

## **Demo of AlgoVer**

#### Institut für Theoretische Informatik sum := a[0]; max := a[1]; sumAndMax/Bounds.1 ! © Edit sumAndMax/Null.1 ✓ Ó Edit var i: int := 1: sumAndMax/Bounds 2 ✓ Ø Edit while (i < a.Length) sumAndMax/Bounds.3 ✓ Ø Edit invariant 0 <= 1 && 1 <= a.Length invariant forall k: int :: 0 <= k && k < i ==> a[k] <= max ✓ Ø Edit sumAndMax/Null.2 invariant i \* max >= sum sumAndMax/InitInv O Edit sumAndMax/InitInv 1 • © Edit sumAndMax/InitInv.2 ! ○ Edit max := a[i]: sumAndMax/loop/else/Inv ✓ ⊕ Edit sumAndMax/loop/else/Inv.1 ✓ © Edit sum := sum + a[i]: sumAndMax/loop/else/Inv.2 ✓ © Edit sumAndMax/loop/else/Dec ✓ Ø Edit sumAndMax/loop/else/Bounds ✓ Ø Edit sumAndMax/loop/else/Bounds.1 ✓ Ø Edit sumAndMax/loop/else/Null ✓ ○ Edit sumAndMax/loop/then/lny ✓ ○ Edit sumAndMax/loop/then/lnv.1 ✓ ○ Edit sumAndMax/loop/then/lnv.2 ✓ ○ Edit sumAndMax/loop/then/Dec ✓ ⊕ Edit

✓ Ø Edit

sumAndMax/loop/then/Bounds

# **Interactive Program Verification**



# **AlgoVer: Seamless Program Verification**



- Interactive program verification for Dafny
- Symbolic execution (à la KeY)
- Innovative interaction concepts
- Calling z3
- Bridging the gap between code and proof



### Demo



DEMO

#### **Features And Future Work**



#### Features:

- Inspection of different parts of the proof in individual views
- Seamless transition between different views
- Proof construction using
  - direct manipulation
  - script based
  - annotation based

#### Future Work:

- More rules and strategies
- Improved SMT-support
- Feedback/Interaction back to annotations in source code
- Evaluation on larger examples
- **...**

