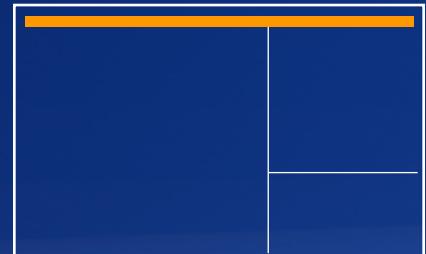




Fibonacci



ENTERPRISE PORTFOLIO



Page

1-2

3-5

6-8

9-10

Contents

Marketing

Sponsorship

Digital Media

Sustainability

PLANNING

As an F1 in Schools team there are three main groups we will market to: the **public**, to raise awareness of the challenge and increase our brand image, to **potential sponsors**, to convince them to sponsor us and to the **wonderful F1 in Schools Judges** to give the best impression of our team.

First we considered the psychographics of our two target audiences: the public and potential sponsors. This allows for a bolder creative direction to our marketing, tailored to our audience's interests.

SCOPE



Where can we market?

- At School
- Social Media
- Website
- World Finals

Who can we market to?

- Students
- Relatives
- Companies
- Social Media followers

Budget for Marketing?

- £200 for Uniform
- £100 on Marketing Materials
- £50 for Pit Display
- £20 Digital Media

When can we Market?

- After School
- On Weekends
- At ROI Events
- During School Assemblies

STRATEGY

Marketing Strategy:

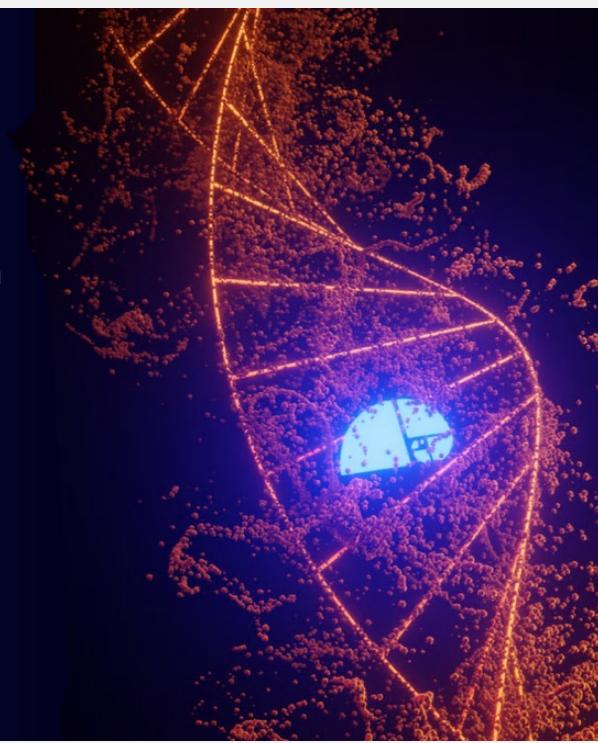
- 1 Establish the Fibonacci Team Identity. What are our values?
- 2 Who do we want to market to?
- 3 Research our target market. Who are we marketing to? How can we do this best?
- 4 Use research to set clear marketing goals.
- 5 Plan events to execute marketing + develop marketing materials to use at these events to achieve our marketing goals.
- 6 Review + monitor impact until goals are reached.

TEAM IDENTITY [2]

Fibonacci is a **unique team**, focussed on **innovation and excellence**. We are determined to become the first Scottish team to become World Champions in F1 in Schools.

We are committed to growing together in our journey through F1 in Schools to become the **best communicators, visionaries and friends** we could be.

In everything we do, we aim to present a **united and professional front**- with a **cheerful optimism and kindness** throughout.



▲ Figure 5: Our DNA graphic

Why market to the Public?

To increase Fibonacci brand visibility and F1 in Schools recognition which increases return on interest for us and for future teams.

Why market to Potential Sponsors?

If successful this gains partners for the team, and we gain skills and knowledge by working with industry companies.

SCOPE

▼ Figure 1



▼ Figure 2



▼ Figure 3



▼ Figure 4



SUCCESS CRITERIA

- Create three key values we incorporate into our team identity.
- Print and complete a survey to gain market information.
- Have clearly defined goals which we use to tailor design development.
- Over 10 marketing items ready for use.
- Checklist goals until all complete.

BRAND VALUES

Fibonacci is it's team. Our actions create the impression we share with the world as we implement our marketing strategy.

ORIGINAL

We're proud to bring new ideas and style to F1 in Schools, inspiring others to think differently along the way.

COLLABORATION

As a team between two schools we have a strong sense of union between our team and network of shareholders supporting us.

QUALITY

High standards are woven into the way we work. We are constantly finding ways to improve and grow to become the best.

RESEARCH

Demographics of the public

[1]

▼ Figure 6: Research results

Gender?

46%

Male

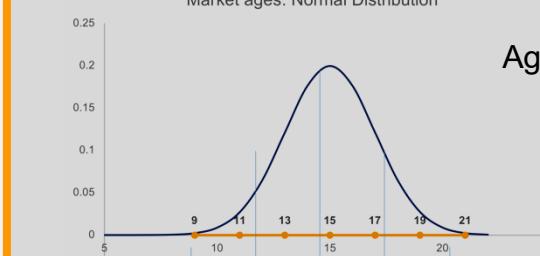
46%

Female



Age range of our target market?

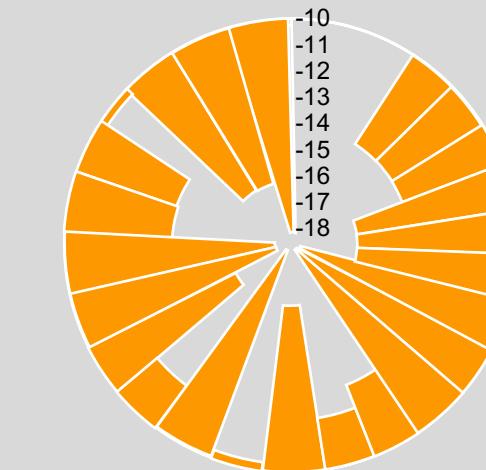
Market ages: Normal Distribution



Age $\sim N(15, 2^2)$

Assuming our sample is normally distributed and each person surveyed is an independent sample.

Do you know someone competing?



91%

Of people are already aware of the competition.

The bars show the age of each respondent.

Awareness of sponsors

Do you know of Tunnocks?



Yes

21

No

3

BRAND GUIDE

An important part of any brand is to be **consistent**. We created a short Brand Guide to share not just with our team to ensure consistency across deliverables we produce, but also for **Sponsors** and Affiliate Partners. This ensures the right vector graphics of our logos and brand colours will be used- aligning with our marketing goal of consistency.

The document is just an extra detail that's **considerate of our shareholders needs** and ensures a **strong brand image**.

▼ Figure 7: Brand guide



MARKETING GOALS [3]

To aid the development of suitable marketing materials we set three clear goals. We used our goals to **quality check** each marketing item we developed with our sponsors.

This use of **planning and preparation** achieved satisfaction and professional results that **contribute effectively** to our teams and F1 in Schools image.

SUITABLE	Made with a clear purpose that builds on team identity
EFFECTIVE	Brand incorporated showing sponsors + F1 in Schools
SUSTAINABLE	Environmentally friendly, long lasting and considerate

MARKETING MATERIALS [4]

U-MASK

In partnership with our oldest partner, U-Mask we developed the design of **personalised** Fibonacci U-Masks, selecting black and blue for the team.

