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% ES5!	5 Final Project	
% Due	: 12/17/14	

### Introduction

Objective: Create a bandpass filter using Low Pass RC cascaded with High Pass RC, keeping total resistance and capacitance within given range.

Input: Desired frequency, largest/smallest C, largest/smallest R.

Output: A combination of capacitor and resistor values that create the desired filter using the given circuit (see schematic). Examples of the filter in action, including usage of audio.

Plots: Animation of the optimization of the filter. Bode plot of bandpass filter frequency response. Example input signals and output signals with corresponding FFTs.

Numerical Methods: animation, audioread, audioplayer, waitbar, fft, ifft, min, max, real.

# **Example 1 -- Filtering two sinusoids**

This is a simple example to clearly see the change in FFT and signal. In this example, we will create a signal using 250Hz and 975Hz signals and filter out a portion of the 975Hz.

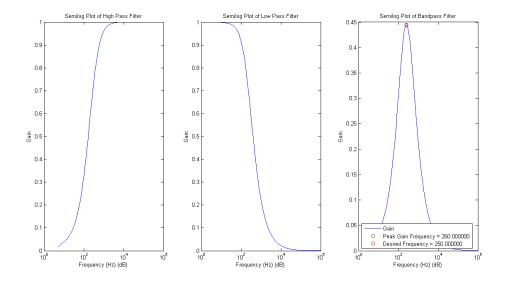
```
clear, clc
disp('Example 1 -- Filtering two sinusoids. Press any key to begin.')
pause;
% USER INPUT
DesiredFreq = 250; % Hertz. Common values: 120Hz - 600kHz
Cmax = 20*10.^{-6}; % Farads
Rmin = 10;
                   % Ohms
Rmax = 10*10.^6;
                  % Ohms
% DETERMINING THE FILTER
% Initial values -- proportional to mins/maxes based off of common values
Vin = 1; Clow = (Cmin + Cmax) * .01; Rlow = (Rmin + Rmax) * .01; Chigh = 2*10.^-6;
Rhigh = (Rmin+Rmax)*.0008;
% For accuracy, lower fstep. For speed, raise fstep.
```

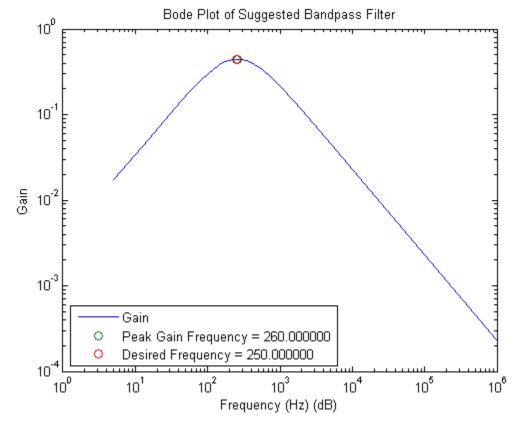
```
f010 = 5;
fstep = 10;
if(DesiredFreq >= 1000000)
    f0hi = 1.1*DesiredFreq;
else
    f0hi = 1000000;
end
count2 = 1;
while(1)
    count = 1;
    % GET BODE PLOT DATA
    Av1=zeros(1,ceil((f0hi-f0lo)/fstep)); Av2=Av1; Av3=Av1; % Pre-allocating for s
    for f=f0lo:fstep:f0hi
        [vout, vlow] = Kwan_bandpass(Vin, f, Clow, Rlow, Chigh, Rhigh);
        vout = abs(vout); vlow = abs(vlow);
        Av1(count) = vout/Vin; % (Bandpass Filter)
        Av2(count) = vlow/Vin; % (Low Pass Filter)
        Av3(count) = vout/vlow; % (High Pass Filter)
        count = count+1;
    end
    % GRAB PEAK DATA FOR TERMINAL OUTPUT
    [BandpassGain, fmax] = max(Av1);
    fmax = fmax*fstep; % Convert from index to Hz
    % PLOT BODE PLOT FOR ANIMATION
    if(count2 == 1)
        % Maximized figure automatically for better plot
        aniFigure = figure('units','normalized','outerposition',[0 0 1 1]);
    end
    subplot(1,3,3)
    f=f0lo:fstep:f0hi;
    semilogx(f, Av1, fmax, BandpassGain, 'o', DesiredFreq, ...
        Av1(ceil(DesiredFreq/fstep)), 'o');
    xlabel('Frequency (Hz) (dB)')
    ylabel('Gain')
    title('Semilog Plot of Bandpass Filter')
    legend('Gain', sprintf('Peak Gain Frequency = %f', fmax), ...
        sprintf('Desired Frequency = %f', DesiredFreq), ...
        'Location', 'SouthWest');
    subplot(1,3,2)
    semilogx(f, Av2)
    xlabel('Frequency (Hz) (dB)')
    ylabel('Gain')
    title('Semilog Plot of Low Pass Filter')
    subplot(1,3,1)
    semilogx(f, Av3)
    xlabel('Frequency (Hz) (dB)')
    ylabel('Gain')
    title('Semilog Plot of High Pass Filter')
    M(count2) = getframe(aniFigure);
    count2=count2+1;
```

