# Building Spatial Databases based on Location

HES 505 Fall 2022: Session 15

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### Outline for today

- Update on assignments
- Refresher: Building a spatial analysis workflow
- Building a database for an analysis (part 2) based on location

### Update on assignments

- Assignment 2 due by 14 Oct
- Self-assessment 2 due 21 Oct
- Resubmits
- Final Project

### Objectives

By the end of today you should be able to:

- Create new features based on topological relationships
- Use topological subsetting to reduce features
- Use spatial joins to add attributes based on location

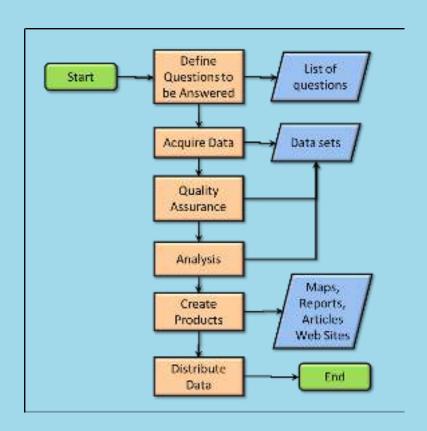
# Revisiting Spatial Analysis

### What is spatial analysis?

"The process of examining the locations, attributes, and relationships of features in spatial data through overlay and other analytical techniques in order to address a question or gain useful knowledge. Spatial analysis extracts or creates new information from spatial data".

— ESRI Dictionary

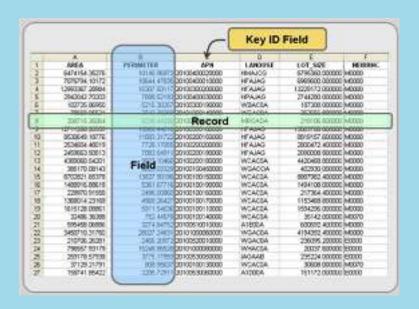
### Workflows for spatial analysis



- Align processing with objectives
- Imagining the visualizations and analysis clarifies file formats and variables
- Helps build reproducibility

courtesy of Humboldt State University

#### **Databases and Attributes**



courtesy of Giscommons

- Attributes: Information that further describes a spatial feature
- Attributes → predictors for analysis
- Last week focus on thematic relations between datasets
  - Shared 'keys' help define linkages between objects
- Sometimes we are interested in attributes that describe location (overlaps, contains, distance)
- Sometimes we want to join based on location rather than thematic connections
  - Must have the same CRS

## Calculating New Attributes

### Attributes based on geometry and location (measures)

- Attributes like area and length can be useful for a number of analyses
  - Estimates of 'effort' in sampling designs
  - Offsets for modeling rates (e.g., Poisson regression)
- Need to assign the result of the function to a column in data frame (e.g., \$, mutate, and summarize)
- Often useful to test before assigning

### Estimating area

- **sf** bases area (and length) calculations on the map units of the CRS
- the units library allows conversion into a variety of units

```
1  nz.sf <- nz %>%
2  mutate(area = st_area(nz
3  head(nz.sf$area, 3)

1  nz.sf$areakm <- units::set
2  head(nz.sf$areakm, 3)</pre>
```

### **Estimating Density in Polygons**

- Creating new features based on the frequency of occurrence
- Clarifying graphics
- Underlies quadrat sampling for point patterns
- Two steps: count and area

### **Estimating Density in Polygons**

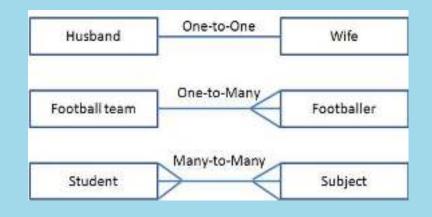
### **Estimating Density in Polygons**

### **Estimating Distance**

- As a covariate
- For use in covariance matrices
- As a means of assigning connections in networks

### Estimating Single Point Distance

st\_distance
 returns distances
 between all features
 in x and all features
 in y



One-to-One
 relationship requires
 choosing a single
 point for y

### Estimating Single Point Distance

Subsetting y into a single feature

```
1 canterbury = nz %>% filter(Name == "Canterbury")
2 canterbury_height = nz_height[canterbury, ]
3 co = filter(nz, grepl("Canter|Otag", Name))
4 st_distance(nz_height[1:3, ], co)
```

### Estimating Single Point Distance

Using nearest neighbor distances

```
1 ua <- urban_areas(cb = FALSE, progress_bar
2 filter(., UATYP10 == "U") %>%
3 filter(., str_detect(NAME10, "ID")) %>%
4 st_transform(., crs=2163)
5
6 #get index of nearest ID city
7 nearest <- st_nearest_feature(ua)
8 #estimate distance
9 (dist = st_distance(ua, ua[nearest,], by_e)</pre>
```

- Topological relations describe the spatial relationships between objects
- We can use the overlap (or not) of vector data to subset the data based on topology
- Need valid geometries
- Easiest way is to use [ notation, but also most restrictive

```
1 ctby_height <- nz_height[canterbury, ]</pre>
```

- Lots of verbs in sf for doing this (e.g., st\_intersects, st\_contains, st\_touches)
- see ?geos\_binary\_pred for a full list
- Creates an implicit attribute (the records in x that are "in" y)

#### **Using sparse=TRUE**

- The sparse option controls how the results are returned
- We can then find out if one or more elements satisfies the criteria

#### **Using sparse=FALSE**

```
1 st_intersects(nz_height, co, sparse = FALSE)[1:3,]
2
3 apply(st_intersects(nz_height, co, sparse = FALSE), 1,any)[1:3]
```

```
1 canterbury_height3 = nz_height %>%
2 filter(st_intersects(x = ., y = canterbu))
```

- sf package provides st\_join for vectors
- Allows joins based on the predicates (st\_intersects, st\_touches, st\_within\_distance, etc.)
- Default is a left join

- Sometimes we may want to be less restrictive
- Just because objects don't touch doesn't mean they don't relate to each other
- Can use predicates in st\_join
- Remember that default is **left\_join** (so the number of records can grow if multiple matches)

```
1 any(st_touches(cycle_hire, cycle_hire_osm, sparse
2 z = st_join(cycle_hire, cycle_hire_osm, st_is_with
3 nrow(cycle_hire)
4 nrow(z)
```

### Extending Joins

#### **Extending Joins**

- Sometimes we are interested in analyzing locations that contain the overlap between two vectors
  - How much of home range a occurs on soil type b
  - How much of each Census tract is contained with a service provision area?
- st\_intersection, st\_union, and st\_difference return new geometries that we can use as records in our spatial database

### **Extending Joins**

