Vectors

March 8, 2023

1 Vectors in numpy

1.1 Pro Tip

When you have a collection of items a computer will sometimes give you two ways to deal with it: piece by piece or as a collection. Always prefer the "as a collection" method if you have the choice.

2 Warmup

Suppose we want to use Python lists to represent vectors. Suppose we want to have a function that takes two Python vectors and adds them together. Write this function.

```
[1]: def addV(a,b):
    out = []
    for i in range(min(len(a),len(b))):
        out.append(a[i] + b[i])
    return out
addV([1,2,3],[9,3,6,3])
```

[1]: [10, 5, 9]

```
[3]: def addV(a,b):
    out = []
    for ax,bx in zip(a,b):
        out.append(ax + bx)
    return out
addV([1,2,3],[9,3,6,3])
```

[3]: [10, 5, 9]

2.1 Ug, another data type? WHY???

Programming language people love data types. Scientitst who use programming languages do to. Why?

- A well chosen data type makes it easier to ask the questions we want to ask about our data.
- A well chosen data type makes it easier to write programs to work with our data.

2.2 Okay, fine. So tell me about vectors....

A vector is a numpy data type that holds a collection of values, kind of like a Python list. Here's what's different: - An individal =vector= can only hold one kind of data. - This greatly reduces our flexibility, but gives us a major advantage in return: speed. - Why do you think this is the case?

```
[4]: import numpy as np
 [5]: a = np.array([1,2,4,8,12])
 [6]: a
 [6]: array([1, 2, 4, 8, 12])
 [7]: type(a)
 [7]: numpy.ndarray
 [8]:
      a.dtype
 [8]: dtype('int64')
 [9]: a[1]
 [9]: 2
[10]: a + a
[10]: array([ 2, 4, 8, 16, 24])
[11]: a * a
[11]: array([ 1,
                    4, 16, 64, 144])
[12]:
      a ** a
[12]: array([
                                         4,
                                                      256,
                                                                 16777216,
             8916100448256])
[13]: a.__dir__()
[13]: ['__new__',
       '__repr__',
       '__str__',
       '__lt__',
       '__le__',
       '__eq__',
```

```
'__ne__',
'__gt__',
'__ge__',
'__iter__',
'__add__',
'__radd__',
'__sub__',
'__rsub__',
'__mul__',
'__rmul__',
'__mod__',
'__rmod__',
'__divmod__',
'__rdivmod__',
'__pow__',
'__rpow__',
'__neg__',
'__pos__',
'__abs__',
'__bool__',
'__invert__',
'__lshift__',
'__rlshift__',
'__rshift__',
'__rrshift__',
'__and__',
'__rand__',
'__xor__',
'__rxor__',
'__or__',
'__ror__',
'__int__',
'__float__',
'__iadd__',
'__isub__',
'__imul__',
'__imod__',
'__ipow__',
'__ilshift__',
'__irshift__',
'__iand__',
'__ixor__',
'__ior__',
'__floordiv__',
'__rfloordiv__',
'__truediv__',
'__rtruediv__',
```

```
'__ifloordiv__',
'__itruediv__',
'__index__',
'__matmul__',
'__rmatmul__',
'__imatmul__',
'__len__',
'__getitem__',
'__setitem__',
'__delitem__',
'__contains__',
'__array__',
'__array_prepare__',
'__array_finalize__',
'__array_wrap__',
'__array_ufunc__',
'__array_function__',
'__sizeof__',
'__copy__',
'__deepcopy__',
'__reduce__',
'__reduce_ex__',
'__setstate__',
'dumps',
'dump',
'__complex__',
'__format__',
'__class_getitem__',
'all',
'any',
'argmax',
'argmin',
'argpartition',
'argsort',
'astype',
'byteswap',
'choose',
'clip',
'compress',
'conj',
'conjugate',
'copy',
'cumprod',
'cumsum',
'diagonal',
'dot',
'fill',
```

```
'flatten',
'getfield',
'item',
'itemset',
'max',
'mean',
'min',
'newbyteorder',
'nonzero',
'partition',
'prod',
'ptp',
'put',
'ravel',
'repeat',
'reshape',
'resize',
'round',
'searchsorted',
'setfield',
'setflags',
'sort',
'squeeze',
'std',
'sum',
'swapaxes',
'take',
'tobytes',
'tofile',
'tolist',
'tostring',
'trace',
'transpose',
'var',
'view',
'__dlpack__',
'__dlpack_device__',
'ndim',
'flags',
'shape',
'strides',
'data',
'itemsize',
'size',
'nbytes',
'base',
'dtype',
```

```
'real',
       'imag',
        'flat',
        'ctypes',
        'T',
        '__array_interface__',
        __array_struct__',
        '__array_priority__',
        '__doc__',
        '__hash__',
        '__getattribute__',
        '__setattr__',
'__delattr__',
        '__init__',
        '__subclasshook__',
        '__init_subclass__',
        '__dir__',
        '__class__']
[14]: a.max()
[14]: 12
[17]: a.dot(a)
[17]: 229
```

