpropagation):

Backpropagation is an **algorithm** used to **train** neural networks.

It is a type of **gradient descent** (what a surprise!) algorithm that allows the network to learn by **adjusting the weights** of the connections between the neurons in the network.

Introduced by **Hinton** and **Rumelhart** [Rumelhart1986].

(Or was it? [Medium2020])



The backpropagation mechanism

Definition (Backpropagation):

Backpropagation is an **algorithm** used to **train** neural networks.

It is a type of **gradient descent** (what a surprise!) algorithm that allows the network to learn by **adjusting the weights** of the connections between the neurons in the network.

Introduced by **Hinton** and **Rumelhart** [Rumelhart1986].

(Or was it? [Medium2020])

Backpropagation will tell our model **how to adjust** the *W* and *b* matrices in each layer, to improve the neural network model loss and prediction capabilities.

It will be implemented in the **backward()** method of our model.

Backpropagation is heavy to manually calculate and implement...
Strongly encouraging to try and redo the math/implementation shown hereafter on your own!

That's the best way to learn and you can always refer to these slides for answers!

After math is correct, have a look at how to implement it in a backward method (also shown in slides, but probably will be shown rapidly in class!)

Remember, you have no homework this week, so let us call that your homework!

While our Neural Network seems to be complicated in its architecture, at the end of the day, training it consists of solving a basic **optimization problem**.

$$W_{1}^{*}, b_{1}^{*}, W_{2}^{*}, b_{2}^{*} = \arg \min_{W_{1}, b_{1}, W_{2}, b_{2}} \left[\frac{1}{M} \left(Y_{pred}(X, W_{1}, b_{1}, W_{2}, b_{2}) - Y \right)^{2} \right]$$

$$W_{1}^{*}, b_{1}^{*}, W_{2}^{*}, b_{2}^{*} = \arg \min_{W_{1}, b_{1}, W_{2}, b_{2}} \left[\frac{1}{M} \left(W_{2}(W_{1}X + b_{1}) + b_{2} - Y \right)^{2} \right]$$

With *M* being the number of samples in the dataset. We will use **gradient descent**, like we did for the Linear Regression, except that this time we have 4 parameters being matrices and a loss function that is a bit more complex.

Before we continue

Before we continue, a quick note about square matrices.

$$W_{1}^{*}, b_{1}^{*}, W_{2}^{*}, b_{2}^{*} = \arg\min_{W_{1}, b_{1}, W_{2}, b_{2}} \left[\frac{1}{M} \left(Y_{pred}(X, W_{1}, b_{1}, W_{2}, b_{2}) - Y \right)^{2} \right]$$

$$W_{1}^{*}, b_{1}^{*}, W_{2}^{*}, b_{2}^{*} = \arg\min_{W_{1}, b_{1}, W_{2}, b_{2}} \left[\frac{1}{M} \left(W_{2}(W_{1}X + b_{1}) + b_{2} - Y \right)^{2} \right]$$

Note: The notation $(A)^2$ is somewhat abusive when A is a matrix, the correct way would be to write $A.A^T$.

But in the formula above, that would lead to a very large formula (too large for slides!)

Let us denote the error term ϵ .

$$\epsilon = Y_{pred}(X, W_1, b_1, W_2, b_2) - Y = W_2(W_1X + b_1) + b_2 - Y.$$

Using the chain rule, we can simply compute $\frac{\partial L}{\partial W_2}$ as

$$\frac{\partial L}{\partial W_2} = \frac{\partial L}{\partial Y_{pred}} \frac{\partial Y_{pred}}{\partial W_2}$$

Since we have

$$\frac{\partial L}{\partial Y_{pred}} = \frac{2}{M} Y_{pred}(X, W_1, b_1, W_2, b_2) - Y = \frac{2\epsilon}{M}$$

