

## Inteligência Artificial

Laboratório 04 - Busca Heurística

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## **BUSCA GULOSA**

| Problema | Origem    | Destino   | Heurística<br>total | Tempo Gasto |
|----------|-----------|-----------|---------------------|-------------|
| 01.      | Timisoara | Bucharest | 1316                | 0m0.000s    |
| 02.      | Mehadia   | Bucharest | 743                 | 0m0.016s    |
| 03.      | Craiova   | Bucharest | 260                 | 0m0.000s    |
| 04.      | Sibiu     | Bucharest | 429                 | 0m0.000s    |
| 05.      | Neamt     | Bucharest | 739                 | 0m0.000s    |
| 06.      | Giurgiu   | Bucharest | 77                  | 0m0.000s    |
| 07.      | Eforie    | Bucharest | 392                 | 0m0.016s    |
| 08.      | Vaslui    | Bucharest | 279                 | 0m0.000s    |
| 09.      | Drobeta   | Bucharest | 502                 | 0m0.000s    |
| 10       | Oradea    | Bucharest | 809                 | 0m0.000s    |