

Presentation for use with the textbook **Data Structures and Algorithms in Java, 6<sup>th</sup> edition**, by M. T. Goodrich, R. Tamassia, and M. H. Goldwasser, Wiley, 2014

# Dynamic Programming



# Matrix Chain-Products

- ◆ **Dynamic Programming** is a general algorithm design paradigm.
  - Rather than give the general structure, let us first give a motivating example:

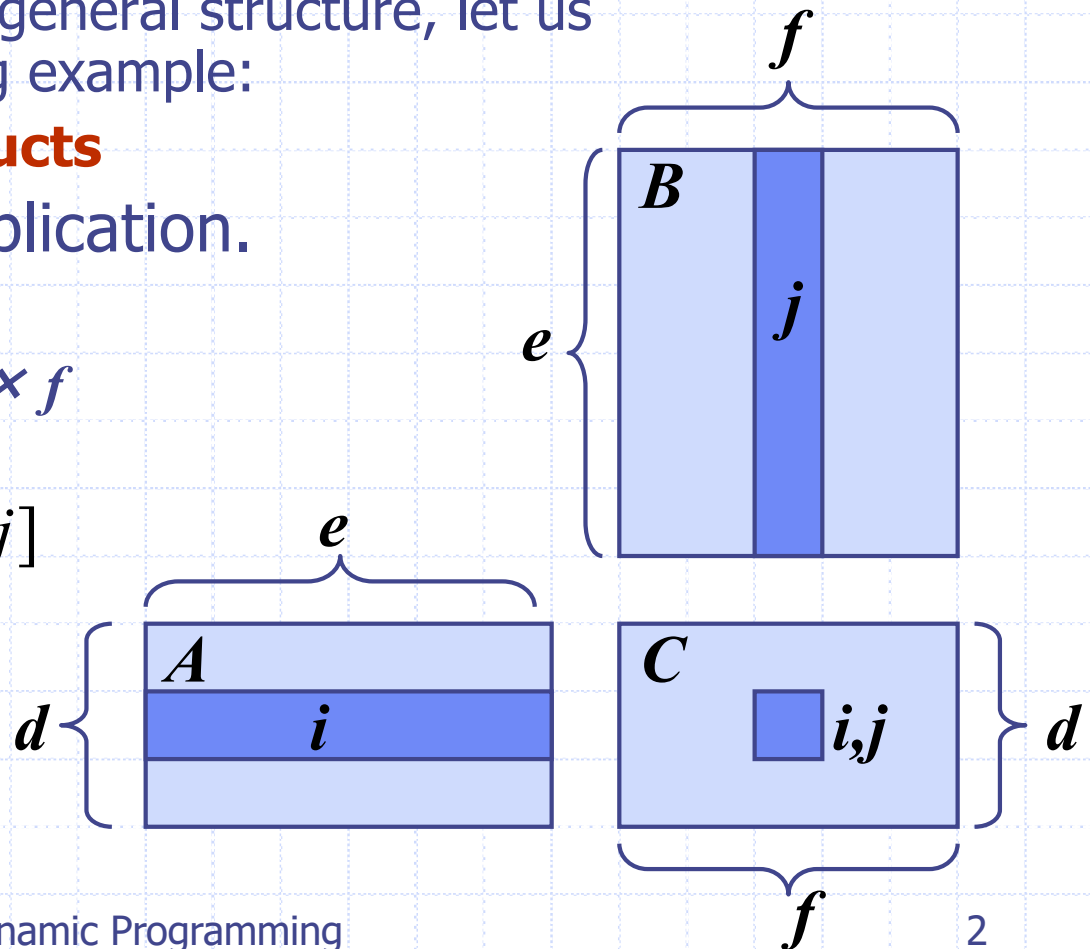
- **Matrix Chain-Products**

- ◆ Review: Matrix Multiplication.

- $C = A * B$
- $A$  is  $d \times e$  and  $B$  is  $e \times f$

$$C[i, j] = \sum_{k=0}^{e-1} A[i, k] * B[k, j]$$

- $O(def)$  time



# Matrix Chain-Products

## ◆ Matrix Chain-Product:

- Compute  $A = A_0 * A_1 * \dots * A_{n-1}$
- $A_i$  is  $d_i \times d_{i+1}$
- Problem: How to parenthesize?

