# Repetitive Tasks and Functional Programming

HES 505 Fall 2022: Session 4

Matt Williamson

## **Objectives**

- 1. Describe the basic components of functions
- 2. Introduce the apply and map family of functions
- 3. Practice designing functions for repetitive tasks

#### What are functions?

 A specific class of R object (can call function inside functions)

```
1 rg <- paste("The range of mpg is", sum(mean(mtcars$mpg), sd(mtcars$mpg)), "
2 rg</pre>
```

```
[1] "The range of mpg is 26.1175730520891 - 14.0636769479109"
```

- A self-contained (i.e., modular) piece of code that performs a specific task
- Allows powerful customization and extension of R

## Why use functions?

- Copy-and-paste and repetitive typing are prone to errors
- Evocative names and modular code make your analysis more tractable
- Update in one place!

If you are copy-and-pasting more than 2x, consider a function!

# Designing Functions

## Getting started

- Sketch out the steps in the algorithm (pseudocode!)
- Develop working code for each step
- Anonymize

```
do_something <- function(arg1, arg2, arg3){
  intermediate_process <- manipulate(arg1, arg2, arg3)
  clean_output <- cleanup(intermediate_process)
  return(clean_output)
}</pre>
```

#### Structure of functions: Names

- What will your function do?
- Short, but clear!
- Avoid using reserved words or functions that already exist
- Use snake\_case

```
1 something <- function(...)
2 }</pre>
```

#### **Not Great**

```
1 do_something_ultraspecific
2 }
```

#### Better

```
1 do_something <- function(.
2 }</pre>
```

#### **Pretty good**

## Structure of functions: Arguments

- Provide the data that the function will work on
- Provide other arguments that control the details of the computation (often with defaults)
- Called by name or position (names should be descriptive)

```
1 nums <- rnorm(n = 1000, mean=2, sd=1.5)
```

#### Same As

```
1 nums <- rnorm(1000, 2, 1.5)
```

#### Structure of functions: Body

- The body of the function appears between the {}
- This is where the function does its work

```
1 # Compute confidence interval around mean using normal approximation
2 mean_ci <- function(x, conf = 0.95) {
3    se <- sd(x) / sqrt(length(x))
4    alpha <- 1 - conf
5    mean(x) + se * qnorm(c(alpha / 2, 1 - alpha / 2))
6 }
7
8 x <- runif(100)
9 mean_ci(x)

[1] 0.4690668 0.5842896
1 mean_ci(x, conf = 0.99)

[1] 0.4509639 0.6023924</pre>
```

#### Structure of functions: Return

- Default is to return the last argument evaluated
- Can use return() to return an earlier value
- Can use list to return multiple values
- A note on the Environment

```
1 mean_ci <- function(x, conf = 0.95) {
2   se <- sd(x) / sqrt(length(x))
3   alpha <- 1 - conf
4   ci <- mean(x) + se * qnorm(c(alpha / 2, 1 - alpha / 2))
5   myresults <- list(alpha = alpha, ci = ci, se = se)
6   return(myresults)
7  }
8
9  ci_result <- mean_ci(x)</pre>
```

#### Structure of functions: Return

```
List of 3
$ alpha: num 0.05
$ ci : num [1:2] 0.469 0.584
$ se : num 0.0294
```

1 str(ci\_result)

# Repetitive Tasks

#### Iteration

- Another tool for reducing code duplication
- **Iteration** for when you need to repeat the same task on different columns or datasets
- Imperative iteration uses loops (for and while)
- **Functional** iteration combines functions with the **apply** family to break computational challenges into independent pieces.

#### Loops

- Use counters (for) or conditionals (while) to repeat a set of tasks
- 3 key components
  - Output before you can loop, you need a place to store the results
  - Sequence defines what you are looping over
  - Body defines what the code is actually doing

#### Loops

```
library(tidyverse)
 2 df <- tibble(</pre>
    a = rnorm(10),
    b = rnorm(10),
 5 \quad c = rnorm(10),
   d = rnorm(10)
 7
 8
   output <- vector("double", ncol(df)) # 1. output</pre>
   for (i in seq along(df)) { # 2. sequence
   output[[i]] <- median(df[[i]]) # 3. body</pre>
11
12
   }
13 output
[1] -0.3743285 -0.4715432 0.1836025 -0.6486992
 1 #> [1] -0.24576245 -0.28730721 -0.05669771 0.14426335
```

## The apply family

- Vectorized functions that eliminate explicit for loops
- Differ by the class they work on and the output they return
- apply, lapply are most common; extensions for parallel processing (e.g., parallel::mclapply)

#### The apply family

- apply for vectors and data frames
- Args: X for the data, MARGIN how will the function be applied, (1=rows, 2=columns), FUN for your function,
  for other arguments to the function

```
1 apply(mtcars, 2, mean)
                        disp
               cyl
                                             drat
     mpg
                                    hp
                                                         wt
                                                                 qsec
20.090625 6.187500 230.721875 146.687500
                                        3.596563 3.217250 17.848750
                                  carb
                        gear
      VS
                am
         0.406250 3.687500 2.812500
0.437500
```

#### The apply family

- lapply for lists (either input or output)
- Args: X for the data, FUN for your function, • for other arguments to the function

```
$item1
[1] 2.5
$item2
[1] 0.3038072
$item3
```

[1] 1.198826

\$item4

[1] 4.885575

#### The map family

- Similar to apply, but more consistent input/output
- All take a vector for input
- Difference is based on the output you expect
- Integrates with tidyverse

#### The map family

- map(): output is a list
- map\_int(): output is an integer vector
- map\_lgl(): output is a logical vector
- map\_dbl(): output is a double vector
- map\_chr(): output is a character vector
- map\_df(), map\_dfr(), map\_dfc(): output is a dataframe (r and c specify how to combine the data)

#### Some parting thoughts

- Transparency vs. speed
- Testing
- Moving forward

# Back to our example

