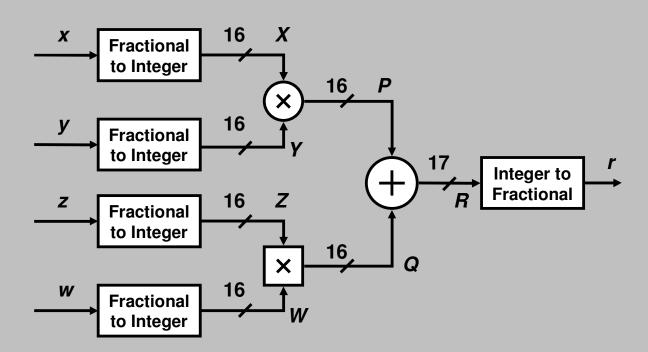
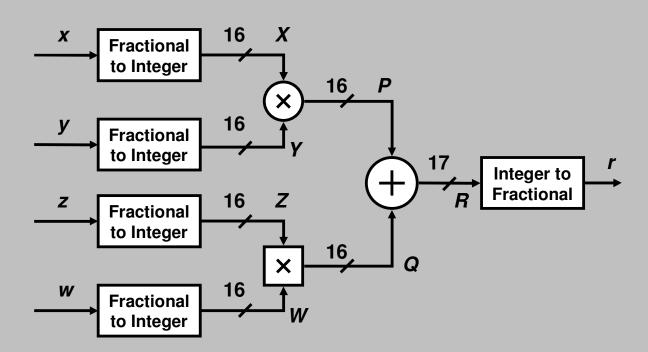
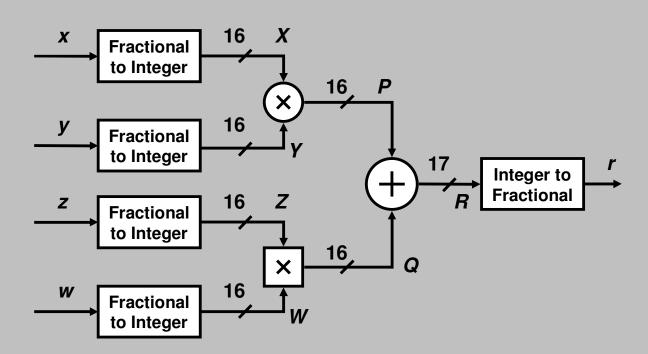
- -0.5 < x < +0.5
- X is a 16-bit fixed-point representation of x
- 0.5 is represented as 2¹⁵
- x is represented as $X = x \cdot 2^{15} / 0.5 = x \cdot 2^{16}$



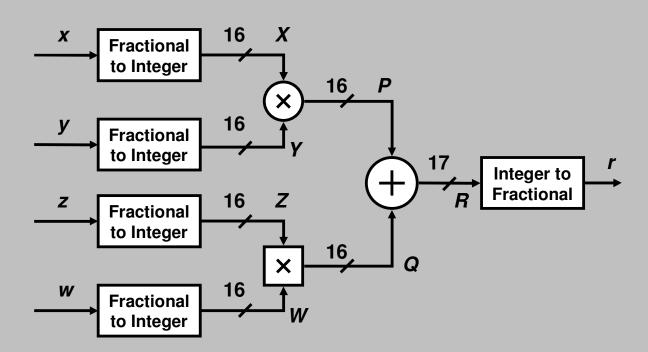
- -1.0 < y < +1.0
- Y is a 16-bit fixed-point representation of y
- 1.0 is represented as 2¹⁵
- y is represented as $Y = y \cdot 2^{15} / 1.0 = y \cdot 2^{15}$



- -2.0 < z < +2.0
- Z is a 16-bit fixed-point representation of z
- 2.0 is represented as 2¹⁵
- z is represented as $Z = z \cdot 2^{15} / 2.0 = z \cdot 2^{14}$



- -4.0 < w < +4.0
- W is a 16-bit fixed-point representation of w
- 4.0 is represented as 2¹⁵
- w is represented as $W = w \cdot 2^{15} / 4.0 = w \cdot 2^{13}$

