

USER CHURN ANALYSIS

EDA AND MACHINE LEARNING MODELLING

PROJECT OVERVIEW AND GOALS

- Waze leadership has asked the data team to build a machine learning model to predict user churn. The model is based on data collected from users of the Waze app.
- We will achieve this through a series of milestones:
 - EDA and Data Visualizations
 - Computing descriptive statistics and conducting hypothesis testing
 - Building a regression model(for comparison) and evaluating that model
 - Building a machine learning model
- Based on the data, communicate final insights and any recommendations

METHODOLOGY AND TECHNOLOGY

Data Sources:

■ Waze User Data(one-month) via <u>waze dataset.csv</u>

Data Cleaning:

Dataset was cleaned using Python pandas and numpy

Exploratory Data Analysis:

■ EDA performed using Python pandas, numpy, pyplot, and seaborn

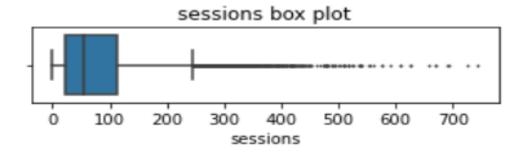
Hypothesis Testing:

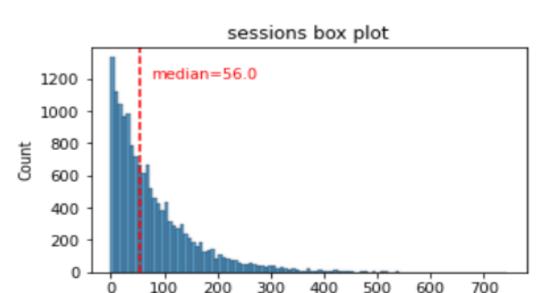
Hypothesis testing performed with Python pandas and scipy stats

Model Building and Evaluation:

Models built using Python sklearn.linear_model, RandomForestClassifier, XGBClassifier

SESSIONS

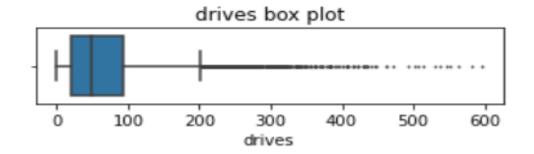


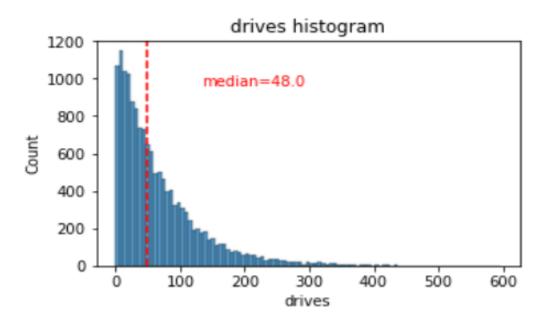


sessions

- The boxplot reveals that a subset of users has more than 700 sessions.
- The median number of session is 56.
- The sessions variable exhibits a skewed distribution to the right, where approximately 50% of the observations consist of 56 sessions or fewer.

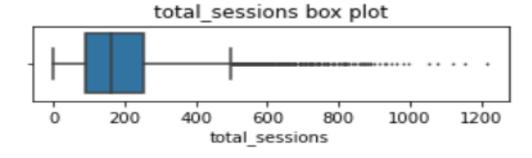
DRIVES

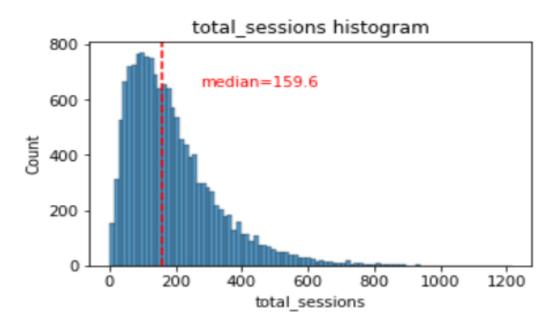




- The drives data exhibits a distribution resembling that of the 'sessions' variable.
- It is **right-skewed**, resembles a **log-normal distribution**, with a **median** of 48 **drives**.
- However, a subset of drivers recorded over 400 drives in the last month.

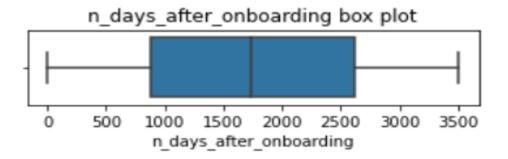
TOTAL SESSIONS



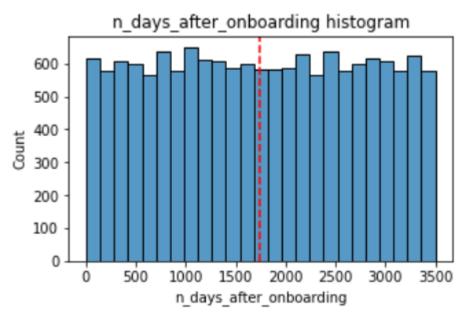


- The distribution of total_sessions is **right-skewed**, appearing closer to a normal distribution compared to the previous variables.
- The **median** total number of sessions is approximately **159.6.**
- If the median number of sessions in the last month was 48 and the median total sessions was around 160, it suggests that a significant proportion of a user's overall sessions possibly occurred within the last month.

