

Curriculum Vitae — Mattias Bengtsson

Contact

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Github: moonlite



Education

Gymnasium

Technical Science Program
1998 - 2001

Chalmers University of Technology

Computer Technology program, a total of 262 hp (Three exams from graduation)
2002-2006, 2008-2009
Specialised in Compiler Construction and Programming Languages

Work

Kronägg

Miscellaneous warehouse work on holidays and weekends, 1997-2000

Ringhals nuclear power plant

Programmer and administrative assistant, 2002

Volvo

Miscellaneous warehouse work on holidays and weekends, 2005-2006

Tactel

Programmer — consultant for Sony Ericsson, Java and C, 2007-2008

Peak-IT

Programmer — mixed consultancy, Java, C # and Javascript, 2010-2011

Kartena

Programmer — Web based maps, C # and JavaScript, 2011-2013

GOOGLE Summer of Code — GNOME Maps

Programmer — Javascript, 2013

Knowledge

Operating Systems

- Linux — 15 years experience as a free software enthusiast
- Windows — several years of user experience
- MacOS — two years of user experience

Programming languages

Good knowledge — professional experience or has written a lot of code for spare time projects

- JavaScript (browser, gjs and node.js)
- Haskell
- C#
- Java
- C

Relatively good knowledge — has written at least one small project

- PHP
- BASH
- Perl
- ELisp

Basic knowledge — have read a lot of code or written a number of smaller snippets of code

- Python
- Erlang
- Agda
- C++
- Vala

Software

Good knowledge

- Git and mercurial
- Emacs, Eclipse and Visual Studio
- Autoconf, make, gcc, gnu tools, JHBuild
- Jake, Grunt, jshint, mocha, jasmine, npm

Relatively good knowledge

- Bugzilla and git-bz
- Darcs, Subversion and CVS
- MongoDB, MySQL and PostgreSQL
- TileStache and GeoServer
- systemd

Frameworks and Libraries

Good knowledge

- jQuery
- Leaflet — map client for the browser
- express and restify — REST-ish web frameworks for Node.js
- GTK+, GLib and GObject
- Node.js
- ASP.NET MVC, Ninject, NHibernate
- emacs

Relatively good knowledge

- Java 1.6 SDK, J2EE, Ant, Maven, stringtemplate
- Android SDK
- Autoconf / make
- browserify, require.js
- ASP.NET WebForms

Domain specific languages / formats

- HTML5 and CSS3
- Regular expressions
- GeoJSON, WKT and TopoJSON
- BNF (LBNF and ABNF)
- SQL
- XML, XPath, XmlSchema and XSLT

Languages

- Swedish — native
- English — fluent
- German — enough to order beer

Other

Master thesis

Implementation of a Home Agent, part of the Mobile IP standard. Completely written in C.

Interests

Music, gaming, free software, politics, beer, functional programming, programming languages, open data and maps.

Specific assignments

Been Chairman and board member of a collective card game association with over 1,000 members during 2005 - 2008.

Open source / Free software

Active on GitHub. Has produced several patches to Leaflet and written a number of plugins it. Currently working on GNOME Maps, a map application for GNOME written in JavaScript, since early spring '13.

I follow lots of open source projects actively (via IRC and mailing lists).

Code — Repositories of some project I've contributed to

Commits from mattias.jc.bengtsson@gmail.com and mattias.bengtsson@kartena.se are mine.

Github:

- <https://github.com/Leaflet/Leaflet>
- <https://github.com/kartena/Leaflet.zoomslider>
- <https://github.com/moonlite/Proj4js>
- <https://github.com/moonlite/systemet.se>
- <https://github.com/moonlite/Leaflet.MultiTileLayer>
- <https://github.com/moonlite/npm-fork/blob/master/npm-fork>

GNOME:

- <https://git.gnome.org/browse/gnome-maps>

Origin

Born and raised in Varberg, Sweden. Based in Gothenburg since 2002.

Age

32 years