

For the last few months goblins have been stealing occasional sheep or two. Recently they started taking cows and a dog, you have been hired to stop it.

1) Following the trail, the goblins have taken over an abandoned church outside of town. The path climbs a hill of overgrown terraces with patrols.

2) To the side of the trail is a cave with one tomb. The burial hides a secret passage into the depths of underground labyrinth network.

3) The roofless ruins of the church are being used as an outpost by the goblin raiders. Behind the altar, doors to the catacombs have been broken off their hinges.

4) As the stairs descend, they wind past a beautiful sculpture of the former church's deity. The path continues until it reaches an intersection.



5) The gates to the catacombs are chained shut and "Dead Inside" has been painted on the floor in goblin. It is full of undead but in the back is the church vault full of gold and relics.

6) The goblins are using the mawing chambers as a barracks and kitchen. The room smells of foot sweat and badly cooked meat.

7) The Elf witch who leads the goblins is using an underground chapel as her laboratory and throneroom. She has been feeding her pet the stolen livestock.

8) The former cistern has run dry. Pillars support the room that was once a massive pool of water. The river that once fed it has died to a trickle.

9) The witch's pet is a young shadow dragon that grows more ravenous. The room is slowly being consumed by a portal to the dark realm.

