# **EOOP Preliminary Project**

"CAR RENTAL COMPANY"

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### 1. "The story" – Description of the project

#### **Brief Introduction**

The main goal of this project is to develop an C++ application which is going to store all necessary data for the Car Renal Company. Program will by equipped with a simple user interface allowing the company manager to have a look (and export it to ".xlsx" file) on all important statistics to keep hand on plus all the time, menage employees, check cars rental status and whole needed history. In addition application will be storing data in the ".txt" file which could be saved and loaded at any point.

#### Concept of user interface

The user interface fill work like a tree. First of all user will choose the operation (for example change car technical review) then will search for a list member (usage of find functions) to at the end insert new data (after correct validation).

#### Limits and restrictions

The biggest problem of the application is users action, so to reduce that factor manipulating rental history will be forbidden and removing will be protected by typing and sentence to confirm action. Other type of error is invalid data type or file type to solve those issues there will be special set of methods to validate input data for example remove extra spaces or VIN pattern to protect user from inserting senseless data. Last but not lest we need to take care of memory allocating to prevent all segmentation faults and core dumps for prevent that application will be based on memory map (that may change an new uploaded version will be at GitHub repository <a href="https://github.com/tymzar/EOOP-Car-Rental-Company">https://github.com/tymzar/EOOP-Car-Rental-Company</a>).

#### Class explanation

CarRentalCompany - The core of the application (contains rest of the classes), it stores all the data. It handless every operation on performed on lists and calculations/inserts of the data.

Employee – alone branch if the structure created to keep all workers and eye on their work (notifying if car fueling is needed).

Customer – a class which holds all the data needed to be a customer and all his history with the company.

Car – holds all data about the car, every car is unique (differentiated by VIN number) also contains important information about the rental process for example who last rented it or its current status.

RentalData – head of the report rental data it hold most important information about rental.

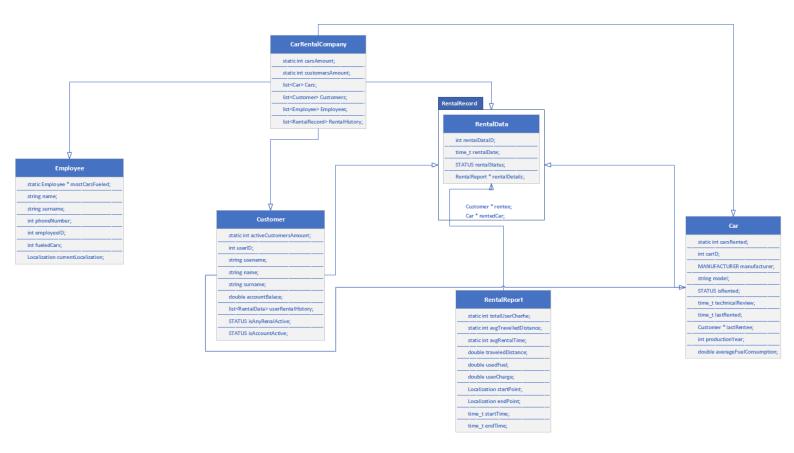
RentalRecord – Extended RentalData of Car pointer and Customer pointer to avoid looping while compiling.

RentalReport – biggest data holder in the project. Contains all details about the rental which are used to create statistics helping develop company in wright direction.

### 2. Memory map

Pdf format of the map can be found in the GitHub repository in docs directory

https://github.com/tymzar/EOOP-Car-Rental-Company



### 3. Declaration of the classes – preliminary c++ code

All the C++ classes can by found in the GitHub repository <a href="https://github.com/tymzar/EOOP-Car-Rental-Company">https://github.com/tymzar/EOOP-Car-Rental-Company</a>

