

Seamless Interactive Program Verification Demo of AlgoVer

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sumAndMax/Bounds.1

sumAndMax/Null.1

sumAndMax/Bounds.2

sumAndMax/Bounds.3

sumAndMax/Null.2

sumAndMax/InitInv

sumAndMax/InitInv.1

sumAndMax/InitInv.2

sumAndMax/loop/else/Inv

sumAndMax/loop/else/Inv.1

sumAndMax/loop/else/Inv.2

sumAndMax/loop/else/Dec

sumAndMax/loop/else/Bounds

sumAndMax/loop/else/Bounds.1

sumAndMax/loop/else/Null

sumAndMax/loop/then/Inv

sumAndMax/loop/then/Inv.1

sumAndMax/loop/then/Inv.2

sumAndMax/loop/then/Dec

sumAndMax/loop/then/Bounds

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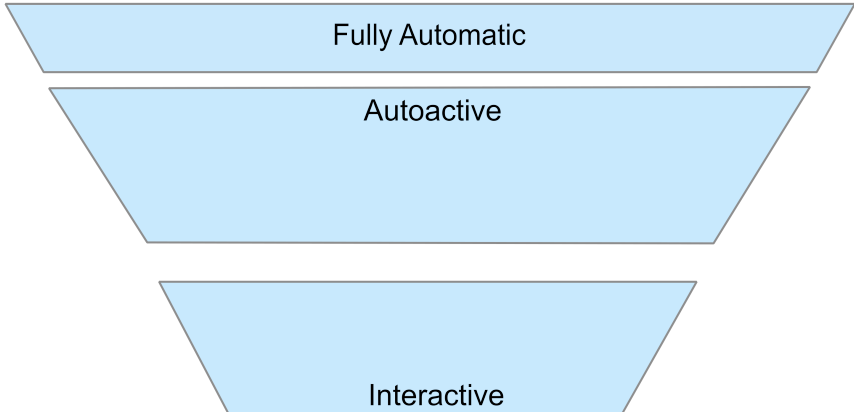
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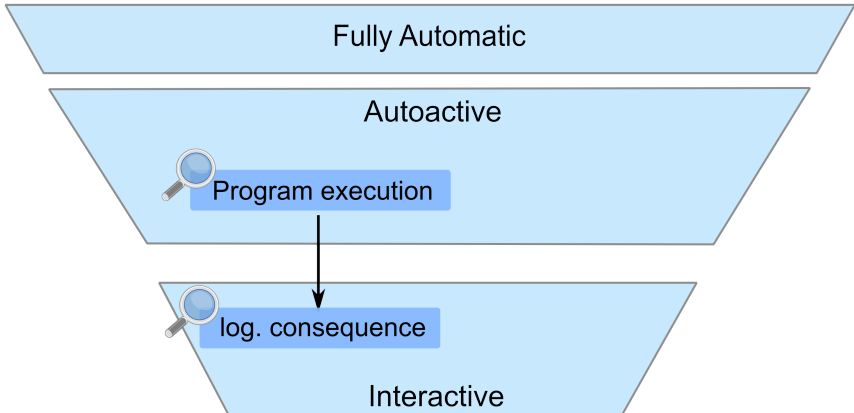
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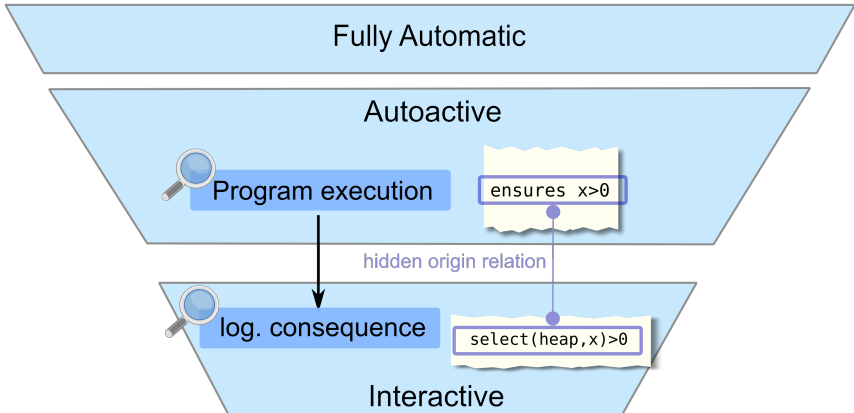
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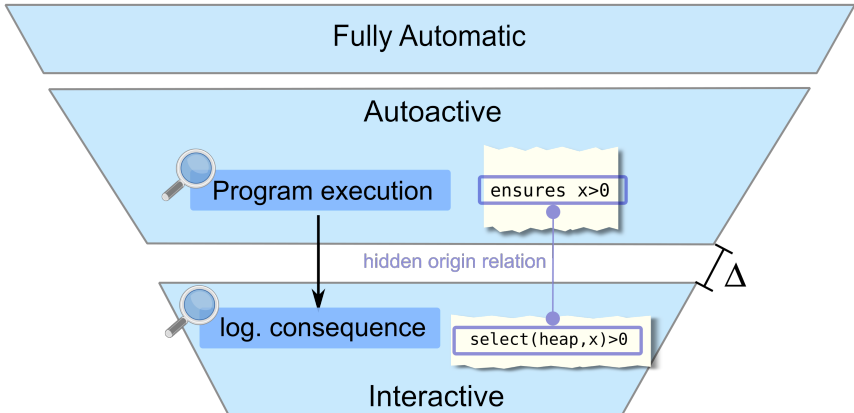
7  sum := a[0];
8  max := a[1];
9
10 var i: int := 1;
11 while (i < a.Length)
12   invariant 0 <= i && i <= a.Length
13   invariant forall k: int :: 0 <= k && k < i ==> a[k] <= max
14   invariant i * max >= sum
15   decreases a.Length - i
16 {
17   if (a[i] > max)
18   {
19     max := a[i];
20   }
21   sum := sum + a[i];
22   i := i + 1;
23 }
24 }
25

```









- Interactive program verification for Dafny
 - Symbolic execution (à la KeY)
 - Innovative interaction concepts
 - Calling z3
- Bridging the gap between code and proof

Demo

Features:

- Inspection of different parts of the proof in individual views
- Seamless transition between different views
- Proof construction using
 - direct manipulation
 - script based
 - annotation based

Future Work:

- More rules and strategies
- Improved SMT-support
- Feedback/Interaction back to annotations in source code
- Evaluation on larger examples
- ...