NUMBER OF DAYS AFTER ONBOARDING

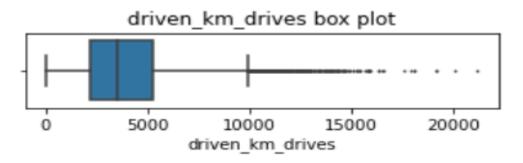


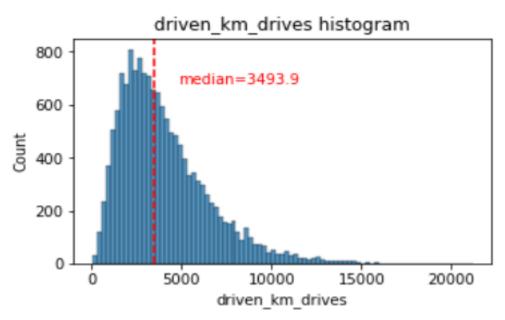
Median: 1741.0



- The total user tenure is a **uniform distribution** with values rangin from near-zero to ~3500 days, or roughly **9.5 years.**
- The median number of days since a user signed up for the app is 1741 days, or roughly 4.8 years.

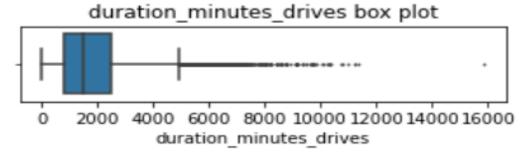
TOTAL KM DRIVEN DURING THE MONTH

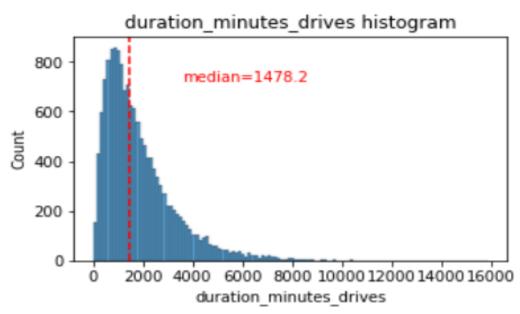




- The distribution of drives completed by each user in the last month exhibits **right-skewed normal distribution.**
- Roughly 50% of users drove fewer than
 3,495 kilometers during that period.
- The **median** number of total kilometers driven during the month 3494 km.

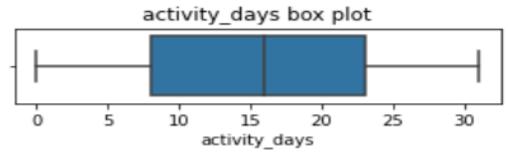
TOTAL DURATION DRIVEN DURING THE MONTH



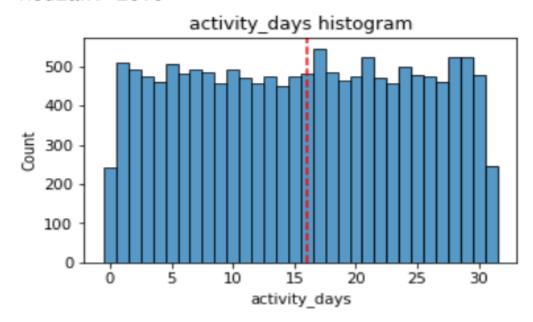


- The duration_minutes_drives variable has a normalish distribution with a heavily skewed right tail.
- Around 50% of the users had a driving duration of less than the median of 1,478 minutes (equivalent to about 25 hours), while certain users recorded over 250 hours of driving time throughout the month.

ACTIVITY DAYS

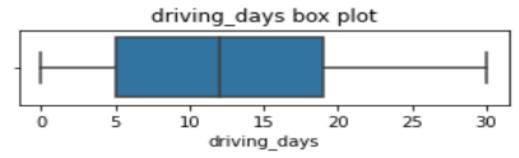


Median: 16.0

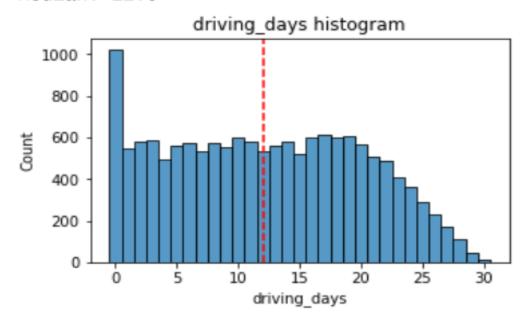


- In the past month, users had a median of 16 app openings.
- The box plot displays a distribution that is centered.
- The histogram indicates a **relatively uniform pattern** with approximately **500 individuals opening the app on each day.**
- However, there are approximately 250 users who did not open the app at all, while another 250 users opened it every day throughout the month.

