



## Applied Deep Learning

Dr. Philippe Blaettchen  
Bayes Business School (formerly Cass)

[www.bayes.city.ac.uk](http://www.bayes.city.ac.uk)

## Learning objectives of today

**Goals:** Introduce recurrent neural networks (RNNs) as a means to work with sequence data

- Understand the importance of sequences and the difficulty of working with them using the neural network architectures we have learned about so far
- Develop the knowledge to use basic RNNs in practice, as well as critical extensions

### How will we do this?

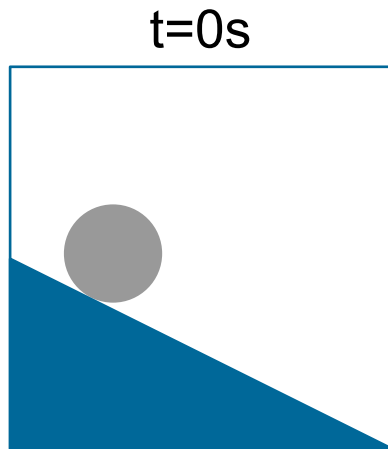
- We start by introducing sequence data and its relevance to machine learning tasks
- We then build up the concept of recurrence underlying RNNs
- We consider limitations of standard RNNs and introduce extensions that allow for “long-term memory”
- We take a brief detour to the TensorFlow Data API that allows us to manipulate datasets effectively, which is often needed when working with RNNs





**Working with sequences**

# The importance of sequences



Where will the ball be after 2s?

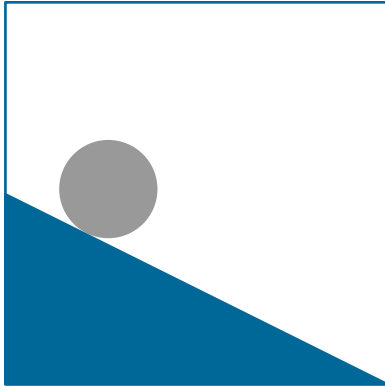


$t=2s$

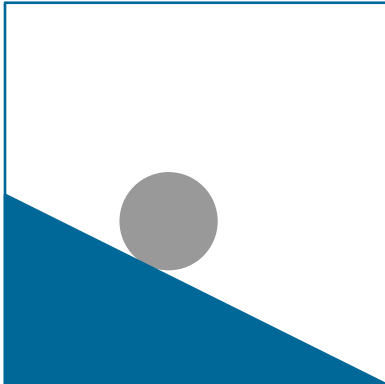


## The importance of sequences

$t=0s$



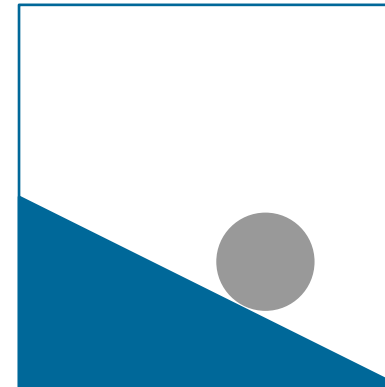
$t=1s$



Where will the ball be after 2s?



$t=2s$



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## The importance of sequences

“Why do we care about sequences?”



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## The importance of sequences

“Why” “do” “we” “care” “about” “sequences” “?”

≠

“care” “about” “sequences” “Why” “do” “we” “?”

(unless you are



)



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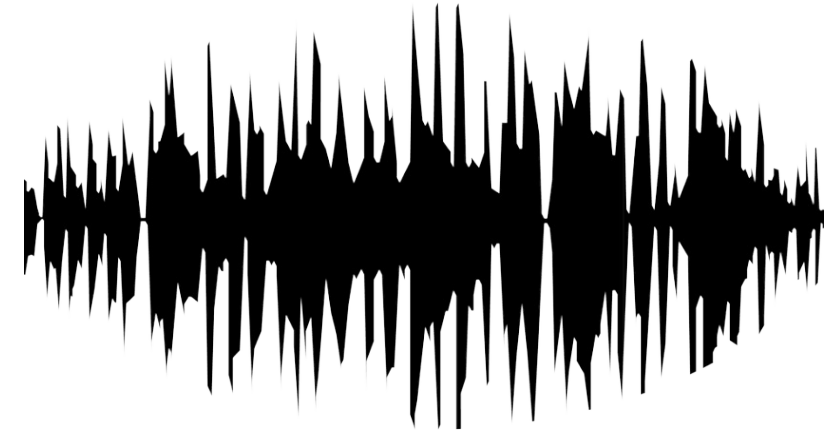
# Sequences

Sequences are collections of multiple elements (i.e., data points), where:

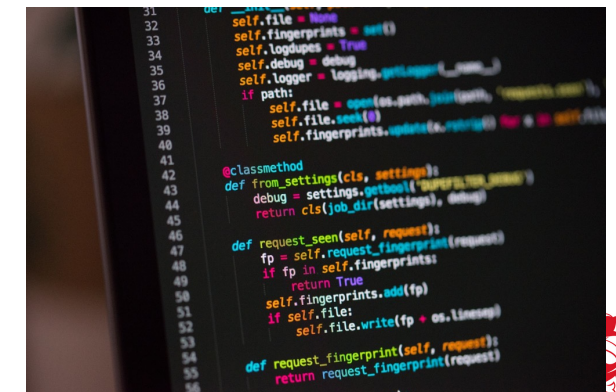
- The order matters
- Elements may be repeated
- The length is variable (and lengths of inputs and outputs don't have to match)



# Sequences in real life



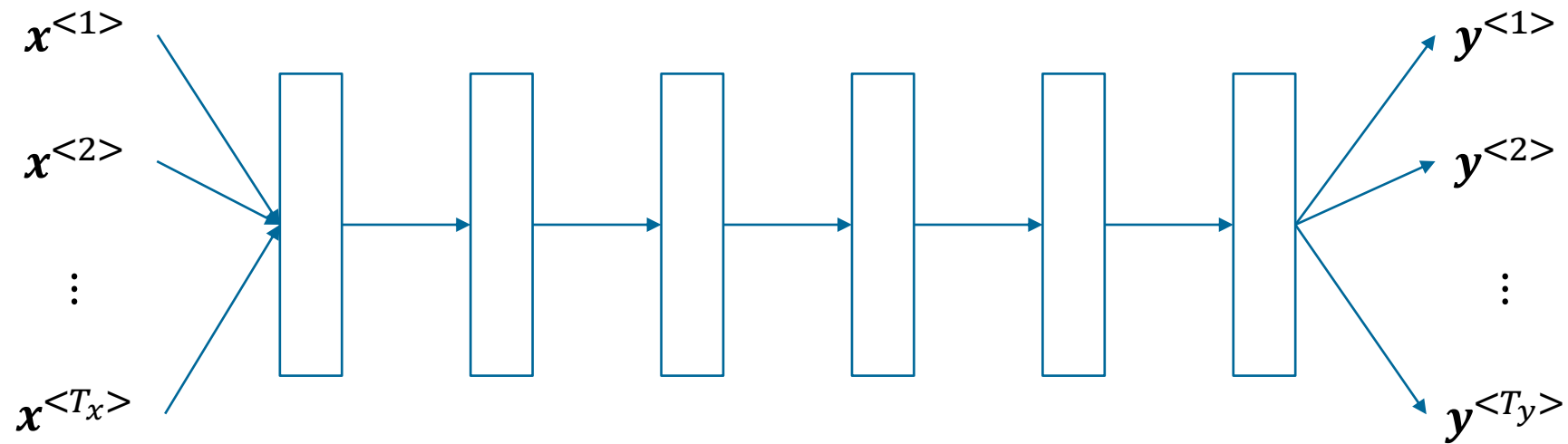
“And here I am,  
for all my lore,  
The wretched  
fool I was  
before”





# Recurrence in neural networks

## Why don't we do this?

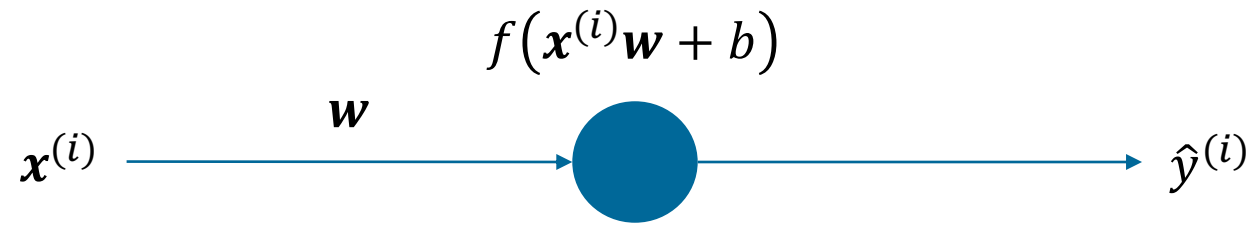


### Issues:

- Sequence lengths vary
- No definition of order
- Lack of parameter sharing: imagine a minute-long ECG