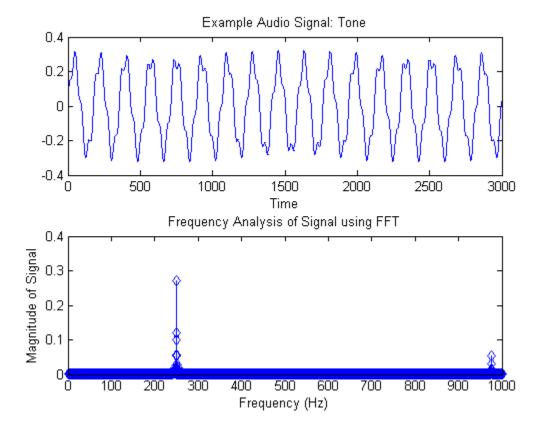
```
% PREPARE FOR NEXT BODE PLOT
    if(fmax < DesiredFreq)</pre>
        Rlow = (1-.01*fstep)*Rlow; % Altering the components to shift
        Clow = (1-.01*fstep)*Clow; % pass band to the right.
        Rhigh = (1-.01*fstep)*Rhigh;
        Chigh = (1-.01*fstep)*Chigh;
        if(Rlow < Rmin | Rhigh > Rmax | Clow < Cmin | Chigh > Cmax)
            disp('Components limits reached.')
            break
        end
    else
        break
    end
end
% PLOT THE BODE PLOT IT STOPPED AT
f=f0lo:fstep:f0hi;
figure;
loglog(f, Av1, fmax, BandpassGain, 'o', DesiredFreq, Av1(ceil(DesiredFreq/fstep)),
xlabel('Frequency (Hz) (dB)')
ylabel('Gain')
title('Bode Plot of Suggested Bandpass Filter')
legend('Gain', sprintf('Peak Gain Frequency = %f', fmax), ...
    sprintf('Desired Frequency = %f', DesiredFreq), ...
    'Location', 'SouthWest');
[BandpassGain, fmax] = max(Av1);
fmax = fmax*fstep; % Convert to Hz
% DISPLAY RESULTS
disp(sprintf('The peak bandpass gain is: %f', BandpassGain))
disp(sprintf('The peak bandpass gain occurs at: %f Hertz', fmax))
disp(sprintf('The desired frequency was: %f Hertz', DesiredFreq))
disp('COMPONENTS LIST:')
disp(sprintf('R.low: %f Ohms', Rlow))
disp(sprintf('R.high: %f Ohms', Rhigh))
disp(sprintf('C.low: %e Farads', Clow))
disp(sprintf('C.high: %e Farads', Chigh))
disp(' ');
disp('Press any key to watch an animation of the optimization process. (Loops 3 ti
pause
movFig = figure('units','normalized','outerposition',[0 0 1 1]); % Maximize
movie(movFig, M,3,9)
disp('Press any key to play, read, and plot an example audio file. Note: Turn on a
pause;
% PREP THE SOUND FILE
Fs = 44100;
                              % Sampling frequency
tmax = 2; % Seconds long
% Create Initial Signals: 250Hz and 975Hz
t = 1/Fs:1/Fs:tmax; f1 = 250; f2 = 975;
s1 = 10*sin(2*pi*f1*t);
                               % Amplitude of 10 -- dominant frequency
s2 = 2*sin(2*pi*f2*t + pi/4); % Amplitude of 2 -- 'noise'
```