These are the first biotech face masks in the World. They are used by professional Formula One teams including McLaren, Ferrari and Mercedes.

Our U-Masks fulfil each of our **marketing goals**:

- Sustainable, reusable masks limiting our impact on the environment
- Regularly used everyday from a year ago to present, with the clear purpose of safety
- Elegant and professional design effortlessly gaining attention and **promoting our brand** and U-Mask

▼ Figure 8: U-Mask design drafts



PIT DISPLAY

Success criteria:

- Parts less than 158cm dimensions
- 6 Objects Max
- Can be assembled in 15 mins
- 80% Recycled Parts
- Clear Fibonacci brand
- All Sponsors featured
- Interactive with passers by
- Key Fibonacci Ideas shown
- Our USP (Unique Selling Point) Clear
- 100% Sponsor Happy design

Final design (Figure 9C)

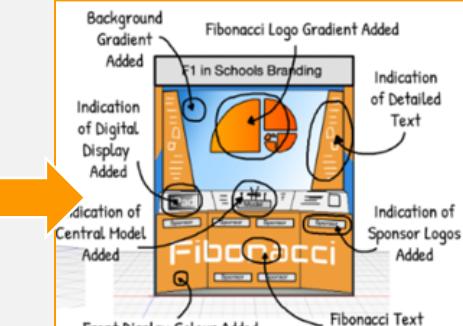
-Made from reusable banners and centre cardboard stand.
-Surveys showcased on back wall.
-Layout of marketing materials in fibonacci ratio.

▼ Figure 9A: Initial pit display



- To improve:**
- Develop manufacturing method that fulfils criteria.
 - Incorporate team identity better.
 - Have sustainability considerations.

▼ Figure 9B: Pit display developed



- To improve:**
- Scale to 3m + add multimedia.
 - Add all sponsor logos.

▼ Figure 9C: Final Pit Display

MARKETING MATERIALS

We developed suitable marketing materials which were cost effective and served a purpose that aided the team. We didn't buy and sell merchandise as our research (fig 6) shows there's **little demand** for them and they are not **environmentally friendly**.

STICKERS

In developing stickers as a **suitable marketing material** we created three designs.

Tunnock's main ROI aim is association with our team while Arden's focus is also on their brand promotion as a Scottish Property Investment company so we included the Scottish Flag.

These stickers fulfilled our marketing goals as:

- Widely applicable to items giving them a purpose to show Fibonacci and our partners brands on marketing items
- Simple way to include F1 in Schools across social media posts and every day items.
- Sustainable so long as placed strategically as a permanent addition to waterbottles, display items and other high visibility items.

DUFFEL BAG

For Silverstone we had a personalised team bag designed. This is practical for us carrying pit display items and parts to show the judges in interviews.

This is sustainable as we can use it for future competitions and events.



5

PRINTED SURVEYS

Our research target market are the people we'll be selling merchandise to, encouraging to compete in F1 in Schools and the adults with the experience to advise on gaining sponsorship.

For this reason we chose to research in person with printed surveys.

By bringing these to people in our target audience we engaged with people and raised awareness of our team and F1 in schools.

Fibonacci SURVEY

REQUESTING SPONSORSHIP

Profession? Teacher Parent Industry Involved
 Association Social Media Word of Mouth

Best method for us to contact for sponsorship? E-Mail Social Media Mouth

How often would you want to hear from us? Every week Every Month

Which type of sponsorship would you most likely give? Funds In-Kind Enthusiasm

Do you know someone competing in F1 in Schools? Yes No

Would you pay to guess how many sweets are in a jar? Yes No

Would you come to a 'F1 in Schools' bake sale? Yes No

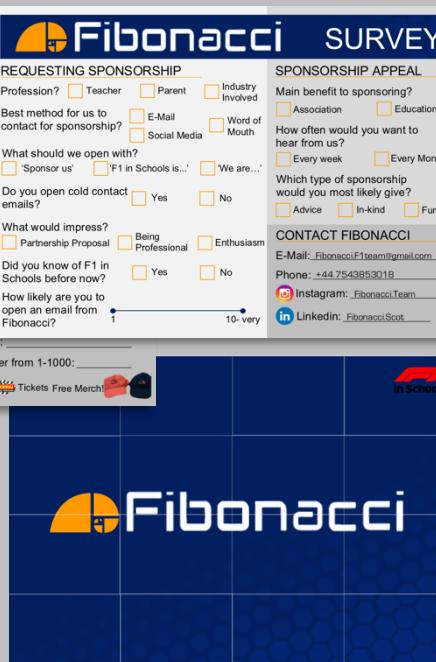
Do you know of Tunnock's? Yes Do now Love to learn more

Do you know of Arden Property? Yes Do now Love to learn more

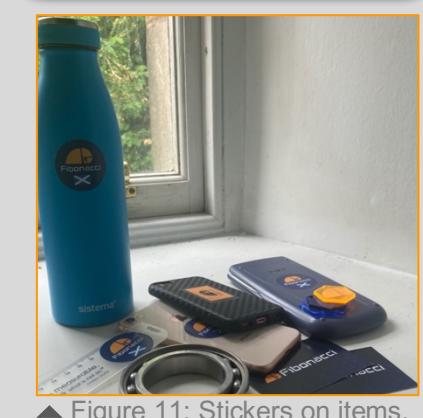
How likely are you to buy Fibonacci merch? 1-No Thank you 10-100%

Win Tickets Free Merch

▼ Figure 14: Surveys



▼ Figure 10: Stickers



▲ Figure 11: Stickers on items.



▲ Figure 13: Printed bag

MARKETING OUR SPONSORS

4

We focussed on utilising our research (page 1 and 4) to appeal to our target market as well as achieve **highly visible association** with our sponsors.

All marketing items with our sponsors logos must relate back to **education** as this is a **key priority for ROI**. We decided to focus on team wear and posters as these are easily made visible to **hundreds of other students** by wearing teamwear at school, events and in our free time and putting posters up around our community.

TEAM UNIFORM

Success criteria:

- Has team colours
- Clear Fibonacci brand
- Names+ Roles front and back
- Scottish Flag featured
- F1 in Schools Logo
- All Sponsors on back
- Affiliate Sponsors clear

Marketing Goals Met:

- Suitable as for use at competition uniting team professionally
- Effective prominent branding and ROI
- Sustainably sourced materials and reusable shirts

BASEBALL CAPS



Figure 18A

- To improve:**
- Change colour as logos don't show on the orange.
 - Add more logos as not enough impact with just fibonacci logo.



Figure 18B

- To improve:**
- Keep colours and layout but include gold sponsor.
 - Print instead of embroidery as not logos don't stand out.



Figure 18C

Fibonacci Logo

Sponsor logo

TEAM JACKETS



Figure 19A: Idea sketch



Figure 19B

- Design success:**
- Clear, easy to print logos.
 - Shareholders satisfied with visibility.
 - Team identity clearly shown.



To improve:

- Larger logo on the front.
- Add our gold sponsor more visibly.

