

Figure 2.75 In three-dimensional space, the graph of equation $x^2 + y^2 = 9$ is a cylinder with radius 3 centered on the z-axis. It continues indefinitely in the positive and negative directions.

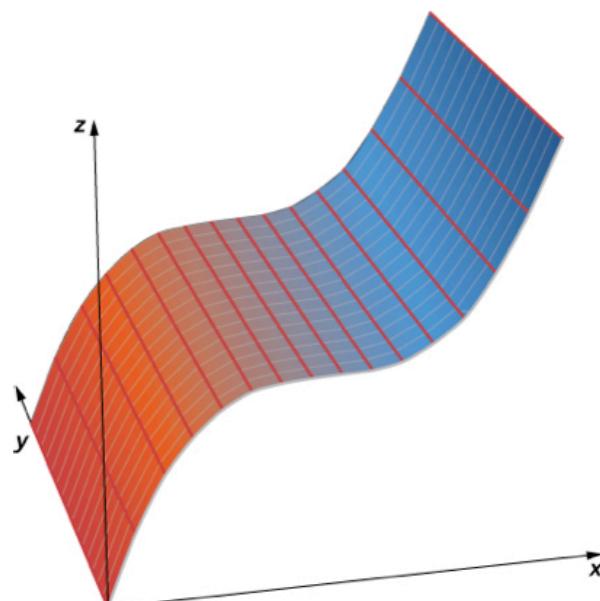


Figure 2.76 In three-dimensional space, the graph of equation $z = x^3$ is a cylinder, or a cylindrical surface with rulings parallel to the y-axis.

Definition

A set of lines parallel to a given line passing through a given curve is known as a cylindrical surface, or **cylinder**. The parallel lines are called **rulings**.

Definition

The **traces** of a surface are the cross-sections created when the surface intersects a plane parallel to one of the coordinate planes.

Example 2.55

Graphing Cylindrical Surfaces

equation w/ 2
variable
when drawn in
3D space.

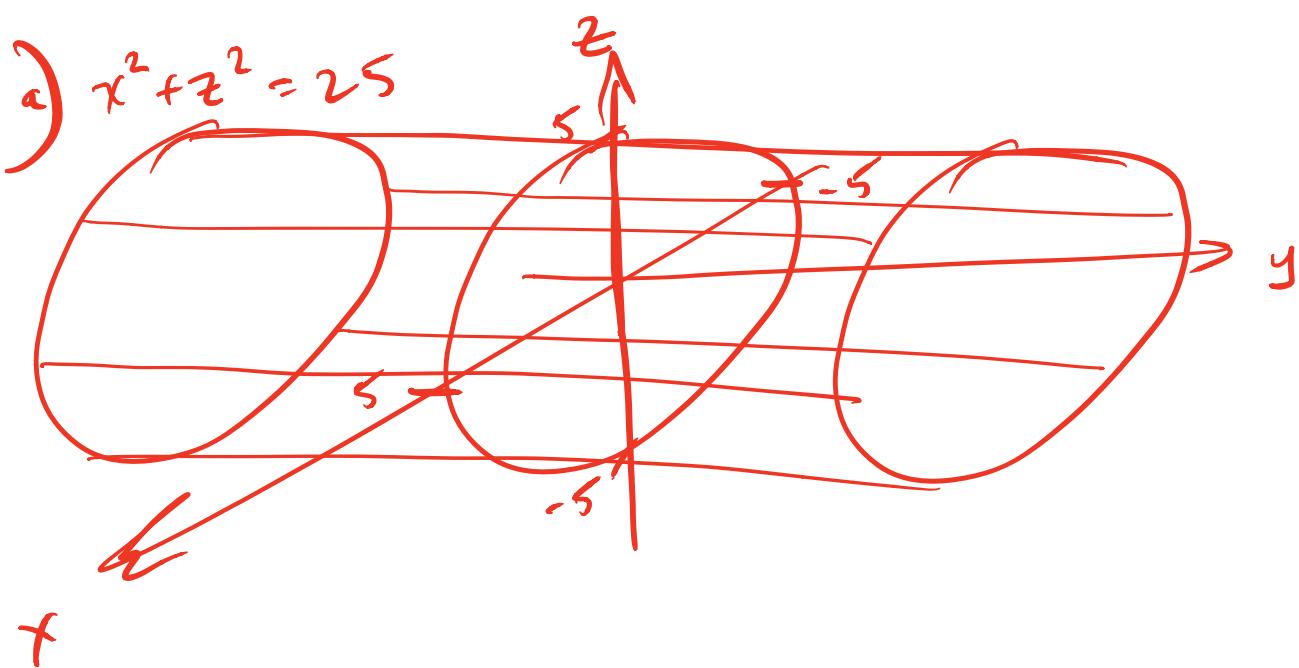
Sketch the graphs of the following cylindrical surfaces.

