

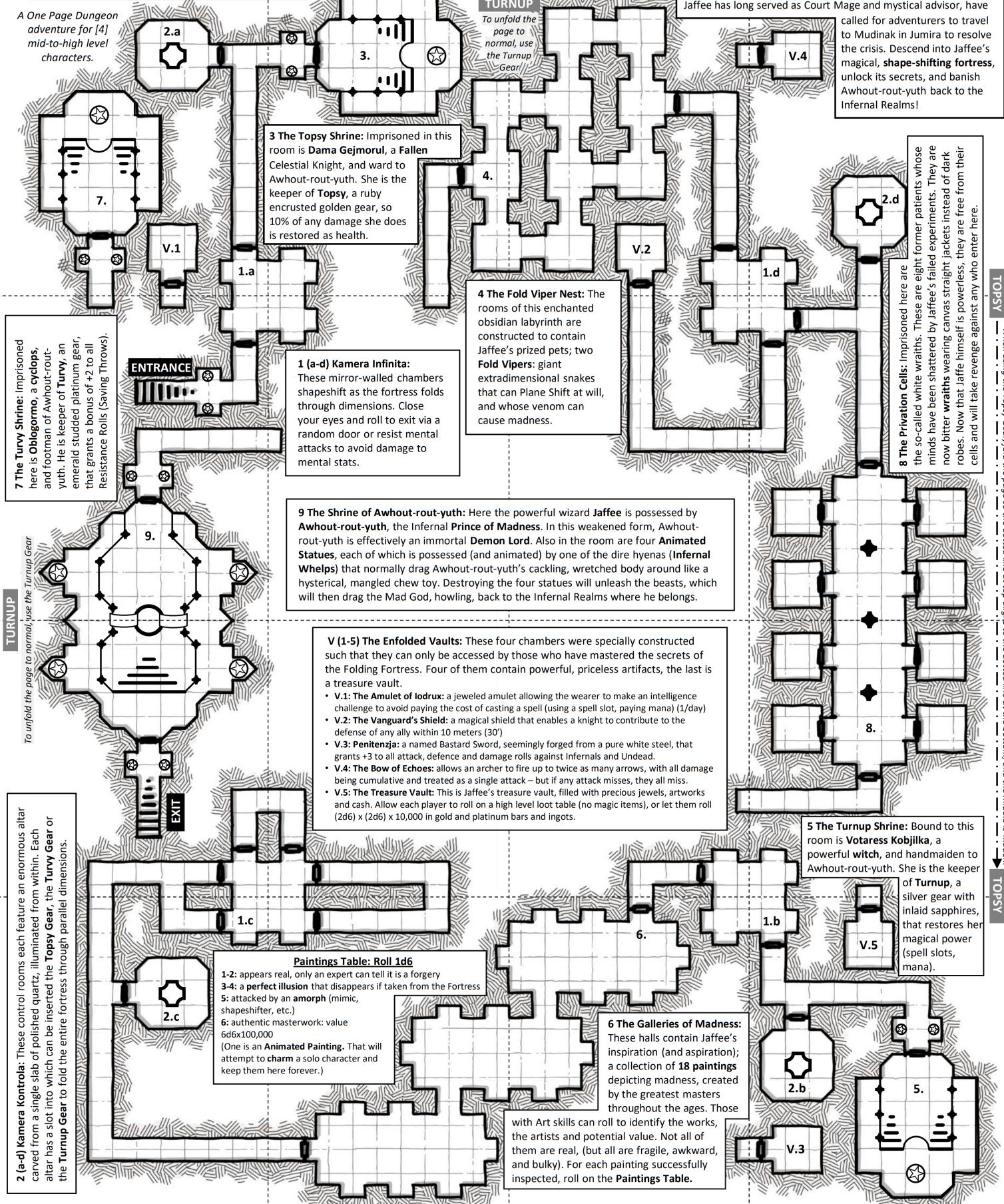
The Fantastical Folding Fortress of Jaffee the Mad!

A One Page Dungeon adventure for [4] mid-to-high level characters.

Jaffee Jafaharz, otherwise known as Jaffee the Magnificent, has attempted to imprison Awhout-rout-yuth, the Infernal Prince of Madness but it backfired! The treacherous god has possessed and enslaved Jaffee and unleashed a terrible curse across the land, driving thousands

into raving hysterics! Now the powerful Gehasam family, whom Jaffee has long served as Court Mage and mystical advisor, have

called for adventurers to travel to Mudinak in Jumira to resolve the crisis. Descend into Jaffee's magical, shape-shifting fortress, unlock its secrets, and banish Awhout-rout-yuth back to the Infernal Realms!



2 (a-d) Kamera Kontrola: These control rooms each feature an enormous altar carved from a single slab of polished quartz, illuminated from within. Each altar has a slot into which can be inserted the **Topsy Gear**, the **Turvy Gear** or the **Turnup Gear** to fold the entire fortress through parallel dimensions.

Paintings Table: Roll 1d6

- 1-2: appears real, only an expert can tell it is a forgery
- 3-4: a perfect illusion that disappears if taken from the Fortress
- 5: attacked by an **amorph** (mimic, shapeshifter, etc.)
- 6: authentic masterwork: value 6d6x100,000
(One is an **Animated Painting**. That will attempt to charm a solo character and keep them here forever.)

6 The Galleries of Madness: These halls contain Jaffee's inspiration (and aspiration); a collection of **18** paintings depicting madness, created by the greatest masters throughout the ages. Those with Art skills can roll to identify the works, the artists and potential value. Not all of them are real, (but all are fragile, awkward, and bulky). For each painting successfully inspected, roll on the **Paintings Table**.

5 The Turnup Shrine: Bound to this room is Votress Kobjilka, a powerful **witch**, and handmaiden to Awhout-rout-yuth. She is the keeper of **Turnup**, a silver gear with inlaid sapphires, that restores her magical power (spell slots, mana).