Poster sent to us from McLaren



Figure 15

One of our posters



Figure 16

XXV PERFORMANCE
SPORTSWEAR

COMPETITION SHIRTS

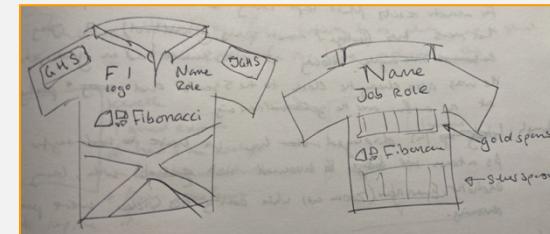


Figure 17A: Initial teamwear idea



Figure 17B: First mockup



Figure 17C: Fourth mockup + final design

- Things to Develop:**
- Name on front clearer
 - Fibonacci Logo larger
 - Add F1 Brand to back
 - Make sponsors on back clear.



Figure 18C

Fibonacci Logo

Sponsor logo

Figure 18C

SPONSOR HIERARCHY

We offered **three tiers of Sponsorship** packages for companies to choose from. This ensured **well-structured** partnerships that gave **clear expectations** to our sponsors of what they will receive in return for their support.

There were alternate ways for partners to gain a sponsorship package than by financial buy in:

- in-kind sponsors received the silver package
- technical advice would receive the bronze package
- Select legacy partners gained gold package due to years of ongoing comprehensive team support

We found that for several partners, they would initially be bronze or silver sponsors but would later **invest further** in the team to become gold partners.

BENEFITS DETAILED ▶

We used a **clear hierarchy** of sponsor packages to form the basis of our ROI. This includes all our affiliation partner benefits. Based on their level of sponsorship of the team, sponsors will be more visibility associated with Fibonacci.

Our research (see page 4, figure 26) showed clearly that the vast majority of our shareholders are supporting our team for the **benefit of education**.

Our ROI packages fulfil the affiliation benefit to our shareholders, beyond this we have distinct educational benefits detailed as ROI to our sponsor's support.

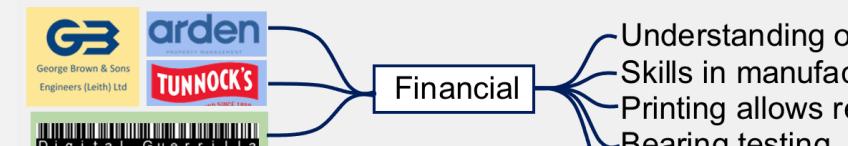
EDUCATION ROI ▾

As the **educational impact** is an important factor to share with our sponsors we created this diagram, shared in our May monthly newsletter. Support from our sponsors builds our education in STEM as well as for students in the future through the additional **resources and opportunities** made available to us.

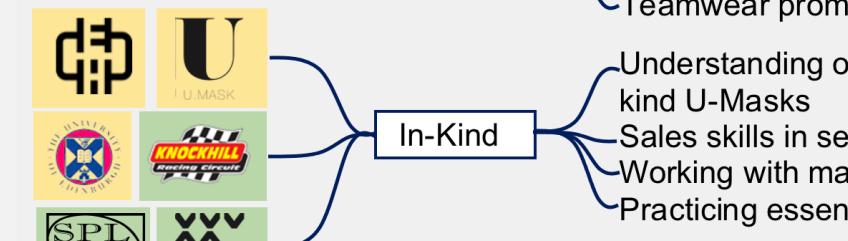
Sponsor + Level: Benefit to us:

Short term education impact:

Long term education impact:



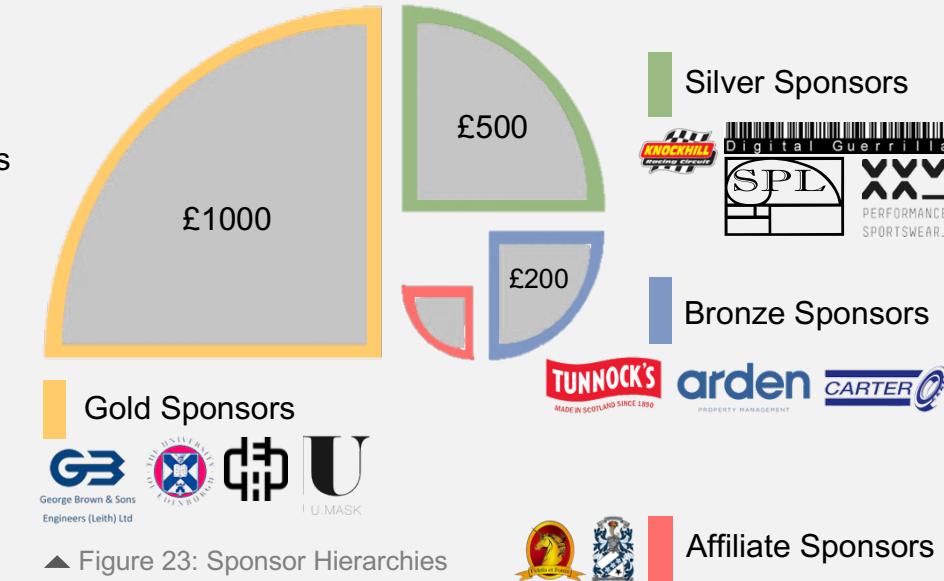
Increased interest in STEM careers and F1 in Schools
Builds standard school pupils can meet in F1 in Schools
Creates legacy of students able to thrive from this opportunity.



Cycle of resources available for future young engineers
Increasing the scope for students pursuing STEM careers



Displays the purpose behind school education through practical application, increasing pupil engagement



▼ Figure 24: ROI packages

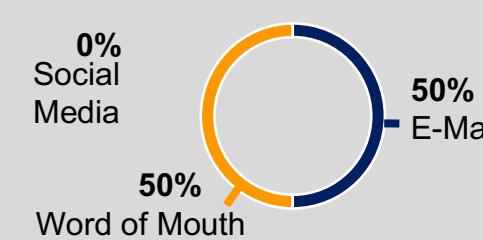
PACKAGE INCLUDES	Bronze	Silver	Gold	Affiliation
Your Logo on back of competitor shirts	✓	✓	✓	
Announcement of partnership- Instagram	✓	✓	✓	✓
Your Logo on our Pit Display	✓	✓	✓	✓
Your Logo in our Folios	✓	✓	✓	✓
Your Logo on our website	✓	✓	✓	✓
Promotional video featuring your brand		✓	✓	
Fibonacci thankyou package		✓	✓	
Your Logo on F1 inschools track		✓	✓	
Your Logo on front of competition shirts			✓	✓
Your Logo on our baseball caps			✓	
Your Logo on our competition jackets			✓	
Your logo on sponsorship proposal			✓	

▲ Figure 24: ROI in education

RESEARCH JUSTIFYING BENEFITS

Survey Audience (Random): 9 Industry Involved

Best Method of Contacting?

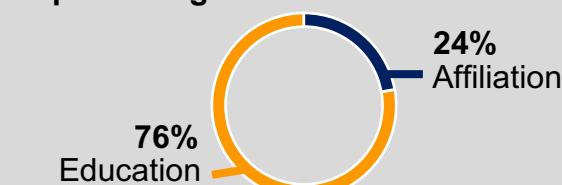


And 2 people wrote on the survey that phone was the best way to contact.

What would impress?



What is the main benefit to sponsoring?



Method of sponsorship you would provide?



▲ Figure 26: Sponsorship research survey results.

INCORPORATING RESEARCH

We began with a short introduction as **35% of survey respondents** said this was the best thing to open with.

We followed with F1 in Schools information, focussing on the standard of the competition and educational value. Then for 'incentives to partner' **education was prioritised over association** to increase appeal to potential sponsors. We included two pages with technical details of the track and key regulations to appeal to **industry professionals**.



