



A PLUSH ESCAPE

by Jan Bundesmann, CC-BY-SA 4.0
creativecommons.org/licenses/by-sa/4.0/



Imagine being a child again! You enter this marvelous place, your favourite toy store: To your right there are tons of sweets, behind them you spot matchbox cars. Your glance wanders to the right and you catch sight of... is it legs? Huge, tall legs? Following them upwards you recognize this thing as one of the robots you know from the telly. But this huge hall is not everything. Above the head of the robot guardian you spot hanging chambers. They are filled with even more toys. There is a tube connecting them. And another one leading even further upstairs. On one box a gigantic teddy bear sits and watches the scenery.

Curious, you are running towards the uppermost box. It is at the rooftop and you can see that someone built a toy city outside the windows. Inside there is the most complete zoo of plush toys you have ever seen.

Now, let's travel in time! Humans don't exist anymore and the mall where the toy store is located is in the hand of living plush toys. You play a group of plushies that just awakened in the uppermost room. Together you progress through the store and eventually you will have to decide:

Is this a place to stay or do you want to escape?

1

A glass box at the rooftop of the mall with a great view over the city. A door would lead to the rooftop, but it is locked. There are dolls and plushies. Next to the entrance there are two wire baskets. They held the blue tigers, that now reside in room 3. A ramp leads to the lower levels.

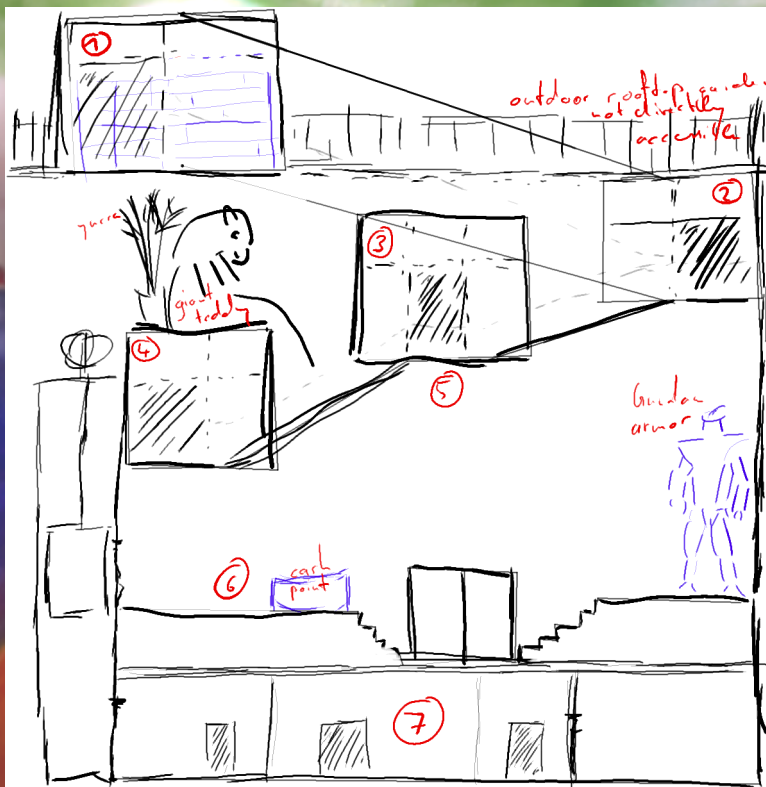
A pink elephant, **Doroteo Citarella**, can be found here at every time. He has developed a taste for washing powder and is now addicted. He mistakes a toy washing machine as a real one and keeps looking for the washing powder inside.

2

This room has two doors leading to the upper and the lower tube, respectively. Both were "enforced" by lego bricks. Originally all the things in here were packaged. Waves of plushies, however, have ravaged the place. Boxes are torn open and the doors have been dismantled to a large extent.

4

Lair of the **Grizzly Blooddrop Association**, led by **W'n**, a rather large teddy bear, very brutal. With his gang he is terrorizing the toy store. W'n's right hand is **Bun Kosal**, a red fox with a white belly. He is not originally from the store but has been left there in favor of a new toy, a blue tiger.



3

This room was full of science toys: chemistry boxes, construction sets, basic electronics. There are two doors: one to the tube and an exit to the upper level of the mall. Both doors are locked now, since this room is the base of the **Société des Tigres Bleus**. They occupied the room right in the beginning of the takeover. Then they started some experiments.

5

Every second day, approximately, there is a **soap box race** in the tube. At these times the tube is quite crowded, otherwise it is one of the more boring places in the store.

6

Main sales area inhabited by the majority of the plushies. They are governed by the Unity Board. The society was founded by the wise koala lady **Woolburry** – mainly because she was tired of governing the community all by herself.

Members of the board are chosen (somehow, not very democratically) anew every two weeks. New member usually ump around the whole first day being happy about their promotion. They proudly tell their new status to everyone who in turn ist very impressed or at least pretend to be. In fact there is no clear set of tasks and no privileges neither. Eventually it is still Woolburry who makes the decisions but she has a buffer around herself and gains time while everyone is discussing the current situation.

7

Basement with office, changing rooms, toilets, laundry room and exit