Tutorial 3: Markov chains

In this tutorial you will learn how to compute Markov chains with Matlab.

Recall from class that a Markov chain defines a sequence of stochastic vectors \mathbf{x}_k , k=1, 2, 3,... via a stochastic matrix \mathbf{P} such that

$$\mathbf{x}_{k+1} = \mathbf{P}\mathbf{x}_k, \quad k = 0, 1, 2, \dots$$

Here is an example:

```
P = [0.6 0.3
0.4 0.7];
xo = [0.1
0.9];
```

You can run the Markov chain, for a specified number of steps, in a for loop.

After 10 steps you ended up with:

Note that you can also compute \mathbf{x}_k directly by raising the matrix \mathbf{P} to the power k

$$\mathbf{x}_k = \mathbf{P}^k \mathbf{x}_0$$

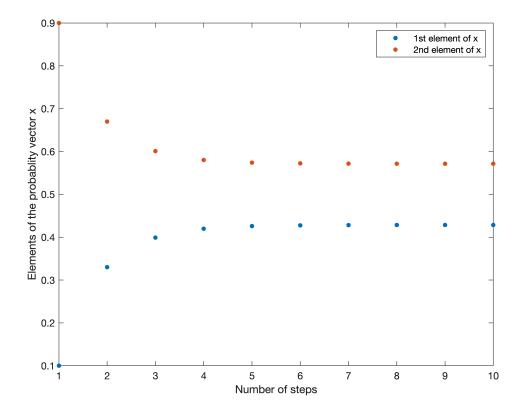
In Matlab, you do this with this code:

```
x = (P^10)*x0
x = 2 \times 1
0.4286
0.5714
```

You can also save all the steps in an array with 2 rows and 100 columns.

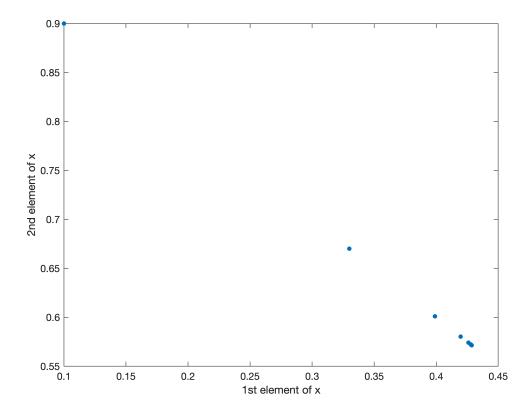
Now that you saved the steps of the Markov chain, you can also plot them:

```
figure
plot(X(1,:),'.','MarkerSize',15)
hold on, plot(X(2,:),'.','MarkerSize',15)
legend('1st element of x','2nd element of x')
xlabel('Number of steps')
ylabel('Elements of the probablity vector x')
```



You can also plot the 2nd element of **x** as a function of the 1st element

```
figure
plot(X(1,:),X(2,:),'.','MarkerSize',15)
xlabel('1st element of x')
ylabel('2nd element of x')
```



As you can see, the vector \mathbf{x} does not change very much after a few steps. This means that, for sufficiently large \mathbf{k} ,

$$\mathbf{x}_{k+1} = \mathbf{P}\mathbf{x}_k \approx \mathbf{x}_k$$

Dropping the index k, this means that a steady-state vector x satisfies:

$$\mathbf{x} = \mathbf{P}\mathbf{x}$$

You can re-arrange this to the linear system

$$(I - P)x = 0$$

where I is the identity matrix.

You can thus compute the steady-state vector by solving this linear system. You know from previous tutorials that you can do that by row-reduction:

```
I = eye(2); % identity matrix
o = zeros(2,1); % a vector with zeros
rref([I-P o])
```

```
ans = 2 \times 3
1.0000 -0.7500 0
0 0 0
```

Other functions named sum

Thus, the solution of (I - P)x = 0 is any scalar multiple of

```
x = [3/4
1];
```

To make, this a probability vector, we need to make its elements sum to one. You can compute the sum of the elements of a vector by the command sum. Use help to find out about sum:

```
help sum
SUM Sum of elements.
   S = SUM(X) is the sum of the elements of the vector X. If X is a matrix,
   S is a row vector with the sum over each column. For N-D arrays,
  SUM(X) operates along the first non-singleton dimension.
  S = SUM(X, 'all') sums all elements of X.
  S = SUM(X,DIM) sums along the dimension DIM.
   S = SUM(X, VECDIM) operates on the dimensions specified in the vector
  VECDIM. For example, SUM(X,[1 2]) operates on the elements contained in
  the first and second dimensions of X.
   S = SUM(...,TYPE) specifies the type in which the
   sum is performed, and the type of S. Available options are:
   'double'
               - S has class double for any input X
   'native'
               - S has the same class as X
               - If X is floating point, that is double or single,
                  S has the same class as X. If X is not floating point,
                  S has class double.
   S = SUM(..., NANFLAG) specifies how NaN (Not-A-Number) values are
   treated. The default is 'includenan':
   'includenan' - the sum of a vector containing NaN values is also NaN.
   'omitnan'
                - the sum of a vector containing NaN values
                  is the sum of all its non-NaN elements. If all
                  elements are NaN, the result is 0.
   Examples:
      X = [0 \ 1 \ 2; \ 3 \ 4 \ 5]
       sum(X, 1)
       sum(X, 2)
      X = int8(1:20)
       sum(X)
                          % returns double(210), accumulates in double
       sum(X,'native')
                          % returns int8(127), because it accumulates in
                          % int8 but overflows and saturates.
   See also PROD, CUMSUM, DIFF, ACCUMARRAY, ISFLOAT.
   Reference page in Doc Center
      doc sum
```

codistributed/sum gpuArray/sum tall/sum timeseries/sum duration/sum sym/sum

You can divide all elements of x by its sum as follows:

```
x = x/sum(x);
x
x = 2×1
0.4286
0.5714
```

The result from running the Markov chain for 10 steps is quite close:

```
X(:,end)

ans = 2×1
0.4286
0.5714
```

Exercise

How many steps do you need to take to get the first three digits of the steady state vector? Hint: it's less than ten.

Solution:

x = 2×1 0.3990 0.6010

Three steps are sufficient.