Kruscal's Algorithm

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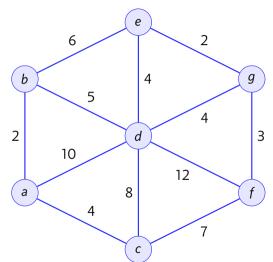
Objectives

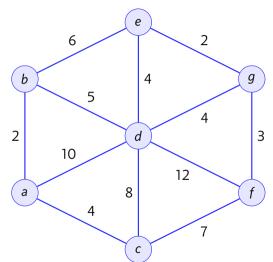
Your Objectives:

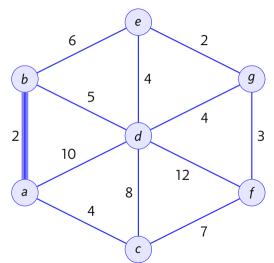
► Implement Kruscal's Algorithm

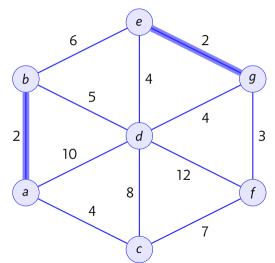
The Algorithm

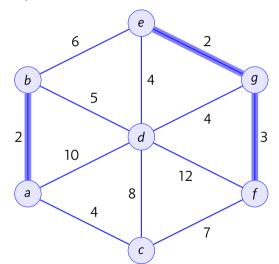
- Insert all edges into a priority queue
- Initialize a disjoint set with all the edges
- ▶ While there are fewer than |V| 1 edges in your MST:
 - Dequeue an edge.
 - ► If the incident vertices are not both part of the MST already, add the edge. (Use the disjoint set to keep track)

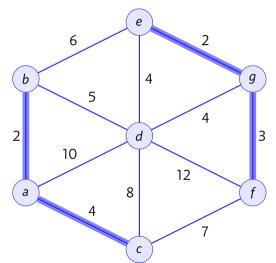


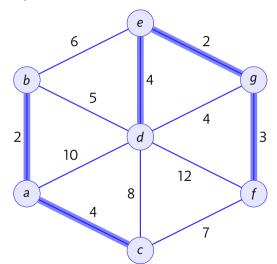


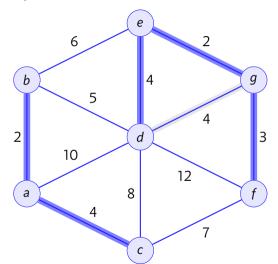


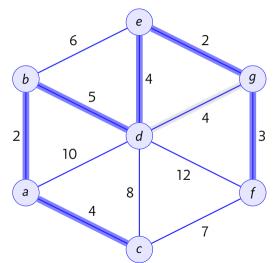












Implementation (from the textbook)

```
ovector< pair<int, ii> > EdgeList;
vector< pair<int, ii> > result;
_{2} for (int i = 0: i < E: i++) {
    scanf("%d %d %d", &u, &v, &w);
    EdgeList.push_back(make_pair(w, ii(u, v)));
5 }
6 sort(EdgeList.begin(), EdgeList.end());
7 int mst cost = 0:
8 UnionFind UF(V):
9 \text{ for (int i = 0: i < E: i++) } 
    pair<int, ii> front = EdgeList[i];
10
    if (!UF.isSameSet(front.second.first, front.second.second)) {
11
        mst cost += front.first;
12
        result.push_back(front);
13
       UF.unionSet(front.second.first, front.second.second);
14
```

Implementation in Kotlin

```
odata class Edge(val src: Int, val dst: Int, val w: Int)
1fun main() {
   val E = readln().toInt()
   repeat (E) {
     val (u,v,w) = readln().split(' ').map { it.toInt() }
     edges.add(Edge(u,v,w))
   val sortedEdges = edges.sortedBy { it.w }
   val result = mutableListOf<Edge>()
   var mst cost = 0
   for (edge in sortedEdges) {
10
     if (! UF.isSameSet(edge.src, edge.dst) ) {
11
         result.add(edge)
12
         UF.union(edge.src, edge.dst)
13
         mst cost += edge.w
14
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```