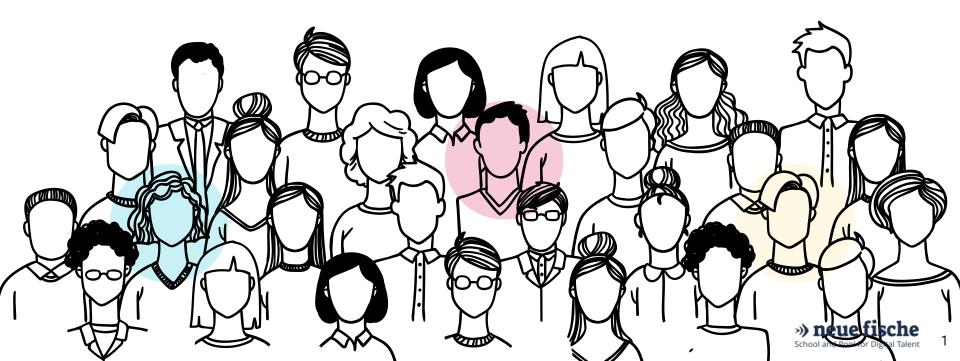
Personality and Drug Risk

By Matthis Westermann und Thomas Telgen





INTRODUCTION

What is it all about?



DATA SET

What are we working with?



USER PREDICTION

Who uses cannabis?



RESTRICTIONS

What did not work?



PERSONAL PREDICTION

What substances should you be careful with?



FUTURE WORK

What are the next steps?



01

INTRODUCTION

Correlation between personality and consumption habits?

Let's see what we can find in the <u>Drug Consumption Data Set!</u>











02

DATA SET

What are we working with?



SOME OVERVIEW





1885 Participants

32 Features including:

- Age
- Education Level
- 7 Personal Traits
- Use frequency for 18 Drugs
- One made up Drug



Gender

Female	942
Male	943

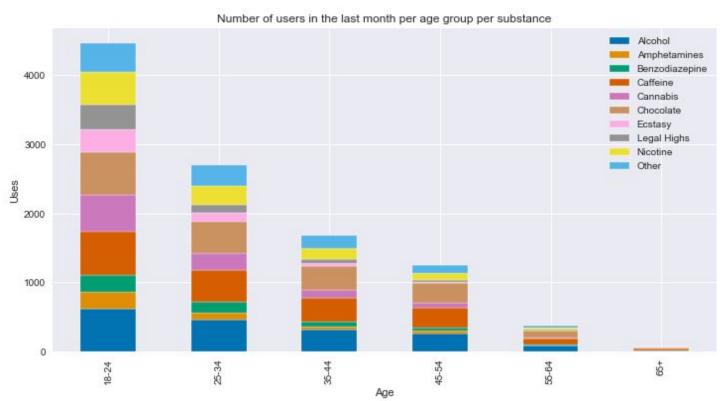


Source

- Online Survey
- Mostly form UK and USA
- From 3/2011 to 3/2012



USE FREQUENCY BY AGE





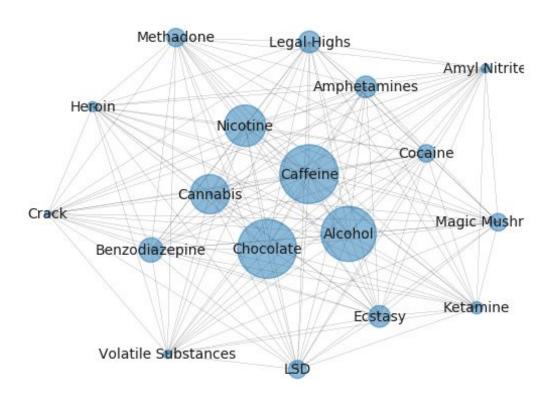


Findings:

- Four legal substances tend to cluster with Cannabis
- Other patterns not stable
- Cannabis and Ecstasy are the most linked illegal substances

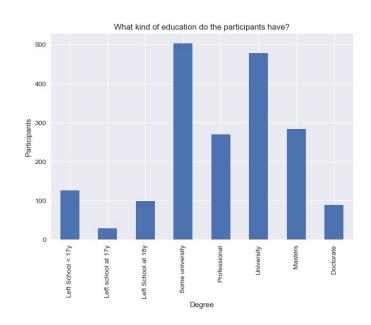
Explanation of graph:
More commonly used substances have larger nodes.