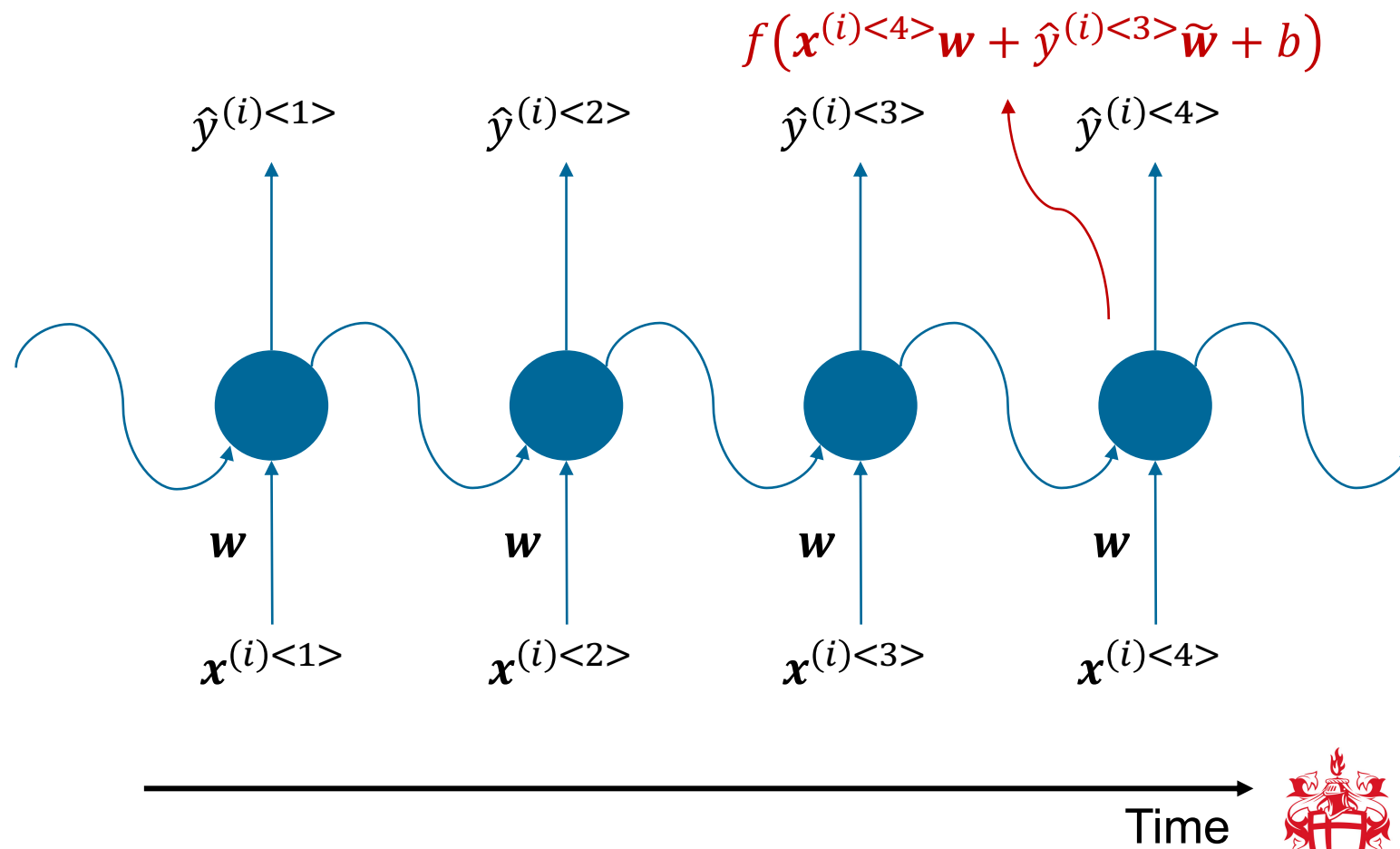
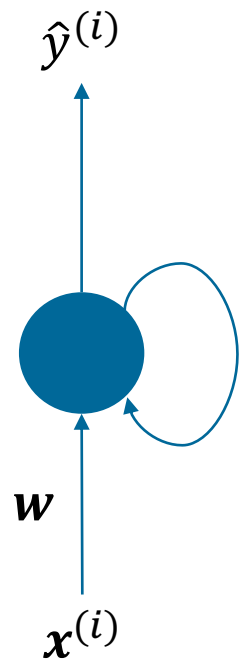


