

# Vector Operations Part 1

HES 505 Fall 2022: Session 8

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# Today's Plan



# Objectives

By the end of today, you should be able to:

- Understand **predicates** and **measures** in the context of spatial operations in **sf**
- Define valid geometries and approaches for assessing geometries in **R**
- Use **st\_\*** and **sf\_\*** to evaluate attributes of geometries and calculate measurements

# Understanding the language

# Revisiting Simple Features

- The **sf** package relies on a simple feature data model to represent geometries
  - hierarchical
  - standardized methods
  - complementary binary and human-readable encoding

type	description
<b>POINT</b>	single point geometry
<b>MULTIPOINT</b>	set of points
<b>LINESTRING</b>	single linestring (two or more points connected by straight lines)
<b>MULTILINESTRING</b>	set of linestrings
<b>POLYGON</b>	exterior ring with zero or more inner rings, denoting holes
<b>MULTIPOLYGON</b>	set of polygons
<b>GEOMETRYCOLLECTION</b>	set of the geometries above

# Standardized Methods

We can categorize **sf** operations based on what they return and / or how many geometries they accept as input.

- *Output Categories*

- **Predicates:** evaluate a logical statement asserting that a property is **TRUE**
- **Measures:** return a numeric value with units based on the units of the CRS
- **Transformations:** create new geometries based on input geometries.

- *Input Geometries*

- **Unary:** operate on a single geometry at a time (meaning that if you have a **MULTI\*** object the function works on each geometry individually)
- **Binary:** operate on pairs of geometries
- **n-ary:** operate on sets of geometries

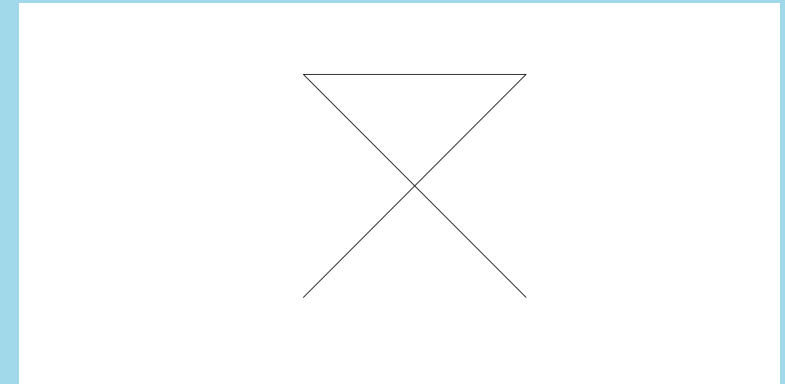
# Unary Predicates and Valid Geometries

# Remembering Valid Geometries

- A **linestring** is *simple* if it does not intersect

```
1 library(sf)
2 (ls = st_linestring(rbind(c(0,0), c(1,1),
3                           c(2,2), c(0,2),
4                           c(1,1), c(2,0))))
5 c(is_simple = st_is_simple(ls))
```

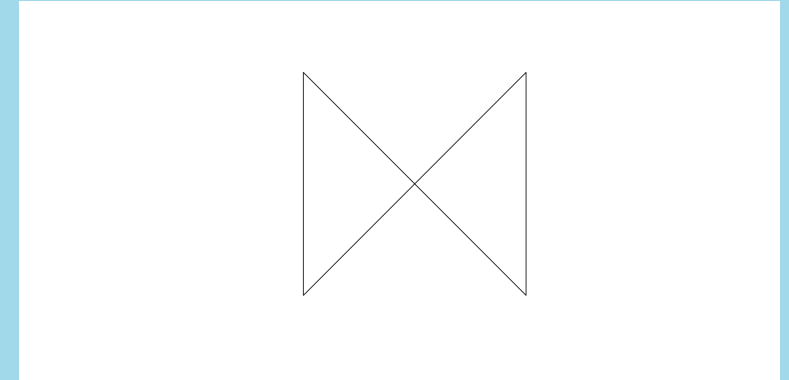
```
is_simple
FALSE
```





# Remembering Valid Geometries

- Valid polygons
  - Are closed (i.e., the last vertex equals the first)
  - Have holes (inner rings) that inside the the exterior boundary
  - Have holes that touch the exterior at no more than one vertex (they don't extend across a line)
    - For multipolygons, adjacent polygons touch only at points
  - Do not repeat their own path



