Underwater Adventure

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You are preparing for an undersea adventure in your new submarine. This time of year there are supposed to be many whales swimming nearby. Your goal is to get close to one of the whales and take a picture. Let's open up the starter file in a web browser. We can see that the submarine is floating on the ocean surface.

<u>Steps</u>

- 1. Open up your starter text document starter.html
- 2. Find the line with the body tag. Change the background image so that we go underwater.

3. We are now underwater! But our submarine engine has stopped working. Good thing we can fix this using code. Find the div tag that represents our submarine. We need to add a property to this tag to make the engine work. Set the 'class' property to 'moving'.

<div id="submarine" class="..."

<div id="submarine" class="moving"</pre>

- 4. Awesome, the submarine is moving. Now let's find a whale! The code for the whale is in our document, but we need to fix a typo to get it to appear. Find the typo and see if the whale appears. HINT: Look at the img tag.
- 5. Now that we can see the whale, let's get a closer look. We can change the position of our submarine by modifying the 'left' and 'bottom' values listed in the submarine's style. Change the values to get closer to the whale.

TIP: The left:20% means that the submarine will be 20% across the page from the left. If we change it to 50%, the submarine should be about halfway across the page.