

# Change LOG

# Version 1.3

- Fix Documentation License Info!
- Customer wish: Some Sprites without Shadow effect
- Info Guideline in "Demo Scene"
- New render size for all Grave Houses

# Version 1.2

- Upgrade Documentation
- Support Unity 2018-2019

# Version 1.1

- Update for new terms
- Grave\_Houses
- Coffin\_Stone

# Version 1.0

- Initial release.