a. $x^2 + z^2 = 25$

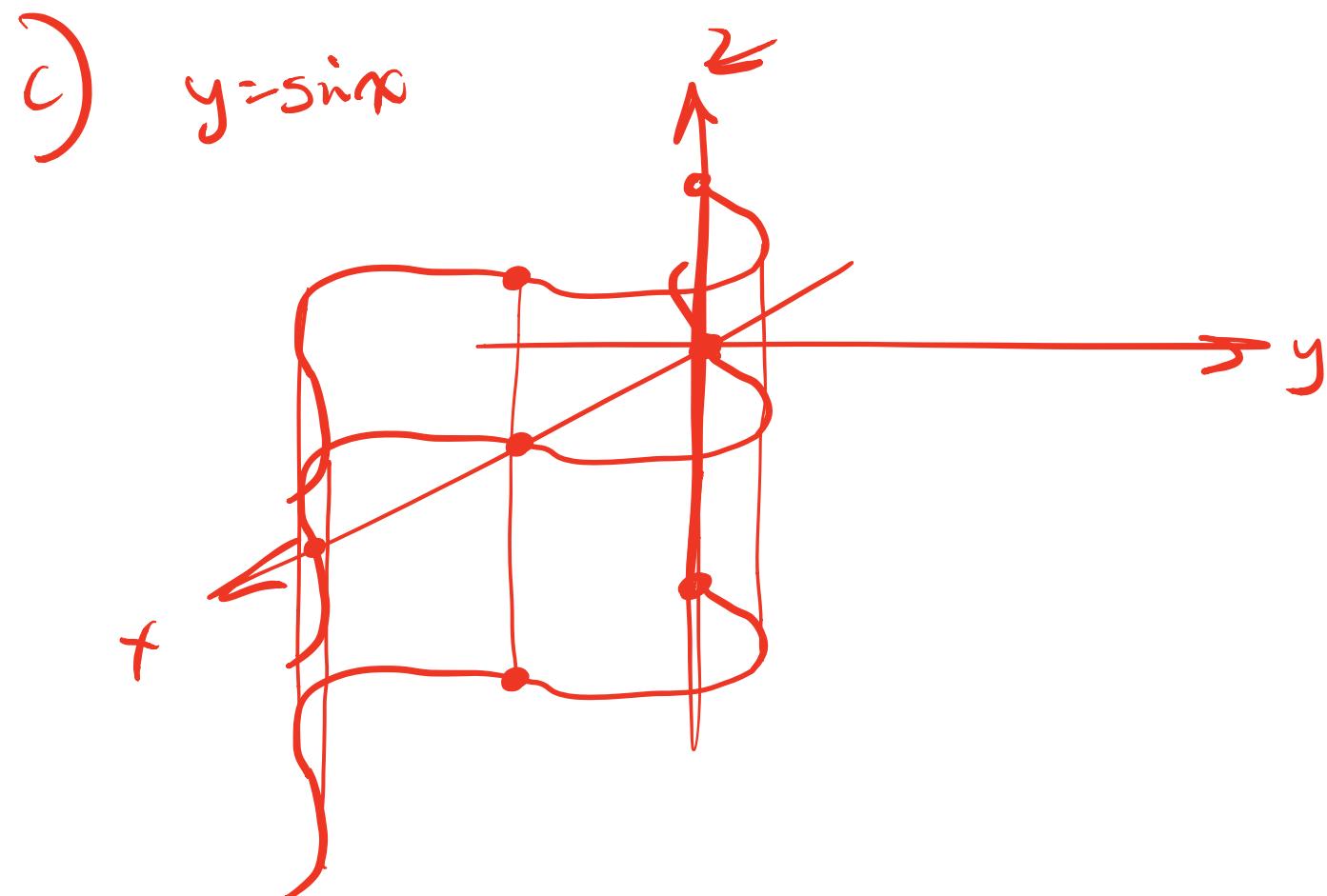
b. ~~$z = 2x^2$~~

c. $y = \sin x$

Draw done in xy -plane
then extend in the z direction.



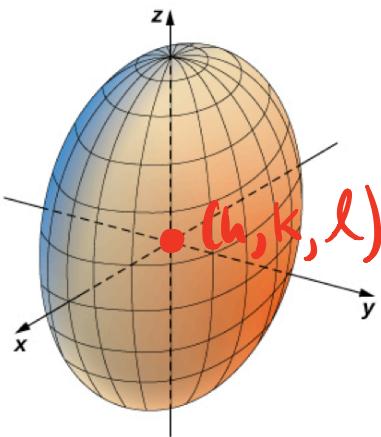
This cylinder uses $x \neq z$. Draw the trace in xz -plane.
Extend in the remaining direction (y).



Definition

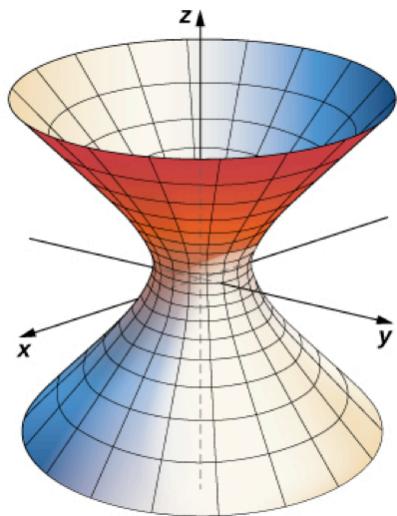
Quadratic surfaces are the graphs of equations that can be expressed in the form

$$Ax^2 + By^2 + Cz^2 + Dxy + Exz + Fyz + Gx + Hy + Jz + K = 0.$$



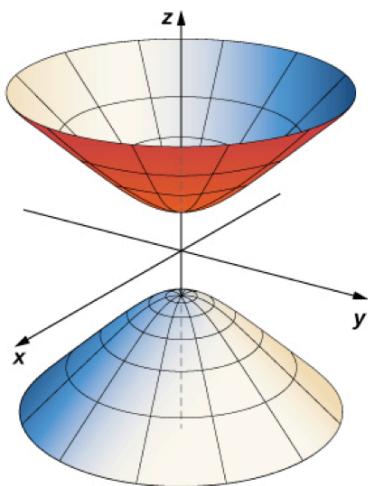
Ellipsoid (if $a=b=c$ then sphere)