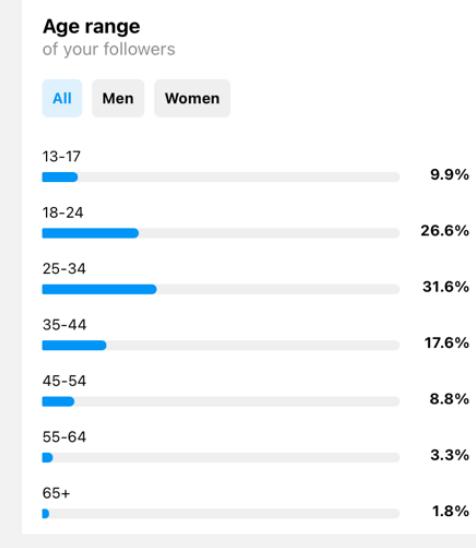
DIGITAL STRATEGY

We constructed our strategy based on our previous **experience** in the competition. Our goals guide each post and platform use to achieve each one. By researching the platforms we use, we can be more efficient with each post- increasing visibility of our team, sponsors and F1 in Schools through digital media.

DIGITAL MEDIA GOALS 1

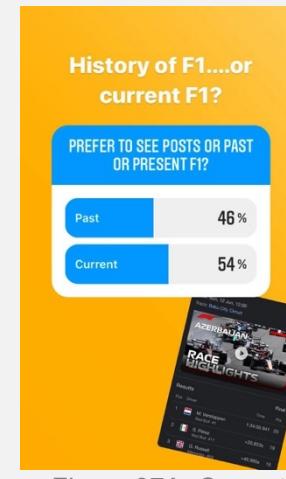
"What can be measured gets better" is our general team philosophy. We identified the metrics we can measure and gained all the data we could about them. From our current metrics (as of 13th Jan at time of writing) we set goals of where we want to be on June 10th at the end of our World Finals journey.

AUDIENCE RESEARCH 2



SURVEY POLLS

To **gather data** from our audience we used polls on our story. Here our audience can select which of two options they prefer. With this data we can tailor our content and **boost metrics** such as followers and likes. This data isn't representative of the population as it is a **self-select** sample. We used these polls to improve our content for existing followers and monitoring and controlling the effectiveness of our strategy.



▲ Figure 37A: Current F1 appeals more than past



▲ Figure 37B: Gold sponsors visible



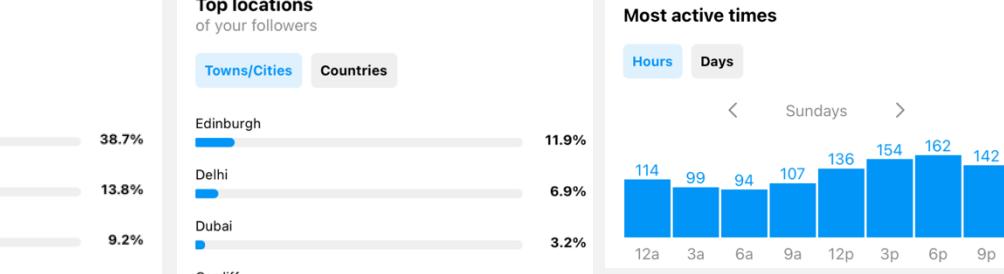
▲ Figure 37C: Our schools are clear
▲ Figure 37C: Informational posts preferred

STRATEGY

1. **Set Goals** that build from our current digital media presence
2. **Research** our audience demographics and psychographics and use analytic data from accounts for platform research
3. **Proactively use** each platform to achieve digital media goals
4. **Monitor** and adapt platform use to improve metrics
5. **Evaluate** + review success in reaching goals with sponsors and shareholders

PROACTIVE	Actively engage with audience online every week.
CREATIVITY	Create original and exciting content to boost metrics.
ENGAGEMENT	Reach 200 Followers across every platform we use.

▼ Figure 36: Instagram analytics from Fibonacci.scot on the 13th of January 2022



Next to the United Kingdom, we have a lot of viewers from India. This is likely due to past **creative activities** in collaboration with teams from India.

Edinburgh consists of a lot of our followers. We can use this research to inform that using digital media to **promote events** will be effective as viewers are local.

This supports our research found in fig 38. By posting at peak viewing times, we can gain the most positive response from the content we create and boost the effectiveness of our digital media presence.



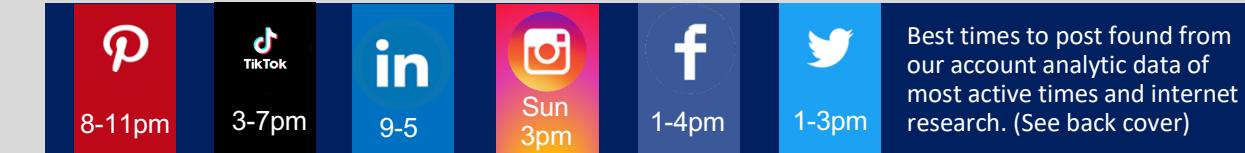
PLATFORM RESEARCH 2

L HOW LONG DOES CONTENT LAST? L



By seeing which platforms keep content we create in circulation we can **maximise** our impact.

▼ Figure 39: Peak posting times

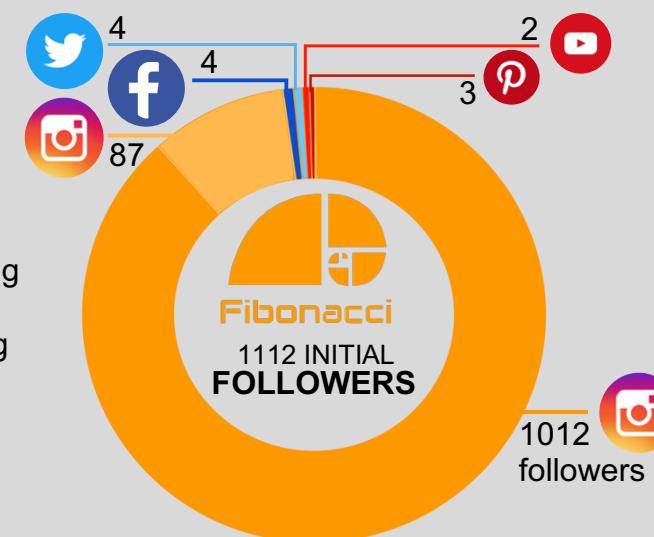


PLATFORM FOLLOWERS

Just looking at followers, we have a drastically **stronger presence** on Instagram than any other site. This is due to our "Fibonacci.Scot" account where we share our animations, utilising an **existing audience of animators**.

We can expand our numbers by being more **proactive** on Twitter, Facebook, YouTube and Pinterest.

By sharing creative content across all platforms, we might be able to boost **engagement** as well.