What we do instead – let's start with a single neuron



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# A recurrent neuron

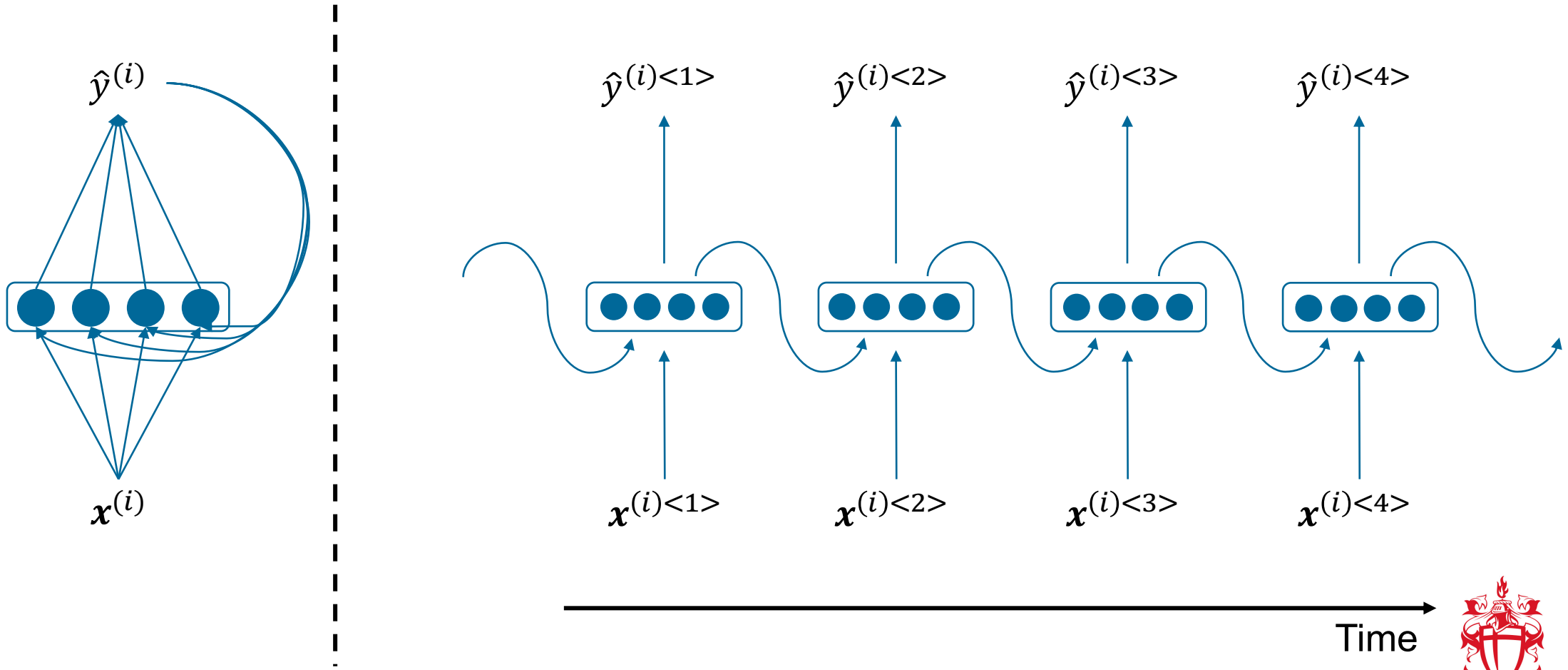


Let's see a recurrent neuron in practice

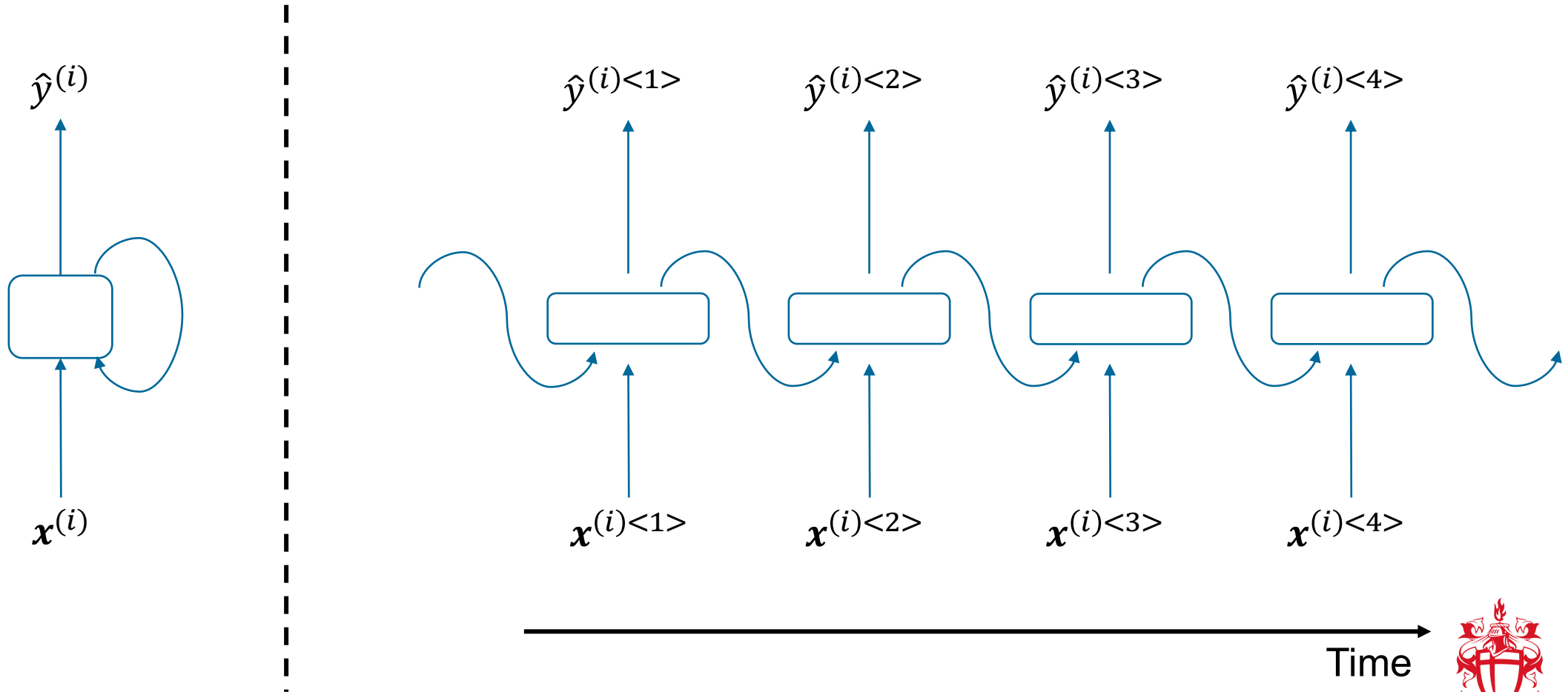


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## Layers of recurrent neurons – a recurrent neural network (RNN)

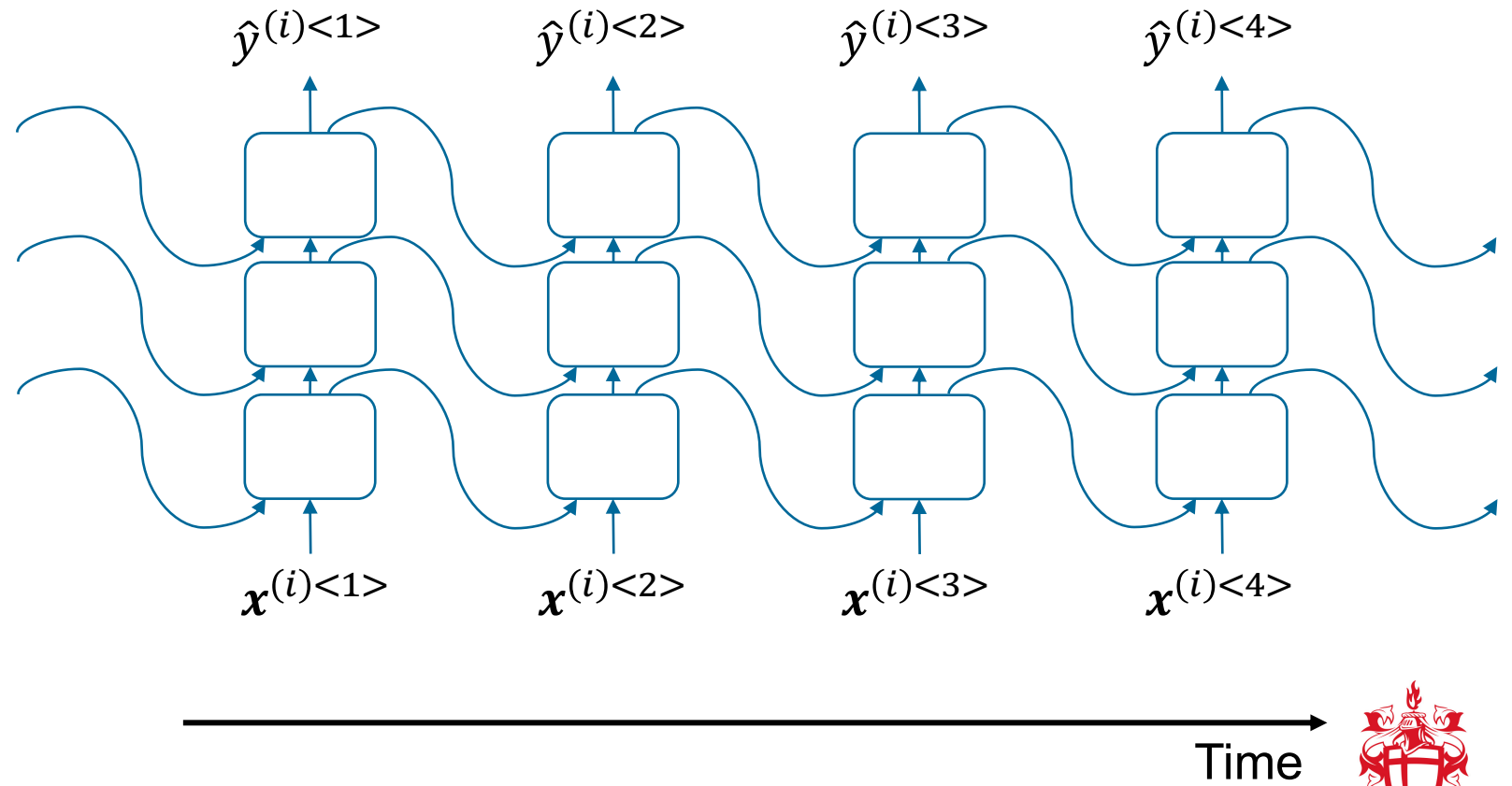
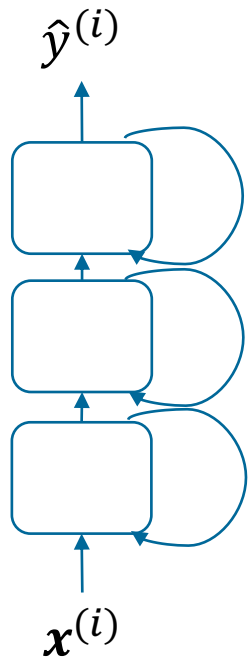


