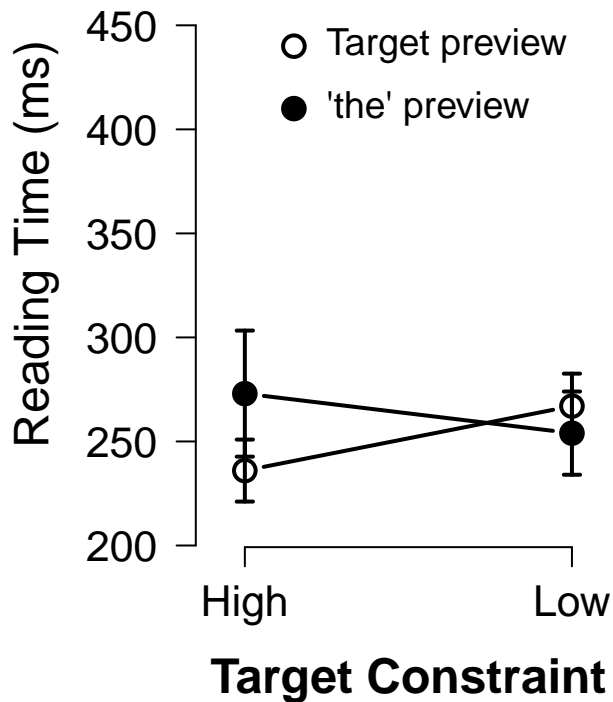


### Target Fixated



### Target Skipped