# Empty Geometries

- Empty geometries arise when an operation produces **NULL** outcomes (like looking for the intersection between two non-intersecting polygons)
- **sf** allows empty geometries to make sure that information about the data type is retained
- Similar to a **data.frame** with no rows or a **list** with **NULL** values
- Most vector operations require simple, valid geometries

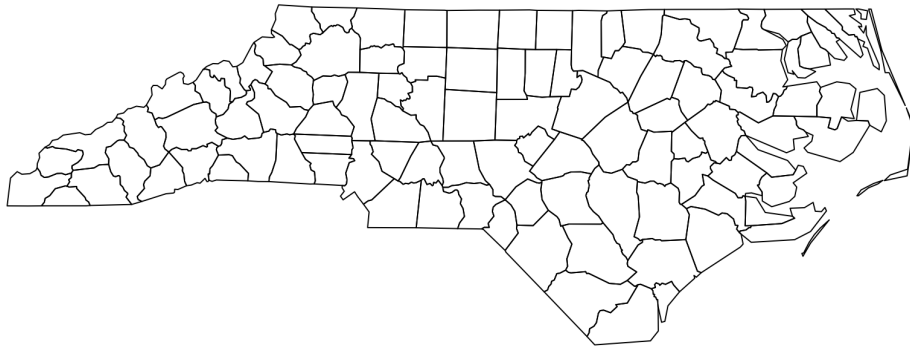
# Using Unary Predicates

- Unary predicates accept single geometries (or geometry collections)
- Provide helpful ways to check whether your data is ready to analyze
- Use the **st\_** prefix and return **TRUE/FALSE**

predicate	asks...
<b>is_simple</b>	is the geometry self-intersecting (i.e., simple)?
<b>is_valid</b>	is the geometry valid?
<b>is_empty</b>	is the geometry column of an object empty?
<b>is_longlat</b>	does the object have geographic coordinates? ( <b>FALSE</b> if coords are projected, <b>NA</b> if no <b>crs</b> )
<b>is(geometry, class)</b>	is the geometry of a particular class?

# Using Unary Predicates

```
1 nc <- st_read(  
2   system.file("shape/nc.shp", package="sf"  
3   quiet=TRUE)  
4 plot(st_geometry(nc))
```



```
1 st_is_longlat(nc)
```

```
[1] TRUE
```

```
1 any(is.na(st_is_valid(nc)))
```

```
[1] FALSE
```

# Checking Geometries With Unary Predicates

- Before conducting costly analyses, it's worth checking for:
  1. empty geometries, using `any(is.na(st_dimension(x)))`
  2. corrupt geometries, using `any(is.na(st_is_valid(x)))`
  3. invalid geometries, using `any(na.omit(st_is_valid(x)) == FALSE);` in case of corrupt and/or invalid geometries,
  4. in case of invalid geometries, query the reason for invalidity by `st_is_valid(x, reason = TRUE)`

Invalid geometries will require **transformation** (next week!)

# Binary Predicates

# Binary Predicates

- Accept exactly two geometries (or collections)
- Also return **logical** outcomes
- Based on the Dimensionally Extended 9-Intersection Model (DE-9IM)

predicate	meaning	inverse of
<b>contains</b>	None of the points of A are outside B	<b>within</b>
<b>contains_properly</b>	A contains B and B has no points in common with the boundary of A	
<b>covers</b>	No points of B lie in the exterior of A	<b>covered_by</b>
<b>covered_by</b>	Inverse of <b>covers</b>	
<b>crosses</b>	A and B have some but not all interior points in common	
<b>disjoint</b>	A and B have no points in common	<b>intersects</b>
<b>equals</b>	A and B are topologically equal: node order or number of nodes may differ; identical to A contains B AND A within B	
<b>equals_exact</b>	A and B are geometrically equal, and have identical node order	
<b>intersects</b>	A and B are not disjoint	<b>disjoint</b>
<b>is_within_distance</b>	A is closer to B than a given distance	
<b>within</b>	None of the points of B are outside A	<b>contains</b>
<b>touches</b>	A and B have at least one boundary point in common, but no interior points	
<b>overlaps</b>	A and B have some points in common; the dimension of these is identical to that of A and B	
<b>relate</b>	given a mask <b>pattern</b> , return whether A and B adhere to this pattern	

# Measures



# Measures

## Unary Measures

- Return quantities of individual geometries

measure	returns
<code>dimension</code>	0 for points, 1 for linear, 2 for polygons, possibly <code>NA</code> for empty geometries
<code>area</code>	the area of a geometry
<code>length</code>	the length of a linear geometry

## Binary Measures

- `st_distance` returns the distance between pairs of geometries

