MATTHEW TANG

630-280-1536 | matttang7@gmail.com | https://github.com/matttang7 | Irvine, CA | https://www.linkedin.com/in/matthew-tang-swe/ | https://matttang7.github.io/matttang-portfolio/

EDUCATION

University of Illinois Urbana-Champaign

Master of Science (MS) in Computer Science, September 2021 – May 2022, GPA: 3.81 Bachelor of Science (BS) in Statistics and Computer Science, September 2018 – May 2021 Coursework: Data Structures, Algorithms, Databases, Deep Learning, AI, Information Retrieval

EXPERIENCE

Amazon Software Development Engineer

July 2022 - March 2023

- Full stack development on warehouse management system used by Amazon Fresh worldwide using Java/Javascript/Ruby/MySQL to add and fix features to improve associate efficiency.
- Designed and implemented required security migration of service called thousands of times every five minutes to AWS using CDK, Java Lambda, VPCs, and Route 53.
- Identified areas of improvement in the warehouse process to save time by collaborating with business and other teams to deliver desired business metrics onto dashboards.

Country Financial Software Engineer Intern

January 2021 - January 2022

- Developed AI communications system to identify customers automatically to save time for associates using Azure, Java, APIs, and PostgreSQL to transcribe, store, and verify info.
- Developed backend REST API for a farm inventory tool, which helps farmers easily track their inventory for insurance purposes using Java, Spring, PostgreSQL, and connected it with the Angular frontend.
- Automated Robot Framework tests on AWS Device Farm mobile devices for time-saving. Used Python and modified YAML configurations to run existing tests on mobile.

Indiana University - Purdue University, Indianapolis

June 2019 - August 2019

- National Science Foundation Research Experience for Undergraduates
 - Tested variations of BERT, an NLP model, to traditional models, by classifying and annotating questions, then analyzing their precision, recall, and F1 score.
 - Paper published to IEEE BIBM 2020

PROJECTS

Mechmania Staff (Infrastructure Team)

- Developed the game for a 24-hour Al hackathon in which participants would submit Ais.
- Created backend services to communicate between the game engine and our backend services and backup our game's Redis databases on an AWS S3 bucket.

SMapS Android App (Lyft - Best Transportation Hack at Mhacks 2019)

 Developed an Android app that helps people without data get directions by using SMS messages to connect with the Google Maps API using Android Studio/Java/Javascript.

Job Database Web Application

 Designed and implemented a relational database structure in MySQL using data on job applicants' outcome and visa status with a front end built in React.

SKILLS

AWS Certified Solutions Architect – Associate | Python | Java | JavaScript | Ruby | C++ | SQL | Azure | REST APIs | R | Machine Learning | NLP | TensorFlow | Docker | C# | HTML | CSS