## ◆ Example

- B is  $3 \times 100$
- C is  $100 \times 5$
- D is  $5 \times 5$
- $(B * C) * D$  takes  $1500 + 75 = 1575$  ops
- $B * (C * D)$  takes  $1500 + 2500 = 4000$  ops

# An Enumeration Approach

## ◆ Matrix Chain-Product Alg.:

- Try all possible ways to parenthesize  $A = A_0 * A_1 * \dots * A_{n-1}$
- Calculate number of ops for each one
- Pick the one that is best

## ◆ Running time:

- The number of paranthesizations is equal to the number of binary trees with  $n$  nodes
- This is **exponential!**
- It is called the Catalan number, and it is almost  $4^n$ .
- This is a terrible algorithm!





# A Greedy Approach

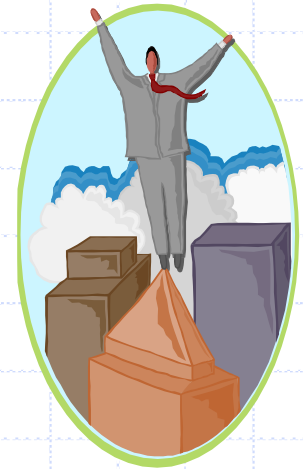
- ◆ Idea #1: repeatedly select the product that uses (up) the most operations.
- ◆ Counter-example:
  - A is  $10 \times 5$
  - B is  $5 \times 10$
  - C is  $10 \times 5$
  - D is  $5 \times 10$
  - Greedy idea #1 gives  $(A*B)*(C*D)$ , which takes  $500+1000+500 = 2000$  ops
  - $A*((B*C)*D)$  takes  $500+250+250 = 1000$  ops

# Another Greedy Approach



- ◆ Idea #2: repeatedly select the product that uses the fewest operations.
- ◆ Counter-example:
  - A is  $101 \times 11$
  - B is  $11 \times 9$
  - C is  $9 \times 100$
  - D is  $100 \times 99$
  - Greedy idea #2 gives  $A*((B*C)*D)$ , which takes  $109989 + 9900 + 108900 = 228789$  ops
  - $(A*B)*(C*D)$  takes  $9999 + 89991 + 89100 = 189090$  ops
- ◆ The greedy approach is not giving us the optimal value.

# A “Recursive” Approach



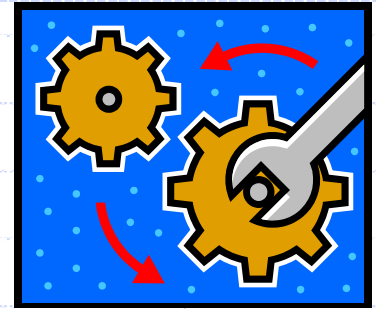
## ◆ Define **subproblems**:

- Find the best parenthesization of  $A_i * A_{i+1} * \dots * A_j$ .
- Let  $N_{i,j}$  denote the number of operations done by this subproblem.
- The optimal solution for the whole problem is  $N_{0,n-1}$ .

## ◆ **Subproblem optimality**: The optimal solution can be defined in terms of optimal subproblems

- There has to be a final multiplication (root of the expression tree) for the optimal solution.
- Say, the final multiply is at index  $i$ :  $(A_0 * \dots * A_i) * (A_{i+1} * \dots * A_{n-1})$ .
- Then the optimal solution  $N_{0,n-1}$  is the sum of two optimal subproblems,  $N_{0,i}$  and  $N_{i+1,n-1}$  plus the time for the last multiply.
- If the global optimum did not have these optimal subproblems, we could define an even better “optimal” solution.

# A Characterizing Equation



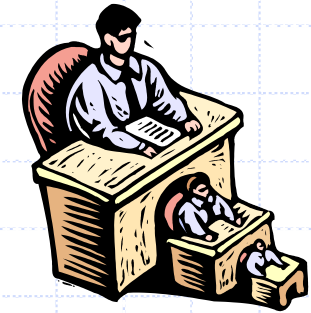
- ◆ The global optimal has to be defined in terms of optimal subproblems, depending on where the final multiply is at.
- ◆ Let us consider all possible places for that final multiply:
  - Recall that  $A_i$  is a  $d_i \times d_{i+1}$  dimensional matrix.
  - So, a characterizing equation for  $N_{i,j}$  is the following:

$$N_{i,j} = \min_{i \leq k < j} \{N_{i,k} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$$

- ◆ Note that subproblems are not independent--the **subproblems overlap**.