DRIVING DAYS

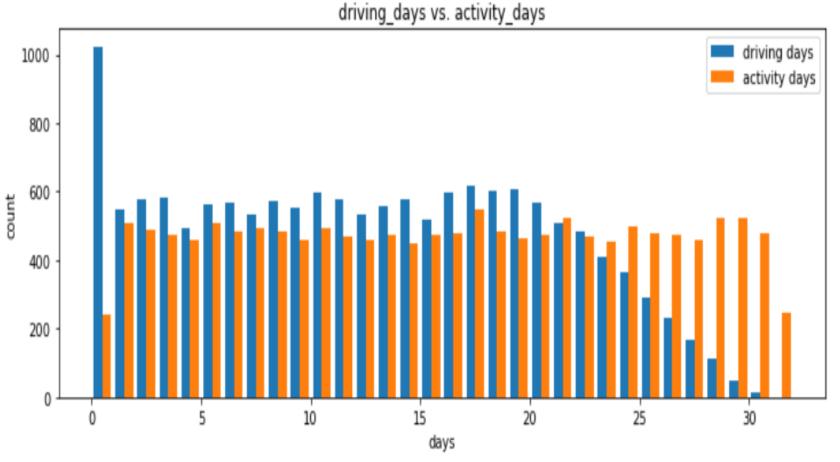


Median: 12.0



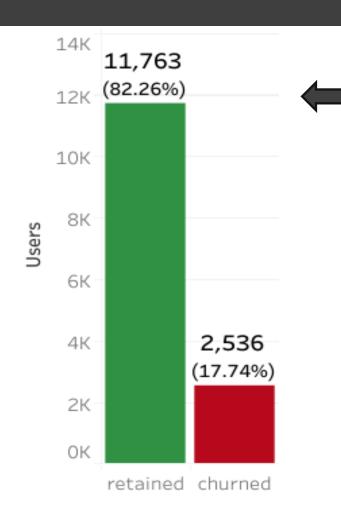
- The **median** number of days the users drove in the last month is **I2 days**.
- The frequency of users driving each month shows a relatively uniform pattern, closely aligned with the number of days they accessed the app within the same period.
- The distribution of driving_days skews towards lower values.
- Interestingly, there were nearly twice as many users
 (~I,000 versus ~550) who didn't engage in any
 driving activity throughout the month..

DRIVING DAYS VS. ACTIVITY DAYS



- Initially, more users had an increase in driving_days.
- The two variables stayed fairly consistent until around day 21.
- After day 21, driving_days steadily declined, while activity_days remained near its previous levels.
- This would suggest that though users weren't driving as much, they were still opening and using the app.