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} + \frac{(z-l)^2}{c^2} = 1$$



Hyperboloid of one sheet

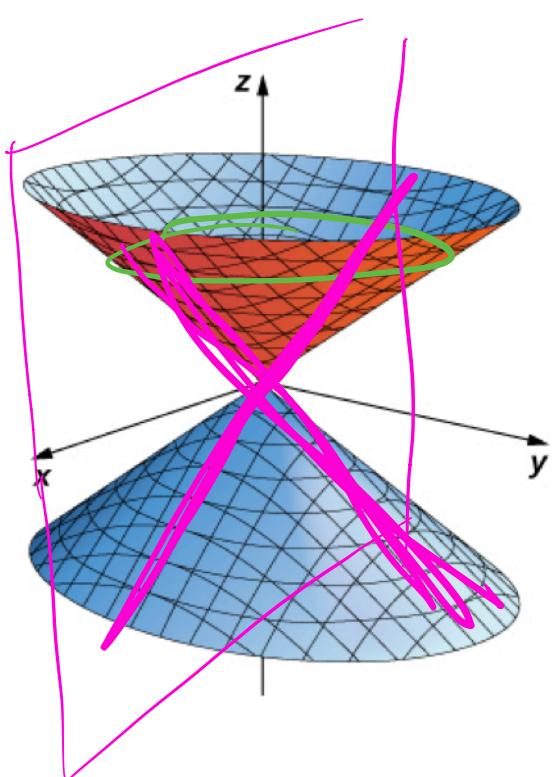
$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} - \frac{(z-l)^2}{c^2} = 1$$



Hyperboloid of two sheets

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} - \frac{(z-l)^2}{c^2} = -1$$

Cone

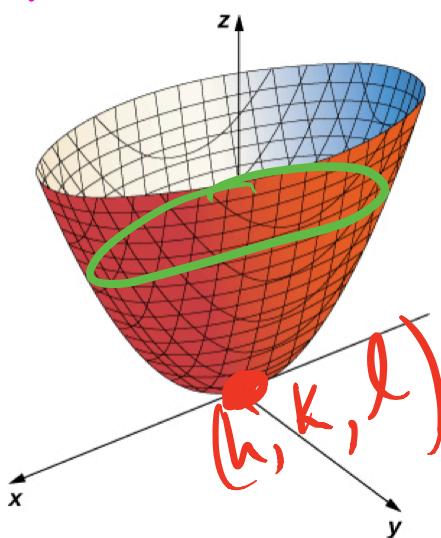


$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} - \frac{(z-l)^2}{c^2} = 0$$

z-trace (hold z const) get $x^2 + y^2 = c$
 $y=0$ true $x^2 - z^2 = 0 \quad (x=\pm z)$
 $(y=k)$

(look at p 221-222
 for traces)

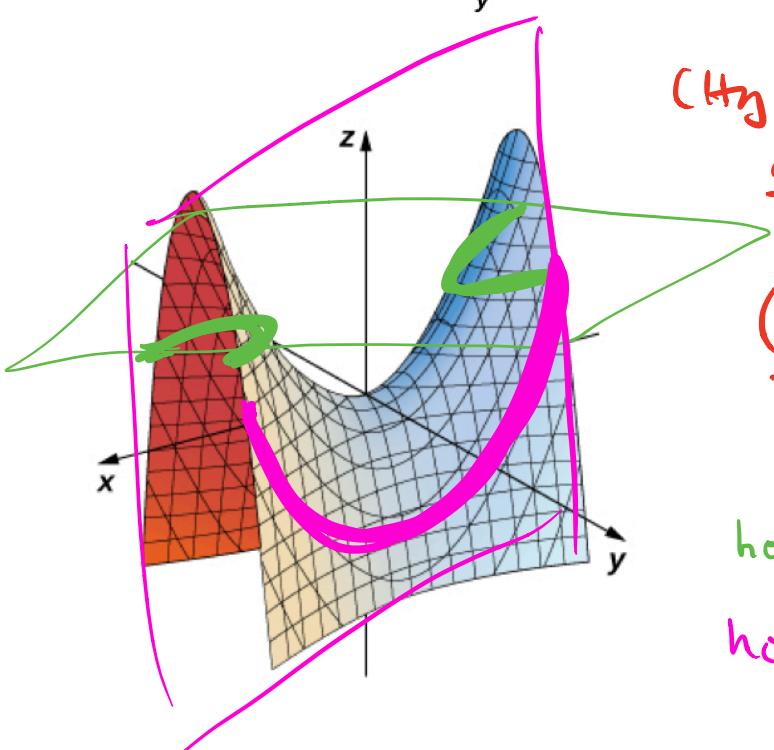
Paraboloid



$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = z-l$$

z-Trace (hold z constant),
 get $x^2 + y^2 = c \rightarrow \text{circle}$

(Hyperbolic paraboloid) Saddle



$$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = z-l$$

hold y \neq const, we get $x^2 - y^2 = c$
 (hyperbolatrace)
 hold y & const, we get $x^2 + c = z$
 (parabola trace)

Example 2.57

Identifying Traces of Quadric Surfaces

Describe the traces of the elliptic paraboloid $x^2 + \frac{y^2}{2^2} = \frac{z}{5}$.