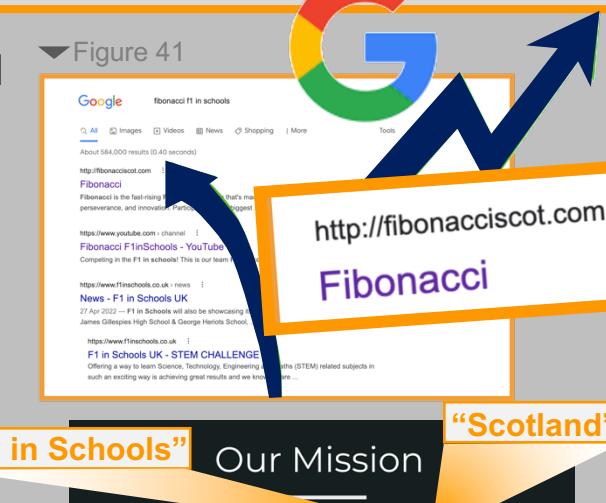
▲ Figure 40: Total followers

SEARCH ENGINE RESEARCH

We researched the Google Search algorithm- focussing on Google as it's the most widely used. The Google algorithm uses a trademarked system called 'PageRank' to assign each page on the internet a **relevancy score**.

To improve the likelihood of our content appearing in relevant searches we included as many **keywords** related to the competition as possible.

As well as linking to all our **sponsors websites**, we made use of affiliate connections. This allowed fibonacciscot.com to gain a **higher relevancy score**.



▲ Figure 42: From our website

EXECUTION OF STRATEGY [3]

We aimed to make full use of all platforms available to us to maximise the success of carrying out our strategy. To give **purpose** behind the resources and time we put into our accounts we began with goals for each platform. This gave us a **measurable target** to work towards and ensured **proactive use** of our accounts to achieve our aims.

To achieve the final stage of our digital media strategy we emailed our shareholders and created a folder in our team Google Drive. This primarily benefitted sponsors whose key ROI was seeing their **investment educating future engineers**. (See fig 26, 'main benefit to sponsoring').

PROACTIVE

A proactive collaboration we formed was between **two technology wellness charities**. We made a video they now share at seminars about what F1 in Schools is. This proactively brings new students to the competition from around the world.

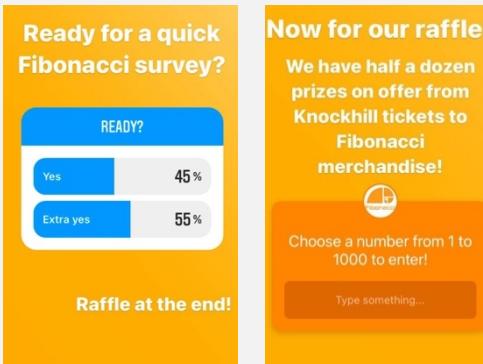
▼ Figure 44: Collaboration video



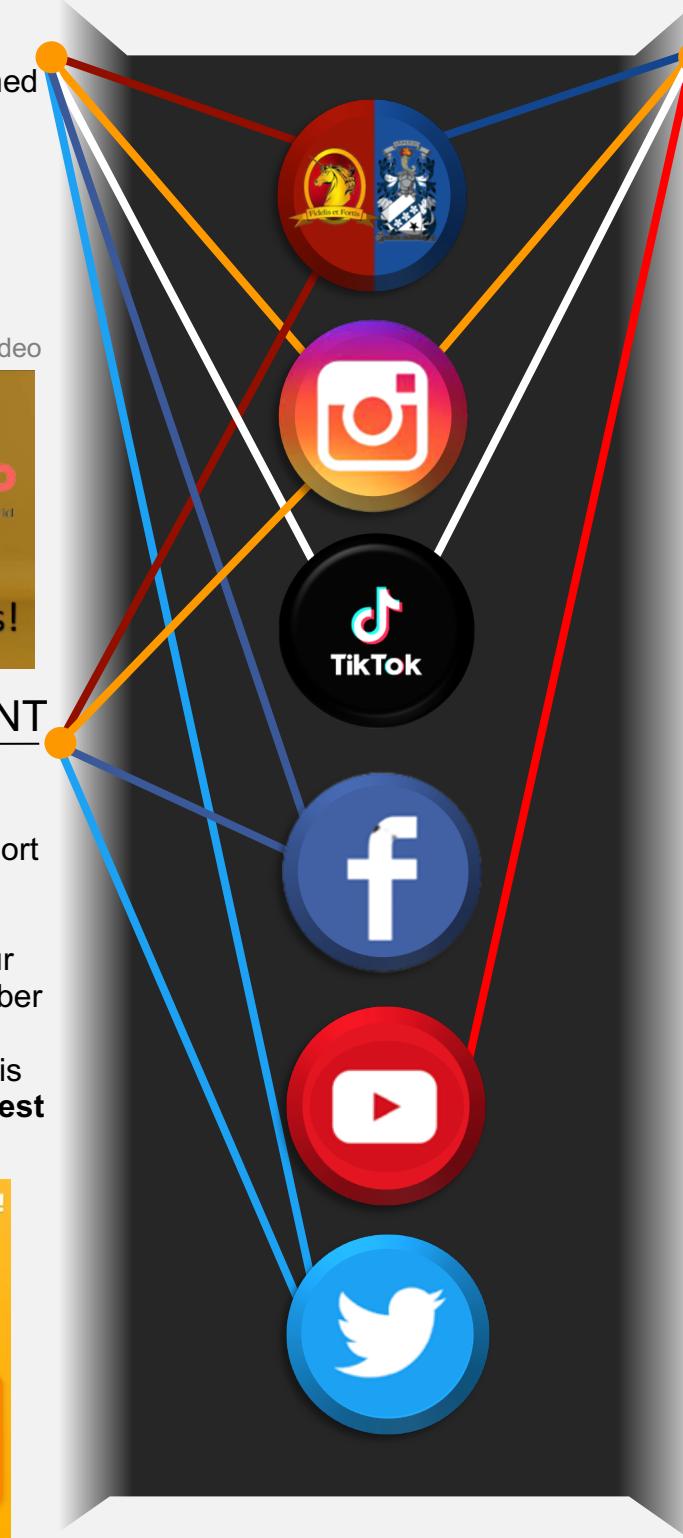
AUDIENCE ENGAGEMENT

To boost engagement our metrics from Instagram showed **captions should involve questions** and short stories with polls to **increase interactions** with viewers.

To enter our May – June raffle our target market could choose a number on Instagram, or on one of our **research surveys** (see fig 14). This engaged our audience as they **invest more to the challenge**.

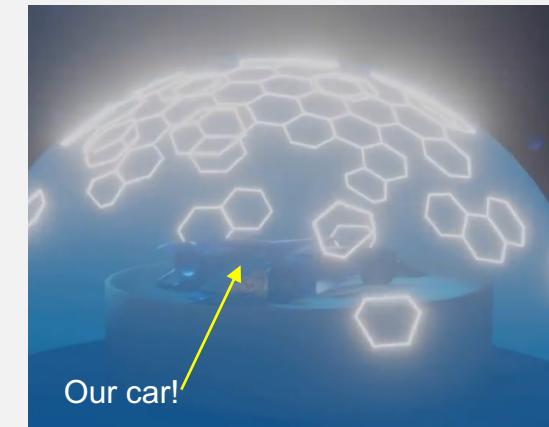


▲ Figure 45: Online polls

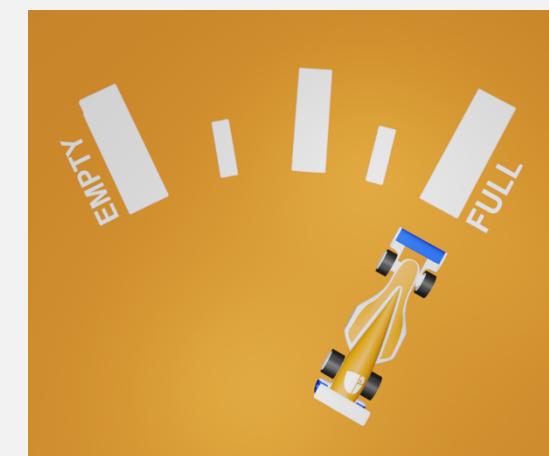


CREATIVITY

For increasing brand and **F1 in Schools awareness** we found the best way is with short videos and livestreams. Through creative ideas made in animations we increase engagement as they catch our target audience's attention.