# A Dynamic Programming Algorithm



- ◆ Since **subproblems overlap**, we don't use recursion.
- ◆ Instead, we construct optimal subproblems "bottom-up."
- ◆  $N_{i,j}$ 's are easy, so start with them
- ◆ Then do length 2,3,... subproblems, and so on.
- ◆ The running time is  $O(n^3)$

**Algorithm** *matrixChain*( $S$ ):

**Input:** sequence  $S$  of  $n$  matrices to be multiplied

**Output:** number of operations in an optimal parenethization of  $S$

**for**  $i \leftarrow 1$  **to**  $n-1$  **do**

$N_{i,i} \leftarrow 0$

**for**  $b \leftarrow 1$  **to**  $n-1$  **do**

**for**  $i \leftarrow 0$  **to**  $n-b-1$  **do**

$j \leftarrow i+b$

$N_{i,j} \leftarrow +\text{infinity}$

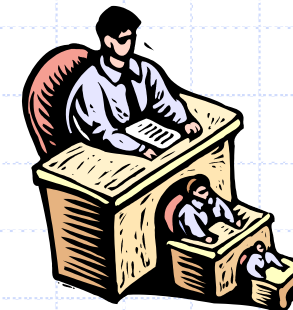
**for**  $k \leftarrow i$  **to**  $j-1$  **do**

$N_{i,j} \leftarrow \min\{N_{i,j}, N_{i,k} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$

# Java Implementation

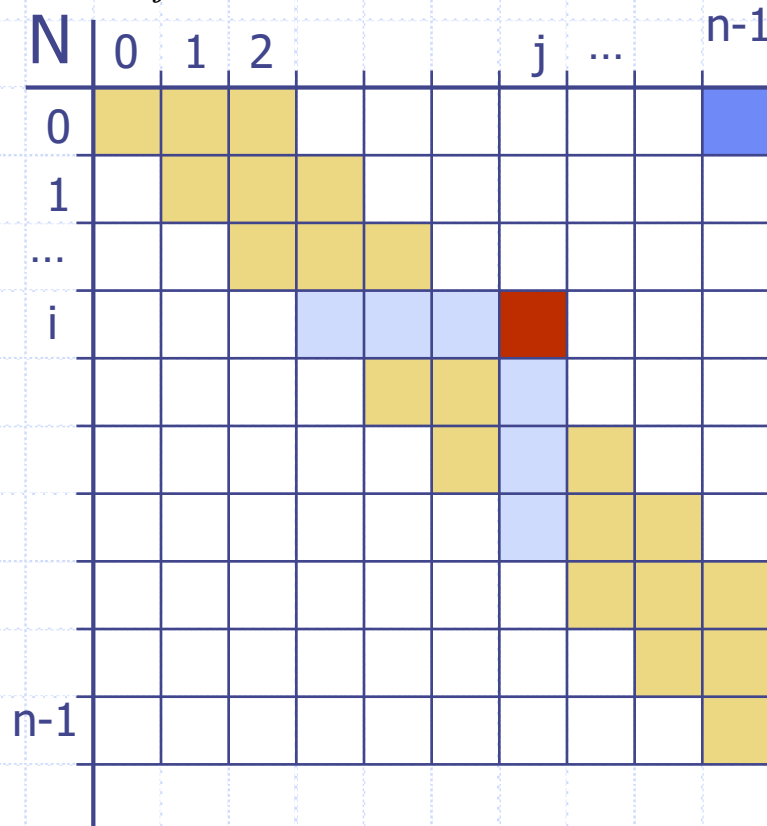
```
1  public static int[ ][ ] matrixChain(int[ ] d) {
2      int n = d.length - 1;           // number of matrices
3      int[ ][ ] N = new int[n][n];    // n-by-n matrix; initially zeros
4      for (int b=1; b < n; b++)        // number of products in subchain
5          for (int i=0; i < n - b; i++) { // start of subchain
6              int j = i + b;           // end of subchain
7              N[i][j] = Integer.MAX_VALUE; // used as 'infinity'
8              for (int k=i; k < j; k++)
9                  N[i][j] = Math.min(N[i][j], N[i][k] + N[k+1][j] + d[i]*d[k+1]*d[j+1]);
10         }
11     return N;
12 }
```

