Spatial Data as Matrices and Rasters

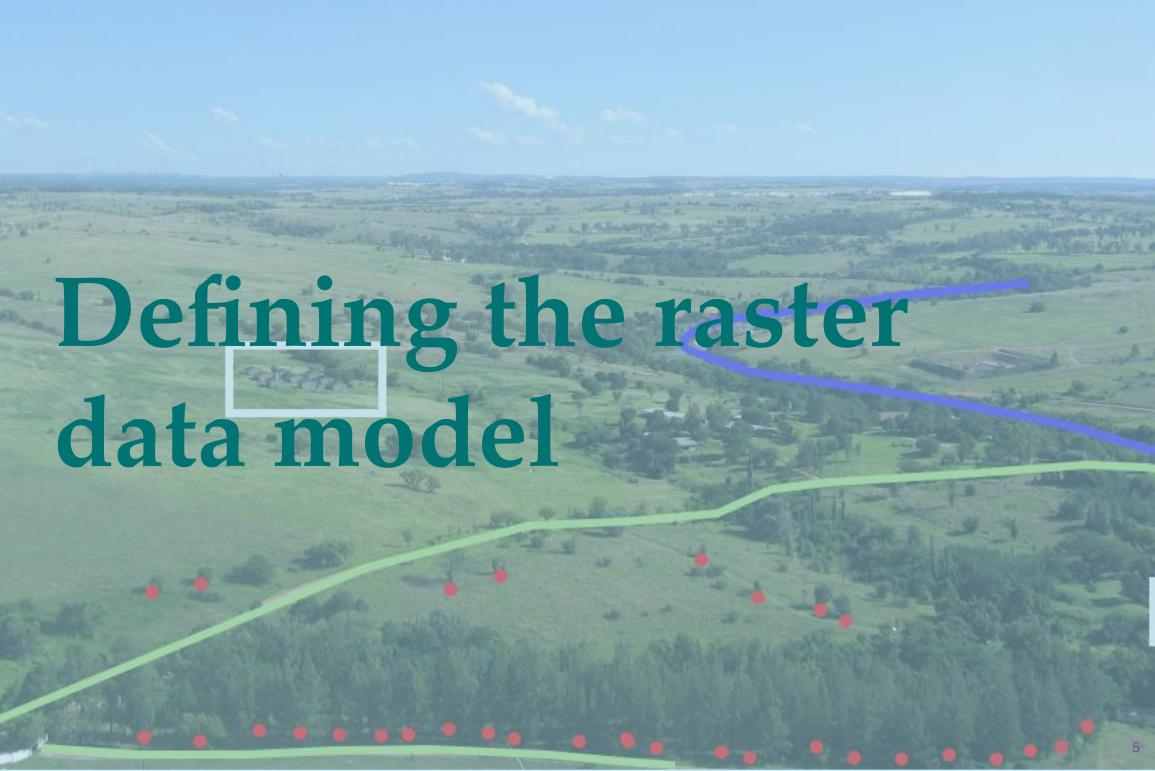
HES 505 Fall 2022: Session 10

Matt Williamson



Objectives

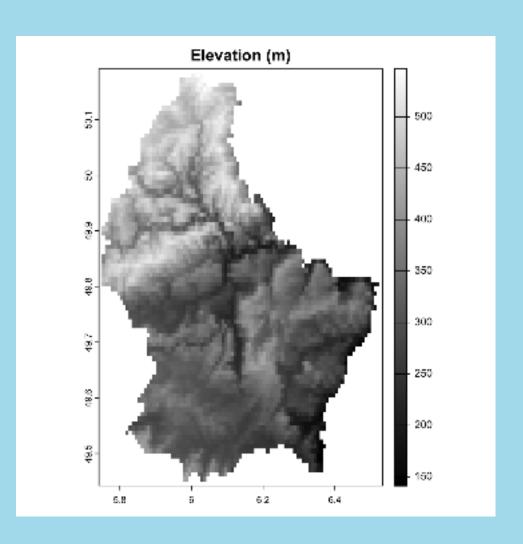
- By the end of today, you should be able to:
 - Describe the raster data model and its representation in R
 - Access the elements that define a raster
 - Build rasters from scratch using matrix operations and terra