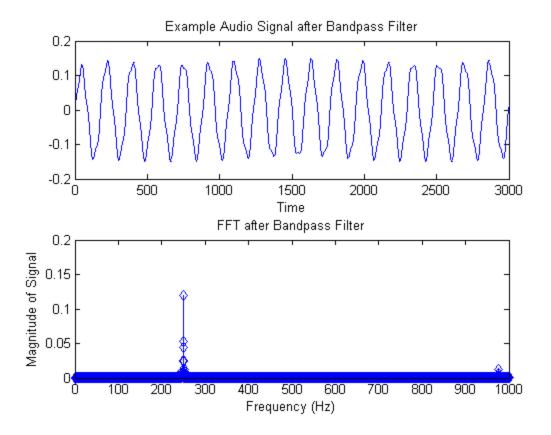
```
% CREATE THE SOUND FILE
sig = .027*(s1 + s2); sig=sig'; % Multiplied by .027 because it's loud
% ANALYZE THE SIGNAL
L = size(sig, 1);
                              % Length of signal
NFFT = 2^nextpow2(L); % Next power of 2 from length of L
sigf = fft(sig,NFFT)/L;
f = Fs/2*linspace(0,1,NFFT/2+1); % Only care about half the frequency range
            % Plotting the signal
figure;
subplot(2,1,1);
plot(sig); title('Example Audio Signal: Tone');
xlabel('Time'); xlim([0 250*12]);
subplot(2,1,2);
plot(f,2*abs(sigf(1:NFFT/2+1)),'d-') % Plotting the FFT
title('Frequency Analysis of Signal using FFT')
xlabel('Frequency (Hz)'); xlim([0 1000]);
ylabel('Magnitude of Signal')
[\sim, indexFFT] = max(2*abs(sigf(1:NFFT/2+1)));
disp(' ');
disp(sprintf('The fundamental frequency is at: %f Hertz', f(indexFFT)))
disp(' ');
pause(.5);
% PLAY THE SIGNAL
player = audioplayer(sig, 44100);
play(player);
disp('Press any key to send the signal through the bandpass filter.')
pause
% SEND THE SIGNAL THROUGH THE BANDPASS FILTER
bpfilter = [f0lo:fstep:f0hi; Av1];
f = Fs*linspace(0,1,NFFT);
soundFile = [f; sigf(:,1)'];
sigf2 = soundFile;
note = 'Initializing waitbar...';
progress = waitbar(0,note);
% Integer > 0. For accuracy, lower stepSize. For speed, raise stepSize.
stepSize = 100;
sizeFile = size(soundFile,2);
for(freqInd=1:stepSize:sizeFile)
    percent = freqInd/size(soundFile,2)*100;
    note = sprintf('%u%% Completed',round(percent));
    waitbar(percent/100, progress, note)
    [closestVal, closestInd] = min(abs(bpfilter(1,:) - soundFile(1,freqInd))); % F
    gain = bpfilter(2, closestInd);
    for(i=1:1:stepSize) % Speeds up progress by using same gain for stepSize numbe
        if(freqInd+(i-1) <= sizeFile)</pre>
            sigf2(2, freqInd+(i-1)) = gain * soundFile(2, freqInd+(i-1)); % Multip
        end
```

```
end
end
close(progress)
pause(.6);
% PLOT THE FFT AFTER FILTERING
figure;
subplot(2,1,2);
plot(sigf2(1,1:NFFT/2+1), 2*abs(sigf2(2,1:NFFT/2+1)), 'd-'); % Plotting FFT
title('FFT after Bandpass Filter'); xlabel('Frequency (Hz)');
ylabel('Magnitude of Signal'); xlim([0 1000]);
% PLOT THE SIGNAL AFTER FILTERING
sig2 = ifft(sigf2(2,:)')*L.*(1/(BandpassGain));
subplot(2,1,1);
plot(real(sig2)); xlim([0 250*12]);
title('Example Audio Signal after Bandpass Filter'); xlabel('Time');
pause(.5)
player = audioplayer(sig2, 44100);
play(player);
disp(' ');
disp('End of Example 1: Tones. Press any key to move on to Example 2: Voices');
pause;
        Example 1 -- Filtering two sinusoids. Press any key to begin.
        The peak bandpass gain is: 0.444388
        The peak bandpass gain occurs at: 260.000000 Hertz
        The desired frequency was: 250.000000 Hertz
        COMPONENTS LIST:
        R.low: 18530.220419 Ohms
        R.high: 1482.417633 Ohms
        C.low: 3.706041e-08 Farads
        C.high: 3.706040e-07 Farads
        Press any key to watch an animation of the optimization process. (Loops 3
        Press any key to play, read, and plot an example audio file. Note: Turn on
        The fundamental frequency is at: 249.987030 Hertz
        Press any key to send the signal through the bandpass filter.
        End of Example 1: Tones. Press any key to move on to Example 2: Voices
```