### Class CarRentalCompany

Members			
int carsAmount;	Number of cars available in the fleet		
int customersAmount;	Number of customers in the DataBase		
list <car> Cars;</car>	List of all cars		
list <customer> Customers;</customer>	List of all customers		
list <employee> Employees;</employee>	List of all employees		
<pre>list<rentalrecord> RentalHistory;</rentalrecord></pre>	List of ever rental		
Public Met	thods		
<pre>CarRentalCompany([]);</pre>	Constructor and Deconstructor		
~CarRentalCompany();			
<pre>void addCar(Car&amp; car);</pre>	Addition of unique car to the list		
<pre>void addCustomer(Customer&amp; customer);</pre>	Addition of unique customer to the list		
<pre>void addEmployee(Employee&amp; employee);</pre>	Addition of unique employee to the list		
void addRentalData(RentalRecord	Addition of unique RentalRecord to		
& RentalRecord);	the list		
<pre>void removeCar(int VINnumber);</pre>	Removal of car by VINnumber		
<pre>void removeCustomer(int customerDBID);</pre>	Removal of customer by DataBaseID		
<pre>void removeEmployee(int employeeDBID);</pre>	Removal of employee by DataBaseID		
<pre>Car* getCar(int carDBID);</pre>	Method returns (goes to) wanted car		
<pre>Customer* getCustomer(int customerDBID);</pre>	Method returns (goes to) wanted customer		
<pre>Employee* getEmployee(int employeeDBID);</pre>	Method returns (goes to) wanted employee		
RentalRecord * get RentalRecord	Method returns (goes to) wanted rental		
(int RentalRecord DBID);	data		
<pre>void updateCar(int carDBID);</pre>	Method allowing user to go through all car data and update it.		
<pre>void updateCustomer(int customerDBID);</pre>	Method allowing customer to go through all car data and update it.		
<pre>void updateEmployee(int employeeDBID);</pre>	Method allowing employee to go through all car data and update it.		
<pre>void updateRentalRecord(int rentalDataDBID);</pre>	Method allowing RentalRecord to go through all car data and update it.		

<pre>void addData(DATA TYPE type);</pre>	Method (middle-man) passing options as		
, _ ,,,	data specified as DATA_TYPE type to be		
	added		
<pre>void removeData(DATA_TYPE type, int memberDBID);</pre>	Method (middle-man) passing options as		
, _ ,, ,,	data specified as DATA_TYPE type to be		
	removed		
<pre>void updateData(DATA_TYPE type);</pre>	Method (middle-man) passing options as		
	data specified as DATA_TYPE type to be		
	updated		
<pre>void saveData(string path);</pre>	Method saving all data to the file		
<pre>void loadData(DATA_TYPE type, string path);</pre>	Method loading data form file (all or		
	just one class)		
<pre>void getData(DATA_TYPE type, int memberDBID);</pre>	Method that returns searched list		
	member to run action		
<pre>void exportStatisticsToXLSX();</pre>	Method creating xlsx file with all		
	company statistics		
<pre>void getStatistics();</pre>	Method printing all statistics		
<pre>int returnNumberOfCars();</pre>	Returns number of all cars available		
	in the fleet		
<pre>int returnNumberOfCustomers();</pre>	Number of customers in the DataBase		
<pre>void outData(ostream&amp; out);</pre>	Return all data to ofstream variable		
<pre>void printData(DATA_TYPE type);</pre>	Method (middle-man) passing selected		
	DATA_TYPE type to ofstream variable		
Operators			
<<	Return all data to ofstream variable		

### Class Car

Members			
static int carsRented;	Number of cars rented		
int carID;	Unique Car ID		
MANUFACTURER manufacturer;	Manufacturer of the car		
string model;	Car model		
string VINnumber;	Car VIN number		
STATUS isRented;	Car rental statis		
<pre>time_t technicalReview;</pre>	Next car technical review		
<pre>time_t lastRented;</pre>	Last time car was rented		
Customer * lastRentee;	Last car rentee		
<pre>int productionYear;</pre>	Car production year		
double averageFuelConsumption;	Car average fuel consumption		
Public Methods			
Car([]);	Constructor and Deconstructor		
~Car();			
<pre>int getCarID();</pre>	Returns car ID		
MANUFACTURER getManufacturer();	Returns car manufacturer		
<pre>string getModel();</pre>	Returns car model		
<pre>STATUS getIsRented();</pre>	Returns car rental status		
<pre>time_t getTechnicalReview();</pre>	Returns car next technical review		
<pre>time_t getLastRented();</pre>	Returns car last time car was rented		
<pre>Customer * getLastRentee();</pre>	Returns car last rentee		
<pre>int getProductionYear();</pre>	Returns car production year		
<pre>double getAverageFuelConsumption();</pre>	Returns car average fuel consumption		
<pre>double getCarRange();</pre>	Returns car car range		
<pre>void updateCarID(int x);</pre>	Updates car ID		
<pre>void updateManufacturer(MANUFACTURER x);</pre>	Updates car manufacturer		
<pre>void updateModel(string x);</pre>	Updates car model		
<pre>void updateTechnicalReview(time_t x);</pre>	Updates car rental status		
<pre>void updateLastRented(time_t x);</pre>	Updates car next technical review		
<pre>void updateLastRentee(Customer x);</pre>	Updates car last time car was rented		
<pre>void updateProductionYear(int x);</pre>	Updates car last rentee		
<pre>void updateAverageFuelConsumption(double x);</pre>	·		
<pre>void toggleIsRented();</pre>	Inverts car rental status		
<pre>void printData();</pre>	Return all data to ofstream variable		
Operators			
<pre></pre>			

