



A Software Engineer whose passion lies in creating **quality code** written **for humans**, unlocking **developer productivity**, and creating a delightful **user experience**.

Matthew Scholta

A Software Engineer

EXPERIENCE

Haldi

Principal Engineer | 04/2021 - Present

One year in we've jump-started the organization's code! Taking a "loosely typed and strongly coupled" system and successfully flipping it. The entire stack is now containerized and makes use of Firebase Emulators for an incredible development workflow.

- 0% - 80% Containerized stack and development workflow
- Introduced GraphQL and strongly types across services
- Delivered a full rebuild & rebrand of the Python + Django website to NextJS
- Survey Framework, CSS Style Guide, Monorepo, Unit/E2E Testing, and more

ThredUp

Staff Engineer | 02/2016 - 04/2021

Successfully pitched, prototyped, and delivered several high-impact projects within the organization. Assisting in hiring, managing, and mentoring engineers at various levels, distributed across the globe.

- Content Management System; Pitched, prototyped, and delivered
- Progressive Web App (PWA); Pitched, prototyped, and delivered
- Lerna Monorepo; Pitched, prototyped, and delivered
- CSS Overhaul; Pitched, prototyped, and delivered
- Apollo Migration, Redux Migration, Checkout Overhaul, and many more...

Beyond

Technical Team Lead | 11/2011 - 04/2015

Agency life in San Francisco affords the opportunity to work with a variety of "high profile" clients to create and deliver high-impact projects. As Team Lead, my responsibilities included: pitch work, application architecture, technical documentation, code reviews, and mentoring.

- Google TrainUP; Pitched, architected, developed, and delivered
- Google Databoard; Conceptualized, architected, developed, and delivered
- Facebook Disaster Relief; Prototyped with BackboneJS and Facebook API's
- Apple iAds; Development of HTML micro sites internally for Apple
- Apple iAds; Pitched an abstraction to minimize production time/cost, which was adopted internally