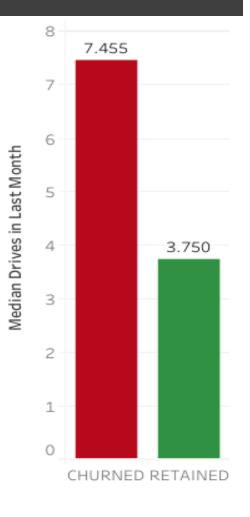
CHURN VS. RETAINED USERS

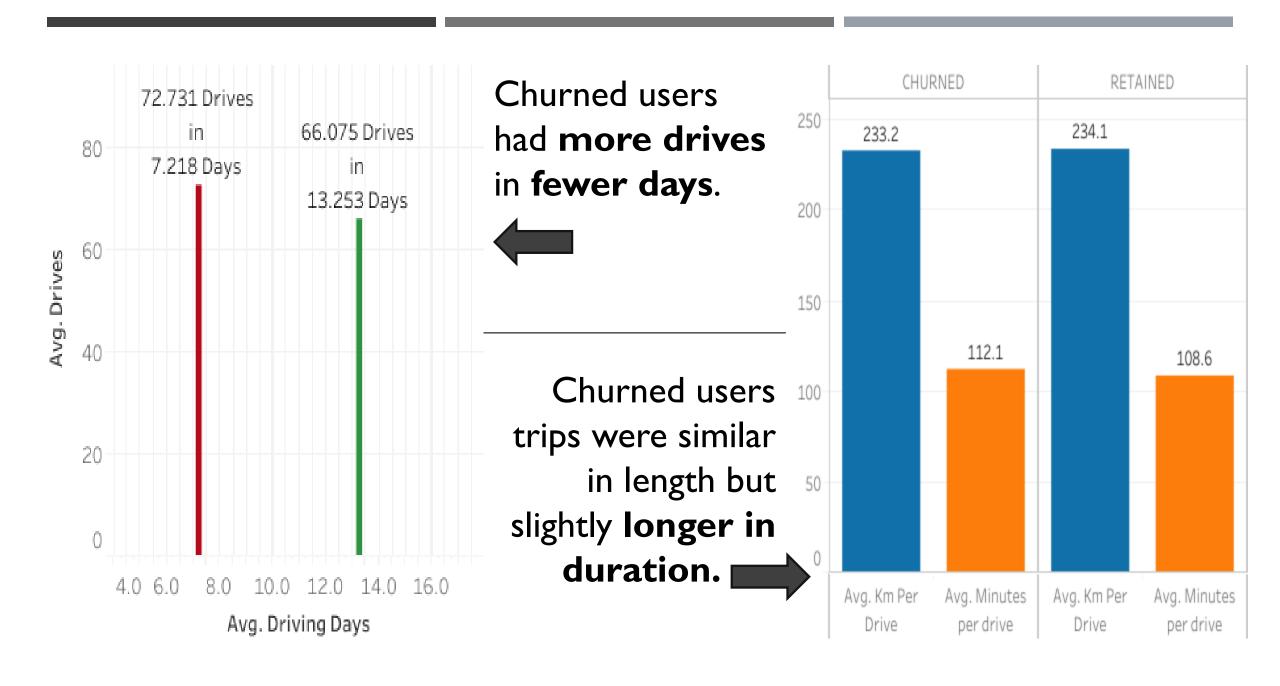


This dataset contains 82% retained users and 18% churned users.

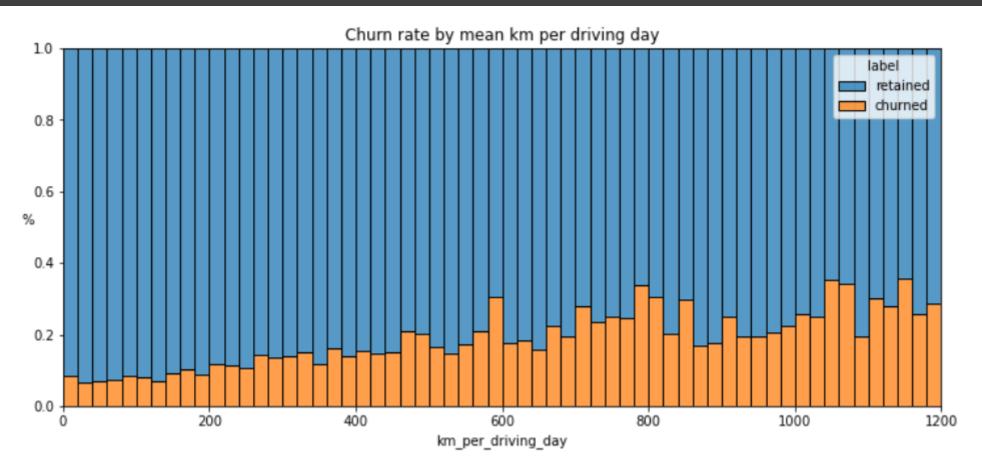
Churned users averaged
~3 more drives in the last
month than retained users.





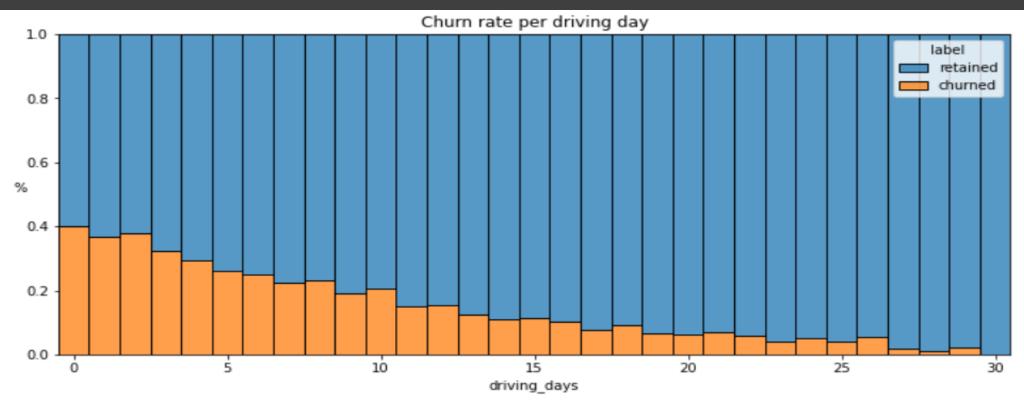


RETENTION BY KM DRIVEN PER DRIVING DAY



As the average daily distance driven increases, the churn rate also tends to rise.

