Extra practice – W6S1

The tuple type

 Tuples are collections of variables, very similar to lists, but have their elements listed between parentheses (), instead of brackets [].

```
1  # Lists vs tuples
2  my_list = [1, 3, 5, 7, 9]
3  my_tuple = (1, 3, 5, 7, 9)
4  print(my_list)
5  print(my_tuple)
6  print(type(my_list))
7  print(type(my_tuple))
```

```
[1, 3, 5, 7, 9]
(1, 3, 5, 7, 9)
<class 'list'>
<class 'tuple'>
```

 Tuples are collections of variables, very similar to lists, but have their elements listed between parentheses (), instead of brackets [].

 They share many functions with lists, such as the len() function for instance.

```
1 | # Lists vs tuples
 2 \text{ my list} = [1, 3, 5, 7, 9]
 3 my tuple = (1, 3, 5, 7, 9)
 4 print (my list)
 5 print(my tuple)
 6 print(type(my list))
   print(type(my tuple))
[1, 3, 5, 7, 9]
(1, 3, 5, 7, 9)
<class 'list'>
<class 'tuple'>
    # Most functions on lists work on tuples
    print(len(my list))
    print(len(my tuple))
5
```

As with lists, tuples objects can be

- Indexed,
- Sliced,
- Traversed using for loops.

```
# Indexing and slicing works on tuples
  my list = [1, 3, 5, 7, 9]
 3 my tuple = (1, 3, 5, 7, 9)
   print(my list[0])
  print(my tuple[0])
   print(my list[-1])
   print(my tuple[-1])
   print(my list[1:3])
   print(my tuple[1:3])
[3, 5]
(3, 5)
   # Traversing a tuple
   my tuple = (1, 3, 5, 7, 9)
  for val in my tuple:
       print(val)
```

As with lists, tuples objects can be

- Indexed,
- Sliced,
- Traversed using for loops.

However, the **major difference** between lists and tuples is that tuples, just like strings, are **UNMUTABLE**.

Unmutable: values can only be changed on creation. No updates.

```
1 # Tuples however are unmutable
 2 # Cannot be updated as in lists
 3 \text{ my list} = [1, 3, 5, 7, 9]
 4 my list[3] = "Hello"
 5 print (my list)
 6 my tuple = (1, 3, 5, 7, 9)
 7 my tuple[3] = "Hello" # Does not work!
 8 print(my tuple)
[1, 3, 5, 'Hello', 9]
TypeError
                                           Traceback (most :
<ipython-input-5-98dfe8c39635> in <module>
      5 print(my list)
      6 my tuple = (1, 3, 5, 7, 9)
---> 7 my tuple[3] = "Hello" # Does not work!
      8 print(my tuple)
TypeError: 'tuple' object does not support item assignment
```

- In addition, most **methods** from lists will **not work** on tuples.
- For instance, append() does not work on tuples.

```
# Most methods of lists do not work on tuples
my_list = [1, 3, 5, 7, 9]
my_list.append(11)
print(my_list)
my_tuple = (1, 3, 5, 7, 9)
my_tuple.append(11) # Does not work!
print(my_tuple)
```

```
[1, 3, 5, 7, 9, 11]
```

AttributeError Traceback (most

AttributeError: 'tuple' object has no attribute 'append'

- In addition, most **methods** from lists will **not work** on tuples.
- For instance, append() does not work on tuples.

 However, you may jump from lists to tuples types, and viceversa, if needed.

```
# However, easy to convert
# from lists to tuples and vice versa
my_tuple = (1, 3, 5, 7, 9)
my_tuple_as_list = list(my_tuple)
print(my_tuple_as_list)
my_tuple_as_list.append(11)
print(my_tuple_as_list)
my_tuple_as_list)
my_tuple_back = tuple(my_tuple_as_list)
print(my_tuple_back)
```

```
[1, 3, 5, 7, 9]
[1, 3, 5, 7, 9, 11]
(1, 3, 5, 7, 9, 11)
```

 Note: when defining functions with multiple outputs, the type of the collection of returned values is a tuple.

 When using multiple assignments, Python automatically assigns the tuple elements to each variable.

```
# Tuples are the default return type
# for functions with multiple outputs.
def f(x, y):
    return x+y, x*y
```

```
# Tuples are the default return type
# for functions with multiple outputs.
result = f(2, 3)
print(result)
print(type(result))
sum_xy, mult_xy = result
print(sum_xy)
print(mult_xy)
```

```
(5, 6)
<class 'tuple'>
5
6
```

Activity 1 - Merge items in inventory

In several video games, the main character will have an inventory, i.e. a list of items that he/she is carrying at the moment. In this activity, the inventory will be defined as a list of tuples, as below.

```
inventory = [("Potion", 60), ("Iron", 45), ("Potion", 45), ("Wood", 10), ("Fish", 15), ("Iron", 10)]
```

Notice how each element in the list is a tuple, with two elements:

- the first element is a string, corresponding to the name of the item, currently in this item slot,
- the second element is an integer, corresponding to the number of items, currently in this item slot.

Activity 1 - Merge items in inventory

Write a function merge_items(), which will combine the items in the inventory. For the inventory given above, the merged inventory is:

```
inventory = [("Potion", 60), ("Iron", 45), ("Potion", 45), ("Wood", 10), ("Fish", 15), ("Iron", 10)]
```



merged_inventory = [("Potion", 105), ("Iron", 55), ("Wood", 10), ("Fish", 15)]

Matt's Great advice #?

Matt's Great Advice #?: Lists are more versatile, sets/tuples are more efficient.

What should we prefer between lists and tuples? Well, it depends.

- Overall, lists are more versatile (more functions and methods).
- **Tuples** are **more efficient** for basic operations, but have less methods and functions and are unmutable.

Use both types, based on your needs, and use **types conversion** if needed!