And

$$\frac{\partial Y_{pred}}{\partial W_2} = W_1 X + b_1$$

The gradient descent update rule for W_2 is then defined as:

$$W_2 \leftarrow W_2 - \frac{2\epsilon\alpha}{M}(W_1X + b_1)$$

We have just computed the formula for the gradient descent update rule for W_2 , which was defined as:

$$W_2 \leftarrow W_2 - \frac{2\epsilon\alpha}{M}(W_1X + b_1)$$

Similarly, we can define the gradient descent update rule for b_2 as:

$$b_2 \leftarrow b_2 - \frac{2\epsilon\alpha}{M}$$

Similarly, we have:

$$\frac{\partial L}{\partial W_1} = \frac{\partial L}{\partial Y_{pred}} \frac{\partial Y_{pred}}{\partial W_1} = \left(\frac{2\epsilon}{M}\right) (W_2 X)$$

And
$$\frac{\partial L}{\partial b_1} = \frac{\partial L}{\partial Y_{pred}} \frac{\partial Y_{pred}}{\partial b_1} = \left(\frac{2\epsilon}{M}\right) (W_2)$$

And therefore, we have:

$$W_1 \leftarrow W_1 - \frac{2\epsilon\alpha}{M} W_2 X$$

$$b_1 \leftarrow b_1 - \frac{2\epsilon\alpha}{M} W_2$$
Restricted

Now that we have all update rules...

We have figured the four update rules to use for backpropagation...

$$W_2 \leftarrow W_2 - \frac{2\epsilon\alpha}{M}(W_1X + b_1)$$

$$b_2 \leftarrow b_2 - \frac{2\epsilon\alpha}{M}$$

$$W_1 \leftarrow W_1 - \frac{2\epsilon\alpha}{M} W_2 X$$

$$b_1 \leftarrow b_1 - \frac{2\epsilon\alpha}{M} W_2$$

Now it is about implementing two additional methods for our Neural Network class:

- 1. Backward method: It performs the calculation of gradients, in matrix form, and parameters adjustments using the gradient descent update rules shown on the left.
- 2. Trainer method: It repeats the backward method, reusing the gradient descent for-loop function from earlier in Notebook 2, until a maximal number of iterations is reached or convergence is seen.

Training procedure, in short.

Forward pass on dataset samples.
Compute errors and loss function.

Repeat until convergence or max number of iterations, as in GD earlier.

Use new loss value to compute gradients.
Adjust parameters with backprop.

Update rules for W_2 and b_2

$$\epsilon = W_2(W_1X + b_1) + b_2 - Y$$

$$W_2 \leftarrow W_2 - \frac{2\epsilon\alpha}{M}(W_1X + b_1)$$

$$b_2 \leftarrow b_2 - \frac{2\epsilon\alpha}{M}$$

```
def backward(self, inputs, outputs, alpha = 1e-5):
    # Get the number of samples in dataset
    m = inputs.shape[0]
    # Forward propagate
    Z1 = np.matmul(inputs, self.W1)
    Z1 b = Z1 + self.b1
    Z2 = np.matmul(Z1 b, self.W2)
   v pred = Z2 + self.b2
   # Compute error term
    epsilon = y pred - outputs
   # Compute the gradient for W2 and b2
    dL_dW2 = (2/m)*np.matmul(Z1_b.T, epsilon)
    dL_db2 = (2/m)*np.sum(epsilon, axis = 0, keepdims = True)
    # Compute the loss derivative with respect to the first layer
    dL dZ1 = np.matmul(epsilon, self.W2.T)
```

Update rules for W_1 and b_1

$$W_1 \leftarrow W_1 - \frac{2\epsilon\alpha}{M} W_2 X$$

$$b_1 \leftarrow b_1 - \frac{2\epsilon\alpha}{M} W_2$$

```
# Compute the loss derivative with respect to the first layer
dL dZ1 = np.matmul(epsilon, self.W2.T)
# Compute the gradient for W1 and b1
dL dW1 = (2/m)*np.matmul(inputs.T, dL dZ1)
dL_db1 = (2/m)*np.sum(dL_dZ1, axis = 0, keepdims = True)
# Update the weights and biases using gradient descent
self.W1 -= alpha*dL dW1
self.b1 -= alpha*dL db1
self.W2 -= alpha*dL dW2
self.b2 -= alpha*dL db2
# Update Loss
self.MSE_loss(inputs, outputs)
```

