# Predictive Auto-scaling in the Kubernetes Cluster Manager

#### THANK YOU

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## Goals

Why do we care?



## General Goal

Contribute to distributed system's ability to reliably and resourcefully do large, varying amounts of computation.



## Specific Goal

To maximize the sum of two Kubernete's metrics: Efficient Resource Utilization and Quality of Service

## **Unpacking this Goal**

#### **Kubernetes**

An open-source cluster manager from Google.

## Efficient Resource Utilization (ERU)

Is the application efficiently using the resources it is given?

## Quality of Service (QOS)

Is the application accomplishing its stated purpose?

## The goal is balance.

Increasing ERU/QOS while decreasing the other is easy, we seek to increase the summation.

# 2. Accomplishing General Goals

How do cluster managers like Kubernetes reliably and resourcefully perform large, varying amounts of work?

## | What is a cluster manager?

- A cluster is a collection of commodity computers linked by a local-area network.
- A cluster manager admits/runs/monitors user submitted jobs on the cluster.



## Benefits of Cluster Managers

Cluster managers allow us to perform computational work that could never be performed on a single computer.

## What are some cluster managers?

#### **Borg**

Decades old cluster manager from Google. The closed-source precursor to Kubernetes.

#### Mesos

A low-level cluster manager. If Borg is Ubuntu, Mesos is the Linux Kernel.

#### **Apache YARN**

A cluster manager originally for Apache Hadoop.



## More about Kubernetes

## Kubernetes specific terms

#### **Pods**

A stateless, replicable wrapper around an containerized application.

## Replication Controllers

A controller for ensuring a given number of replica pods exist.

#### **Services**

A single point of loadbalancing access for requests to replica pods.

# **Architecture**

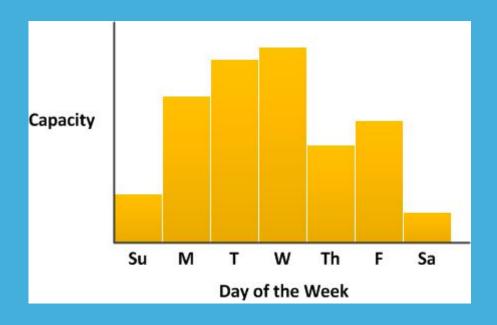
3.

## Accomplishing Specific Goals

How does (predictive) auto-scaling in Kubernetes improve the summation of ERU and QOS?

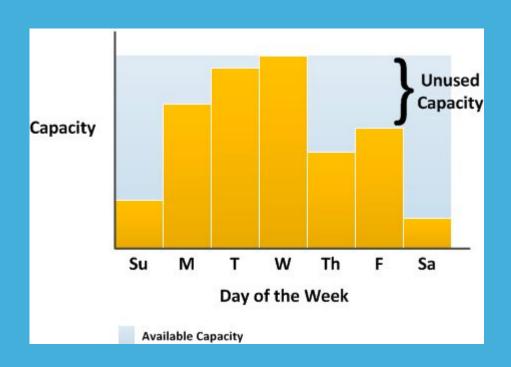
## Benefits of auto-scaling

Imagine the following capacity for an application running on a cluster manager...



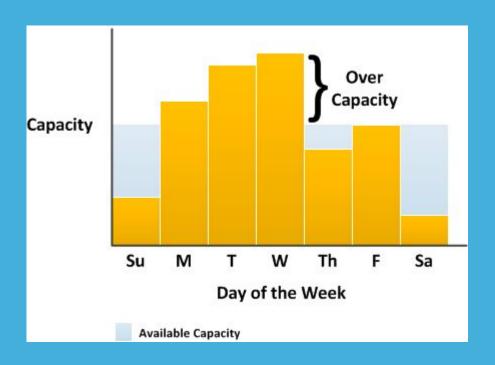
# If we do not have auto-scaling

We can assign our application the most resources it will ever need... but poor ERU.



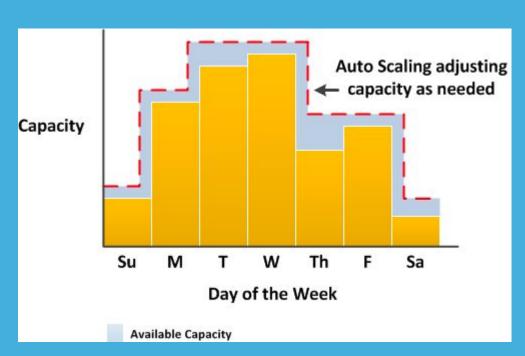
# If we do not have auto-scaling

We can assign the average amount of capacity needed, improving ERU, but decreasing QOS.