Holdig x const we get

$$y^2 = z \quad \text{parabola.}$$

Holdig y const we get

$$x^2 = z \quad \text{parabola}$$

Holdig z const we get

$$x^2 + y^2 = c \quad \text{circle}$$

Example 2.59

Identifying Equations of Quadric Surfaces

a. $16x^2 + 9y^2 + 16z^2 = 144$

b. $9x^2 - 18x + 4y^2 + 16y - 36z + 25 = 0$

a) like $x^2 + y^2 + z^2 = 1 \rightarrow$

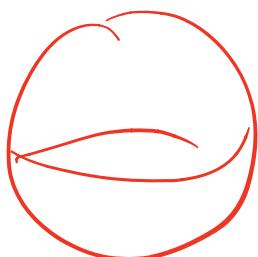
- ellipsoid
- hyperboloid 1 sheet
- hyperboloid 2 sheet
- cone
- paraboloid
- saddle

b) $x^2 + y^2 = z \rightarrow$

- ellipsoid
- hyperboloid 1 sheet
- hyperboloid 2 sheet
- cone
- paraboloid
- saddle

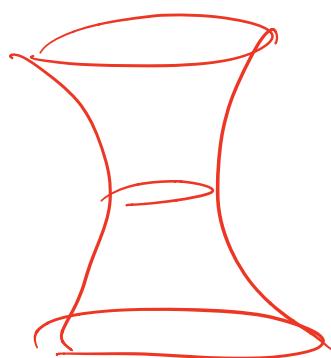
Most Simple Quadrics. (symmetric/antisymmetric width, centred at origin $(0,0,0)$)

Ellipsoid



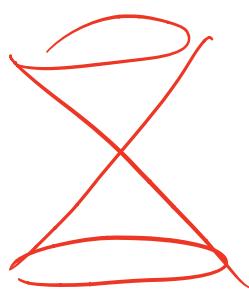
$$x^2 + y^2 + z^2 = 1$$

Hyperboloid - 1 sheet



$$x^2 + y^2 - z^2 = 1$$

Cone



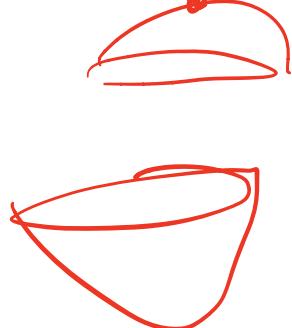
$$x^2 + y^2 - z^2 = 0$$

Hyperboloid - 2 sheets



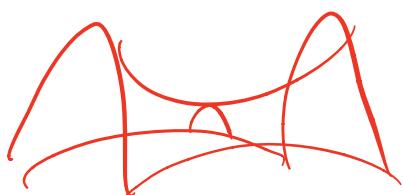
$$x^2 + y^2 - z^2 = -1$$

Paraboloid



$$x^2 + y^2 = z$$

Lenselle



$$x^2 - y^2 = z$$

*a curve***Definition**

A **vector-valued function** is a function of the form

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} \quad \text{or} \quad \mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}, \quad (3.1)$$

plane curve *space curve*

where the **component functions** f , g , and h , are real-valued functions of the parameter t . Vector-valued functions are also written in the form

$$\mathbf{r}(t) = \langle f(t), g(t) \rangle \quad \text{or} \quad \mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle. \quad (3.2)$$

In both cases, the first form of the function defines a two-dimensional vector-valued function; the second form describes a three-dimensional vector-valued function.

Example 3.1**Evaluating Vector-Valued Functions and Determining Domains**

For each of the following vector-valued functions, evaluate $\mathbf{r}(0)$, $\mathbf{r}\left(\frac{\pi}{2}\right)$, and $\mathbf{r}\left(\frac{2\pi}{3}\right)$. Do any of these functions have **domain restrictions**?

a. $\mathbf{r}(t) = 4 \cos t \mathbf{i} + 3 \sin t \mathbf{j}$

$$\vec{r}\left(\frac{\pi}{3}\right) \quad //$$

b. $\mathbf{r}(t) = 3 \tan t \mathbf{i} + 4 \sec t \mathbf{j} + 5t \mathbf{k}$

$$\begin{aligned} \vec{r}\left(\frac{\pi}{3}\right) &= 3 \tan \frac{\pi}{3} \mathbf{i} + 4 \sec^2 \frac{\pi}{3} \mathbf{j} + 5 \frac{\pi}{3} \mathbf{k} \\ &= 3\sqrt{3} \mathbf{i} + 8 \mathbf{j} + 5\frac{\pi}{3} \mathbf{k} \end{aligned}$$

Domain restrictions

b/c "tan" $\rightarrow t \neq 90^\circ + 180^\circ n$

$t \neq \frac{\pi}{4} + \frac{\pi}{2} n$

b/c "sec" $\rightarrow \cos t \neq 0$

$t \neq 90^\circ + 180^\circ n$
 $t \neq \frac{\pi}{4} + \frac{\pi}{2} n$

Formal Definition

A vector-valued function \mathbf{r} approaches the limit \mathbf{L} as t approaches a , written

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{L},$$

provided

$$\lim_{t \rightarrow a} \|\mathbf{r}(t) - \mathbf{L}\| = 0.$$

This is a rigorous definition of the limit of a vector-valued function. In practice, we use the following theorem:

Theorem 3.1: Limit of a Vector-Valued Function

Let f , g , and h be functions of t . Then the limit of the vector-valued function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$ as t approaches a is given by