## Layers of recurrent neurons – a recurrent neural network (RNN)

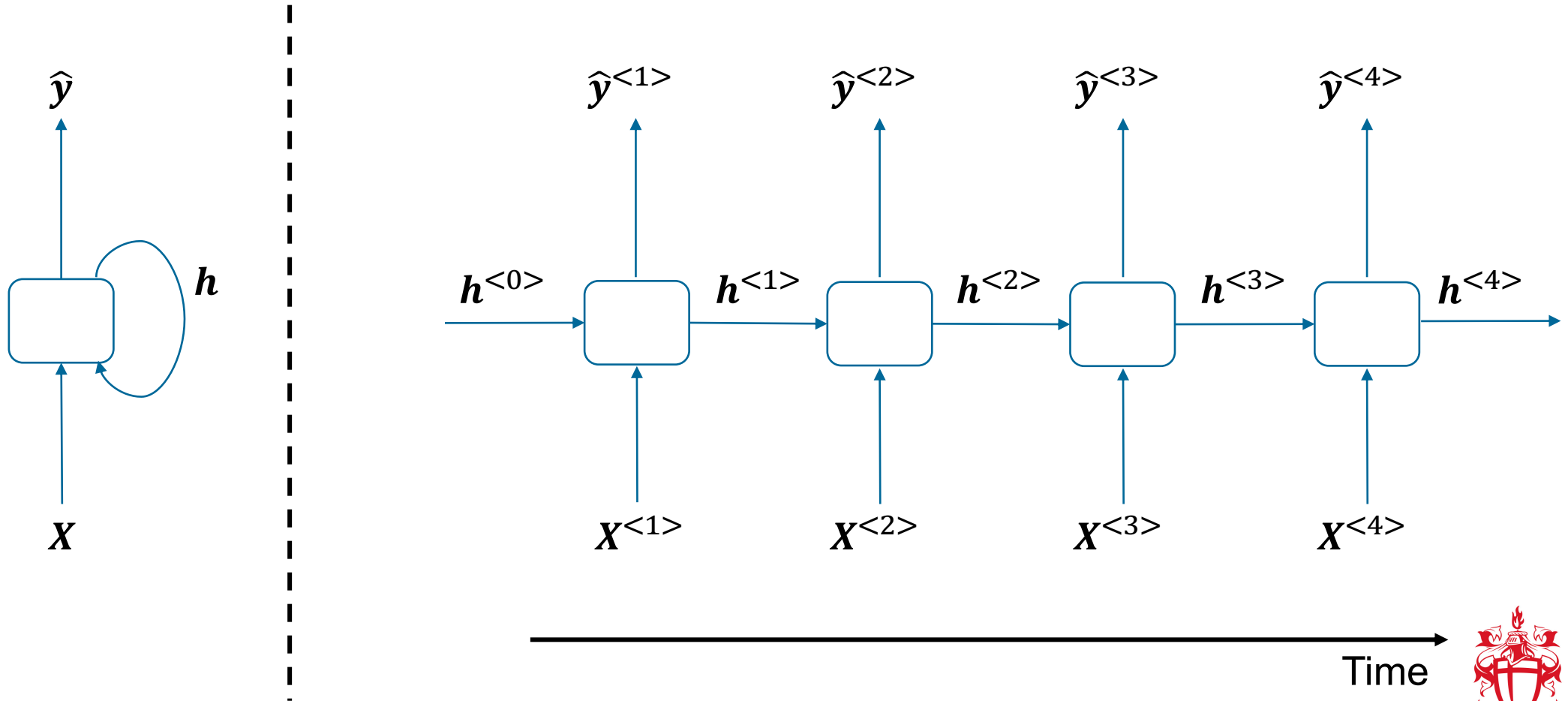




# Deep RNNs



## Representing RNNs and memory more generally



Let's see more complex recurrent networks



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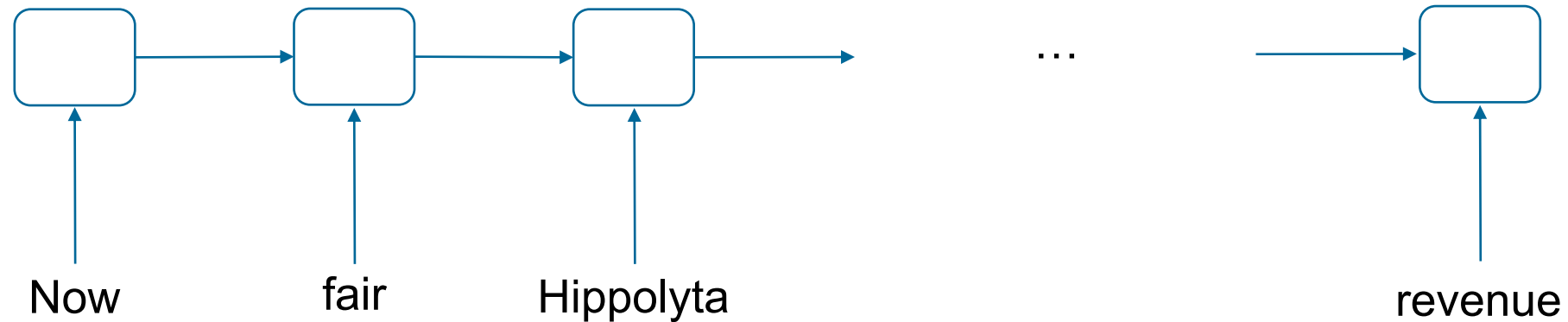
**The issues with training RNNs**

## Problem 1 – vanishing and exploding gradients

- In principle, same as with other networks
- Before, we mostly focused on vanishing gradients
  - use of non-saturating activation functions such as ReLU
- With RNNs, exploding gradients become more of a problem
  - Same weights used for different time steps can lead to self-reinforcing increases of gradients
    - We frequently use saturating activation functions, such as tanh, or other methods such as gradient clipping

## Problem 2 – memory issues

- Vanishing gradients are still a problem (sometimes even more so than in other networks):



- This is essentially a very very deep neural network!
  - Some information is lost at each time step
- After just a few time steps, there is virtually no more information about the first input



## When memory loss can be a problem

The BA students, which had been working for days on end, was finally done with their projects.



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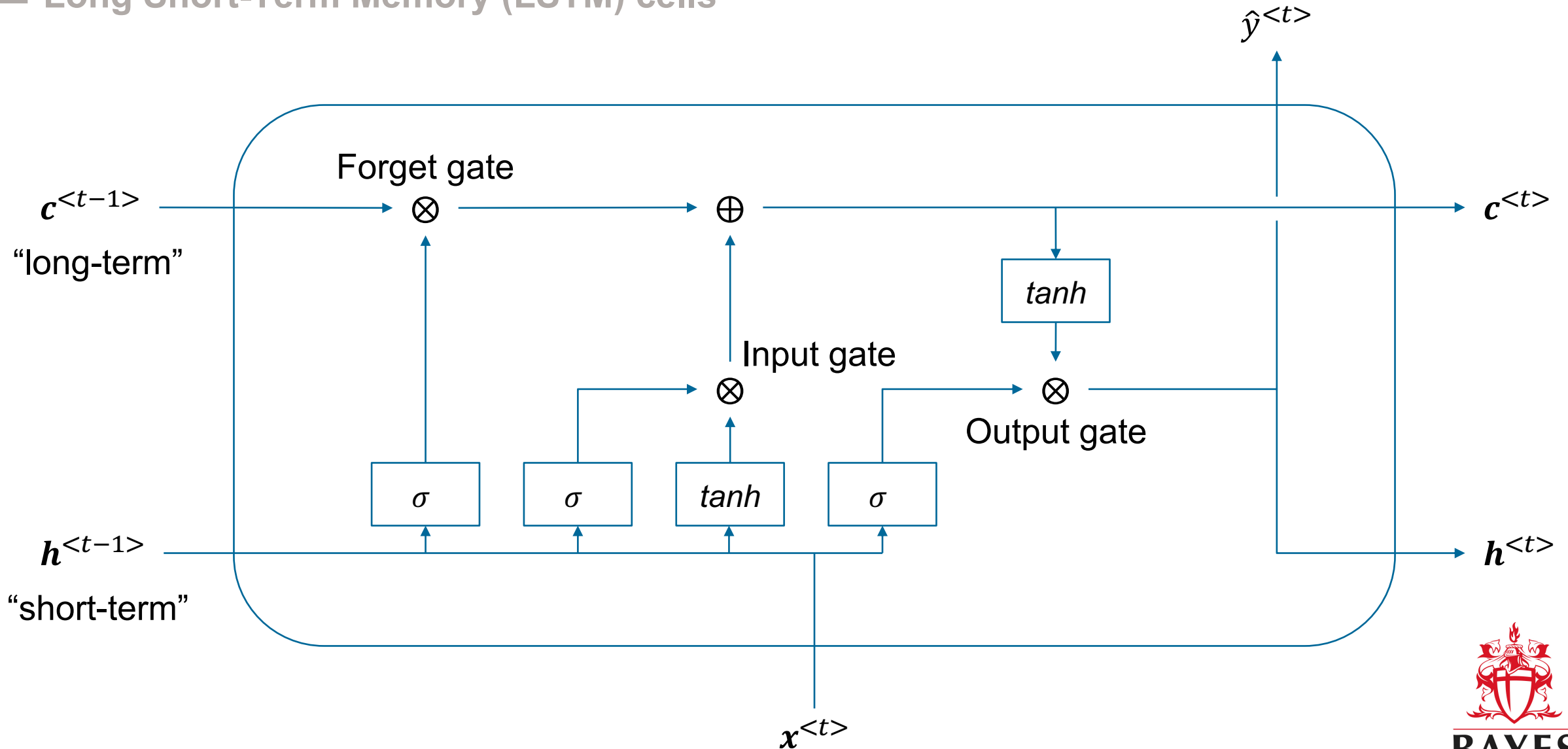
**Adding long-term memory**