Effect of the backpropagation

- Every time we call the backward() method, our model will update its parameters W_1 , W_2 , b_1 and b_2 .
- After every call of backward(), our model seems to become better and better at the task in question.
- This can be seen by looking at the loss values decreasing after each iteration of the backward() method.

```
# Define neural network structure
n_x = 2
n_h = 4
n_y = 1
np.random.seed(967)
shallow_neural_net = ShallowNeuralNet(n_x, n_h, n_y)
loss = shallow_neural_net.MSE_loss(inputs, outputs)
print(shallow_neural_net.loss)
```

13.1869714693353

```
shallow_neural_net.backward(inputs, outputs, 1e-5)
print(shallow_neural_net.loss)
```

8.576174190387835

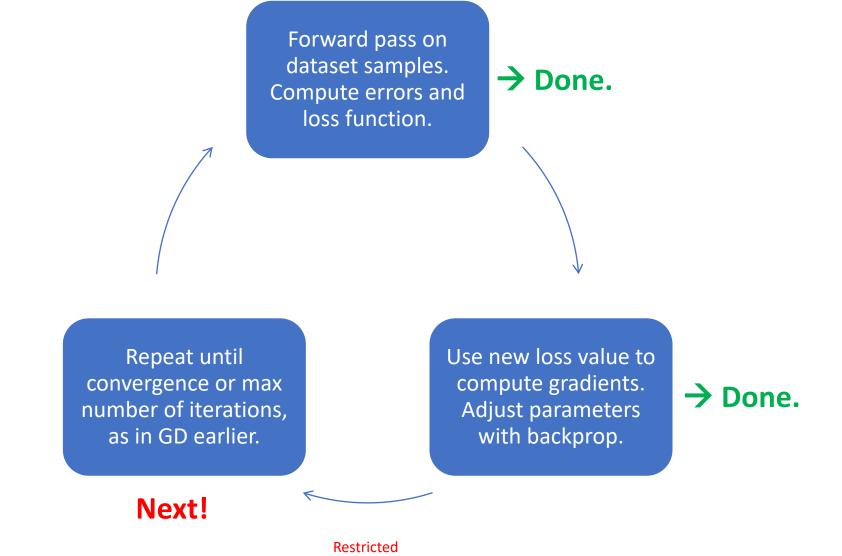
```
shallow_neural_net.backward(inputs, outputs, 1e-5)
print(shallow_neural_net.loss)
```

5.818528741557871

```
shallow_neural_net.backward(inputs, outputs, 1e-5)
print(shallow_neural_net.loss)
```

4.14790610131927

Training procedure, in short (reminder).



Trainer function for our model

Train function implementation

- Iterate the backward() method for a given number of iteration $N_{\rm max}$.
- Display new loss values and append them in a list for display later.
- Also implemented an early stopping, which will break for loop if no change in parameters during an iteration of backward().
- Similar to GD in Notebook 2!

```
# Our trainer function
def train(shallow_neural_net, inputs, outputs, N_max = 1000, \
          alpha = 1e-5, delta = 1e-5, display = True):
    # List of losses, starts with the current loss
    losses list = [shallow neural net.loss]
    # Repeat iterations
    for iteration_number in range(1, N_max + 1):
        # Backpropagate
        shallow neural net.backward(inputs, outputs, alpha)
        new_loss = shallow_neural_net.loss
        # Update losses list
        losses list.append(new loss)
        # Display
        if(display):
            print("Iteration {} - Loss = {}".format(iteration number, new loss))
        # Check for delta value and early stop criterion
        difference = abs(losses_list[-1] - losses_list[-2])
        if(difference < delta):</pre>
            if(display):
                print("Stopping early - loss evolution was less than delta.")
            break
    else:
        # Else on for loop will execute if break did not trigger
        if(display):
            print("Stopping - Maximal number of iterations reached.")
    return losses list
```