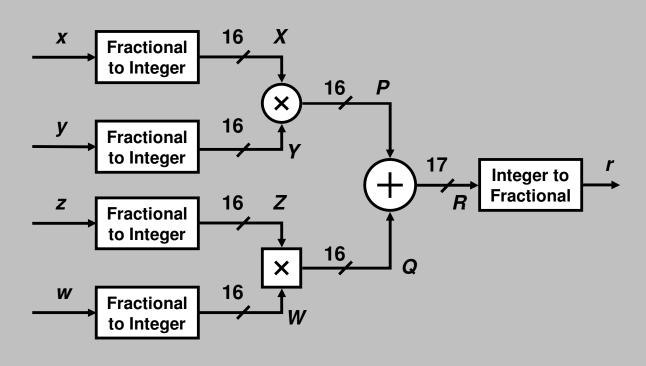


•
$$X = -0.3 \rightarrow X = -0.3 \cdot 2^{16} = -19661 = B333 h$$

•
$$y = 0.7 \rightarrow Y = 0.7 \cdot 2^{15} = 22938 = 599A h$$

•
$$z = 1.6 \rightarrow Z = 1.6 \cdot 2^{14} = 26214 = 6666 h$$

•
$$W = -3.1 \rightarrow W = -3.1 \cdot 2^{13} = -25395 = 9CCD h$$



X, Y, Z, W:
 they are all
 16-bit signed
 integers

- Fractional multiplier: the extra bit is the product's LSbit P_{dp} : Product \underline{P} in \underline{d} ouble- \underline{p} recision
- $P_{dp} = X \cdot Y \cdot 2 = B333 \text{ h} \cdot 599 \text{A h} \cdot 2 = CA3D0F5C h}$
- P_{dp} is a 32-bit signed integer
- The scale factor of P_{dp} is $2^{16} \cdot 2^{15} \cdot 2 = 2^{32}$
- $p_{dp} = X \cdot y \cdot 2 = [(-0.3 \cdot 2^{16}) / 2^{16}] \cdot [(0.7 \cdot 2^{15}) / 2^{15}] \cdot 2 / 2$ $p_{dp} = [X / 2^{16}] \cdot [Y / 2^{15}] \cdot 2 = [X \cdot Y \cdot 2] / 2^{32} = P_{dp} / 2^{32}$
- P is a 16-bit signed integer: $P = P_{dp} > 16 = CA3D h$
- $p = (P_{dp} / 2^{32}) \cdot (2^{16} / 2^{16})$ $p = (P_{dp} > 16) / 2^{16} = CA3D h / 2^{16} = -13763 / 2^{16}$

von Neumann and truncation

- Integer multiplier: the extra bit is the product's MSbit Q_{dp} : Product $\underline{\mathbf{Q}}$ in $\underline{\mathbf{d}}$ ouble- $\underline{\mathbf{p}}$ recision
- $Q_{dp} = Z \cdot W = 6666 \text{ h} \cdot 9\text{CCD h} = D85227\text{AE h}$
- Q_{dp} is a 32-bit signed integer
- The scale factor of Q_{dp} is $2^{14} \cdot 2^{13} = 2^{27}$
- $q_{dp} = z \cdot w = [(1.6 \cdot 2^{14}) / 2^{14}] \cdot [(-3.1 \cdot 2^{13}) / 2^{13}]$ $q_{dp} = [Z / 2^{14}] \cdot [W / 2^{13}] = [Z \cdot W] / 2^{27} = Q_{dp} / 2^{27}$
- Q is a 16-bit signed integer: $Q = Q_{dp} > 16 = D853 h$
- $q = (Q_{dp} / 2^{27}) \cdot (2^{16} / 2^{16})$ $q = (Q_{dp} > 16) / 2^{11} = D853 h / 2^{11} = -10157 / 2^{11}$

von Neumann and truncation

and truncation

- Addition: $r = p + q = P / 2^{16} + Q / 2^{11}$
- It is not allowed to increase the word-length, thus P will be right-shifted over 4 positions:

$$r = (P / 2^{16}) \cdot (2^5 / 2^5) + Q / 2^{11} = [(P >> 5) + Q] / 2^{11}$$
 $r = (FE52 h + D853 h) / 2^{11}$
von Neumann

 The addition generates an extra bit of carry, thus both operands will be represented over 17-bit fields by extending their sign bit:

$$r = (1FE52 h + 1D853 h) / 2^{11} = 1D6A5 h / 2^{11}$$

R = 1D6A5 h = -10587, which is a 17-bit signed integer

•
$$r = -10587 / 2^{11} = -5.16943$$

Common mistake:

- $Q = D853 h / 2^{11}$
- 2¹¹ specifies the position of the binary point
- 2¹¹ has nothing to do with the number of bits for representing the fixed-point value Q

