



Full Customized Progress Map

Student Profile - 🧠 Background: Completed IBM AI Developer Course (Python, JS, HTML) - 🌐 Comfortable in: VS Code, Coursera environments - 💡 Goal: Career pivot into high-paying software/AI/dev roles - 🤝 Experience Level: Early-stage developer



Weekly Roadmap Overview

Week 1 – Programming Foundations

Concepts: Variables, Conditionals, Loops, Functions, Scope

Languages: - Day 1: Python - Day 2: TypeScript - Day 3: SQL (Postgres) - Day 4: Go - Day 5: Kotlin - Day 6: Julia - Day 7: Rust

Week 2 – Data Structures

Lists, Dictionaries, Maps, Tuples, Sets (per language idioms)

Week 3 – File I/O, Web Servers & Scraping

Handling files, creating the simplest server, scraping data, parsing XML/JSON

Week 4 – Errors & Testing

Error handling, logging, debugging tools, testing frameworks

Week 5 – OOP & Functional Programming

How each language does classes/objects and functional logic

Week 6 – Concurrency & Optimization

Performance, async, multithreading, goroutines, actors, etc.

Week 7 – Industry-Standard Stacks

Build a mini project or component using: - Popular web servers - Scraping libraries - Testing frameworks - Production concurrency

Week 8+ (Bonus) – Interview Prep

Crack the coding interview, DS&A across all 7 languages

Language Choices (Finalized)

| Language | Version (Latest Stable) | Role/Fit |
|----------------|-------------------------|---------------------------------|
| Python | 3.12 | AI, Scripting, Backend |
| TypeScript | 5.4 | Frontend, Web apps |
| SQL (Postgres) | 16 | Data handling |
| Go | 1.22 | DevOps, Microservices |
| Kotlin | 1.9 | App dev, Functional programming |
| Julia | 1.10 | AI, Scientific computing |
| Rust | 1.75 | Performance & Systems |

🧭 Progress Tracker

| Week | Day | Language | Concept | Status |
|------|-----|------------|--------------------------------|---------------|
| 1 | 1 | Python | Variables, Loops, Conditionals | ⌚ Not Started |
| 1 | 2 | TypeScript | Same | ⌚ Not Started |
| 1 | 3 | SQL | CASE, Filtering | ⌚ Not Started |
| 1 | 4 | Go | if/switch, loops | ⌚ Not Started |
| 1 | 5 | Kotlin | when/if, for/while | ⌚ Not Started |
| 1 | 6 | Julia | branching/looping | ⌚ Not Started |
| 1 | 7 | Rust | match, loops | ⌚ Not Started |



Next Learning Objectives

- Start with **Python**: variables, logic, basic control flow
- Compare how logic differs in **TypeScript, SQL, Go, Kotlin, Julia, Rust**
- Start seeing how different paradigms handle similar problems

Personalization Notes

- 🤝 Focus more AI/ML-aligned examples in Python & Julia
- 😊 Web-centric or visual-friendly examples in TypeScript and Kotlin

- 🖥️ Career-focused Go Further prompts (e.g., deploy a real REST API in Go)
 - 😊 Highlight transferable skills across all languages
 - 🐱 Lean into job-ready concepts and project-like exercises
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👉 All set to begin **Week 1, Day 1 – Python: Variables, Conditionals & Loops**. When you're ready, say:

"Let's start Day 1!"