Use Case 2: Create a Target Location

Level: User-Level Goal

Primary Actor: College Staff

Preconditions: -Staff member is logged in

Stakeholders and Interests:

Staff- Wants to easily configure the interactive aspects of the app

Student- Wants a sufficient number of high-quality points of interaction

College- Wants all students to have a satisfying experience

Main Success Scenario:

- 1. Staff member has a location in mind to be added to the scavenger hunt game
- 2. Staff member opens the list of current locations
- 3. Staff member taps the "Modify locations" button
- 4. Staff member taps the address field (!)
- 5. Staff member types the address
- 6. System displays the location in the preview pane
- 7. Staff member taps the "upload picture" button (!)
- 8. Staff member navigates to the desired picture
- 9. Staff member selects the picture
- 10. Staff member taps the "confirm" button
- 11. System processes the picture and displays it in the preview pane
- 12. Staff member taps the description field
- 13. Staff member types or pastes the description
- 14. System displays the description in the preview pane
- 15. Staff member taps "Finished"
- 16. System displays an expanded preview pane and a popup that reads "Are you sure this is how you want this to look?"
- 17. Staff member taps "Confirm" button