# λCoq exercises for beginners

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July 12, 2014 - Tagged as: coq, en.
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Formalizing abstractions/data structures and proving theorems about them in Coq is so r simple exercises that consist of encoding some abstractions and laws we know from alge and then proving that some particular set + some operations on that set obeys the laws.

Using my amazing(!) JavaScript skills, I set up some "show/hide answer" buttons after eac but the latter ones are relatively harder. Some abstractions/laws are inspired by Haskell.

Please note that I'm a beginner so my solutions probably have some flaws if you want to programs:) I'm currently learning about typeclasses and records of Coq and I'm open to:

In exercises, when we talk that an abstraction should obey some laws, you need to enforce need to make constructors in a way that user would have to prove that the data structure

```
Require Import List.
Import ListNotations.
Open Scope list scope.
```

# Exercise 1

A <u>semigroup</u> is a set together with an associative binary function. For example, natural nuform a semigroup, because we know/can prove that addition function is associative. More

```
forall (n1 \ n2 \ n3 : nat), n1 + (n2 + 3) = (n1 + n2) + n3.
```

Encode semigroups in Coq.

```
Show solution (ex. 1.1)
```

Now prove that lists together with append operation form a semigroup. Use standard Co

```
Theorem list_semigroup : forall A, semigroup (list A) (@app A).
Proof.
  intro. apply Semigroup_intro. intros.
  induction a1.
  + reflexivity.
  + simpl. f_equal. induction a2; auto.
Qed.
```

### Exercise 2

A monoid is a semigroup with an identity element. In our addition example, identity element to the monoid function(addition) as first or second argument, results is the other argument.

```
forall (n : nat), 0 + n = n / n + 0 = n.
```

Encode monoids in Coq.

```
Inductive monoid A Op (sg : semigroup A Op) (U : A) : Prop :=
| Monoid_intro :
    semigroup A Op -> (forall (a : A), Op U a = Op a U /\ Op U a = a
```

```
Hide solution (ex. 2.1)
```

Now prove that lists with empty list as unit element together with the proof that lists are previous exercise, form a monoid.

```
Theorem list_monoid : forall A, monoid (list A) (@app A) (@list_semi
Proof.
  intro. apply Monoid_intro. apply list_semigroup.
  intro. split.
  + rewrite app_nil_r. reflexivity.
  + reflexivity.
Oed.
```

Hide solution (ex. 2.2)

# Exercise 3

In this exercise and exercise 4, we'll be talking about Haskell definitions of abstractions, ir (although they may coincide)

A functor is a type with one argument(in Haskell terms, a type with kind \* -> \*) and a fu If you're unfamiliar with functors of Haskell, you may want to skip this, or read Typeclasson

A Cog definition would use these to encode functors:

- Functor type: F: Type -> Type
- Functor operation: forall t1 t2, (t1 -> t2) -> f t1 -> f t2 (let's call it fmax

A functor should obey these laws:

```
• fmap id = id
```

```
• fmap (fun x \Rightarrow g(h x)) = fun x \Rightarrow (fmap g(fmap h x))
```

Encode functors in Coq.

```
Show solution (ex. 3.1)
```

Now prove that lists with standard map function form a functor.

```
Show solution (ex. 3.2)
```

#### Exercise 4

A monad is a functor with two more operations; let's call bind and lift and some more I functor type)

```
• bind: forall t1 t2, F t1 -> (t1 -> F t2) -> F t2
```

```
• lift: forall t, t -> F t
```

#### Laws:

- Left identity: forall t1 t2 a f, bind t1 t2 (lift t1 a) f = f a
- Right identity: right id : forall t m, bind t t m (lift t) = m
- Associativity: forall t1 t2 t3 m f g, bind t2 t3 (bind t1 t2 m f) g = bin t3 (f x) g)

Encode monads in Coq.

```
Show solution (ex. 4.1)
```

Now prove that lists form a monad. You need to figure out what functions to use for lift

```
Show solution (ex. 4.2)
```

### Exercise 5

Prove that standard option type with some operations form a semigroup, monoid, functivelevant operations.

What restrictions do you need on options type argument? (A in option A) Does it need to form a monoid?

```
Definition map_option (A B : Type) (f : A -> B) (opt : option A) :=
  match opt with
  | None => None
  | Some t => Some (f t)
  end.
```

Definition append\_option A OpA (sg : semigroup A OpA) (a b : option

```
match a, b with
  | None, None => None
  | None, Some b' => Some b'
  | Some a', None => Some a'
  | Some a', Some b' => Some (OpA a' b')
  end.
Theorem option semigroup: forall A OpA (sg: semigroup A OpA),
  semigroup (option A) (append option A OpA sg).
Proof.
  intros. apply Semigroup intro. intros. destruct al.
  + destruct a2.
    - destruct a3.
      * simpl. f equal. inversion sq. apply H.
      * simpl. reflexivity.
    - destruct a3; simpl; reflexivity.
  + destruct a2; destruct a3; auto.
Oed.
Theorem option monoid: forall A OpA (sg: semigroup A OpA),
  monoid (option A) (append option A OpA sg) (option semigroup A OpA
Proof.
  intros. apply Monoid intro. apply option semigroup.
  intros. split. auto. destruct a; auto.
Oed.
Definition option map A B (f : A -> B) (o : option A) : option B :=
  match o with
  | None => None
  | Some a => Some (f a)
  end.
Theorem option functor: functor option option map.
Proof.
  apply Functor intro; intros; destruct f; auto.
Definition option bind A B (o1 : option A) (f : A -> option B) : opt
  match ol with
  None => None
  | Some a => f a
  end.
Theorem option monad : monad option.
  apply Monad intro with (fmap := option map) (lift := Some) (bind :
  + apply option functor.
 + intros. auto.
  + intros. destruct m; auto.
  + intros. destruct m; auto.
Oed.
```

## Exercise 6

I only have a partial solution to this one and it's not strictly a Coq exercise, but it's still fun

A group is a monoid with inverse element of every element. In Coq syntax:

forall e, exists e i -> op e e 1 = U

where op is monoid operation and U is unit of monoid.

Can you come up with a data structure that forms a group?

Show solution (ex. 6.1)

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#### Separating lexing and parsing stages in Parsec

1 comment • 5 years ago

David Piepgrass — A simplified version of your "ide"
tokenizer:ide :: ParsecT String () Identity Tokenide = withPos (do
{ first <- oneOf firstChar; rest <- many (oneOf (firstChar ++ ...</pre>

#### Pygame ve düzensiz sprite sheetlerle çalışmak

1 comment • 5 years ago

Metehan Özbek — Kodun resim belirtilen kod kısmındaki colorkey değişkeni arka planı tutuyorsa eğer ben bi sprite üzerinde kodu denedim, ama görünen ekranı işaretledi.

#### Implicit casts

2 comments • 5 years ago



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3 comments • 6 years ago



Samet Szk — Yazı harika edersen daha güzel olur, yazımı v.siyi günler.