# **Example 2 -- Filtering out a voice**

Voices are between 85 - 400Hz. Putting a filter for only higher frequencies (in this case, 6.1kHz) significantly attenuates the signal. Thus, the voice should be quieter when played after going through a filter whose pass band is outside the range of voices. Interpreting the data can be somewhat difficult, but its audio should make it clear.

```
clear, clc
disp('Example 2 -- Filtering out a voice. Press any key to continue.')
pause;
disp(' ');
% USER INPUT
DesiredFreq = 6100; % Hertz. Common values: 120Hz - 600kHz
Cmin = 1*10.^{-12};
                    % Farads
Cmax = 20*10.^{-6};
                     % Farads
Rmin = 10;
                     % Ohms
Rmax = 10*10.^6;
                     % Ohms
% DETERMINING THE FILTER
% Initial values -- proportional to mins/maxes based off of common values
Vin = 1; Clow = (Cmin+Cmax)*.01; Rlow = (Rmin+Rmax)*.01; Chigh = 2*10.^-6;
Rhigh = (Rmin+Rmax)*.0008;
% For accuracy, lower fstep. For speed, raise fstep.
f010 = 5;
```

```
fstep = 10;
if(DesiredFreq >= 1000000)
    f0hi = 1.1*DesiredFreq;
    f0hi = 1000000;
end
count2 = 1;
while(1)
   count = 1;
    % GET BODE PLOT DATA
   Av1=zeros(1,ceil((f0hi-f0lo)/fstep)); Av2=Av1; Av3=Av1; % Pre-allocating for s
    for f=f0lo:fstep:f0hi
        [vout, vlow] = Kwan bandpass(Vin, f, Clow, Rlow, Chigh, Rhigh);
        vout = abs(vout); vlow = abs(vlow);
        Av1(count) = vout/Vin; % (Bandpass Filter)
        Av2(count) = vlow/Vin; % (Low Pass Filter)
        Av3(count) = vout/vlow; % (High Pass Filter)
        count = count+1;
    end
    % GRAB PEAK DATA FOR TERMINAL OUTPUT
    [BandpassGain, fmax] = max(Av1);
    fmax = fmax*fstep; % Convert from index to Hz
    % PLOT BODE PLOT FOR ANIMATION
    if(count2 == 1)
        % Maximized figure automatically for better plot
        aniFigure = figure('units','normalized','outerposition',[0 0 1 1]);
    end
    subplot(1,3,3)
    f=f0lo:fstep:f0hi;
    semilogx(f, Av1, fmax, BandpassGain, 'o', DesiredFreq, ...
        Av1(ceil(DesiredFreq/fstep)), 'o');
   xlabel('Frequency (Hz) (dB)')
   ylabel('Gain')
    title('Semilog Plot of Bandpass Filter')
    legend('Gain', sprintf('Peak Gain Frequency = %f', fmax), ...
        sprintf('Desired Frequency = %f', DesiredFreq), ...
        'Location', 'SouthWest');
    subplot(1,3,2)
    semilogx(f, Av2)
   xlabel('Frequency (Hz) (dB)')
   ylabel('Gain')
    title('Semilog Plot of Low Pass Filter')
    subplot(1,3,1)
    semilogx(f, Av3)
   xlabel('Frequency (Hz) (dB)')
   ylabel('Gain')
    title('Semilog Plot of High Pass Filter')
   M(count2) = getframe(aniFigure);
    count2=count2+1;
    % PREPARE FOR NEXT BODE PLOT
```

```
if(fmax < DesiredFreq)</pre>
        Rlow = (1-.01*fstep)*Rlow; % Altering the components to shift
        Clow = (1-.01*fstep)*Clow; % pass band to the right.
        Rhigh = (1-.01*fstep)*Rhigh;
        Chigh = (1-.01*fstep)*Chigh;
        if(Rlow < Rmin || Rhigh > Rmax || Clow < Cmin || Chigh > Cmax)
            disp('Components limits reached.')
        end
    else
        break
    end
end
% PLOT THE BODE PLOT IT STOPPED AT
f=f0lo:fstep:f0hi;
figure;
loglog(f, Av1, fmax, BandpassGain, 'o', DesiredFreq, Av1(ceil(DesiredFreq/fstep)),
xlabel('Frequency (Hz) (dB)')
ylabel('Gain')
title('Bode Plot of Suggested Bandpass Filter')
legend('Gain', sprintf('Peak Gain Frequency = %f', fmax), ...
    sprintf('Desired Frequency = %f', DesiredFreq), ...
    'Location', 'SouthWest');
[BandpassGain, fmax] = max(Av1);
fmax = fmax*fstep; % Convert to Hz
% DISPLAY RESULTS
disp(sprintf('The peak bandpass gain is: %f', BandpassGain))
disp(sprintf('The peak bandpass gain occurs at: %f Hertz', fmax))
