For ten\_rep\_20 –

Decrease in trees is steady – is this because of natural deaths? yes

Previously you said that when land\_owership=FALSE then all users act as hunters and will cull whenever possible. In this scenario land\_ownership=TRUE. Culling decreases to 0 after time step 10, yet yield keeps increasing. Is this because the users can’t cull and so they tend their crops? Or is this because of natural die off of trees (steady decrease in trees). Die off. Yield will plateau if no more culling

When land\_ownership=TRUE are users more inclined to tend crops rather than cull, unless resources are reducing yield? yes

For the land tenure scenario, assuming that we can tweak GMSE so that there are different policies on private and public land. I worry this is going to be a really obvious outcome – the users will clear all of their land as costs will be negligible, and then as soon as they hit public land costs will go up, culling will go down. Is it not just the same dynamics that we would expect if we started with no private land?

Alternative – see flow diagram. Could also include two scenarios – one where users act independently (private land tenure), and one where users act together (indigenous communal land tenure)

Establish baseline – null hypothesis

Don’t add too many things – simple

Framing is key – conceptual framing –

REDD+ - what is the interesting thing? What is the interesting function / dynamic?

Read Jeremy’s paper

Don’t overthink the modelling – more effort into framing