

## Learn You Some Reactive Programing for Great Good!

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#### PROGRAMMING

You're Doing IT COMPLETELY WRONG.



Or "I thought I had a problem. I thought to myself, "I know, I'll solve it with callbacks and events!". have Now problems. two I





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# MKROSOFT



# Reactive Extensions (Rx)

@ReactiveX
http://reactivex.io



Real-Time is Everywhere...



"We choose to go to solve asynchronous programming and do the other things, not because they are easy, but because they are hard"



Former US President John F. Kennedy - 1962 [citation needed]

#### Callback Hell

```
function play(movieId, callback) {
   var movieTicket, playError,
        tryFinish = function () {
            if (playError) {
                 callback(playError);
            } else if (movieTicket && player.initialized) {
                 callback(null, ticket);
        };
   if (!player.initialized) {
        player.init(function (error) {
            playError = error;
            tryFinish();
    authorizeMovie( function (error, ticket) {
        playError = error;
        movieTicket = ticket;
        tryFinish();
   });
});
```





#### **Events and the Enemy of the State**

```
var isDown = false, state;
function mousedown (e) {
  isDown = true;
 state = { startX: e.offsetX,
           startY: e.offsetY; }
function mousemove (e) {
 if (!isDown) { return; }
  var delta = { endX: e.clientX - state.startX,
               endY: e.clienyY - state.startY };
 // Now do something with it
function mouseup (e) {
  isDown = false;
 state = null;
```

```
function dispose() {
  elem.removeEventListener('mousedown', mousedown, false);
  elem.removeEventListener('mouseup', mouseup, false);
  doc.removeEventListener('mousemove', mousemove, false);
}
elem.addEventListener('mousedown', mousedown, false);
elem.addEventListener('mouseup', mouseup, false);
doc.addEventListener('mousemove', mousemove, false);
```





#### **Top-rated Movies Collection**

getTopRatedFilms(me)

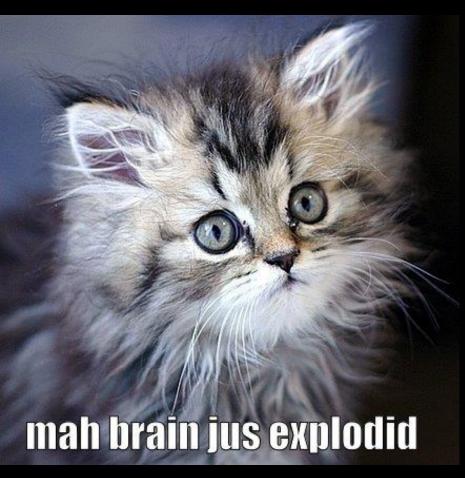
.forEach(displayMovie);

```
var getTopRatedFilms = function (user) {
   return user.videoLists
    .flatMap(function (videoList) {
      return videoList.videos
         .filter(function (v) { return v.rating === 5; });
   });
}
```





#### What if I told you...



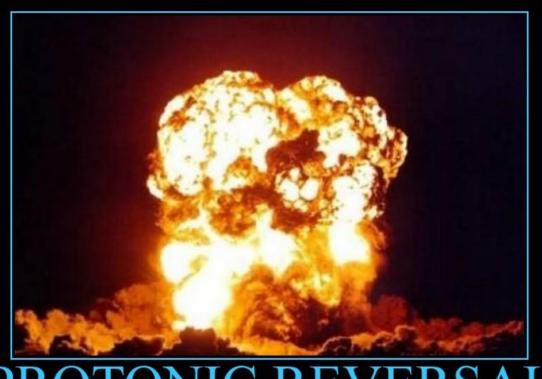
...that you could create a drag event...
...with the almost the same code

#### **Mouse Drags Collection**

```
var getElementDrags = function (elmt) {
  return dom.mousedown(elmt)
    .flatMap(function (md) {
      return dom.mousemove(document)
        .filter .takeUntil(dom.mouseup(elmt));
    });
getElementDrags(image)
  .forEach(moveImage)
```



#### **Crossing the streams...**



#### PROTONIC REVERSAL

You crossed the streams, didn't you?

#### Oh yes we did!

```
var connectEvent = fromEvent(e, 'connect'),
    dataEvent = fromEvent(e, 'data'),
    errorEvent = fromEvent(e, 'error'),
    endEvent = fromEvent(e, 'end');

var stream = dataEvent
    .merge(errorEvent.flatMap(throwError))
    .skipUntil(connectEvent.amb(errorEvent))
    .takeUntil(endEvent.amb(errorEvent));
```

#### You already know how to do this....

#### **INTERACTIVE**

#### **REACTIVE**

```
var source = getStockData();

source
   .filter(function (quote) {
       return quote.price > 30;
   })
   .map(function (quote) {
       return quote.price;
   })
   .forEach(function (price) {
       console.log('Higher than $30: $' + price);
   });
```

```
var source = getStockData();

source
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       console.log('Higher than $30: $' + price);
   });
```

#### **First-Class Async and Events**

**Observables to the rescue** 

#### An object is first-class when it:[4][5]

- can be stored in variables and data structures
- can be passed as a parameter to a subroutine
- can be returned as the result of a subroutine
- can be constructed at runtime
- has intrinsic identity (independent of any given name)



#### **What is Reactive Programming Anyhow?**

Merriam-Webster defines reactive as "readily responsive to a stimulus", i.e. its components are "active" and always ready to receive events.