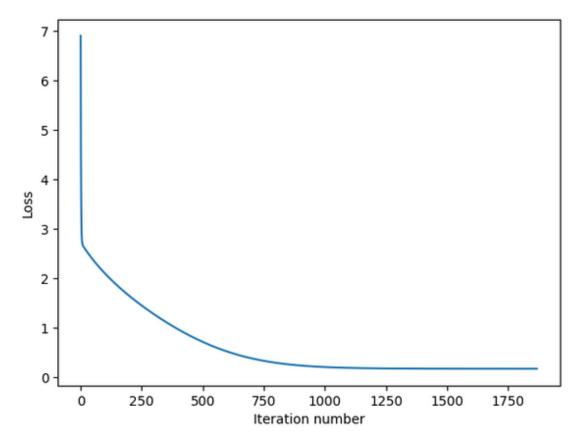
Trainer function for our model

```
losses list = train(shallow neural net, inputs, outputs, N max = 10000, alpha = 1e-5, delta = 1e-6, display = True)
Iteration 1 - Loss = 4.639845655363769
Iteration 2 - Loss = 3.6055739235388646
Iteration 3 - Loss = 3.1219544752264055
Iteration 4 - Loss = 2.891370725402625
Iteration 5 - Loss = 2.778663798354082
Iteration 6 - Loss = 2.721333641596964
Iteration 7 - Loss = 2.6901646643755135
Iteration 8 - Loss = 2.671407441095785
Iteration 9 - Loss = 2.6585626629544303
Iteration 10 - Loss = 2.648548914291606
Iteration 11 - Loss = 2.639902127093024
Iteration 12 - Loss = 2.6319255476288577
Iteration 13 - Loss = 2.6242871305644138
Iteration 14 - Loss = 2.6168284145839156
Iteration 15 - Loss = 2.60947364178999
Iteration 16 - Loss = 2.6021864900028118
Iteration 17 - Loss = 2.5949494536811937
Iteration 18 - loss = 2.58775401064343
T + anation 10 - loss - 2 5805050207014652
```

Successful training as losses are decreasing over iterations?

Trainer function for our model

The curves below are called **performance/training curves** and show how the training went.



Loss has decreased and converged.
Confirmed training?

Restricted

Finally, we will make the trainer function and the performance curves function into methods for our class.

```
66
        def train(self, inputs, outputs, N_max = 1000, alpha = 1e-5, delta = 1e-5, display = True):
             # List of losses, starts with the current loss
             self.losses list = [self.loss]
 68
             # Repeat iterations
 69
70
             for iteration number in range(1, N max + 1):
71
                 # Backpropagate
72
                 self.backward(inputs, outputs, alpha)
73
                 new loss = self.loss
74
                 # Update losses list
75
                 self.losses_list.append(new loss)
 76
                # Display
                if(display):
78
                     print("Iteration {} - Loss = {}".format(iteration_number, new_loss))
 79
                 # Check for delta value and early stop criterion
 80
                 difference = abs(self.losses list[-1] - self.losses list[-2])
                if(difference < delta):</pre>
 81
                     if(display):
                         print("Stopping early - loss evolution was less than delta.")
 83
 84
                     break
 85
             else:
 86
                 # Else on for loop will execute if break did not trigger
 87
                if(display):
                     print("Stopping - Maximal number of iterations reached.")
 89
 90
        def show losses over training(self):
91
             # Initialize matplotlib
92
            fig, axs = plt.subplots(1, 2, figsize = (15, 5))
             axs[0].plot(list(range(len(self.losses_list))), self.losses_list)
 93
             axs[0].set xlabel("Iteration number")
 94
 95
             axs[0].set_ylabel("Loss")
             axs[1].plot(list(range(len(self.losses_list))), self.losses_list)
 96
97
             axs[1].set xlabel("Iteration number")
             axs[1].set_ylabel("Loss (in logarithmic scale)")
 98
             axs[1].set_yscale("log")
 99
            # Display
100
             plt.show()
101
```

Backpropagation is heavy to manually calculate and implement...
Strongly encouraging to try and redo the math/implementation shown on your own!

That's the best way to learn and you can always refer to these slides for answers!

After math is correct, have a look at how to implement it in a backward method (also shown in slides, but probably will be shown rapidly in class!)

Remember, you have no homework this week, so let us call that your homework!

