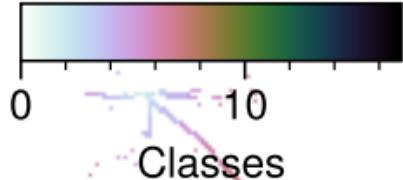


2d deconvolution
U view



U wires →



Truth classes
2d deconvolution
U view

Classes

Time coordinate →