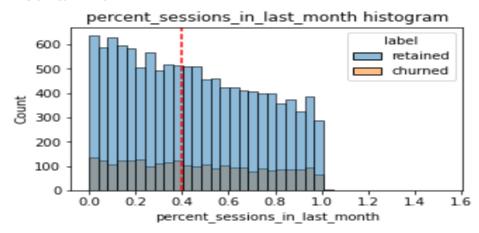
CHURN RATE PER NUMBER OF DRIVING DAYS



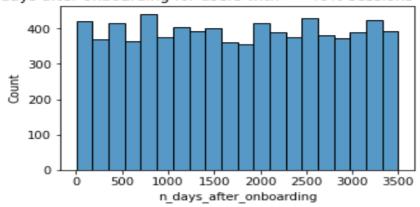
The likelihood of churn decreased as the frequency of app usage increased. Among users who did not use the app at all in the last month, 40% churned, whereas none of the users who used the app for 30 days experienced churn.

SESSIONS PROPORTIONS AND SURGE IN ACTIVITY FOR LONGSTANDING USERS

Median: 0.4

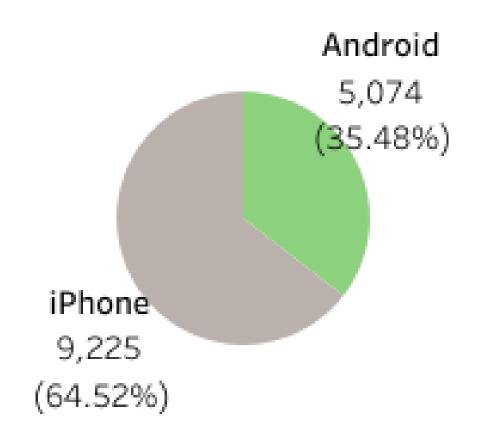


Num. days after onboarding for users with >=40% sessions



- Around half of the users included in the dataset had 40% or more of their sessions concentrated solely in the last month.
- The number of days since users onboarded, who have experienced 40% or more of their total sessions within the last month, conforms to a uniform distribution.
- Why the sudden surge in app usage by these longstanding users during the recent month?

DEVICES: ANDROID VS. IPHONE



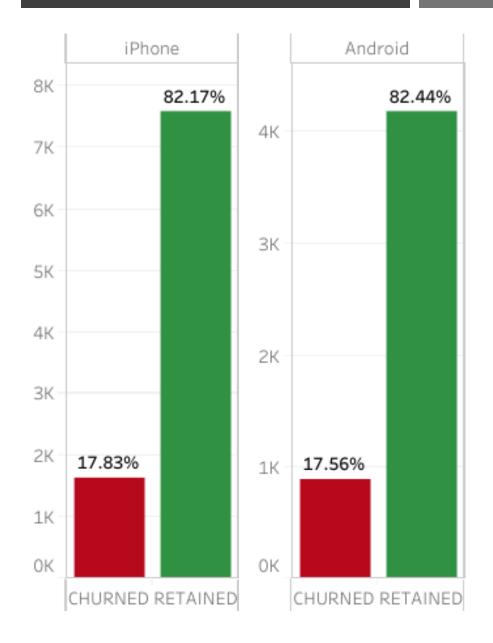
· iPhone devices

make up a majority

of the users in this

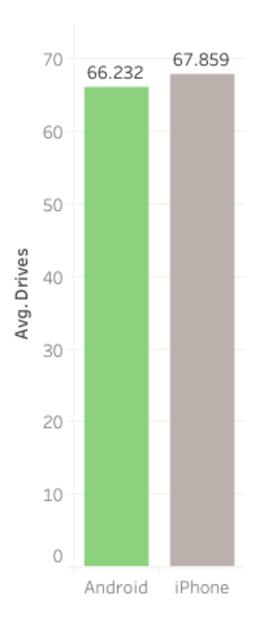
dataset.

Android devices
 account for roughly
 a third of all users.



The **proportion** of iPhone users to Android users remains **consistent** within both the churned and retained user groups.

 There is no indication of any correlation between device type and churn.



- Given the displayed averages, it seems that iPhone device users tend to have a higher average number of drives when using the application.
- However, it's important to consider that this disparity may be a result of random sampling rather than an actual difference in the number of drives.
- To determine if the distinction is statistically significant, I performed a hypothesis test.

DEVICE HYPOTHESIS TESTING

Hypotheses:

- H0: There is no difference in average number of drives between drivers who use iPhone devices and drivers who use Androids.
- HA: There is a difference in average number of drives between drivers who use iPhone devices and drivers who use Androids.

