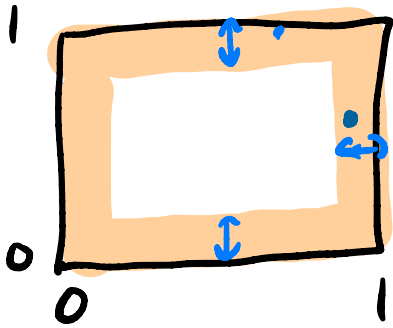


Lecture 17

Example: 10,000-D data.



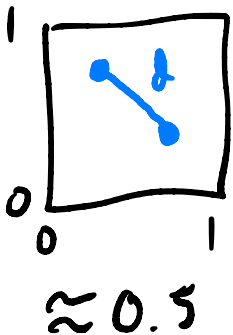
prob a point is within 0.001
of border = 0.004

But in 10,000 D hypercube \Rightarrow $> 0.9999!$

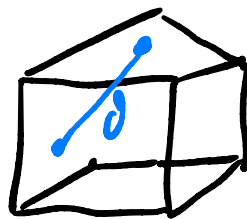
\Rightarrow Virtually all data becomes very extreme!

Avg distance between 2 random pts

2D:



3D:



≈ 0.66

10,000 D hypercube

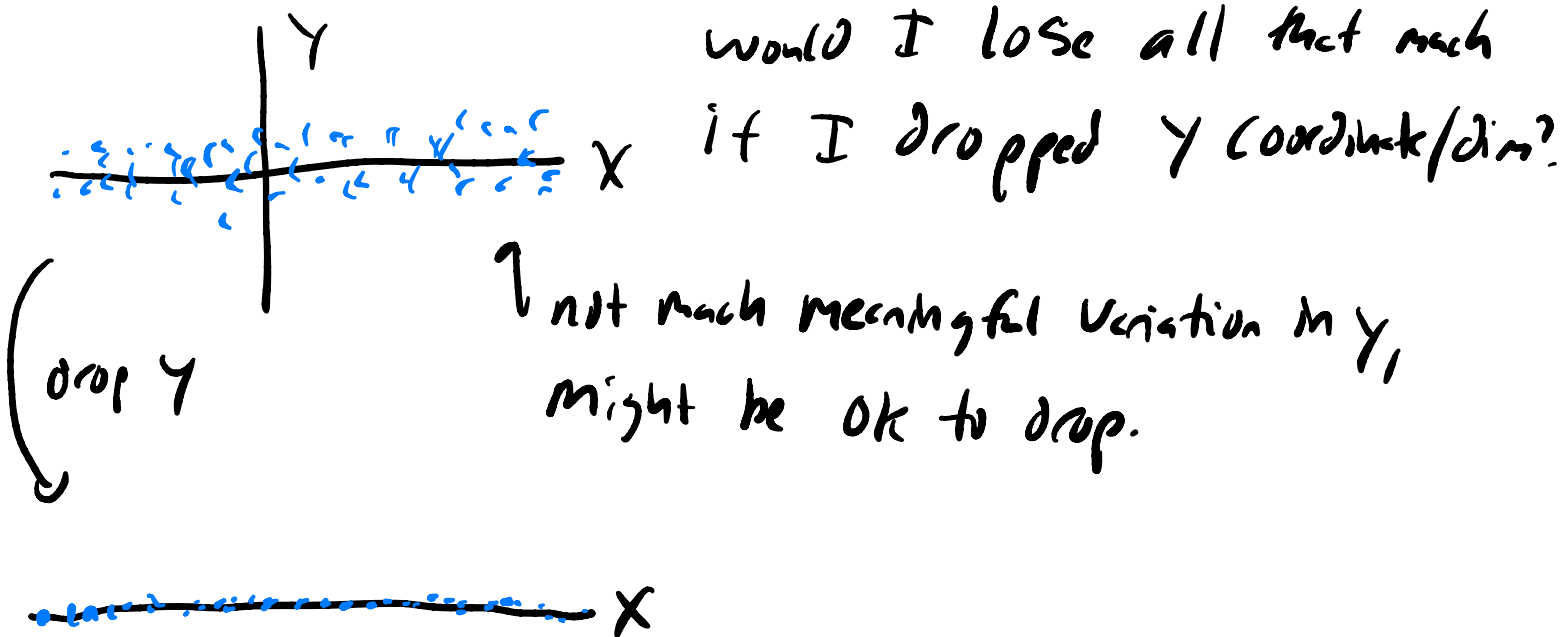
$\approx 408.25!!$

higher dimension, on avg, things are more spaced out

Sparse

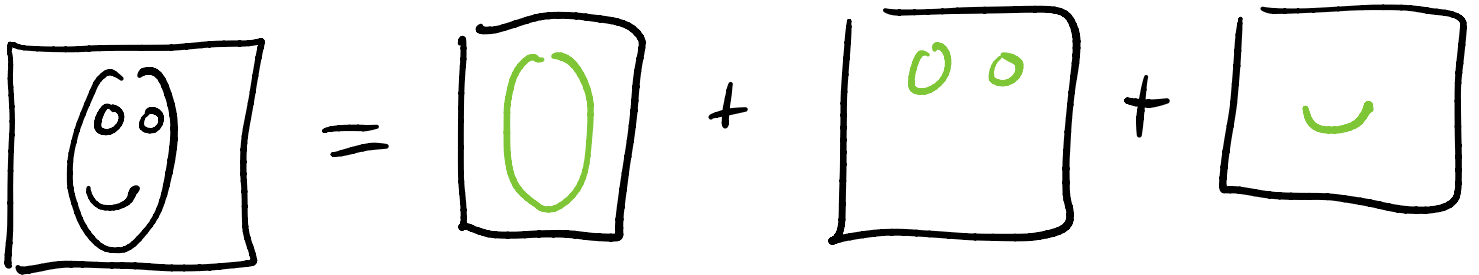
Curse of dimensionality: Techniques that work in lower dimensions fail in high dimensional spaces.

Work around:



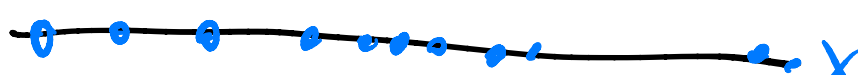
When we have 10,000 Dimensions, maybe 30 Variables are actually meaningful — find out how to reduce 10,000 D $\xrightarrow{\text{project}}$ 30 D $\xrightarrow{\text{run analysis on 30 meaningful vars}}$

Principal Component Analysis (PCA): popular technique to reduce dimensionality — algorithm to tell us which variables are important.