Conclusion (Week 1)

- Reminders of Machine Learning
- Linear
- Using a normal equation to train a linear regression
- Gradient descent as a training procedure for linear regression
- Polynomial Regression
- Regularization in Ridge/Lasso Regression
- Train-test split

- Overfitting and underfitting
- Generalization
- Sigmoid and Logistic functions
- From linear regression to logistic regression
- Using logistic regression for binary classification

Conclusion (Week 1)

- Implementing a shallow neural network in Numpy
- Forward propagation method, to formulate predictions
- The backpropagation mechanism, as the gradient descent on Neural Network
- Backward method for training and trainer functions to iterate backward iterations
- Performance/training curves

Next week?

- Initializations to break symmetries
- Exploding and vanishing gradients
- Activation functions and nonlinearities in Neural Networks
- Advanced optimizers
- Validation sets, early stopping, saver and loader functions

Learn more about these topics

Out of class, supporting papers, for those of you who are curious.

- [Géron2019] A. Géron, "How Neural Networks Work", 2019.
- [Yamins 2016] Yamins et al., "Deep neural networks are robust computational models of the human visual system", 2016.
- [Kriegeskorte2013] Kriegeskorte and Kievit, "Neural Network Models of the Human Brain", 2013.
- [Rumelhart1986] D.E. Rumelhart, G. Hinton, Williams, "Learning representations by back-propagating errors", 1986.

https://www.nature.com/articles/323533a0

Learn more about these topics

Keep track of important names and follow their social media (Follow them on Scholar, Twitter, or whatever works for you!)

• Geoffrey Hinton: Professor at University of Toronto, one of the three Godfathers of Deep Learning and 2018 Turing Award winner (highest distinction in Computer Science). Formerly, Google.

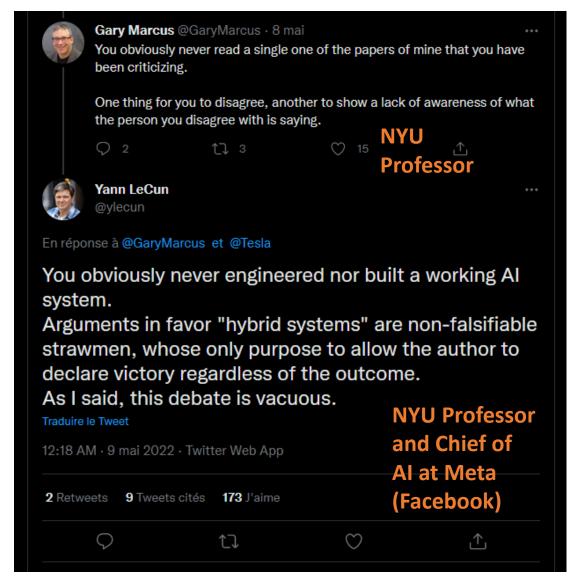
https://www.cs.toronto.edu/~hinton/
https://scholar.google.co.uk/citations?user=JicYPdAAAAAJ&hl=en

• David Rumelhart: Former professor at University of California, credited for inventing backpropagation along with Hinton. Passed away in 2011.

https://www.nytimes.com/2011/03/19/health/19rumelhart.html

Twitter, the theater for AI/DL drama and announcements

OpenAl 🐼 @OpenAl Here's a look at what DALL·E 2 can do. 👀 📃 🥎 Want to see more? Follow along on Instagram: instagram.com/openaidalle/ **Announcing Dall-E 2 and its** Traduire le Tweet future release



a shiba inu wearing a beret and black turtleneck

Learn more about these topics

Some extra (easy) reading and videos for those of you who are curious.

- [Quanta2021] "Artificial Neural Nets Finally Yield Clues to How Brains Learn", 2021.
 - https://www.quantamagazine.org/artificial-neural-nets-finally-yield-clues-to-how-brains-learn-20210218/
- [MITNews2022] "Study urges caution when comparing neural networks to the brain", 2022.
 https://news.mit.edu/2022/neural-networks-brain-function-1102
- [Medium2020] "Who Invented Backpropagation? Hinton Says He Didn't, but His Work Made It Popular", 2020. hinton-says-he-didnt-but-his-work-made-it-popular-e0854504d6d1/