Two-sample test with 5% as the significance level with a two-sample t-test.

```
# 1. Isolate the `drives` column for iPhone users.
iPhone = df[df['device_type'] == 1]['drives']

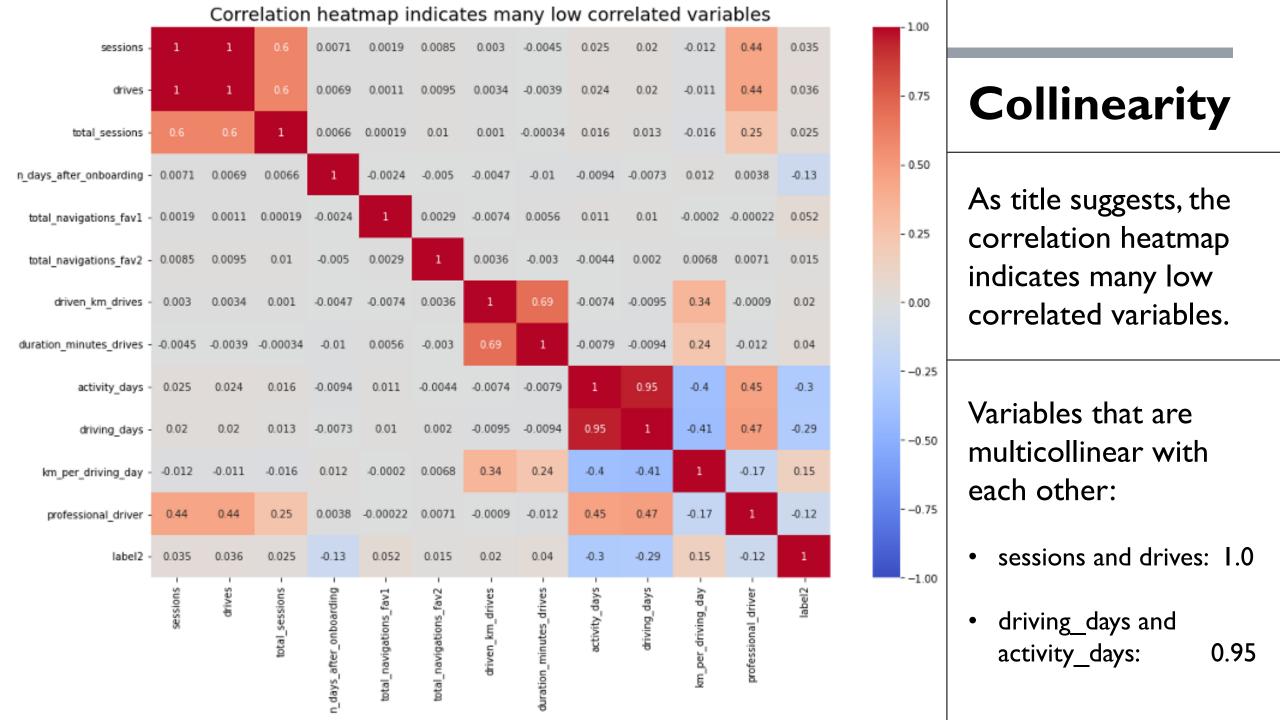
# 2. Isolate the `drives` column for Android users.
Android = df[df['device_type'] == 2]['drives']

# 3. Perform the t-test
stats.ttest_ind(a=iPhone, b=Android, equal_var=False)
```

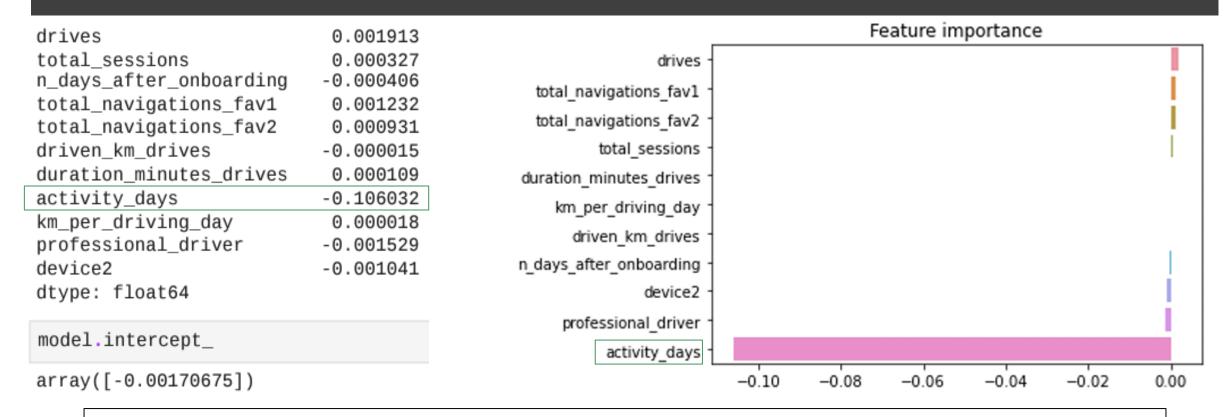
Ttest_indResult(statistic=1.4635232068852353, pvalue=0.1433519726802059)

p Value = 0.143...

As the p-value exceeds the selected significance level of 5%, we fail to reject the null hypothesis. This indicates that there is **no statistically significant distinction in** the average number of drives between iPhone users and Android users.