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \left[\lim_{t \rightarrow a} f(t) \right] \mathbf{i} + \left[\lim_{t \rightarrow a} g(t) \right] \mathbf{j}, \quad (3.3)$$

provided the limits $\lim_{t \rightarrow a} f(t)$ and $\lim_{t \rightarrow a} g(t)$ exist. Similarly, the limit of the vector-valued function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ as t approaches a is given by

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \left[\lim_{t \rightarrow a} f(t) \right] \mathbf{i} + \left[\lim_{t \rightarrow a} g(t) \right] \mathbf{j} + \left[\lim_{t \rightarrow a} h(t) \right] \mathbf{k}, \quad (3.4)$$

provided the limits $\lim_{t \rightarrow a} f(t)$, $\lim_{t \rightarrow a} g(t)$ and $\lim_{t \rightarrow a} h(t)$ exist.

*just limit
each component*

Example 3.3

Evaluating the Limit of a Vector-Valued Function

Limits of Curves

For each of the following vector-valued functions, calculate $\lim_{t \rightarrow 3} \mathbf{r}(t)$ for

a. $\mathbf{r}(t) = (t^2 - 3t + 4)\mathbf{i} + (4t + 3)\mathbf{j}$

b. $\mathbf{r}(t) = \frac{2t-4}{t+1}\mathbf{i} + \frac{t}{t^2+1}\mathbf{j} + (4t-3)\mathbf{k}$

$$\begin{aligned} \lim_{t \rightarrow 3} \left((t^2 - 3t + 4)\mathbf{i} + (4t + 3)\mathbf{j} \right) &= ((3^2 - 3(3) + 4)\mathbf{i} + (4(3) + 3)\mathbf{j} \\ &= (9 - 9 + 4)\mathbf{i} + (12 + 3)\mathbf{j} \\ &= \boxed{4\mathbf{i} + 15\mathbf{j}} \end{aligned}$$

Definition

Let f , g , and h be functions of t . Then, the vector-valued function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$ is continuous at point $t = a$ if the following three conditions hold:

1. $\mathbf{r}(a)$ exists
2. $\lim_{t \rightarrow a} \mathbf{r}(t)$ exists
3. $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$

Similarly, the vector-valued function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ is continuous at point $t = a$ if the following three conditions hold:

1. $\mathbf{r}(a)$ exists
2. $\lim_{t \rightarrow a} \mathbf{r}(t)$ exists
3. $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$

~~Theorem~~

Component functions

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

is cts at $t = a$

iff f, g, h all cts at $t = a$.

Definitionformally)

The **derivative of a vector-valued function** $\mathbf{r}(t)$ is

$$\mathbf{r}'(t) = \lim_{\Delta t \rightarrow 0} \frac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}, \quad (3.5)$$

provided the limit exists. If $\mathbf{r}'(t)$ exists, then \mathbf{r} is differentiable at t . If $\mathbf{r}'(t)$ exists for all t in an open interval (a, b) , then \mathbf{r} is differentiable over the interval (a, b) . For the function to be differentiable over the closed interval $[a, b]$, the following two limits must exist as well:

$$\mathbf{r}'(a) = \lim_{\Delta t \rightarrow 0^+} \frac{\mathbf{r}(a + \Delta t) - \mathbf{r}(a)}{\Delta t} \text{ and } \mathbf{r}'(b) = \lim_{\Delta t \rightarrow 0^-} \frac{\mathbf{r}(b + \Delta t) - \mathbf{r}(b)}{\Delta t}.$$

Theorem 3.2: Differentiation of Vector-Valued Functions

Let f, g , and h be differentiable functions of t .

- i. If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$, then $\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j}$.
- ii. If $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, then $\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}$.

Example 3.5**Calculating the Derivative of Vector-Valued Functions**

Use **Differentiation of Vector-Valued Functions** to calculate the derivative of each of the following functions.

a. $\mathbf{r}(t) = (6t + 8)\mathbf{i} + (4t^2 + 2t - 3)\mathbf{j}$

b. $\mathbf{r}(t) = 3 \cos t \mathbf{i} + 4 \sin t \mathbf{j}$

c. $\mathbf{r}(t) = e^t \sin t \mathbf{i} + e^t \cos t \mathbf{j} - e^{2t} \mathbf{k}$

$\mathbf{r}'(t) = (-3 \sin t)\mathbf{i} + (4 \cos t)\mathbf{j}$

Theorem 3.3: Properties of the Derivative of Vector-Valued Functions (Circles)

Let \mathbf{r} and \mathbf{u} be differentiable vector-valued functions of t , let f be a differentiable real-valued function of t , and let c be a scalar.

