

Contract for Meal Planning Web App

We propose to make the Meal Planning Web Application for Colorado Mesa University's Outdoor Program with the following understandings:

What we propose to make:

The project will consist of designing a web application for the Outdoor Program to more easily be able to plan out each of the meals for all of their trips. Specifics of the web app discussed include: access to control amount of servings needed, grocery list generation, a meal database, and other specifics as the project is discussed further. This project will reach completion at the end of the semester, at which point ownership of the web app will be transferred to the Outdoor Program.

Our proposed timeline for check ins and completion of the project is:

2 weeks after contract signing: Have a written prototype and possibly a main page to discuss functionality.

4-5 weeks later: Have a rough working prototype of at least a few of the web app's features.

4-5 weeks later: Have a working database and have the web app nearly completely functional.

2-3 weeks later: Start transitioning operation of the application over to the Outdoor Program.

Last 3 Weeks: Training and transition of operations for the web application and present the final project at the Student Showcase.

Due to the nature of this project, the development team agrees to keep as close to this schedule as possible, but cannot make any guarantees.

What we need from the Outdoor Program to accomplish this task

Most importantly, we need a commitment of time from the Outdoor Program to either meet weekly or bi-weekly for checkups on the progress of the web app. Workers for entering existing meals into the database would be appreciated. A web domain to host the web app on will also be required for the completion of this project. Additionally, we will need time with those who will be operating the web app after the end of the semester in order to explain how the web app and database operations work.

What will happen when these guidelines change

Requirements naturally change during the development of a project, but these changes must be agreed upon and may affect what components are delivered in the end.

What we expect in compensation

Possibly some type of hat or t-shirt in order to give the development team the ability to represent the Outdoor Program during our Student Showcase Presentation. You will also be giving us a grade for our work on this project, and it will have a substantial impact on our overall grade for our Software Engineering course.

What limitations we have

We are a student team and this is a student project. This project comes with no particular guarantees, including in particular warranty or suitability for a particular purpose, or long-term support.

Ownership and Fair Use of Intellectual Property

The Intellectual Property created during this project (for example software, business processes, and artwork) is granted permanently for use and extension for the business owner, but is ultimately owned by the respective creator(s) who are not limited to reuse or extend this work elsewhere.

Signatures:

Ryan Dutch - RDD

Representative of Outdoor Program

Tim A. Smith

Austin

Matthew

[Signature]

Development Team Members