## General idea

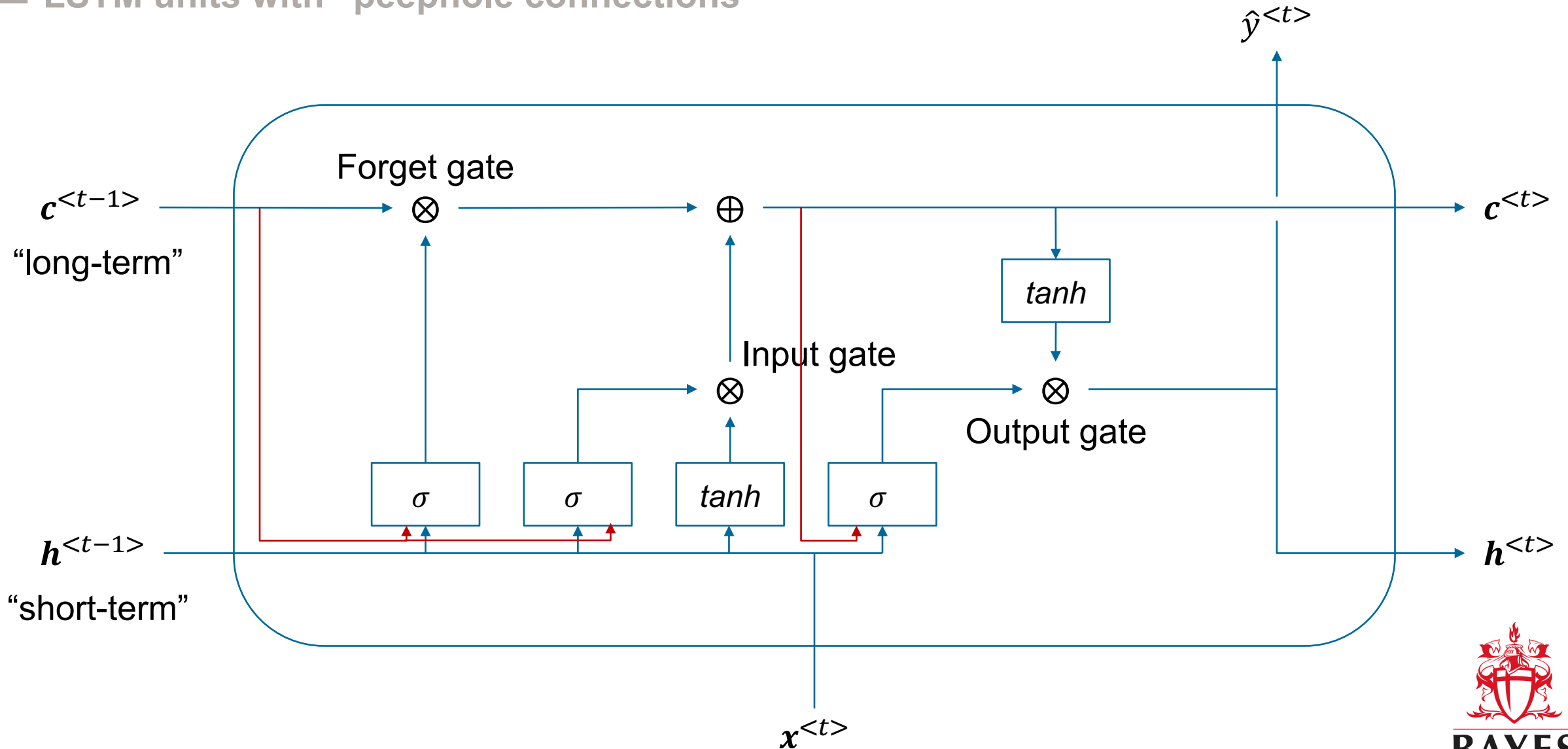
- Knowledge acquired so far as a state that is managed
- Use “gates” to add or remove information in each recurrent unit
  - Remove information that is no longer relevant
  - Selectively add information from current input that will be relevant later down the line
- Output based on the state and the input