### Class Customer

Members			
static int activeCustomersAmount;	All coustomers with active accuonts		
int userID;	Customer DataBase ID		
string usename;	Customer username		
string name;	Customer name		
string surname;	Customer surname		
double accountBalace;	Customer account balance		
list <rentaldata> userRentalHistory;</rentaldata>	Customer renal history		
STATUS isAnyRenalActive;	Customer rental status		
STATUS isAccountActive;	Customer account status		
Public Meth	nods		
<pre>Customer();</pre>	Constructor and Deconstructor		
~Customer();			
<pre>int getUserID();</pre>	Returns customer ID		
<pre>string getUsername();</pre>	Returns customer username		
string getName();	Returns customer name		
<pre>string getSurname();</pre>	Returns customer surname		
<pre>double getAccountBalace();</pre>	Returns customer account balance		
list <rentaldata> getUserRentalHistory();</rentaldata>	Returns customer rental history		
STATUS getIsAnyRenalActive();	Returns customer rental status		
STATUS getIsAccountActive();	Returns customer account status		
<pre>void updateUserID(int x);</pre>	Updates customer ID		
<pre>void updateUsername(string x);</pre>	Updates customer Username		
<pre>void updateName(string x);</pre>	Updates customer Name		
<pre>void updateSurname(string x);</pre>	Updates customer Surname		
<pre>void updateAccountBalace(double x);</pre>	Updates customer Account Balance		
<pre>void updateUserRentalHistory(RentalData&amp; x);</pre>	Updates customer rental history		
<pre>void toggleIsAnyRenalActive();</pre>	Inverts customer rental status		
<pre>void toggleIsAccountActive();</pre>	Inverts customer account status		
<pre>void addUserRentalHistory(RentalData* rentalData);</pre>	; Addition to customer rental history		
<pre>void printAllCustomerData();</pre>	Method prints all customer data (only		
	last record from history)		
<pre>void printUserRentalHistory();</pre>	Method prints customer history.		
<pre>void printData(OUT_CUSTOMER type);</pre>	Method (middle-man) passing selected		
	OUT_CUSTOMER type to ofstream		
	variable		
<pre>void outData(ostream&amp; out);</pre>	Prints all car data		
Operator	S		
· · ·	Return all data to ofstream		
	variable		

### Class RentalData

Members			
<pre>int rentalDataID;</pre>	Data of rental record		
STATUS rentalStatus;	Customer surname		
<pre>RentalReport * rentalDetails;</pre>	Customer account balance		
Public Methods			
RentalData();	Constructor and Deconstructor		
~RentalData();			
<pre>STATUS getRentalStatus();</pre>	Returns rental status		
<pre>RentalReport * getRentalDetails();</pre>	Returns rental record		
<pre>void updateRentalDetails(RentalReport *);</pre>	Updates rental record		
<pre>void toggleRentalStatus();</pre>	Inverts rental status		
<pre>void notifyNearestEmployee();</pre>	Notifies nearest employee to fuel the car		
	(triggered after rental end)		
<pre>void notifyCustomer();</pre>	Notifies nearest customer about		
	insufficient balance to rent or after		
	renting a car		
Operators			
<< Return all data to ofstream variable			

### Class RentalData

Members			
Car * rentedCar;	Pointer to rented car		
Customer * rentee;	Pointer to car rentee (Customer rantee)		
Public Methods			
<pre>RentalRecord(){}</pre>	Constructor and Deconstructor		
~RentalRecord(){}			
<pre>Car * getRentedCar(){}</pre>	Returns pointer to rented car		
<pre>Customer * getRentee(){}</pre>	Returns pointer to rentee (customer)		
<pre>void updateRentedCar(Car * x){}</pre>	Updates pointer to rented car		
<pre>void updateRentee(Customer * x){}</pre>	Updates pointer to rentee (customer)		
Operators			
<< Return all data to ofstream variable			

