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Homework 2

Program Instructions

1. Open an instance of the Server.jar file.
2. Open at least one instance of the Client.jar file.
3. You will be prompted to enter what protocol you wish to use on the Client. The possible answers are “TCP/IP” and “UDP”.
4. You will then be prompted for the IP address of the server you wish to connect to. If the IP address you entered doesn’t exist, you will be prompted to enter another one.
5. You can now send messages to the server.
6. Type “—quit” to exit the application.

Required Programs

1. Newest version of Oracle’s JRE or JDK.

Other Requirements

1. You may need to make firewall exception. The ports used are shown the server app is opened.