### CS 421 --- Hoare Triples and Loop Partial Correctness

Manager	Keeps team on track	
Recorder	Records decisions	
Reporter	Reports to class	
Reflector	Assesses team performance	

#### The Rules

Axiom 1: Skip

 $\{p\} \mathrm{skip} \; \{p\}$ 

**Axiom 2: Assignment** 

 $\{p[u:=t]\}u:=t\{p\}$ 

**Rule 3: Composition** 

 $\frac{\{p\}S_1\{r\},\{r\}S_2\{q\}}{\{p\}S_1;S_2\{q\}}$ 

**Rule 4: Conditional** 

 $\frac{\{p \wedge B\}S_1\{q\},\{p \wedge \neg B\}S_2\{q\}}{\{p\} \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$ 

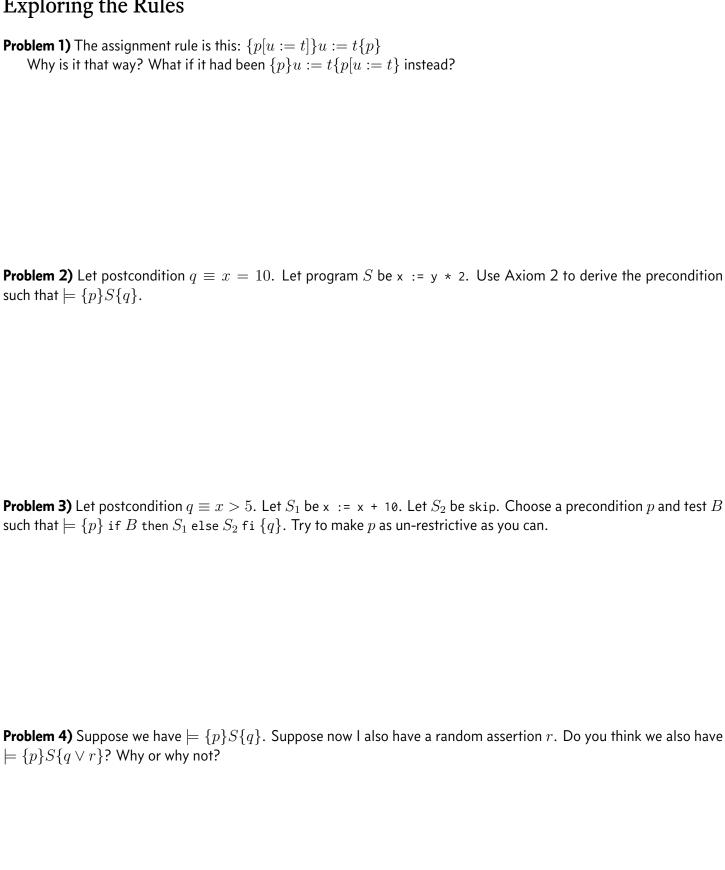
Rule 5: Loop

 $\frac{\{p \wedge B\}S\{p\}}{\{p\} \text{while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$ 

Rule 6: Consequence

 $\frac{p \to p_1, \{p_1\}S\{q_1\}, q_1 \to q}{\{p\}S\{q\}}$ 

### **Exploring the Rules**



### Weakness

**Problem 5)** Rank the following logical assertions from strongest to weakest. Note that the ranking is not necessarily linear.

- $a \equiv \mathbf{false}$
- $b \equiv \mathbf{true}$
- $c \equiv x > 10 \lor y < 10$
- $d \equiv x > 10$
- $e \equiv x > 5 \lor y < 5$
- $f \equiv x > 5 \land y < 5$
- $g \equiv x > 5$

**Problem 6)** Suppose  $\{x>0\}S\{y<0\}$ . Which of the following are also true?

- 1.  $\{x > 0\}S\{y < 0 \lor x > 0\}$ .
- 2.  $\{x > 0 \land y < 0\}S\{y < 0\}$ .
- 3.  $\{y < 0\}S\{x > 0\}$ .
- 4.  $\{x > 0\}S\{y < 0 \land x > 0\}$ .
- 5.  $\{x > 0 \lor y < 0\}S\{y < 0\}$ .
- 6.  $\{x > 0\}S\{y < 10\}$ .
- 7.  $\{x > -10\}S\{y < 0\}$ .

## Loop Invariants



We want to take the product of the elements of an array.

- The postcondition is  $r \equiv x = \Pi_{j=0}^{|A|-1} a[j].$
- The loop invariant is  $p\equiv x=\Pi^i_{j=0}a[j].$
- The loop bound is i < |A|.

**Problem 7)** Write the code to establish the loop invariant, and give a proof outline for it.

**Problem 8)** Write the loop, and show that the loop body preserves the loop invariant.

**Problem 9)** Show that the loop achieves the postcondition on termination.

## Hoare Triples and Loop Partial Correctness --- Team's Assessment (SII)

Mana	ger or Reflector:	Consider the	objectives o	of this activity	and your te	am's experience	e with it, ar	nd then a	nswer
the follow	ing questions aft	er consulting v	with your te	am.					

1. What was a **strength** of this activity? List one aspect that helped it achieve its purpose.

2. What is one things we could do to **improve** this activity to make it more effective?

3. What **insights** did you have about the activity, either the content or at the meta level?

# Hoare Triples and Loop Partial Correctness--- Reflector's Report

Manager	Keeps team on track	
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1.	What was a strength of	of your team	's performance	for this	activity?
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2. What could you do next time to increase your team's performance?

3. What insights did you have about the activity or your team's interaction today?