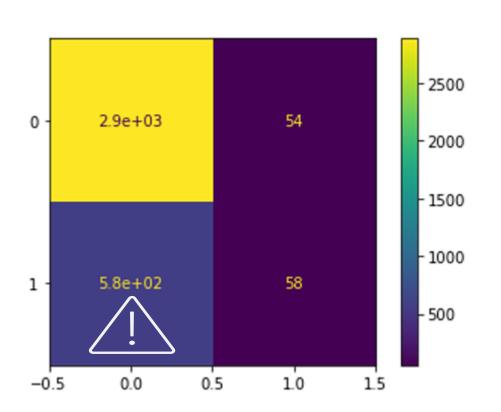


LOGISTIC REGRESSION MODEL



Among all the features in the model, "activity_days" emerged as the most significant one, exhibiting a negative correlation with user churn.

LOGISTIC REGRESSION MODEL



| | precision | recall | f1-score |
|---------------------------------------|--------------|--------------|----------------------|
| retained churned | 0.83 0.52 | 0.98 | 0.90 0.16 |
| accuracy macro avg weighted avg | 0.68 0.78 | 0.54 0.82 | 0.82 0.53 0.77 |

Although the model demonstrates reasonable precision, its recall is <u>extremely low</u>, indicating a **high number of false negative predictions.**

Consequently, it fails to identify and capture users who are likely to churn.

LOGISTIC REGRESSION MODEL INSIGHTS

- "Activity_days" emerged as the most significant feature, exhibiting a negative correlation with user churn.
 - This finding is not unexpected since "activity_days" is highly correlated with "driving_days,"
 which was already identified to have a negative correlation with churn.
- During EDA, the user churn rate rose in conjunction with increasing values in "km_per_driving_day."
 - The correlation heatmap confirmed this observation, indicating that this variable exhibited the highest positive correlation with churn among all the predictor variables.
 - Surprisingly, in the model, "km_per_driving_day" ranked as the second-least important variable.

LOGISTIC REGRESSION MODEL IMPROVEMENTS

- By leveraging domain knowledge, it is possible to engineer new features aimed at improving predictive signal.
 - In the context of this model, one of the engineered features, namely "professional_driver," emerged as the third-most influential predictor.
 - Scaling the predictor variables and reconstructing the model using different combinations of predictors can be beneficial in minimizing noise stemming from unpromising features.
- Possessing drive-level specifics for individual users, such as drive times and geographic locations would be beneficial.
- Obtaining more detailed information regarding how users engage with the app would likely provide valuable insights.
- Having knowledge of the monthly count of distinct starting and ending locations inputted by each driver could offer valuable additional information.

LOGISTIC REGRESSION MODEL RECOMMENDATION

The usefulness of the model depends on its intended purpose.

- If the model is employed to inform critical business decisions, its performance may not be sufficiently strong, particularly evident from its low recall score.
- If the model is primarily utilized to guide further exploratory efforts and provide insights, it can still offer value in that context.

MACHINE LEARNING MODEL RANDOMFOREST VS. XGBOOST

| | model | precision | recall | F1 | accuracy |
|---|--------|-----------|----------|----------|----------|
| 0 | RF cv | 0.458198 | 0.126782 | 0.198534 | 0.818626 |
| 0 | XGB cv | 0.442586 | 0.173468 | 0.248972 | 0.814780 |

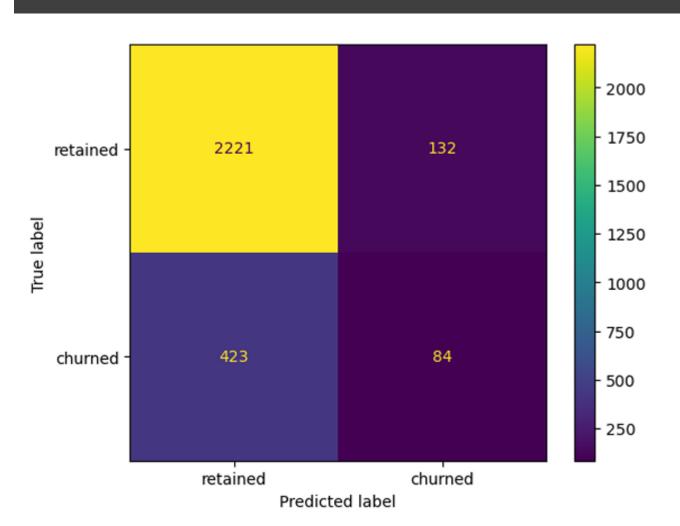
- The XGBoost model not only outperformed the random forest model in terms of data fitting, but it also achieved a recall score that is nearly twice as high as the recall score obtained by the logistic regression model.
- It also demonstrates an improvement of almost 50% in recall compared to the random forest model, while maintaining similar levels of accuracy and precision.