- i. $\frac{d}{dt}[c\mathbf{r}(t)] = c\mathbf{r}'(t)$ Scalar multiple
- ii. $\frac{d}{dt}[\mathbf{r}(t) \pm \mathbf{u}(t)] = \mathbf{r}'(t) \pm \mathbf{u}'(t)$ Sum and difference
- iii. $\frac{d}{dt}[f(t)\mathbf{u}(t)] = f'(t)\mathbf{u}(t) + f(t)\mathbf{u}'(t)$ Scalar product
- iv. $\frac{d}{dt}[\mathbf{r}(t) \cdot \mathbf{u}(t)] = \mathbf{r}'(t) \cdot \mathbf{u}(t) + \mathbf{r}(t) \cdot \mathbf{u}'(t)$ Dot product
- v. $\frac{d}{dt}[\mathbf{r}(t) \times \mathbf{u}(t)] = \mathbf{r}'(t) \times \mathbf{u}(t) + \mathbf{r}(t) \times \mathbf{u}'(t)$ Cross product
- vi. $\frac{d}{dt}[\mathbf{r}(f(t))] = \mathbf{r}'(f(t)) \cdot f'(t)$ Chain rule
- vii. If $\mathbf{r}(t) \cdot \mathbf{r}(t) = c$, then $\mathbf{r}(t) \cdot \mathbf{r}'(t) = 0$.
If we shade a sphere
 $\frac{d}{dt}(\mathbf{r}(t) \cdot \mathbf{r}(t)) = \mathbf{r}'(t) \cdot \mathbf{r}(t) + \mathbf{r}(t) \cdot \mathbf{r}'(t) = 2\mathbf{r}(t) \cdot \mathbf{r}'(t)$
position vector \perp velocity vector
if $\mathbf{r} \cdot \mathbf{r} = c$
then curve is shade in a sphere

Example 3.6

Using the Properties of Derivatives of Vector-Valued Functions

Given the vector-valued functions

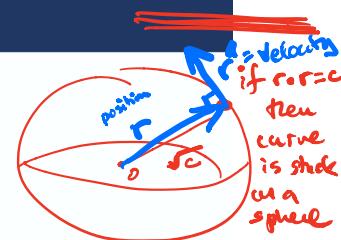
$$\mathbf{r}(t) = (6t + 8)\mathbf{i} + (4t^2 + 2t - 3)\mathbf{j} + 5t\mathbf{k}$$

and

$$\mathbf{u}(t) = (t^2 - 3)\mathbf{i} + (2t + 4)\mathbf{j} + (t^3 - 3t)\mathbf{k},$$

calculate each of the following derivatives using the properties of the derivative of vector-valued functions.

- a. $\frac{d}{dt}[\mathbf{r}(t) \cdot \mathbf{u}(t)] = (\mathbf{r}') \cdot (\mathbf{u}) + (\mathbf{r}) \cdot (\mathbf{u}')$
 b. $\frac{d}{dt}[\mathbf{u}(t) \times \mathbf{u}'(t)]$



$$\begin{aligned}\mathbf{r} &= \langle 6t+8, 4t^2+2t-3, 5t \rangle \\ \mathbf{r}' &= \langle 6, 8t+2, 5 \rangle \\ \mathbf{u} &= \langle t^2-3, 2t+4, t^3-3t \rangle \\ \mathbf{u}' &= \langle 2t, 2, 3t^2-3 \rangle\end{aligned}$$

$$\mathbf{r}' \cdot \mathbf{u} = 6(t^2-3) + (8t+2)(2t+4) + 5(t^3-3t)$$

$$\mathbf{r} \cdot \mathbf{u}' = (6t+8)(2t) + (4t^2+2t-3)2 + 5t(3t^2-3)$$

a) $(\mathbf{r} \cdot \mathbf{u})' = \boxed{\begin{aligned} &6(t^2-3) + (8t+2)(2t+4) + 5(t^3-3t) \\ &+ (6t+8)(2t) + (4t^2+2t-3)2 + 5t(3t^2-3) \end{aligned}}$

Definition

Let C be a curve defined by a vector-valued function \mathbf{r} , and assume that $\mathbf{r}'(t)$ exists when $t = t_0$. A tangent vector \mathbf{v} at $t = t_0$ is any vector such that, when the tail of the vector is placed at point $\mathbf{r}(t_0)$ on the graph, vector \mathbf{v} is tangent to curve C . Vector $\mathbf{r}'(t_0)$ is an example of a tangent vector at point $t = t_0$. Furthermore, assume that $\mathbf{r}'(t) \neq \mathbf{0}$. The principal unit tangent vector at t is defined to be

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{\|\mathbf{r}'(t)\|}, \quad (3.6)$$

provided $\|\mathbf{r}'(t)\| \neq 0$.

Example 3.7

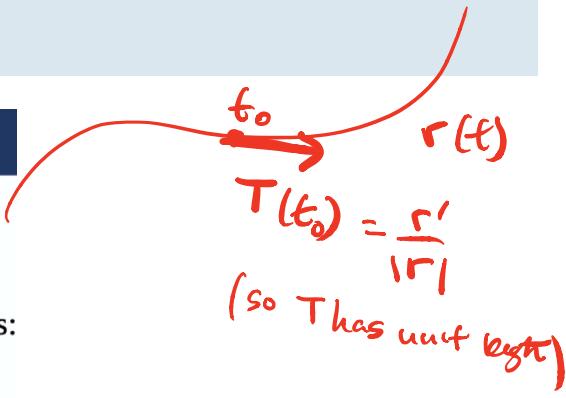
Finding a Unit Tangent Vector

Find the unit tangent vector for each of the following vector-valued functions:

a. $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j}$

b. $\mathbf{u}(t) = (3t^2 + 2t)\mathbf{i} + (2 - 4t^3)\mathbf{j} + (6t + 5)\mathbf{k}$

$$\begin{aligned} \mathbf{u}' &= \langle 6t+2, -12t^2, 6 \rangle \\ \mathbf{T} &= \frac{(6t+2)\mathbf{i} - 12t^2\mathbf{j} + 6\mathbf{k}}{\sqrt{(6t+2)^2 + (12t^2)^2 + 6^2}} \end{aligned}$$



Definition

Let f , g , and h be integrable real-valued functions over the closed interval $[a, b]$.