A frequent theme we used was incorporating new car prototypes into social media posts by animating **exciting scenes** that relate to our sponsors. The force field comes from our engineering sponsors, Digital Guerrilla and their cyber security business.



▲ Figure 45: Online polls

DIGITAL MEDIA



▲ Figure 43: Platform Logos

FIBONACCISCOT.COM

Our website's main aims are for it to be:

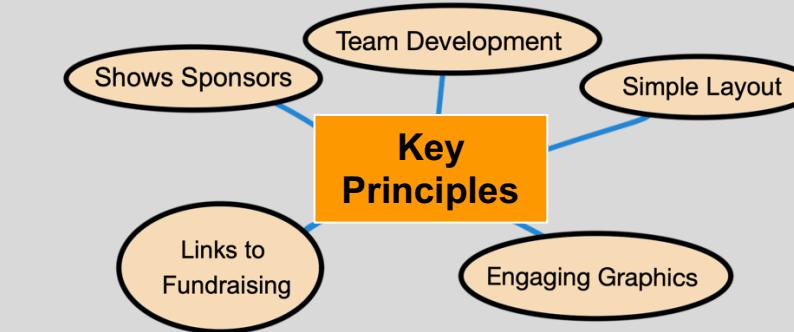
-**Accessible**

-**Professional** (from research, fig 26)

-**Informative** (from poll research, fig 37C)

We ensured "Fibonacciscot.com" performed to this level by creating a **clear structure**, with dominant categories being our mission and team roles. Then continuing to the design phase with some **interfaces we created**. Then we added all the features that link our website to our sponsors, allow people to sign up to our website, donate to our 'Just Giving' and are the basis for **generating website traffic**.

AUDIENCE ENGAGEMENT



We used each of our key principles to boost audience engagement and give a professional impression.

Team Development: Our Mission, About Us, and Blog sections

Simple Layout: Consistent use of classes and colours
Shows Sponsors: Our Partners section

Links to Fundraising: How Can You Help and Race to Silverstone sections

Engaging Graphics: Use of renders, blueprints, and sponsor logos throughout

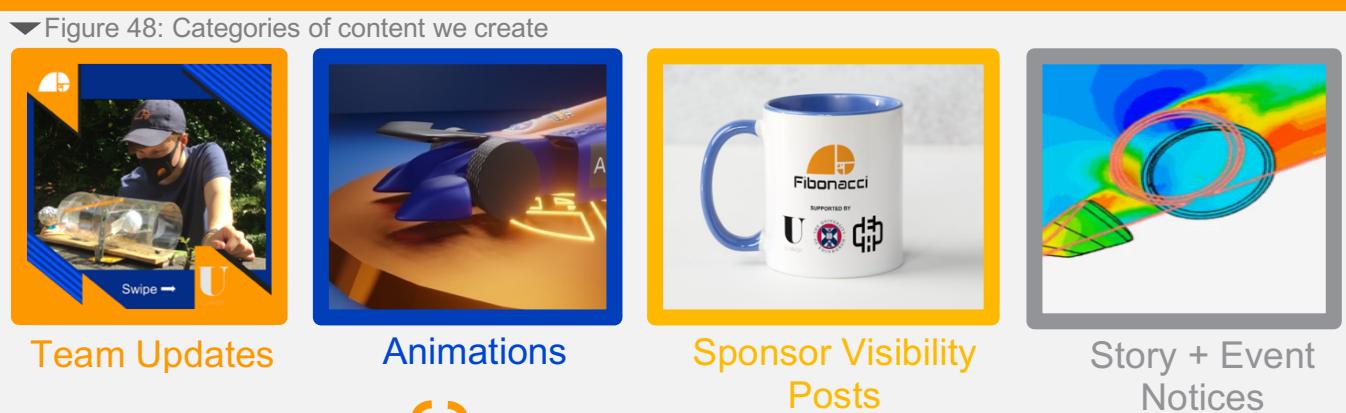
▼ Figure 46: Website map



▲ Figure 47: Quotes from our blogs

OUR CONTENT

We split our content into four categories: **Team updates**, **Animations** featuring our car or new ideas, **Event notices** about raffles, quizzes etc and **Stories** featuring short snippets about our team.



MONITORING USE OF PLATFORMS

4

We can see a number of things from our data that allow us to **improve**.

-Although blog posts circulate the internet for significantly longer than other digital media (from research) the blog attracts only a **niche audience of F1 in Schools competitors**.

-School platforms have a **massive reach** and **impact**, contributing to our main increase in team visibility, however timing is limited to when school is open and availability of their resources.

-Platforms such as TikTok, Twitter and Facebook receive fewer views, although we can post **more frequently** than on other platforms, **justifying their use**.

-It might be worth separating our two Instagram accounts (Fibonacci.Scot for Animations and Fibonacci.Team for team updates) as our animations account **reaches thousands** and a very different audience to our personal team account.

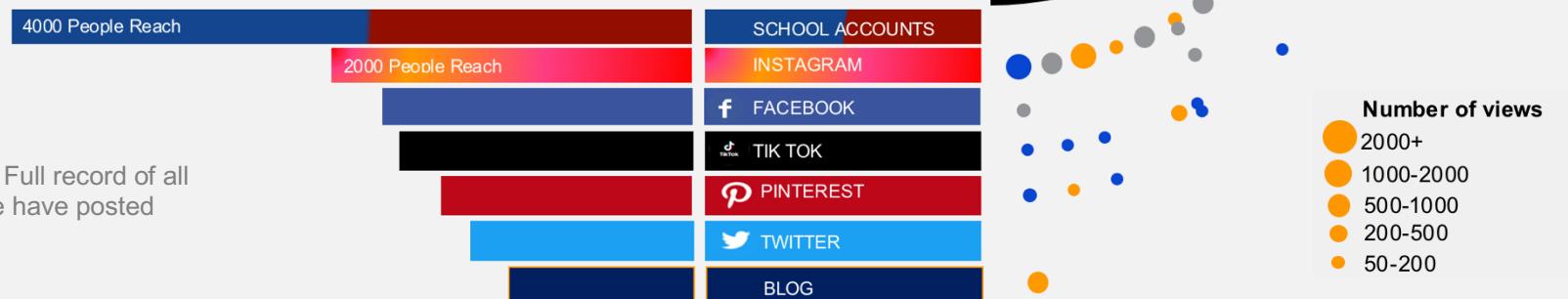
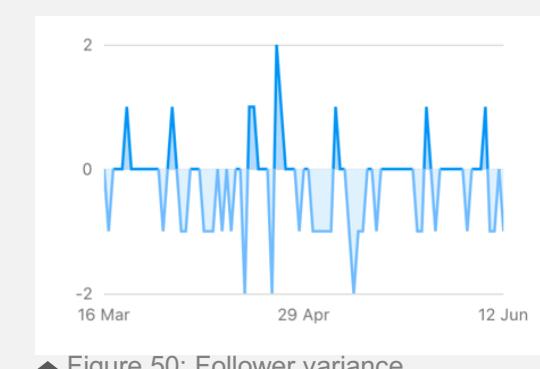


Figure 49: Full record of all content we have posted

Key Performance Indicators

We monitored our progress by using the analytics generated by Instagram and used this feedback system to improve our content across all platforms.