disp(sprintf('The desired frequency was: %f Hertz', DesiredFreq))
disp('COMPONENTS LIST:')
disp(sprintf('R.low: %f Ohms', Rlow))
disp(sprintf('R.high: %f Ohms', Rhigh))
disp(sprintf('C.low: %e Farads', Clow))
disp(sprintf('C.high: %e Farads', Chigh))
disp(' ');
disp('Press any key to watch an animation of the optimization process. (Loops 3 ti
movFig = figure('units','normalized','outerposition',[0 0 1 1]); % Maximize
movie(movFig, M,3,9)
disp('Press any key to play, read, and plot an example audio file. Note: Turn on a
pause;
% READ IN THE SOUND FILE
sig = audioread('Kwan Hello.wav');
% ANALYZE THE SIGNAL
Fs = 44100;
                              % Sampling frequency
T = 1/Fs;
                              % Sample time
L = size(sig, 1);
                              % Length of signal
t = (0:L-1)*T;
                              % Time vector
NFFT = 2^nextpow2(L); % Next power of 2 from length of L
```

```
sigf = fft(sig,NFFT)/L;
f = Fs/2*linspace(0,1,NFFT/2+1); % Only care about half the frequency range
figure;
            % Plotting the signal
subplot(2,1,1);
plot(sig); title('Example Audio Signal "Hello, my name is Matt"');
xlabel('Time');
subplot(2,1,2);
plot(f,2*abs(sigf(1:NFFT/2+1))) % Plotting the FFT
title('Frequency Analysis of Signal using FFT')
xlabel('Frequency (Hz)'); xlim([0 25000]);
ylabel('Magnitude of Signal')
[maxFFT, indexFFT] = max(2*abs(sigf(1:NFFT/2+1)));
disp(' ');
disp(sprintf('The fundamental frequency is at: %f Hertz', f(indexFFT)))
disp(' ');
pause(.5);
% PLAY THE SIGNAL
player = audioplayer(sig, 44100);
play(player);
disp('Press any key to send the signal through the bandpass filter.')
pause
% SEND THE SIGNAL THROUGH THE BANDPASS FILTER
bpfilter = [f0lo:fstep:f0hi; Av1];
f = Fs*linspace(0,1,NFFT);
soundFile = [f; siqf(:,1)'];
sigf2 = soundFile;
note = 'Initializing waitbar...';
progress = waitbar(0,note);
% Integer > 0. For accuracy, lower stepSize. For speed, raise stepSize.
stepSize = 100;
sizeFile = size(soundFile,2);
for(freqInd=1:stepSize:sizeFile)
    percent = freqInd/size(soundFile,2)*100;
    note = sprintf('%u%% Completed',round(percent));
    waitbar(percent/100,progress,note)
    [closestVal, closestInd] = min(abs(bpfilter(1,:) - soundFile(1,freqInd))); % F
    gain = bpfilter(2, closestInd);
    for(i=1:1:stepSize) % Speeds up progress by using same gain for stepSize numbe
        if(freqInd+(i-1) <= sizeFile)</pre>
            sigf2(2, freqInd+(i-1)) = gain * soundFile(2, freqInd+(i-1)); % Multip
        end
    end
end
close(progress)
pause(.6);
% PLOT THE SIGNAL & FFT AFTER FILTERING
figure;
```

```
subplot(2,1,2);
plot(sigf2(1,1:NFFT/2+1), 2*abs(sigf2(2,1:NFFT/2+1)));
title('FFT after Bandpass Filter'); xlabel('Frequency (Hz)');
ylabel('Magnitude of Signal'); xlim([0 25000]);

% PLAY THE SIGNAL AFTER FILTERING
sig2 = ifft([(sigf2(2,:))' (sigf2(2,:))'])*L.*(1/(BandpassGain));
subplot(2,1,1);
plot(real(sig2));
title('Example Audio Signal after Bandpass Filter'); xlabel('Time');
pause(.5)
player = audioplayer(sig2, 44100);
play(player);
disp(' ');
disp('End of Program.');
```

Example 2 -- Filtering out a voice. Press any key to continue.

```
The peak bandpass gain is: 0.444444
The peak bandpass gain occurs at: 6120.000000 Hertz
The desired frequency was: 6100.000000 Hertz
COMPONENTS LIST:
R.low: 3815.208060 Ohms
R.high: 305.216645 Ohms
C.low: 7.630409e-09 Farads
C.high: 7.630408e-08 Farads
```

Press any key to watch an animation of the optimization process. (Loops 3 Press any key to play, read, and plot an example audio file. Note: Turn on

The fundamental frequency is at: 286.660767 Hertz

Press any key to send the signal through the bandpass filter.

#### End of Program.