# Class RentalReport

Members			
static int totalUserCharge;	t totalUserCharge; Full company profit		
static int avgTravelledDistance;	Average rental distance distance		
static int avgRentalTime;	Average rental time		
double travelledDistance;	Traveled distance		
double userCharge;	Customer renal charge		
double usedFuel;	Used fuel during the rental		
Localization startPoint;	Car localization at the start of the rental		
Localization endPoint;	Car localization at the end of the rental		
<pre>time_t startTime;</pre>	Rental start time		
<pre>time_t endTime;</pre>	Rental end time		
Public Methods			
<pre>RentalReport();</pre>	Constructor and Deconstructor		
~RentalReport();			
<pre>double getTravelledDistance();</pre>	Returns travelled distance during rental		
<pre>double getUsedFuel();</pre>	Returns used fuel during rental		
<pre>double getUserCharge();</pre>	Returns customer rental charge		
Localization getStartPoint();	Returns car rental start point		
Localization getEndPoint();	Returns car rental start end		
<pre>time_t getStartTime();</pre>	Returns rental start time		
<pre>time_t getEndTime();</pre>	Returns rental end time		
<pre>void updateTravelledDistance(double x);</pre>	Updates travelled distance during rental		
<pre>void updateUsedFuel(double x);</pre>	Updates used fuel during rental		
<pre>void updateUserCharge(double x);</pre>	Updates customer rental charge		
<pre>void updateStartPoint(Localization x);</pre>	Updates rental start time		
<pre>void updateEndPoint(Localization x);</pre>	Updates rental end time		
<pre>void updateStartTime(time_t x);</pre>	Updates rental start time		
<pre>void updateEndTime(time_t x);</pre>	Updates rental end time		
<pre>void avgTravelledDistance(time_t x);</pre>	Updates average rental distance		
Operators			
<<	Return all data to ofstream variable		

## Employee

Members			
Static int employeeAmount;	Varaible holding all employed employees		
static Employee * mostCarsFueled;	Pointer to employee with most cards		
	filed		
string name;	Employee name		
string surname;	Employee surname		
int phoneNumber;	Employee phone number		
<pre>int employeeID;</pre>	Employee DataBaseID		
<pre>int fueledCars;</pre>	Employee all cars fueled		
Localization currentLocalization;	Employee current localization		
Public Methods			
<pre>Employee();</pre>	Constructor and Deconstructor		
~Employee();			
<pre>string getName();</pre>	Returns employee name		
<pre>string getSurname();</pre>	Returns employee surname		
<pre>int getPhoneNumber();</pre>	Returns employee phone number		
<pre>int getEmployeeID();</pre>	Returns employee DataBaseID		
<pre>int getFueledCars();</pre>	Returns employee all cars fueled		
Localization getCurrentLocalization();	Returns employee current localization		
<pre>void updateName(string x);</pre>	Updates employee name		
<pre>void updateSurname(string x);</pre>	Updates employee surname		
<pre>void updatePhoneNumber(int x);</pre>	Updates employee phone number		
<pre>void updateEmployeeID(int x);</pre>	Updates employee DataBaseID		
<pre>void updateFueledCars(int x);</pre>	Updates employee all cars fueled		
<pre>void updateCurrentLocalization(Localization x);</pre>	Updates employee current localization		
Operators			
<<	Return all data to ofstream variable		

# Utilities.hpp

Enum			
MANUFACTURER	AUDI, BMW, SKODA, TOYOTA, FORD, HONDA,		
	VOLKSWAGEN		
STATUS	UNACTIVE, ACTIVE		
DATA_TYPE ALL, CAR, CUSTOMER, EMPLOYEE,			
	RENTAL_HISTORY		
OUT_CUSTOMER	ALL, USER_RENTAL_HISTORY		
nt employeeID; Employee DataBaseID			
int fueledCars; Employee all cars fueled			
Struct			
Localization	double longitude;double latitude;		

### 4. Testing

#### A. AIM OF THE TESTS

The biggest aim of the test is to present cases of incorrect an correct usage of the code, and get along with the structure of the project.

#### B. EXAMPLES

Below in the table I will show few examples of the test which will be later on implemented. (It's only a small portion of the tests, because concept in every single one is similar)

Classes	Operation	Data	Correct Result	Result
CarRentalCompany.hpp Employee.hpp	Add new employee	Employee already exists New Employee	Adding employee to list	Emit error ang do to the main menu Add employee to list
CarRentalCompany.hpp Employee.hpp Car.hpp Customer.hpp RentalData.hpp RentalReport.hpp	Load data from file	Wrong file type Wrong file structure File do not exists Correct file	Importing all the data	Display correct error and ask again for file path  Import all data and show main menu
CarRentalCompany.hpp Customer.hpp RentalData.hpp RentalReport.hpp	Add new rental	Inserting wrong input type Correct rental data	Adding new rental	Display error and ask for correct input type Add data to list and go to main menu
CarRentalCompany.hpp Car.hpp Customer.hpp RentalData.hpp RentalReport.hpp	Toggle rental status	Rental status is INACTIVE  Rental status in ACTIVE	Error every rental can by ACTIVE only once Change status to INACTIVE	Error displayed rental has ended and cannot be resumed Successfully change status and go bac to main menu