3 Linear Spaces

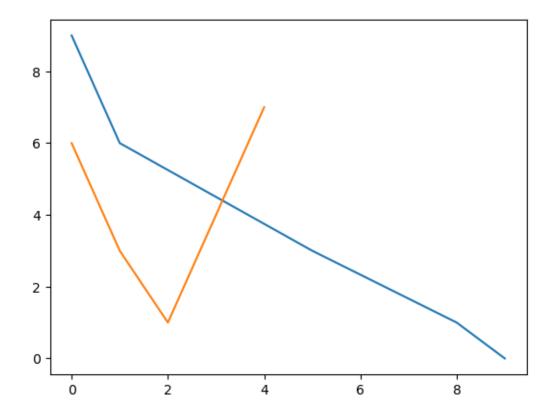
We can use the linspace function to create ranges. - It takes 3 arguments, begin, end, count. - Weirdly, the end is included; range and friends do not. - Why do you think they did that?

4 Plotting

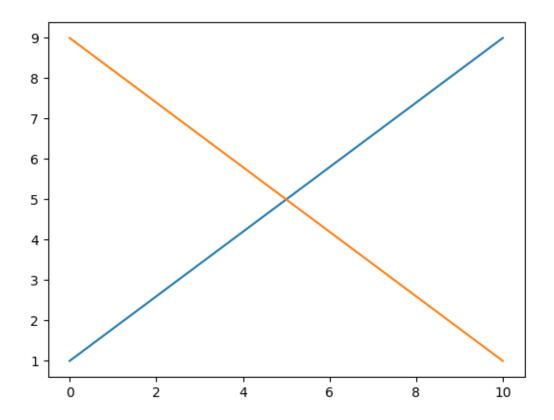
Sometimes you want to plot things to the screen.

[28]: import matplotlib.pyplot as plt

```
[29]: a = np.array([0,1,5,8,9])
b = np.array([9,6,3,1,0])
c = np.array([6,3,1,4,7])
plt.plot(a,b,c)
```



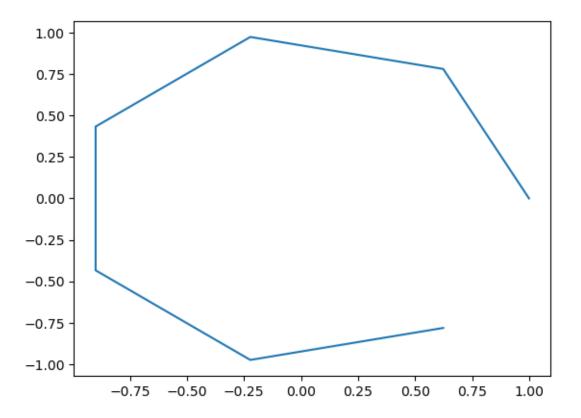
```
[33]: plt.plot(np.array([0,10]),np.array([1,9]))
plt.plot(np.array([0,10]),np.array([9,1]))
plt.show()
```

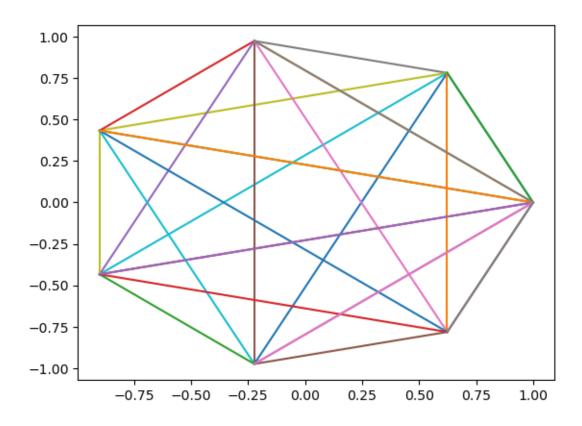


5 Problem for you!

Write a program called **rosette** that takes an integer argument n. This will create n equispaced points on a unit circle and connect each point to every other point (a "complete graph"). Use linspace and vectors to do this.

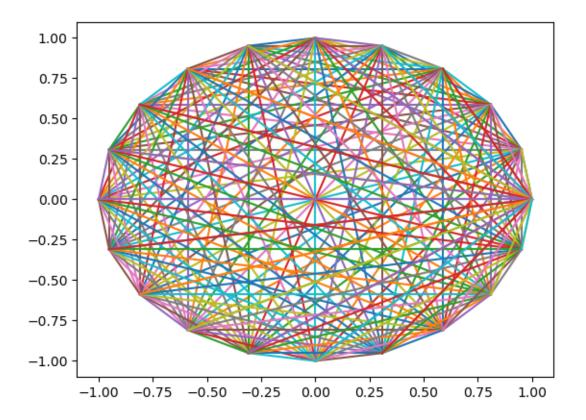
[51]: [<matplotlib.lines.Line2D at 0x7fb8e1017c70>]





```
[54]: def rosette(n):
    pts = np.linspace(0,np.pi * 2, n+1)
    xs = np.cos(pts)
    ys = np.sin(pts)
    for i in range(len(xs)):
        for j in range(i+1,len(ys)):
            plt.plot([xs[i],xs[j]], [ys[i],ys[j]])
```

```
[55]: rosette(20)
```



[]:[