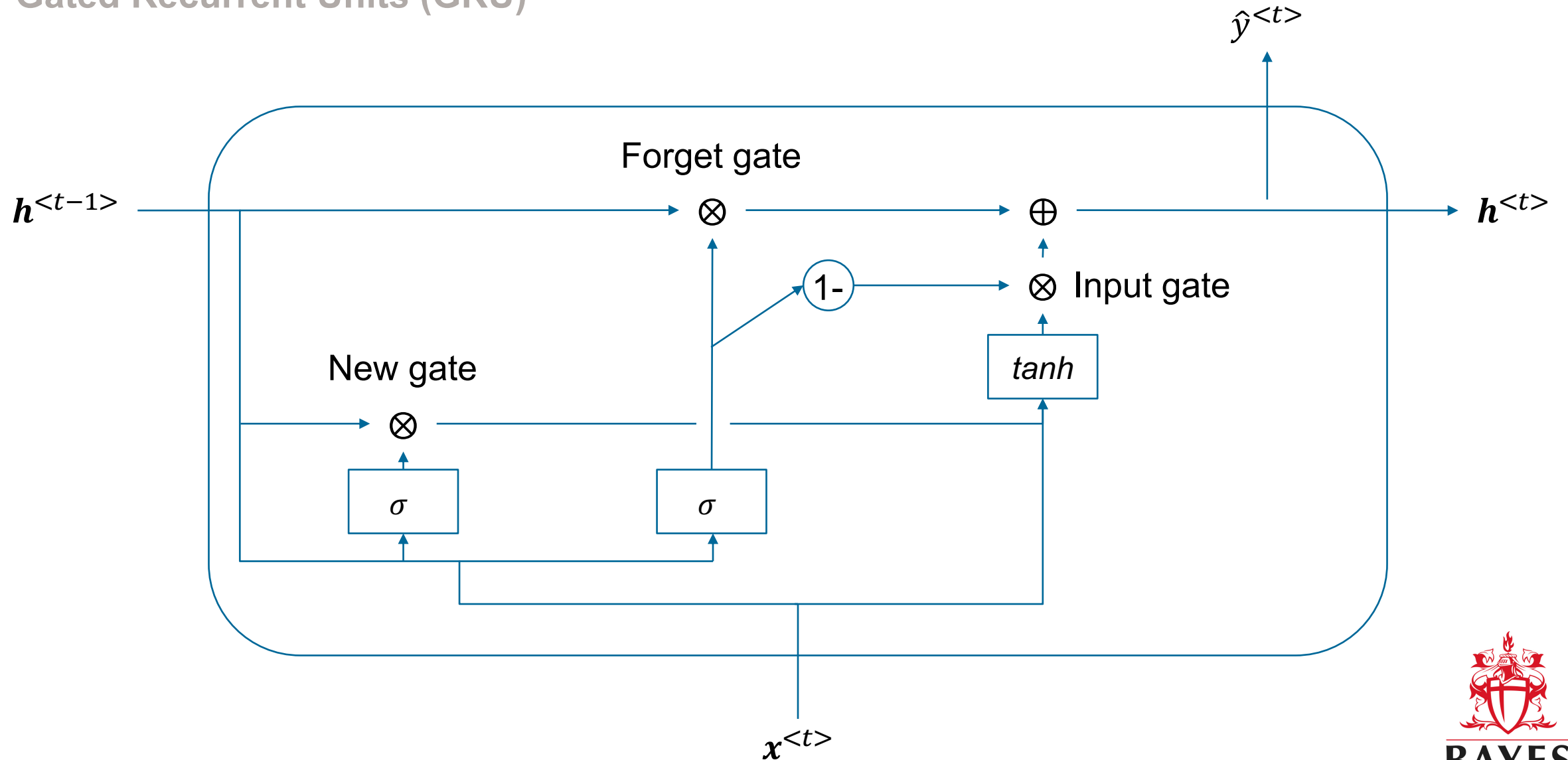
## Long Short-Term Memory (LSTM) cells



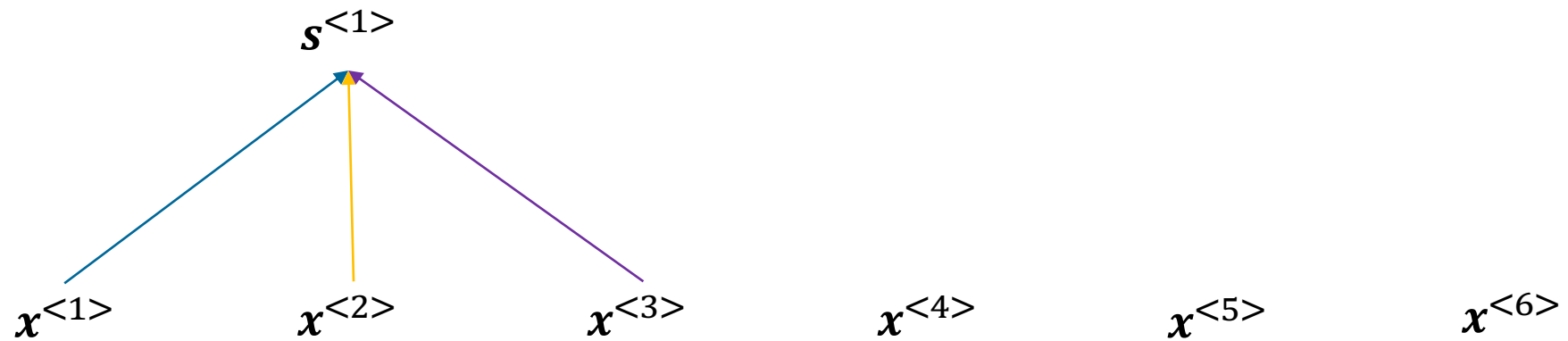
## LSTM units with “peephole connections”



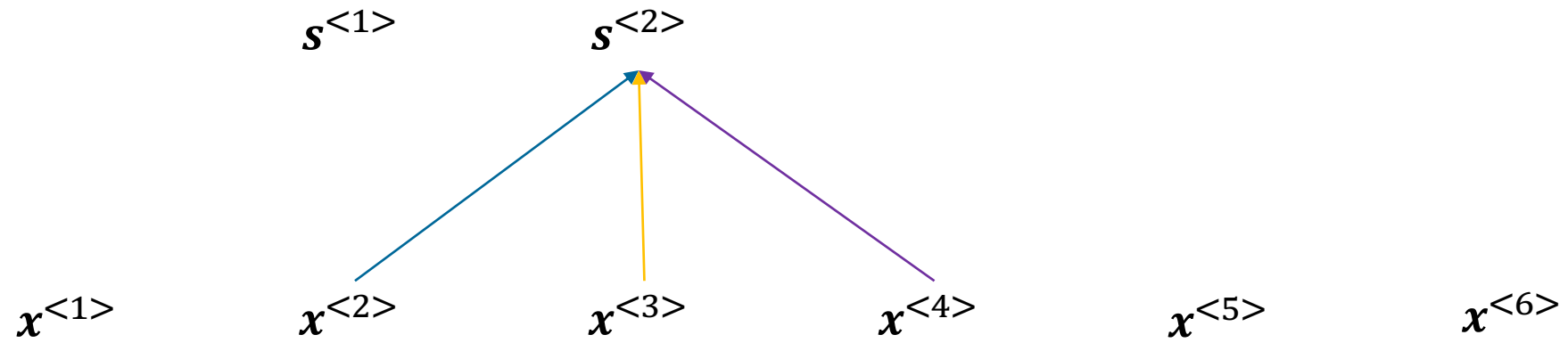
## Gated Recurrent Units (GRU)



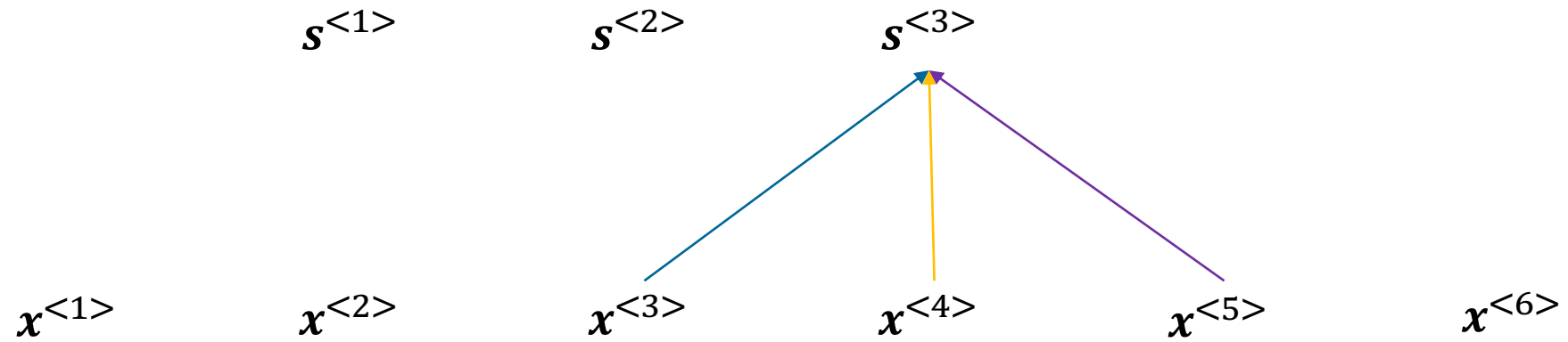
## 1D convolutional layers



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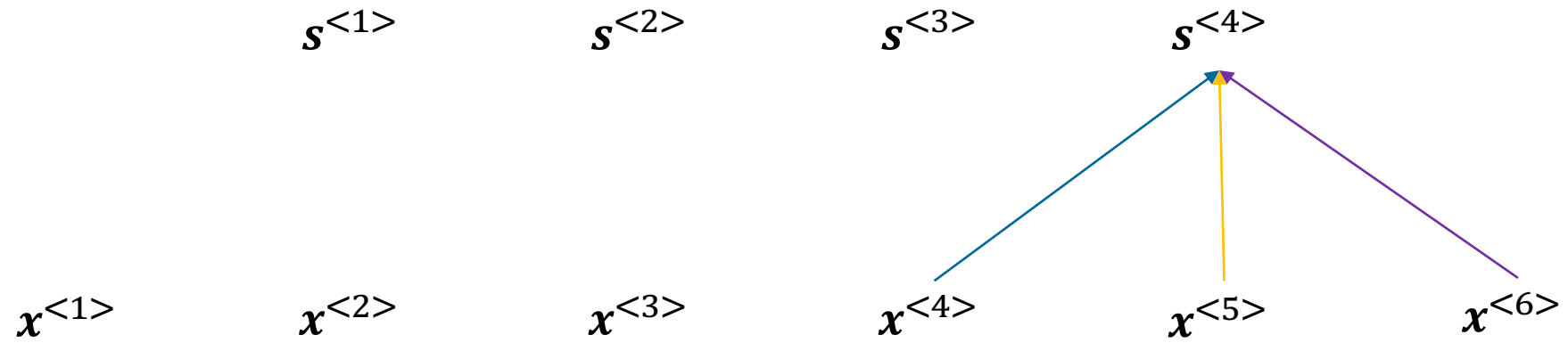