Our number of followers goes around ± 1 followers each day. The spikes **coincide with our posts** showing a clear impact the content we share has on followers.



Each animation we post grows our performance indicators significantly as the majority of our **viewers don't follow us**.

ADAPTING TO IMPROVE

5

We noticed our posts that did better than others had some **emotion attached** to them. For each of our posts we identified the emotions we wanted to use and included **key phrases in captions** to achieve this.

CHANGES TO POSTS

Our **research had focussed** on times to post and how to effectively use each platform- not what makes **good content**.

Instead of marketing ourselves we focussed on our common interest- F1. This boosted followers and likes as we further fulfilled our **ROI of educating** other students.

ANIMATION IMPROVEMENTS

Using the data of accounts reached (figure 55) we can see a **quarter of our views** come from people who are not already following us.

Aim:

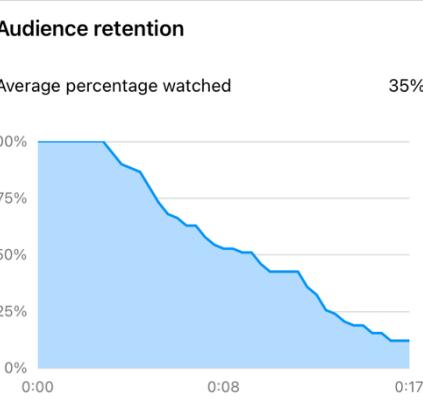
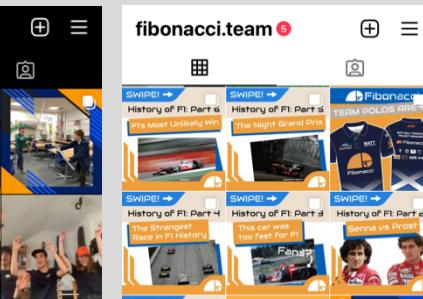
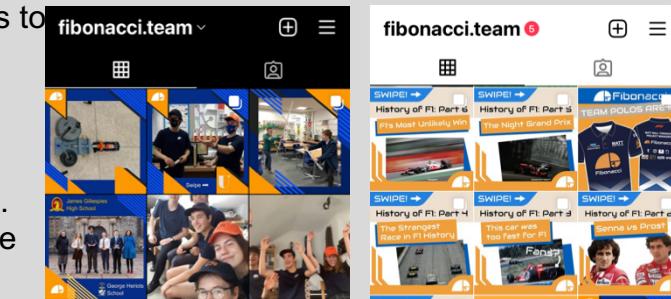
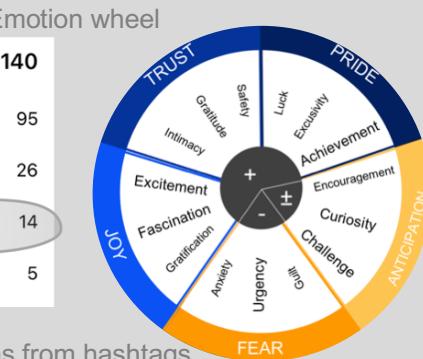
- Retain their **attention**, boosting metrics.
- Leave a positive impression, so they visit our profile.
- Create **incentive** for them to follow us.

We achieved these aims by animating **creative ideas** such as space rockets and a robotic F1 in Schools assembly. This incorporates the competition and STEM while still being eye catching and interesting.

From figure 56 you can see we only have 3 seconds to convince a user to continue watching.

Consistent posting (see fig 49) gives users the confidence to follow us as they know there's more to come.

Figure 56



SHARING STRATEGY SUCCESS

5

We uploaded all our documents and monthly updates to a **google drive** shared with our sponsors.

The data of our digital media posts (see fig 49) and the **successes of posting** and reach (see fig 58) are shown for them to see the impact of their support. Although in fig 57 we have a smaller reach, the **educational information** in team updates is much greater than in our animations, an important consideration when sharing results.



SUSTAINABILITY STRATEGY

Sustainability is all about **progress**. We must actively improve our methodology for a more sustainable future. To achieve this, the team must find ways to **measure and monitor** our impact economically, socially and environmentally. Then we can **take action** to improve.

Through setting goals we can focus on making progress to reach them and improve all aspects of sustainability as a team in F1 in Schools.

SUSTAINABILITY METRICS [1]

A sustainability strategy is nothing without a rigid system to measure our real-world impact. To ensure that our strategy is effective, we focussed on targeting several metrics by which we could analyse the teams impact environmentally, socially and economically.

Environmental



How much do we throw away?

Waste



What is the carbon footprint of our orders?

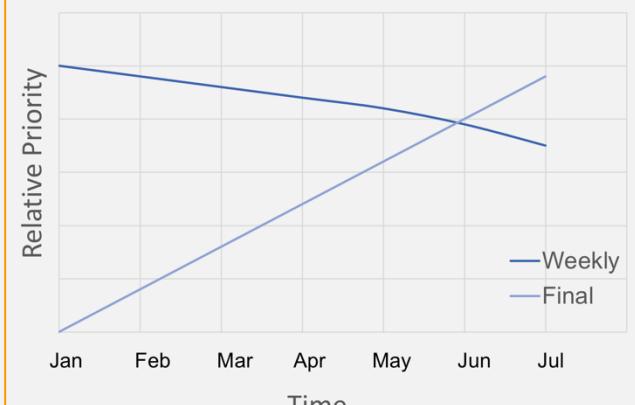
Location

GOALS [2]

Along with creating metrics to measure our current sustainability practices, we also created **tangible goals** to work towards. In this way we could accurately determine the success of our strategy.

Our priority over which goals to be tackling changes as we got closer to the competition.

Weekly Vs Final Goal Priority



▲ Figure 61: Evolution of the priority of achieving goals

Strategy:

1. Measure factors as to how sustainable we are (at project Kickoff) and research methods to improve sustainability.
2. Set short term and longterm goals so we can improve these
3. Work to achieve these goals across Economic, Environmental and Social Impacts.
4. Monitor progress to goals and alter methods appropriately
5. Share sustainable methods to future teams to improve the future of F1 in Schools.

▼ Figure 60: Metrics within each sustainability factor

Social



Are we proactively helping create equal opportunities for all?

Gender Balance



How can we get more pupils involved and help them to achieve?

Future Teams

Economic



Who do we buy materials from? Are they sustainable enterprises?

Suppliers



How do we gain funds and spend sustainably?

Funds

Every Week

Our everyday goals to reach improve our sustainability.

ENERGY USAGE Reduce overuse of electronic devices + machinery

MATERIALS Reduce single use + efficiently reuse materials

SUPPLIERS Prioritise supporting sustainable practices

By the World Finals

Our long term sustainability goals in F1 in Schools.

WASTE TARGET To reuse 100% of resources + materials ordered

LOCATIONS Reduce overseas purchases to 1 in every 10

SUPPORT Have £200 left over funds to support future teams.