## If we do have auto-scaling

We can assign the application the exact resources it needs, when it needs them... improving the summation of ERU and OOS.



## What are the different characteristics of auto-scaling?

#### **Horizontal vs Vertical**

How is an application given the extra resources that it needs?

#### **Reactive vs Predictive**

Does auto-scaling occur based on the current or future state of the cluster?

## What are the major types of autoscaling?

## Threshold-based Rule Policies

Scale if the current resource usage is not in accordance with a set of predefined rules.

#### **Time-series Analysis**

Auto-scale based on repeating pattern in the application load.

## Control-theory (Feedback Control)

Scale such that the resource usage is in accordance with predefined guidelines.



## Current State of Auto-scaling in Kubernetes

Kubernetes currently implements reactive, horizontal feedback control based autoscaling of pods.

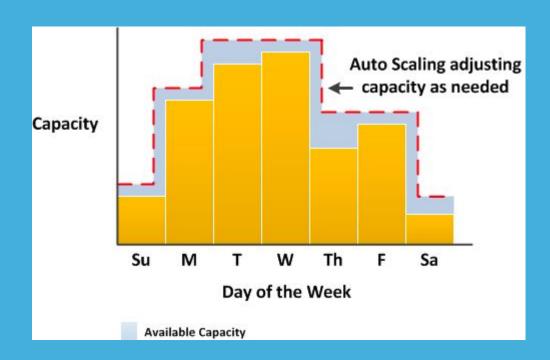
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## Concerns with Auto-scaling in Kubernetes

Are there ways to improve the summation of ERU and QOS?

## Delayed Pod Initialization Time

What if it takes a long time for a pod to be ready to share in the computational work?



# 5. Improvements to Auto-scaling in Kubernetes

What if we add prediction?

## **Benefits** of adding prediction

- Predictive, horizontal feedback control based auto-scaling of pods
- Improves QOS without decreasing ERU

## A case study

- Imagine at 5:50pm, we need 100 pods, and it 6pm, we need 200 pods.
- Imagine pods take 10 minutes to create.

## Reactive

1.
At 6:00pm,
reactive autoscaling says
create 100
pods.

2.
From 6:00 to 6:
10, wait for
pods to
initialize.

At 6:10, all the needed pods will be working.

For 10 minutes, the application operates with only half the resources it needs, while we wait for the replica pods to initialize.

## **Predictive**

1.
At 5:50pm,
predictive
auto-scaling
says create 100
pods.

From 5:50 to 6: 00, wait for pods to initialize. At 6:00, all the needed pods will be working.

The application always has the resources that it needs.

## Implementation questions?

How long does it take for a pod to be ready to share in the work?

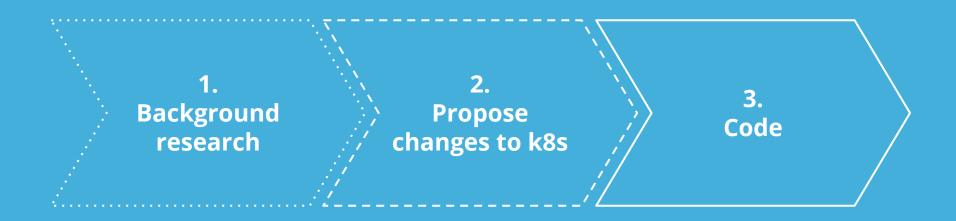
How can we predict the future resource utilization of an application? Should this behavior be enabled by default?

6.

## Status of Work

What has been done and what is left to do?

## **Current State**



## **Future Work**



## 7. Evaluation

How will we know if we're successful?

## Is predictive auto-scaling beneficial?

- Does predictive auto-scaling improve the summation of ERU and QOS?
  - How to combine ERU and QOS?
  - What applications will we try to auto-scale?
  - What will be their external environment?

## THANKS!

Any questions?

### CREDITS

Special thanks to all the people who made and released these awesome resources for free:

- Presentation template by <u>SlidesCarnival</u>
- Photographs by <u>Unsplash</u>