

## User Input Handler

- Keyboard Input : Scanner
- Output Text : String

+ User Input Handler  
+ Confirm Input      boolean  
+ exit                  void  
+ get Avg Num (float, int) float  
+ get Matched Items (String, String) boolean  
+ get Num (String, int) String  
~~+ get Sorted Priority~~  
+ get String (String) String  
+ get Sum Num (Float[], int) float  
+ process Output (String) String

## Shopping List

+ exit (int) void  
+ main (String[]) void

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## Cart Interface

+ add Item      void  
+ remove Item    "  
+ view Item      "  
+ view Price     "

## Input Validator

- Validation Errors : String  
+ Validate                  : boolean  
+ Validate String          : "  
+ validate Num             : "

## Error better

- bad Input                : String  
+ get Errors

## TechStore extends Products

- Item Menu      String  
- item Name      String  
- menu Length    String  
- priceIdx        String[]  
- prices          String[]  
+ TechStore  
+ getItemName (int) String  
+ getItemPrice (int) String  
+ show Catalog ()    void

## Products (abstract)

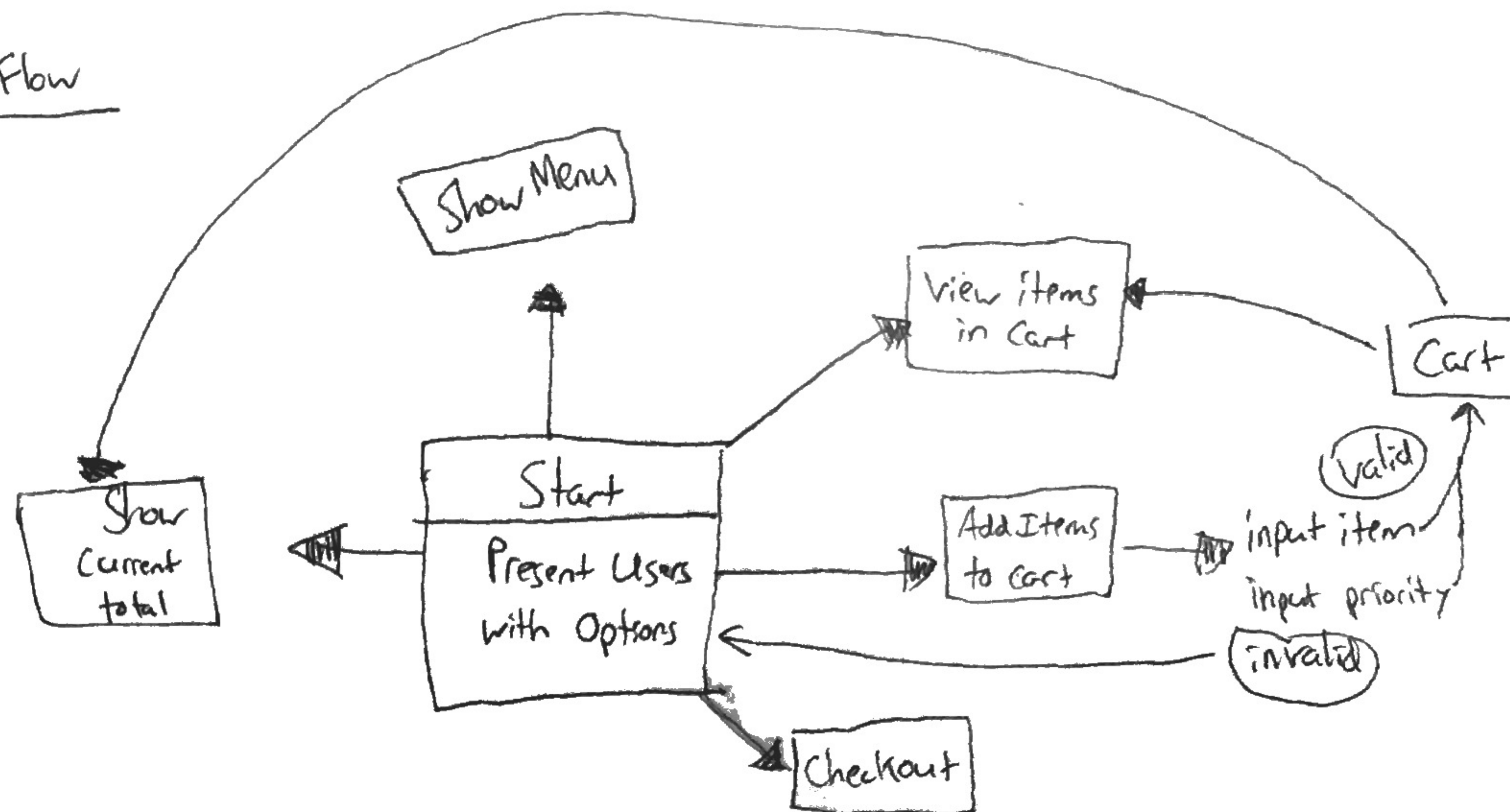
- Name      String  
- Price      "  
- Qty        "  
+ getName    String  
+ getPrice    "  
+ get Qty     "  
+ setName    void  
+ set Price    "  
+ set Qty     "

## MySessionCart implements Cart

- cartDetail String  
- itemName String  
- itemIdx String  
- priorityIdx String  
- mappedItems Map  
+ add Item                  void  
+ add Item (String, String) String  
+ completePurchase (String, float) String  
+ get Prices In Cart (String) float  
+ remove Item                void  
+ view Cart                  String  
+ view Item                  void  
+ view Price                 "



## Workflow



## Test Cases

- test connection to Store/product  
→ testing abstract
- test connection to cart/session  
→ testing interface
- test checkout  
→ Sorting methods