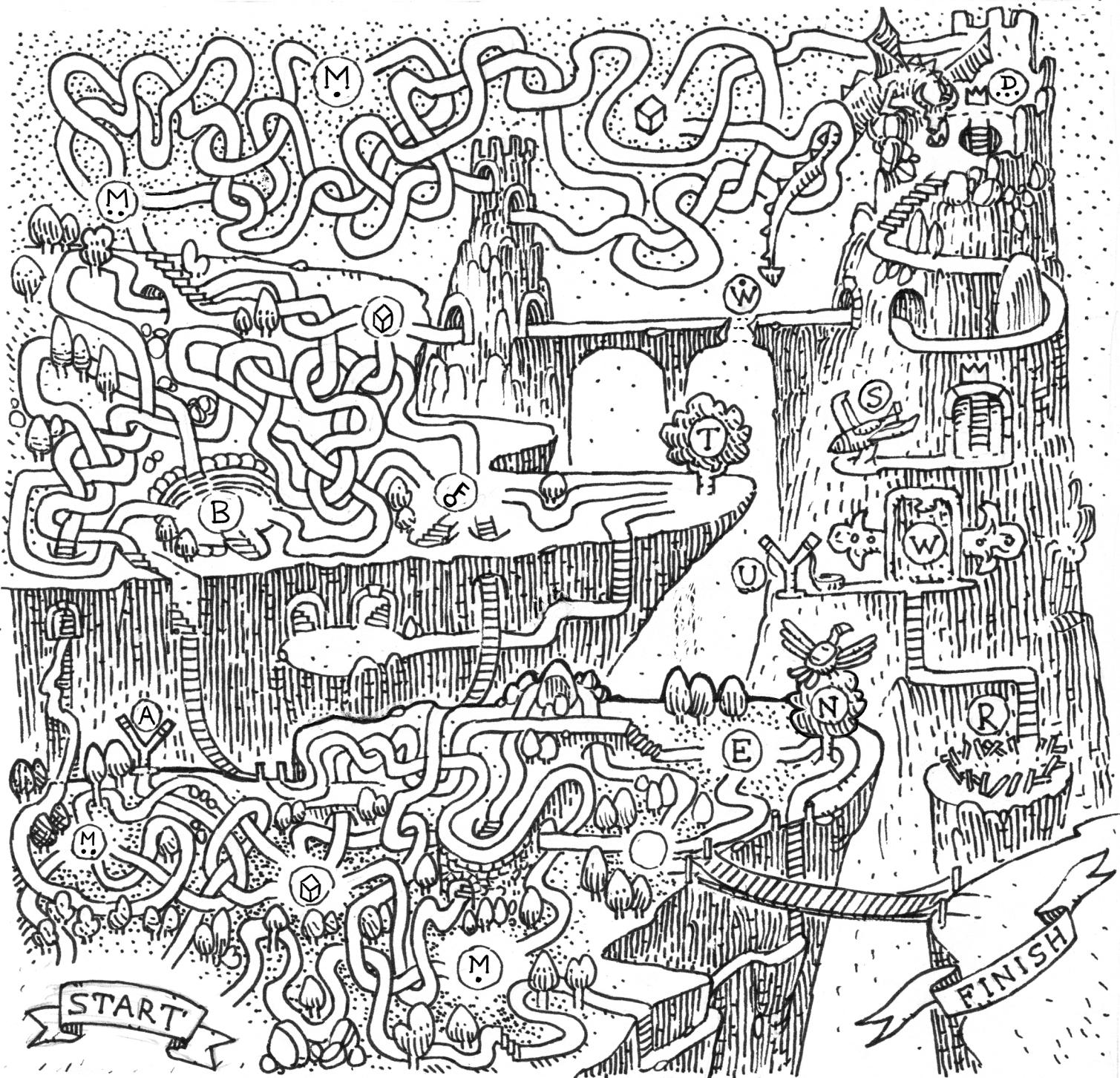
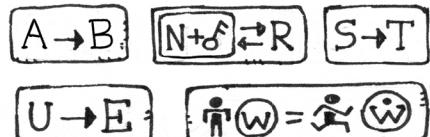


FATE AT WORK

Marco Salogni



You need a D6 or something that takes its place, a pencil and an eraser. Start with three hearts and three punches (Cross the icon) and choose a way to start. You can never retrace your steps, the road must be traveled to the end, if you want you can retrace the same road at the cost of a heart. When you arrive in a square with the dice, roll the dice and assign the corresponding rewards: 1 = plus a heart (Max 3 hearts), 2 = plus a punch (Max 4 punches), 3 = plus an eye (Max 2 eyes), 4 = plus a heart, 5 = plus a punch, 6 = minus a heart. When you meet a monster arriving in a clearing with an M you MUST face it, compare the number of your fists with his (The monster is indicated with an M and the dots indicate his fists), if you have more you have won (clear the your punches needed to beat him) and you can erase it from the map, if you have less he wins, he erases a heart. If you're still alive, go another way.

If you have an eye, you can use it to avoid a collision with the monster and go unnoticed (Delete one eye).

To win you have to reach the Dragon (the Dragon has 3 punches) defeat him and run away for the last suspension bridge. Of course if you also eliminated multiple monsters in completing the mission, you can boast of being a fearless hero.

Good luck