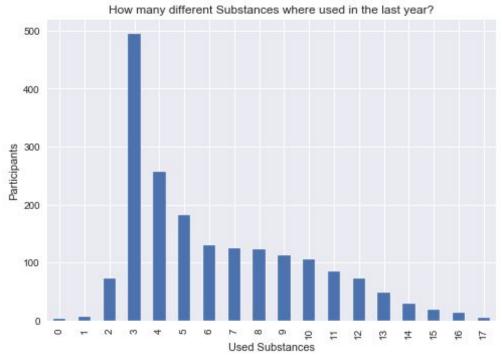
Substances more regularly used together are closer to each other.



WHAT ELSE?





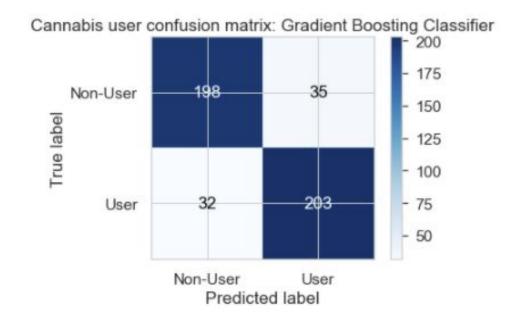






- Drug use in binary classes (uses drugs, doesn't use drugs)
- Many imbalanced datasets which makes it hard to predict these values

Best models → SVC, Adaboost, Gradient Boosting





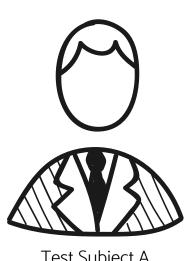
04 - PREDICTIVE MODELING - RESTRICTIONS

- Drug use in multiple classes (ordinal values from 0 to 6)
- There were no predictions which were really good
 - Legal drugs → caffeine
 - Soft drugs → amyl nitrite, lsd
 - Hard drugs \rightarrow cocaine, meth
- Amyl nitrite, lsd and vsa have a lighter imbalance than alcohol or crack
- Can be predicted better by multiclass classification

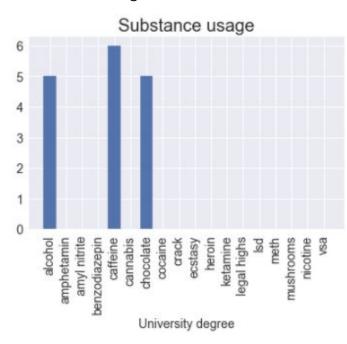


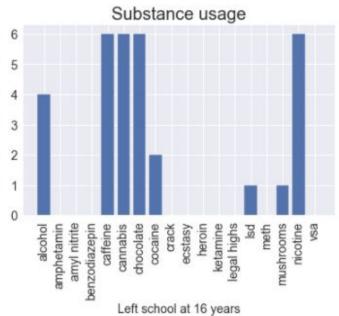
05 - WHAT SUBSTANCES FOR ME?

- Personal data
- Changing the educational background
- Model KNN



Test Subject A

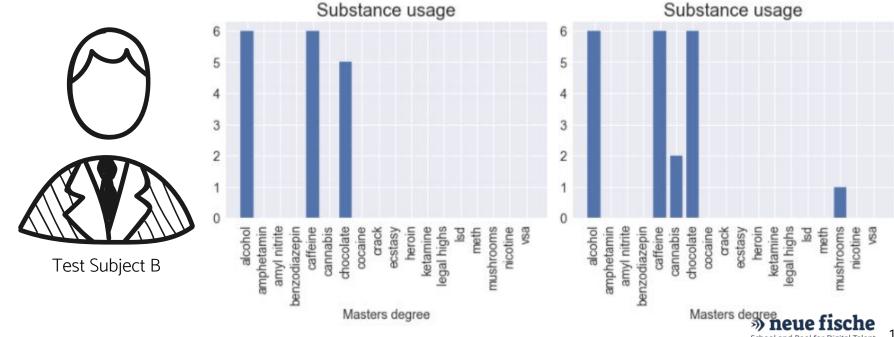




AND FOR HIM?



- Personal data
- Changing to higher impulsiveness and higher sensation seeking score
- Model KNN



School and Pool for Digital Talent

FUTURE WORK



What we'd like to try:

- Improving prediction by favoring substances with less occurrences (SMOTE)
- Focus on feature importance
- Developing an easy to use implementation for the substance "recommendation"

Questions to answer:

What kind of substances are becoming less interesting over time?