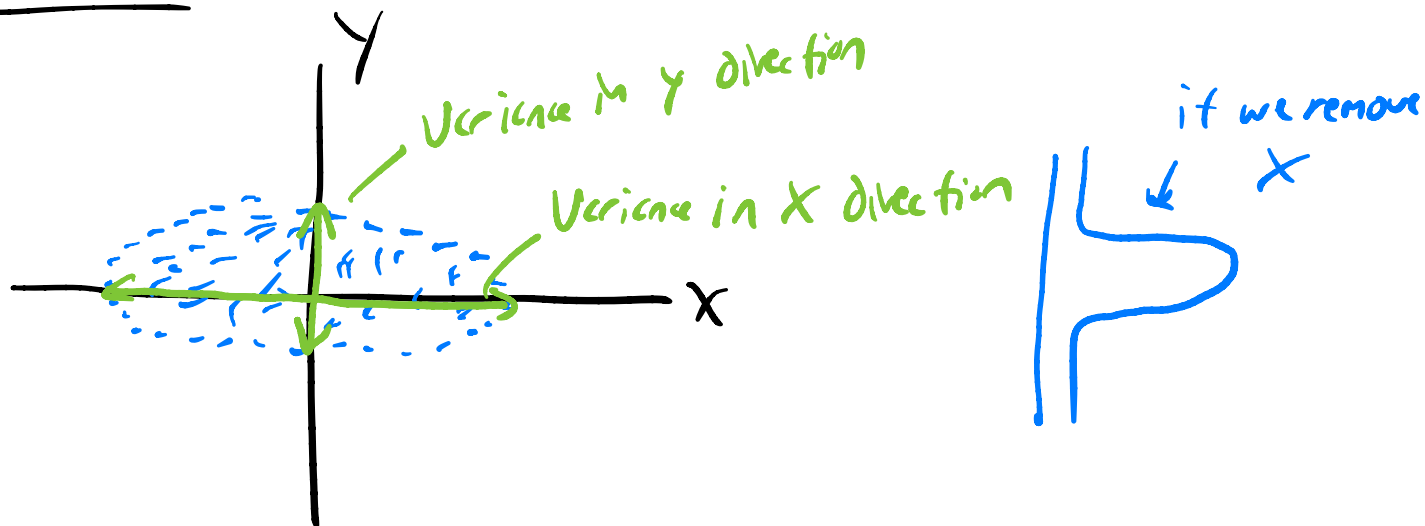
Covariance Matrix

1)  low var

2)  high var

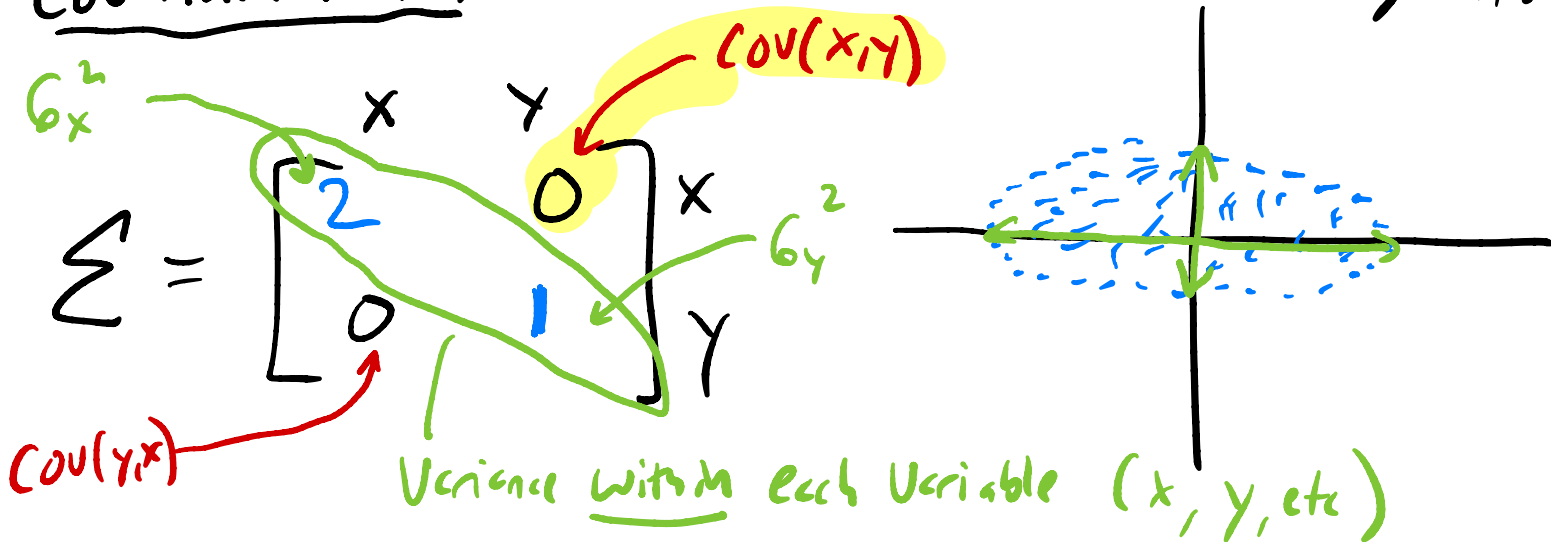
Variance: measure of spread/dispersion in data
Scalar Value

2D data



$$\text{Var}(x) > \text{Var}(y)$$

Covariance matrix: Store info about Variances among Variables



Off diagonals: How vars vary together jointly

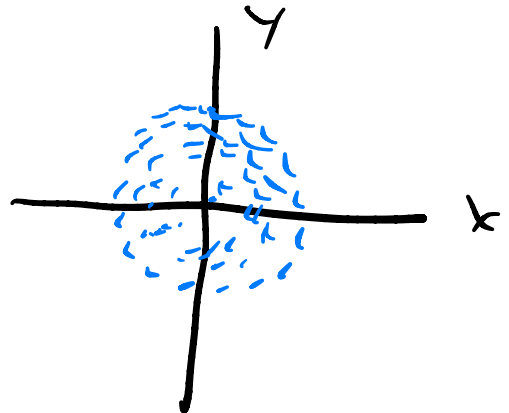
Covariance: $\text{COV}(x, y)$

above it is 0

$$\star \boxed{\text{COV}(X, Y) = \text{COV}(Y, X)}$$

↪ covariance matrix always must be symmetry

$$\Sigma = \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix}$$



$$\Sigma = \begin{bmatrix} 3 & 1 \\ 0 & 3 \end{bmatrix}$$

✓ impossible! not symmetry

$$\Sigma = \begin{bmatrix} 20 & +5 \\ +5 & 1 \end{bmatrix}$$

