Matt Wagar

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Education

Drexel University – Philadelphia, PA

September 2014 – June 2019

Bachelor of Science in Computer Science Video Game Concentration

Relevant Coursework

- Data Structures
- App Development
- Systems Architecture
- Programming Language Concepts
- Software Design

- Discrete Mathematics
- Calculus I, II, III, IV
- Game Development Foundations
- CGI I, II
- Animation I

Skills

Front End Development	Software Development	<u>Digital Media</u>
Java Script	Java	Photoshop
Angular JS	Python	Illustrator
CSS3 (SCSS)	C / C++	After Effects
HTML5 API's	Node JS	Maya 2016
jQuery	C#	Unity

Work Experience

National Board of Medical Examiners – Philadelphia, PA

March to September 2016

Front End Developer

- Developed an enterprise-level web app that grades physician's "Doctor-Patient Relationship" skills.
 - Stack included Angular JS, Angular Bootstrap, Web RTC, Typescript, Gulp, and SVG Animation.
 - Worked in an Agile Development Environment.
- Converted an image/video gallery app from Adobe Flash to Java Script using HTML5 Canvas.
- Designed a CSS Framework from scratch in SCSS to standardize NBME's web components, with documentation and sample themes.

Freelance Web Developer

May 2016 - Present

- Creating my very own portfolio website entirely in native Java Script. (www.mwagar.com)
- Designing and maintaining portfolio websites for friends and classmates.
- Developing a small Angular JS Web App called "Mean Forecast", that tabulates and displays the average of three weather API's weekly forecasts. (www.mwagar.com/meanforecast)