#### Wanna really know what Reactive Programming Is?

Real Time Programming: Special Purpose or General Purpose Languages

Gerard Berry

http://bit.ly/reactive-paper

#### Why Promises Aren't Enough

#### **Problems in Promiseland**

- How do I handle cancellation?
- What if I don't care about the return value ala Autocomplete?

```
var promise;
input.addEventListener('keyup', function (e) {
 if (promise) {
   // Um, how do I cancel?
  } else {
    promise = getData(e.target.value).then(populateUI);
 false);
```



**Observables - Composing Events and Promises** 

```
DOM events as a
                                                  sequence of strings
 var words = input.keyup
                .map(function() { return input.value; })
                .throttle(500)
                .distinctUntilChanged()
Reducing data
                                                     Latest response as
                .flatMapLatest(-
traffic / volume
                                                        word arrays
                    function(term) { return search(term);
 words.subscribe(function(data) {
                                                            Web service call returns
   // Bind data to the UI
                                                             single value sequence
 });
                                     Binding results to the UI
```

#### **Functional Reactive Programming (FRP) is...**

#### A concept consisting of

- Continuous Time
- Behaviors: Values over time
- Events: Discrete phenomena with a value and a time
- Compositional behavior for behavior and events

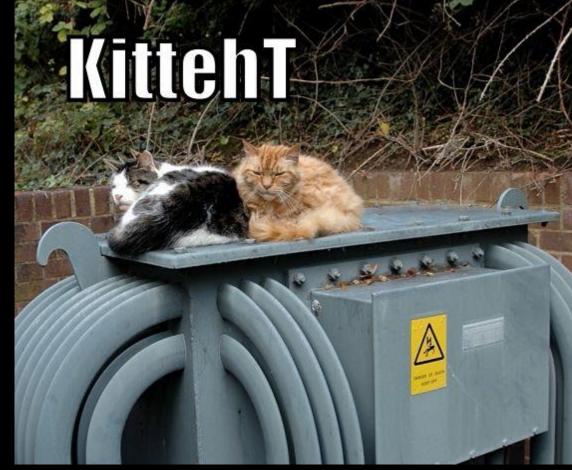
#### What it is not

- High order functions on events like map, filter, reduce
- Most so-called FRP libraries out there...

```
Rx.spawn(function* () {
  var result = yield get('brooklynjs.com')
    .retry(3)
    .catch(cachedVersion);

console.log(result);
```

**}());** 



## Oh, and one more thing... We have jortSort!

http://jort.technology/



```
20 lines (19 sloc) | 0.71 kb
                                                                                                                 History
                                                                                                Raw
                                                                                                       Blame
          * jortSort checks if your inputs are sorted until another Observable sequence fires.
          * See http://jort.technology/ for full details.
          * @returns {Observable} An observable which has a single value of true if sorted, else false.
         observableProto.jortSortUntil = function (other) {
           var source = this;
           return new AnonymousObservable(function (observer) {
             var arr = [];
             return source.takeUntil(other).subscribe(
               arr.push.bind(arr),
               observer.onError.bind(observer),
               function () {
                 var sorted = arr.slice(0).sort(defaultSubComparer);
                 observer.onNext(isEqual(arr, sorted));
  15
                 observer.onCompleted();
               });
  18
           });
   19
```

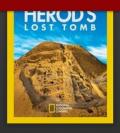
#### **Your Netflix Video Lists**

#### **Netflix Row Update Polling**

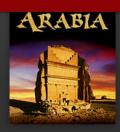
#### NETFLIX













Band Baaja Baaraat

2010 NR 2h 19m



Shruti and Bittoo decide to start a wedding planning company together after they graduate from university, but romance gets in the way of business.

2/10

Ranveer Singh, Anushka Sharma

Comedies, Foreign Movies

Director: Maneesh Sharma

#### Top 10 for tester\_jhusain\_control



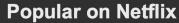
























#### **Client: Polling for Row Updates**

```
function getRowUpdates(row) {
    var scrolls = Rx.Observable.fromEvent(document, "scroll");
    var rowVisibilities =
        scrolls.throttle(50)
             .map(function (scrollEvent) { return row.isVisible(scrollEvent.offset); })
             .distinctUntilChanged()
             .publish().refCount();
    var rowShows = rowVisibilities.filter(function (v) { return v; });
    var rowHides = rowVisibilities.filter(function (v) { return !v) });
    return rowShows
       .flatMap(Rx.Observable.interval(10))
       .flatMap(function () { return row.getRowData().takeUntil(rowHides); })
       .toArray();
```