## 1D convolutional layers





## 1D convolutional layers



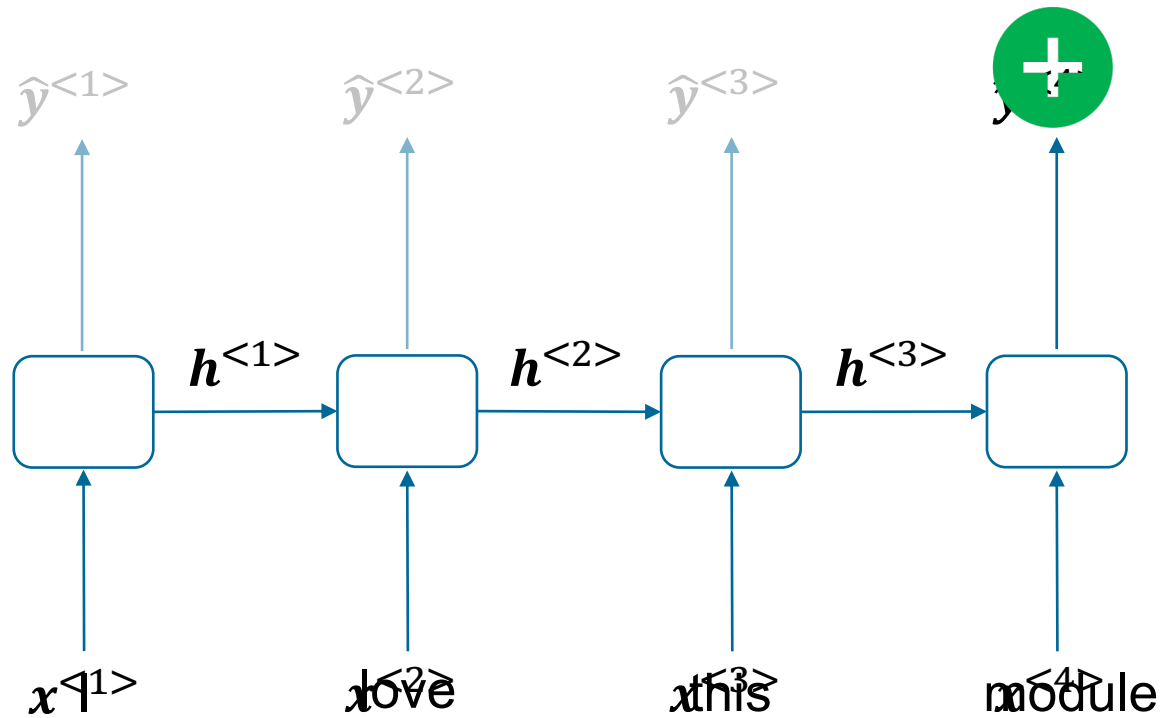
## Long-term memory in practice





# RNN variants and their applications

## Sequence-to-vector networks

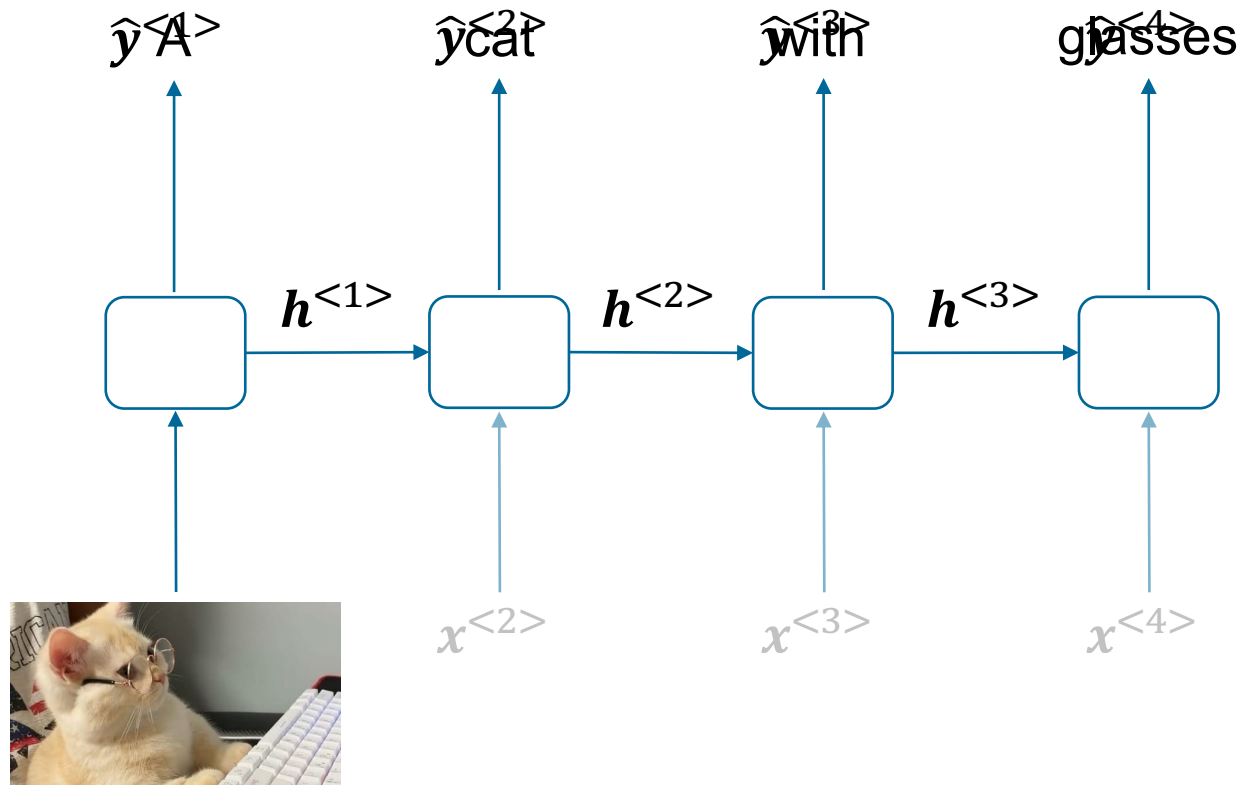


For example:

- Video activity recognition
- DNA sequence probing
- Sentiment classification



## Vector-to-sequence networks

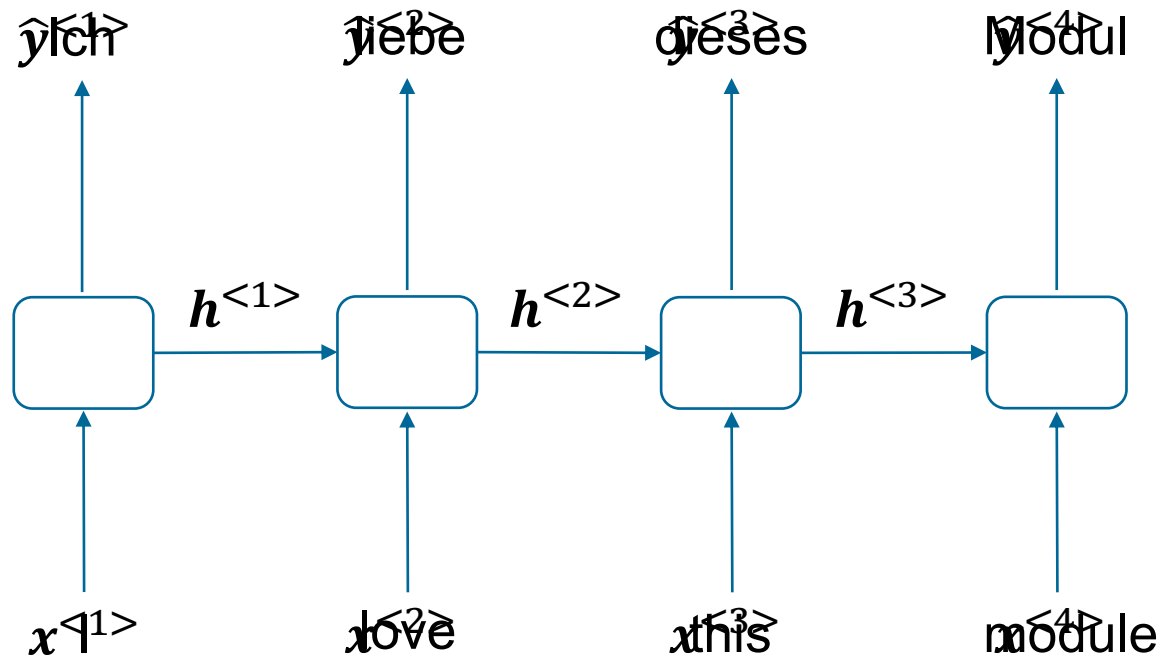


For example:

- Text generation
- Music generation
- Image captions



# Sequence-to-sequence networks



For example:

- Speech recognition
- Price predictions
- Translations

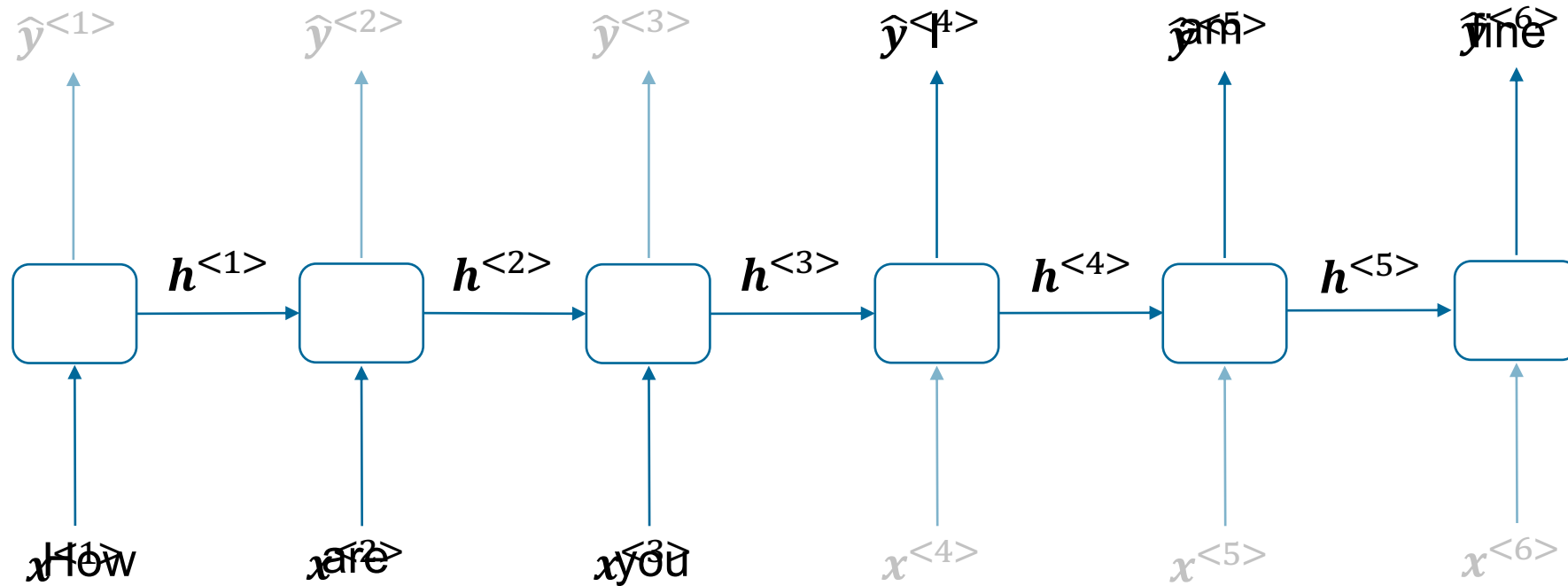


Let's use a sequence-to-sequence network to forecast multiple time steps ahead



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# Encoder-decoder networks



For example:

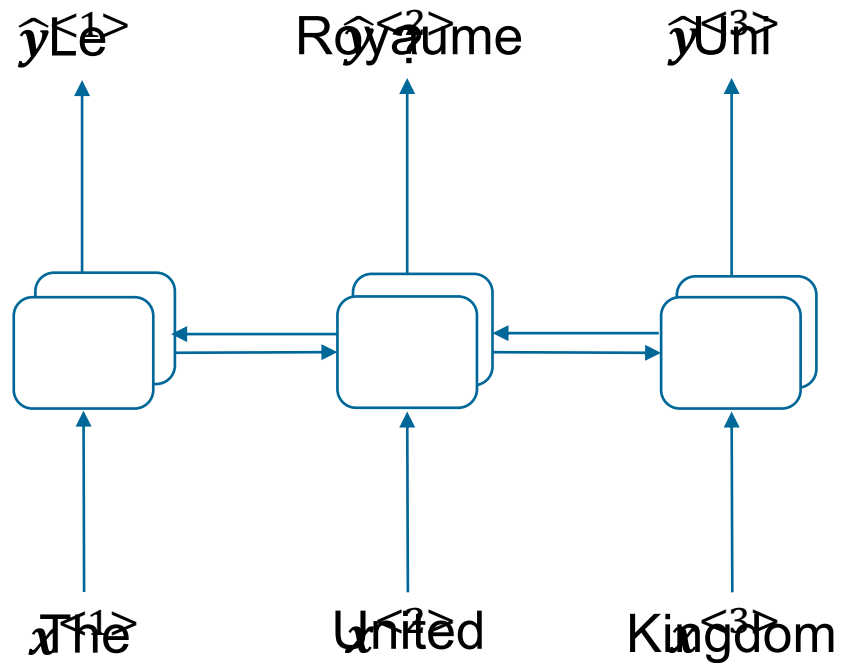
- Translations
- Dialogue



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## Bidirectional RNNs – looking into the future



For example:

- All sorts of NLP
- Also, in combination with the previous



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# Data handling with TensorFlow

# The data problem with deep learning



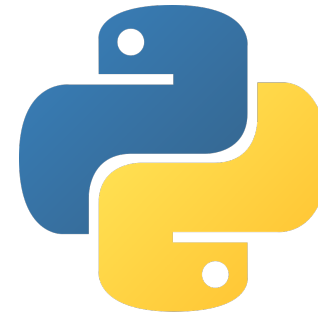
Complex data  
preprocessing



Instead of a “normal” dataset, work  
with TensorFlow’s Data API

## The TensorFlow Data API

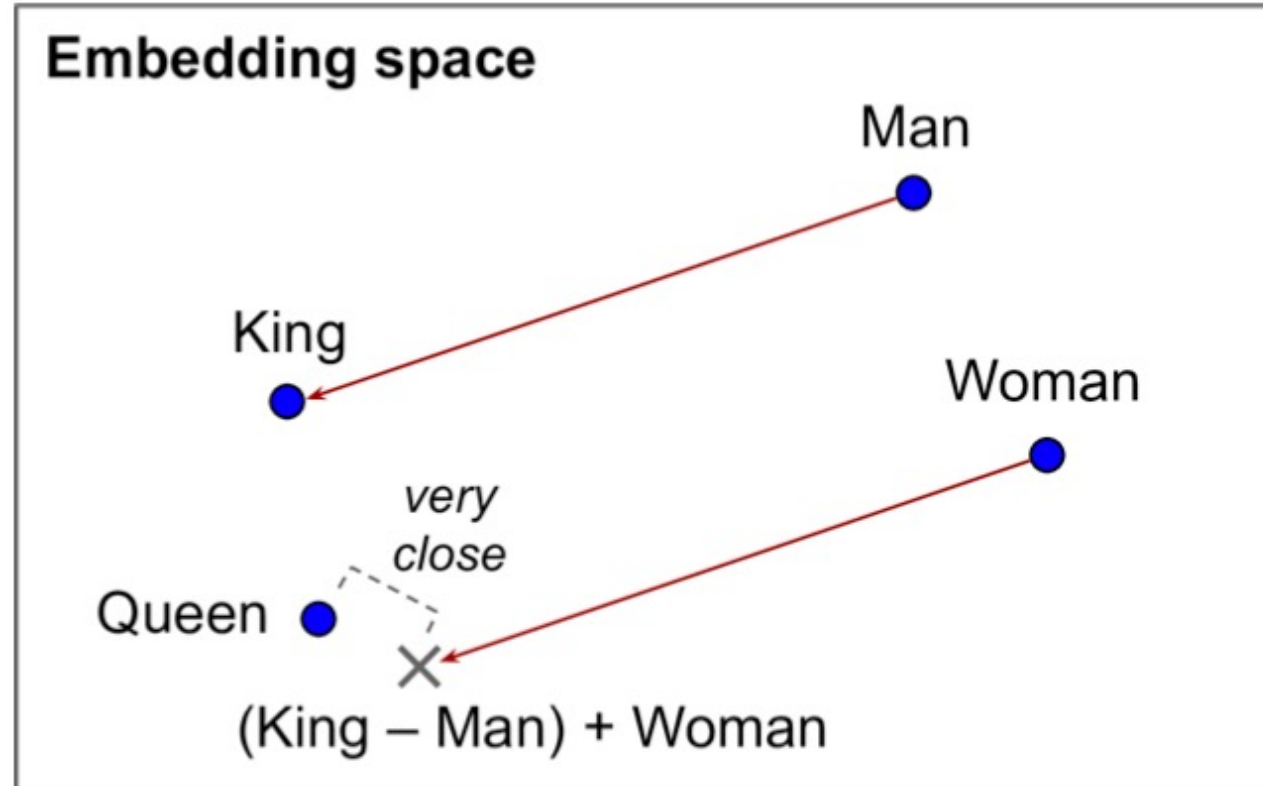
- Go through part 2 of the notebook “*ADL\_Week 9\_Recurrent Neural Networks.ipynb*”
- We introduce some of the key functionalities of the TensorFlow Data API
- This is useful for models in general, but it is particularly important for RNNs, since we need to do a lot of data manipulation





Creating music with RNNs – time permitting

## A note on embeddings



Let's take a look: <https://projector.tensorflow.org>

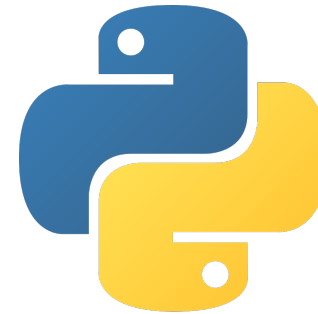
Source: Géron



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## Let's be creative

- Go through part 3 of the notebook “*ADL\_Week 9\_Recurrent Neural Networks.ipynb*”
- We develop a model that learns to predict chorales written by Joghann Sebastian Bach... and can create new ones in the same style!
- In principle, this is an extension of what we have learned so far about RNNs. However, there are a few details on data wrangling that make it an important exercise





See you next week!



## Sources

- DeepLearning.AI, n.d.: [deeplearning.ai](https://deeplearning.ai)
- Garnelo, 2020, Lecture 6: Sequences and Recurrent Networks:  
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