# A Dynamic Programming Algorithm Visualization

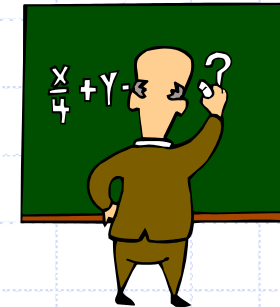


$$N_{i,j} = \min_{i \leq k < j} \{N_{i,k} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$$

- ◆ The bottom-up construction fills in the N array by diagonals
- ◆  $N_{i,j}$  gets values from previous entries in i-th row and j-th column
- ◆ Filling in each entry in the N table takes  $O(n)$  time.
- ◆ Total run time:  $O(n^3)$
- ◆ Getting actual parenthesization can be done by remembering “k” for each N entry



# The General Dynamic Programming Technique



- ◆ Applies to a problem that at first seems to require a lot of time (possibly exponential), provided we have:
  - **Simple subproblems:** the subproblems can be defined in terms of a few variables, such as  $j, k, l, m$ , and so on.
  - **Subproblem optimality:** the global optimum value can be defined in terms of optimal subproblems
  - **Subproblem overlap:** the subproblems are not independent, but instead they overlap (hence, should be constructed bottom-up).

# Subsequences

- ◆ A ***subsequence*** of a character string  $x_0x_1x_2\dots x_{n-1}$  is a string of the form  $x_{i_1}x_{i_2}\dots x_{i_k}$ , where  $i_j < i_{j+1}$ .
- ◆ Not the same as substring!
- ◆ Example String: ABCDEFGHIJK
  - Subsequence: ACEGJIK
  - Subsequence: DFGHK
  - Not subsequence: DAGH

# The Longest Common Subsequence (LCS) Problem

- ◆ Given two strings  $X$  and  $Y$ , the longest common subsequence (LCS) problem is to find a longest subsequence common to both  $X$  and  $Y$
- ◆ Has applications to DNA similarity testing (alphabet is  $\{A, C, G, T\}$ )
- ◆ Example: ABCDEFG and XZACKDFWGH have ACDFG as a longest common subsequence

# A Poor Approach to the LCS Problem

## ◆ A Brute-force solution:

- Enumerate all subsequences of  $X$
- Test which ones are also subsequences of  $Y$
- Pick the longest one.

## ◆ Analysis:

- If  $X$  is of length  $n$ , then it has  $2^n$  subsequences
- This is an exponential-time algorithm!

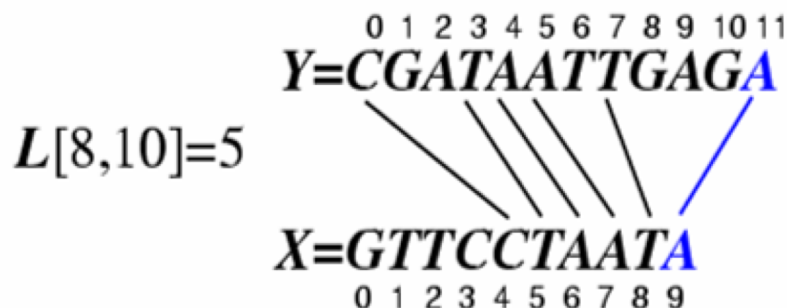


# A Dynamic-Programming Approach to the LCS Problem

- ◆ Define  $L[i,j]$  to be the length of the longest common subsequence of  $X[0..i]$  and  $Y[0..j]$ .
- ◆ Allow for -1 as an index, so  $L[-1,k] = 0$  and  $L[k,-1]=0$ , to indicate that the null part of  $X$  or  $Y$  has no match with the other.
- ◆ Then we can define  $L[i,j]$  in the general case as follows:
  1. If  $x_i=y_j$ , then  $L[i,j] = L[i-1,j-1] + 1$  (we can add this match)
  2. If  $x_i \neq y_j$ , then  $L[i,j] = \max\{L[i-1,j], L[i,j-1]\}$  (we have no match here)