1. The **indefinite integral of a vector-valued function** $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$ is

$$\int [f(t)\mathbf{i} + g(t)\mathbf{j}]dt = \left[\int f(t)dt \right] \mathbf{i} + \left[\int g(t)dt \right] \mathbf{j}. \quad \text{Handwritten note: } \mathbf{r} = \int \mathbf{f} dt + \int \mathbf{g} dt \quad (3.7)$$

The **definite integral of a vector-valued function** is

$$\int_a^b [f(t)\mathbf{i} + g(t)\mathbf{j}]dt = \left[\int_a^b f(t)dt \right] \mathbf{i} + \left[\int_a^b g(t)dt \right] \mathbf{j}. \quad (3.8)$$

2. The indefinite integral of a vector-valued function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ is

$$\int [f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}]dt = \left[\int f(t)dt \right] \mathbf{i} + \left[\int g(t)dt \right] \mathbf{j} + \left[\int h(t)dt \right] \mathbf{k}. \quad (3.9)$$

Example 3.8

Integrating Vector-Valued Functions

Calculate each of the following integrals:

a. $\int [(3t^2 + 2t)\mathbf{i} + (3t - 6)\mathbf{j} + (6t^3 + 5t^2 - 4)\mathbf{k}]dt$

b. $\int [\langle t, t^2, t^3 \rangle \times \langle t^3, t^2, t \rangle]dt$

compute cross first

c. $\int_0^{\pi/3} [\sin 2t\mathbf{i} + \tan t\mathbf{j} + e^{-2t}\mathbf{k}]dt$

Theorem 3.4: Arc-Length Formulas

$$\mathbf{r} = f(t)\mathbf{i} + g(t)\mathbf{j}$$

- i. *Plane curve:* Given a smooth curve C defined by the function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$, where t lies within the interval $[a, b]$, the arc length of C over the interval is

$$\text{len} = \int_{t=a}^b |\mathbf{r}'| dt \quad (3.11)$$

$$s = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2} dt = \int_a^b \|\mathbf{r}'(t)\| dt.$$

- ii. *Space curve:* Given a smooth curve C defined by the function $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$, where t lies within the interval $[a, b]$, the arc length of C over the interval is

$$s = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2 + [h'(t)]^2} dt = \int_a^b \|\mathbf{r}'(t)\| dt. \quad (3.12)$$

Example 3.9**Finding the Arc Length**

Calculate the arc length for each of the following vector-valued functions:

a. $\mathbf{r}(t) = (3t - 2)\mathbf{i} + (4t + 5)\mathbf{j}, \quad 1 \leq t \leq 5$

b. $\mathbf{r}(t) = \langle t\cos t, t\sin t, 2t \rangle, \quad 0 \leq t \leq 2\pi$

usually
| \mathbf{r}' | is a function
of t

$$\rightarrow \mathbf{r}' = 3\mathbf{i} + 4\mathbf{j} \quad |\mathbf{r}'| = 5$$

$$\begin{aligned} \text{arc length} &= \int_a^b |\mathbf{r}'| \\ &= \int_1^5 5 dt = 5t \Big]_1^5 \\ &= 5(5-1) \\ &= \boxed{20} \end{aligned}$$

b) ($|\mathbf{r}'(t)|$ will be an expression with t in it)

Theorem 3.5: Arc-Length Function

Let $\mathbf{r}(t)$ describe a smooth curve for $t \geq a$. Then the arc-length function is given by

$$s(t) = \int_a^t \| \mathbf{r}'(u) \| du. \quad (3.14)$$

Furthermore, $\frac{ds}{dt} = \| \mathbf{r}'(t) \| > 0$. If $\| \mathbf{r}'(t) \| = 1$ for all $t \geq a$, then the parameter t represents the arc length from the starting point at $t = a$.

Example 3.10

Finding an Arc-Length Parameterization

Find the arc-length parameterization for each of the following curves:

- a. $\mathbf{r}(t) = 4\cos t \mathbf{i} + 4\sin t \mathbf{j}, t \geq 0$
- b. $\mathbf{r}(t) = \langle t+3, 2t-4, 2t \rangle, t \geq 3$

The Normal and Binormal Vectors

We have seen that the derivative $\mathbf{r}'(t)$ of a vector-valued function is a tangent vector to the curve defined by $\mathbf{r}(t)$, and the unit tangent vector $\mathbf{T}(t)$ can be calculated by dividing $\mathbf{r}'(t)$ by its magnitude. When studying motion in three dimensions, two other vectors are useful in describing the motion of a particle along a path in space: the **principal unit normal vector** and the **binormal vector**.

torsion

curve velocity \mathbf{r}'

unit tangent vector

$$\mathbf{T} = \frac{\mathbf{r}'}{\|\mathbf{r}'\|}$$

Definition

Let C be a three-dimensional **smooth** curve represented by \mathbf{r} over an open interval I . If $\mathbf{T}'(t) \neq \mathbf{0}$, then the principal unit normal vector at t is defined to be

$$\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{\|\mathbf{T}'(t)\|}.$$

The binormal vector at t is defined as

(torsion)

where $\mathbf{T}(t)$ is the unit tangent vector.

$$\mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t),$$

$$\mathbf{B} = \mathbf{T} \times \mathbf{N}$$

$$\mathbf{N} = \frac{\mathbf{T}'}{\|\mathbf{T}'\|} \quad (3.18)$$

thus
N is \perp to T
(to prove use Properties 23 (iii))