ACTIONS- ECONOMIC [3]

In the F1 in Schools competition, each team acts effectively as a mini start-up company. Each has to manage their funding by generating a steady income through sponsors, grants, and merchandise, as well as spending that income wisely on materials, travel, and shipping.

Our main actions considering economic factors are:

- **Suppliers** where we focussed on partnering with responsible businesses.
- **Funds** where we budgeted cleverly to ensure we invest in quality products.

SUPPLIERS

We must consider in great detail who we purchase supplies from, as the team is responsible for, not just simply using sustainable materials, but also in investing our materials funds into sustainability-focussed businesses. For instance, purchasing softwoods for testing purposes from a company who haven't pledged to increase their replanting infrastructure, or use renewable energy sources would not be an effective use of funds in terms of investing in a green future.

FUNDS

Often, sustainable materials, such as wood, are more expensive than their crude oil-based counterparts. To ensure we have the ability to invest in sustainable practices, we need to be smart in our use of materials funds. Although we have to be prepared to make sacrifices when the team's chances are at stake, we ensure that our spending plan prioritises sustainable sources over general expenses.

DEVELOPMENT OF ECONOMIC PRIORITIES [4]

Over time our economic priorities changed. For the most part, the suppliers we sourced materials from has been our main focus as by sourcing sustainably we create a **positive impact** to the economy. As we came closer to the submission deadline, our available funds were stretched, and so became our primary concern to ensure **economic sustainability of our team**.

▼ Figure 62: Evolution of priorities



SHARING OUR SUSTAINABILITY

We're the **first team** to become Scottish Champions from James Gillespie's as well as the first team competing from George Heriots. This gives us the privilege of **paving a sustainable** future of F1 in Schools in two Scottish schools.

We created a series of Social Media posts to **publicise our sustainability goals**. This post did away with the Fibonacci brand colours in favour of a green leafy theme to set it apart from other posts. This ensured that our team mission of sustainability was made as **productive and constructive** as possible.



▼ Figure 63

▲ Figure 61: Evolution of the priority of achieving goals

ACTIONS- ENVIROMENTAL [3]

Environmental sustainability is the most **quantifiable** type of sustainability, and we focussed heavily on it by splitting our strategy into two metrics.

-**Waste**, where we must limit our direct wastage of materials, especially plastics, to prevent useable supplies from being **thrown away** which is damaging to the environment and inefficient for the team.

- **Location**, where are supplies being delivered from? Any materials shipped from overseas will have a much greater **carbon footprint** than those from local Scottish companies.

PRINTED SURVEYS

We created printed survey to increase our **outreach** and research our market. To combat the sustainable impact from ink and paper used we innovatively arranged the print on the back to form part of a collage.

Now each survey is efficiently collected back 100% reducing waste and form A0 posters for our schools.

WASTE MATERIALS

We collected waste plastic from **machining** as packing material for posting our car. This significantly reduced our **environmental impact** as we reused + recycled waste.

SHIPPING- LOCATION [4]

Overall, we have ordered 28 items over the course of the competition. To meet our target of 1 in 10 items being shipped from abroad, we had to drastically improve our attention to local Scottish suppliers. This helped to reduce our carbon footprint.

We achieved our long-term goal when we made our final team payment (Entry Fee) to UK based F1 in Schools, completing a streak of 11 local orders.

 Ordered off Amazon

Ordered in: February March April May June

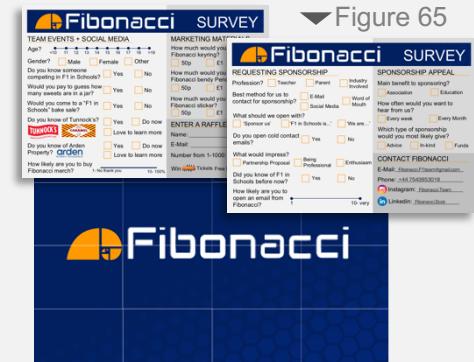
SPONSORSHIP

PIT DISPLAY



Pit display items:

- 5x banners 
- Tabletop stand 
- ipads 
- surveys 
- post its 
- exploded car model 
- Car parts + test models 



▼ Figure 66: 3D Printed support structure waste



▼ Figure 67: Waste plastic from Centre Lathe manufacturing



▼ Figure 68: Waste plastic used as packing material



▼ Figure 69: Locations of orders



DIGITAL MEDIA

ACTIONS- SOCIAL [3]

Social sustainability is the least quantifiable form of sustainability, so to ensure our success we split our strategy into two metrics:

- **Future teams.** An incredibly important social sustainability factor is bringing new students in so F1 in Schools will grow each year.
- **Gender balance.** To achieve a world with equal opportunities for all its important we make the effort to raise female engagement in STEM and F1 in Schools is a great way to do that.

Future Teams

There are 3 things we identified that we need to achieve in order to have a positive social impact in building a sustainable future for F1 in Schools:

1. Raise awareness. Younger students need to know what F1 in Schools is.
2. Talk to teachers + school staff so they know how to register teams and support them to compete.
3. Provide the help to get started and all the things you can only learn from experience.

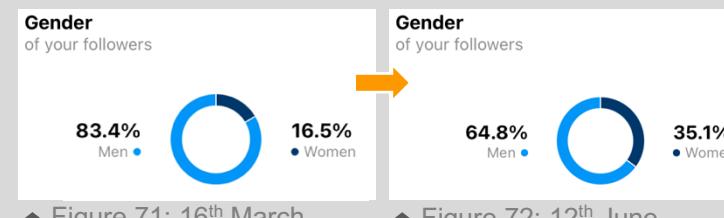
We completed no.1 by giving a presentation to all new engineering science classes and to the 11-year-olds just joining the school as then we target all pupils not just those already interested in STEM.

For no.2 and no.3 we created a legacy guide. For the last year we have gone to schools in person and spoken to select teachers and pupils. While this initially is socially beneficial, it isn't sustainable long term. We created a legacy guide with all the information we had been sharing verbally.

This has been shared to half a dozen Scottish schools already and hundreds of pupils, creating the social sustainability needed to continue the momentum of F1 in Schools.

GENDER BALANCE

We have proactively engaged with younger pupils to bring female pupils to STEM. The most direct way we can measure the success of this is through social media audience.



SUSTAINABILITY STRATEGY EVALUATION

SUCCESES:

- Our three goals for sustainability by the world finals have been successfully reached.
- By sharing our legacy guide, we have encouraged **4 new teams** to be formed for this year's season in F1 in Schools with a **dozen girls competing too**.
- With future teams now competing all our materials are being **reused**.
- Our purchasing became **more responsible** and environmentally friendly with almost all items being from small businesses and locally sourced.
- Through effective **funds management** our economic goal of leaving money for future teams has been fulfilled with £326 left to support the next generation.

TO IMPROVE:

- We could have set **more ambitious** sustainability goals. With the experience we now have after achieving the ones we had set, we're sure we could go even further.
- Leading Women in STEM activities** and get togethers could improve our social sustainability of gender balance as it would be more directly impacting women.

▼ Figure 70: Legacy guide



▲ Figure 71: 16th March

▲ Figure 72: 12th June

FIBONACCI



Fibonacci

Did you notice our folio layout follows the fibonacci sequence?

DATA REFERENCES

Figure:

6

Property of U-Mask Biotechnologies
Mock up designs for Fibonacci

17B
17C

Property of XXV Sportswear
Mock up designs for Fibonacci

36

Instagram account 'insights' data

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