MACHINE LEARNING MODEL VALIDATION AND TEST

| | model | precision | recall | F1 | accuracy |
|---|----------|-----------|----------|----------|----------|
| 0 | RF cv | 0.458198 | 0.126782 | 0.198534 | 0.818626 |
| 0 | XGB cv | 0.442586 | 0.173468 | 0.248972 | 0.814780 |
| 0 | RF val | 0.445255 | 0.120316 | 0.189441 | 0.817483 |
| 0 | XGB val | 0.430769 | 0.165680 | 0.239316 | 0.813287 |
| 0 | XGB test | 0.388889 | 0.165680 | 0.232365 | 0.805944 |

- The recall remained unchanged from the validation data, while the precision experienced a significant decline, resulting in a slight drop in all other scores.
 - Nevertheless, these variations fall within an acceptable range for performance disparities between validation and test scores.

MACHINE LEARNING MODEL VALIDATION AND TEST

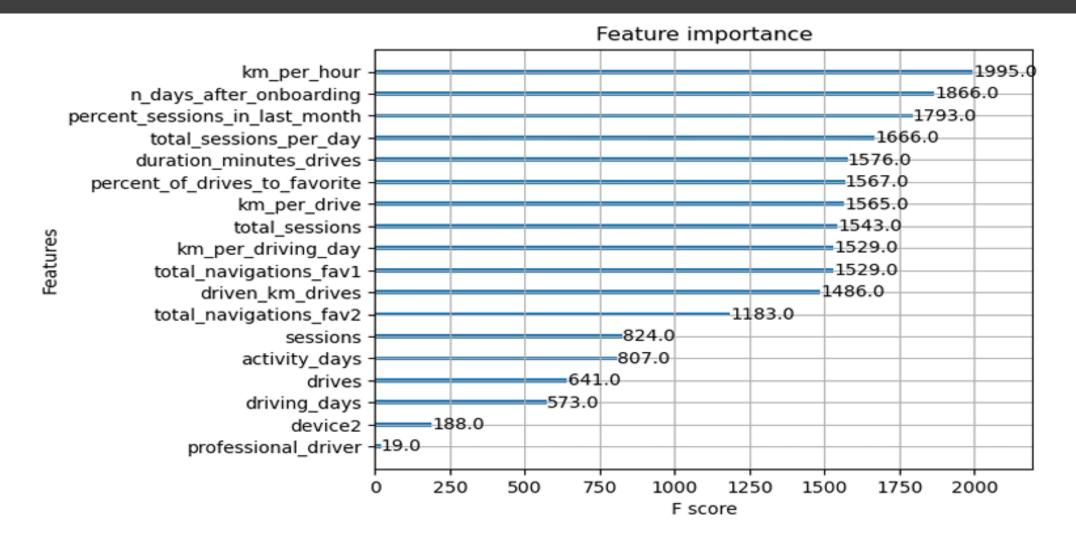


The model's false
 negatives outnumbered
 false positives by a factor
 of three.

 It accurately identified only 16.6% of the users who churned.

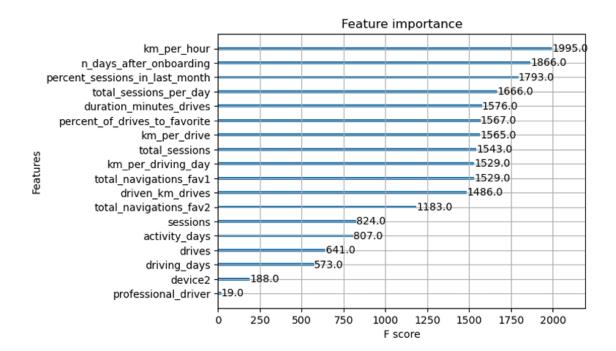
MACHINE LEARNING MODEL

FEATURE IMPORTANCE



Top Five Most Important Features That Impact Churn:

- I. km_per_hour
- 2. n_days_after_onboarding
- 3. percent_sessions_in_last_month
- 4. total_sessions_per_day
- 5. duration_minutes_drives



- The XGBoost model utilized a greater number of features compared to the logistic regression model.
- Engineered features comprised six out of the top 10 features, including three out of the top five.
- It is worth noting that the selection of important features can vary between different models due to the complexity involved in feature selection.

MACHINE LEARNING MODEL IMPROVEMENTS THAT CAN BE MADE

- Introducing new features could enhance the model's predictive capabilities, particularly with better domain knowledge.
- In the case of this model, engineered features accounted for over half of the top 10 most-predictive features employed by the model.
- Reconstructing the model using different combinations of predictor variables can help reduce noise originating from nonpredictive features.

MACHINE LEARNING MODEL ADDITIONAL FEATURES THAT COULD HELP IMPROVE THE MODEL

- Having drive-level information for each user, such as drive times and geographic locations, would be beneficial.
- More detailed data providing insights into user interactions with the app would be valuable.
- Knowing the monthly count of unique starting and ending locations provided by each driver could offer further assistance.

FINAL RECOMMENDATION

- If the model is to be utilized for significant business decisions, then it falls short in being an ideal predictor, as evidenced by its low recall score.
- If the model is solely employed to guide exploratory efforts, it can provide value.
- The model could be more predictive if we gather more drive level data as mentioned previously, as well as exploring different engineered features.