T' is already
"unit speed"
bc $\mathbf{T} = \frac{\mathbf{r}'}{\|\mathbf{r}'\|}$

Note that, by definition, the binormal vector is orthogonal to both the unit tangent vector and the normal vector. Furthermore, $\mathbf{B}(t)$ is always a unit vector. This can be shown using the formula for the magnitude of a cross product

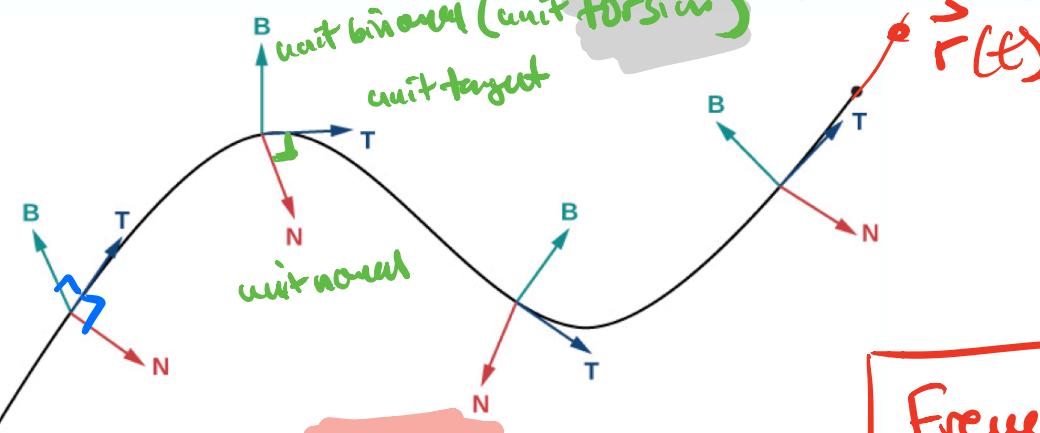


Figure 3.7 This figure depicts a Frenet frame of reference. At every point P on a three-dimensional curve, the unit tangent, unit normal, and binormal vectors form a three-dimensional frame of reference.

Example 3.12

Finding the Principal Unit Normal Vector and Binormal Vector

For each of the following vector-valued functions, find the principal unit normal vector. Then, if possible, find the binormal vector.

a. $\mathbf{r}(t) = 4 \cos t \mathbf{i} - 4 \sin t \mathbf{j}$

b. $\mathbf{r}(t) = (6t + 2) \mathbf{i} + 5t^2 \mathbf{j} - 8t \mathbf{k}$

Find Frenet Frame.

$$\mathbf{r}' = \langle 6, 10t, -8 \rangle$$

$$\begin{aligned} |\mathbf{r}'| &= \sqrt{36 + 100t^2 + 64} \\ &= \sqrt{100 + 100t^2} = \sqrt{100(1+t^2)} \end{aligned}$$

$$\mathbf{N} =$$

$$\mathbf{T} = \left\langle \frac{6}{\sqrt{100(1+t^2)}}, \frac{10t}{\sqrt{100(1+t^2)}}, \frac{-8}{\sqrt{100(1+t^2)}} \right\rangle$$

... the rest left as exercise for reader.

Frenet
frame:
 $\mathbf{T}, \mathbf{N}, \mathbf{B}$

See:
differential
geometry 1

Definition

Let $\mathbf{r}(t)$ be a twice-differentiable vector-valued function of the parameter t that represents the position of an object as a function of time. The **velocity vector** $\mathbf{v}(t)$ of the object is given by

$$\text{Velocity} = \mathbf{v}(t) = \mathbf{r}'(t). \quad (3.20)$$

The **acceleration vector** $\mathbf{a}(t)$ is defined to be

$$\text{Acceleration} = \mathbf{a}(t) = \mathbf{v}'(t) = \mathbf{r}''(t). \quad (3.21)$$

The **speed** is defined to be

$$\text{Speed} = v(t) = \|\mathbf{v}(t)\| = \|\mathbf{r}'(t)\| = \frac{ds}{dt}. \quad (3.22)$$

Quantity	Two Dimensions	Three Dimensions
Position	$\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j}$	$\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}$
Velocity	$\mathbf{v}(t) = x'(t)\mathbf{i} + y'(t)\mathbf{j}$	$\mathbf{v}(t) = x'(t)\mathbf{i} + y'(t)\mathbf{j} + z'(t)\mathbf{k}$
Acceleration	$\mathbf{a}(t) = x''(t)\mathbf{i} + y''(t)\mathbf{j}$	$\mathbf{a}(t) = x''(t)\mathbf{i} + y''(t)\mathbf{j} + z''(t)\mathbf{k}$
Speed	$v(t) = \sqrt{(x'(t))^2 + (y'(t))^2}$	$v(t) = \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}$

Table 3.4 Formulas for Position, Velocity, Acceleration, and Speed

Example 3.14

Studying Motion Along a Parabola

A particle moves in a parabolic path defined by the vector-valued function $\mathbf{r}(t) = t^2\mathbf{i} + \sqrt{5 - t^2}\mathbf{j}$, where t measures time in seconds.

- Find the velocity, acceleration, and speed as functions of time.
- Sketch the curve along with the velocity vector at time $t = 1$.

$$\mathbf{r}' = \left(2t, \frac{-t}{\sqrt{5-t^2}} \right)$$

$$|\mathbf{r}'| = \sqrt{4t^2 + \frac{t^2}{5-t^2}}$$

↑
Speed at time t
= Speed as a fn of t .