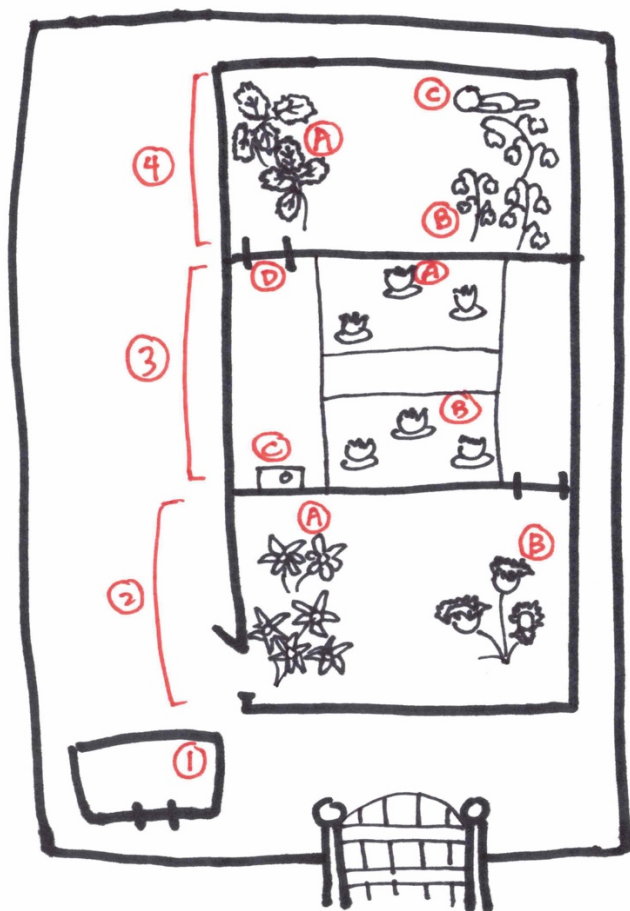


## The Grim Greenhouse

Mr. Eldwick is known for two things: his skill in breeding rare flora and his mastery in brewing powerful potions using his plants. Mr. Eldwick keeps to his home, only showing up in town once a month to sell his potions. However, Mr. Eldwick has not been seen in quite some time, and the townspeople are worried. The party has been sent to investigate.



There is a large fence around Mr. Eldwick's property, and the gates are closed. In the center is an enormous greenhouse (2, 3, 4). The one-way glass of the greenhouse is reinforced with spell-work and is unbreakable. In the bottom left corner is a modest cottage (1).

1. The cottage's door is locked. Inside, the players find:
  - Two antidote potions
  - A notebook with a number: 3402
2. The door of the greenhouse is ajar.
  - A. 2d4 swarms of bees are hidden in the coneflowers. They will attack if they feel threatened.
  - B. The Venus flytraps have not been fed in a while and will attempt to eat the players.
3. To get to the next door, the players must cross a stretch of water. The bridge is submerged.
  - A. Lotuses on floating lily pads dot the water. They will poison players when touched.
  - B. Hidden seaweed will try to pull any swimmers to the bottom.
  - C. If this lever is pulled, the water will drain and uncover the bridge. [D]
  - D. The door requires a key code (3402). Can be bypassed with brute force or hacking.
4. The final room of the greenhouse is filled with a heavy odor that causes drowsiness. The players will need to roll to resist sleep.
  - A. An overgrown patch of stinging nettles will damage players.
  - B. As the players get closer to the bluebells, the difficulty to resist sleep grows higher.
  - C. Mr. Eldwick is lying here, fast asleep. He is wearing a gas mask with a small crack.

When the players wake Mr. Eldwick, he will thank them profusely and give them rewards:

- His newest potion, the Draught of Deathless Sleep. Can be given to a person on the verge of death to keep them alive.
- Several more powerful healing potions
- A small amount of gold