**disegni errati, confrontare con libro**

Case 1:



Case 2:





# An LCS Algorithm

**Algorithm** LCS(X,Y ):

**Input:** Strings X and Y with n and m elements, respectively

**Output:** For  $i = 0, \dots, n-1$ ,  $j = 0, \dots, m-1$ , the length  $L[i, j]$  of a longest string that is a subsequence of both the string  $X[0..i] = x_0x_1x_2\dots x_i$  and the string  $Y[0..j] = y_0y_1y_2\dots y_j$

**for**  $i = 1$  to  $n-1$  **do**

$L[i, -1] = 0$

**for**  $j = 0$  to  $m-1$  **do**

$L[-1, j] = 0$

**for**  $i = 0$  to  $n-1$  **do**

**for**  $j = 0$  to  $m-1$  **do**

**if**  $x_i = y_j$  **then**

$L[i, j] = L[i-1, j-1] + 1$

**else**

$L[i, j] = \max\{L[i-1, j], L[i, j-1]\}$

**return** array L

# Visualizing the LCS Algorithm

disegni errati, confrontare con libro

<i>L</i>	-1	0	1	2	3	4	5	6	7	8	9	10	11
-1	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	1	1	1	1	1	1	1	1	1	1	1
1	0	0	1	1	2	2	2	2	2	2	2	2	2
2	0	0	1	1	2	2	2	3	3	3	3	3	3
3	0	1	1	1	2	2	2	3	3	3	3	3	3
4	0	1	1	1	2	2	2	3	3	3	3	3	3
5	0	1	1	1	2	2	2	3	4	4	4	4	4
6	0	1	1	2	2	3	3	3	4	4	5	5	5
7	0	1	1	2	2	3	4	4	4	4	5	5	6
8	0	1	1	2	3	3	4	5	5	5	5	5	6
9	0	1	1	2	3	4	4	5	5	5	6	6	6

0 1 2 3 4 5 6 7 8 9 10 11  
 Y=CGATAATTGAGA  
 X=GTTCCTAATA  
 0 1 2 3 4 5 6 7 8 9

# Analysis of LCS Algorithm

- ◆ We have two nested loops
  - The outer one iterates  $n$  times
  - The inner one iterates  $m$  times
  - A constant amount of work is done inside each iteration of the inner loop
  - Thus, the total running time is  $O(nm)$
- ◆ Answer is contained in  $L[n,m]$  (and the subsequence can be recovered from the  $L$  table).

# Java Implementation

```
1  /** Returns table such that L[j][k] is length of LCS for X[0..j-1] and Y[0..k-1]. */
2  public static int[ ][ ] LCS(char[ ] X, char[ ] Y) {
3      int n = X.length;
4      int m = Y.length;
5      int[ ][ ] L = new int[n+1][m+1];
6      for (int j=0; j < n; j++)
7          for (int k=0; k < m; k++)
8              if (X[j] == Y[k])           // align this match
9                  L[j+1][k+1] = L[j][k] + 1;
10             else                         // choose to ignore one character
11                 L[j+1][k+1] = Math.max(L[j][k+1], L[j+1][k]);
12     return L;
13 }
```

# Java Implementation, Output of the Solution

```
1  /** Returns the longest common substring of X and Y, given LCS table L. */
2  public static char[ ] reconstructLCS(char[ ] X, char[ ] Y, int[ ][ ] L) {
3      StringBuilder solution = new StringBuilder();
4      int j = X.length;
5      int k = Y.length;
6      while (L[j][k] > 0)                                // common characters remain
7          if (X[j-1] == Y[k-1]) {
8              solution.append(X[j-1]);
9              j--;
10             k--;
11         } else if (L[j-1][k] >= L[j][k-1])
12             j--;
13         else
14             k--;
15     // return left-to-right version, as char array
16     return solution.reverse().toString().toCharArray();
17 }
```