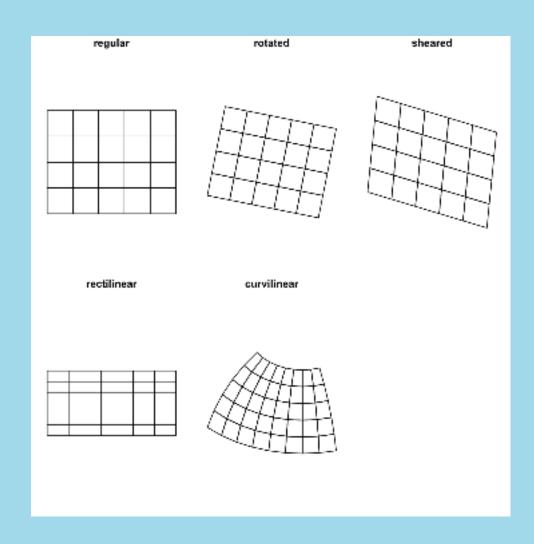
The Raster Data Model

Defining the Raster Data Model

- Vector data describe the "exact" locations of features on a landscape (including a Cartesian landscape)
- Raster data represent spatially continuous phenomena (NA is possible)
- Depict the alignment of data on a regular lattice (often a square)
 - Operations mimic those for matrix objects in R
- Geometry is implicit; the spatial extent and number of rows and columns define the cell size



Types of Raster Data



- **Regular**: constant cell size; axes aligned with Easting and Northing
- Rotated: constant cell size; axes not aligned with Easting and Northing
- **Sheared**: constant cell size; axes not parallel
- Rectilinear: cell size varies along a dimension
- **Curvilinear**: cell size and orientation dependent on the other dimension

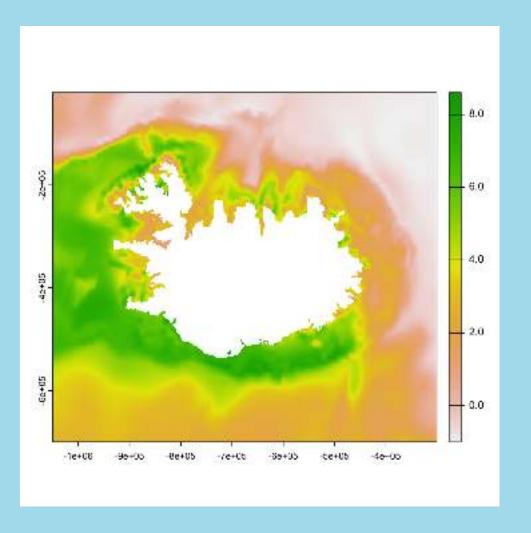
Types of Raster Data

- Continuous: numeric data representing a measurement (e.g., elevation, precipitation)
- Categorical: integer data representing factors (e.g., land use, land cover)

Continuous Rasters

1 mintemp <- rast("ftp://ftp.hafro.i</pre>

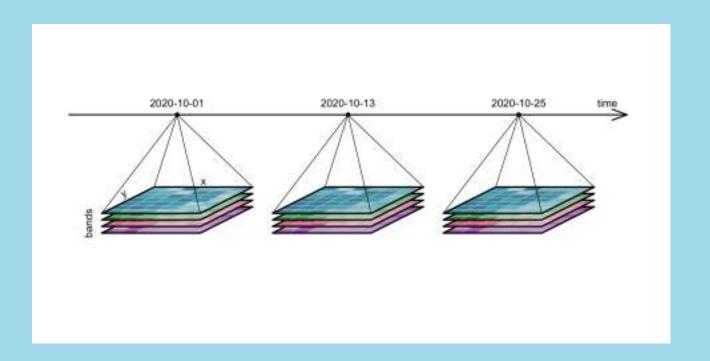
```
2 mintemp
class : SpatRaster
dimensions : 340, 375, 1 (nrow,
ncol, nlyr)
resolution : 2000, 2000 (x, y)
extent : -1050226, -300225.9,
-699984.3, -19984.32 (xmin, xmax,
ymin, ymax)
coord. ref. : +proj=laea +lat 0=69
+1on 0=-4 +x 0=0 +y 0=0 +datum=WGS84
+units=m +no defs
source : Iceland minbtemp.tif
name : Iceland minbtemp
min value : -0.9982879
max value : 8.6031137
```



Categorical Rasters

Adding Dimensions

- When data are aligned in space and/or time, more efficient to process as 'cubes' or 'stacks'
- Bands of satellite imagery, multiple predictors, spatiotemporal data



A note about support

- We talked briefly about the agr option in the st_sf() function
- agr refers to the attribute-geometry-relationship which can be:
 - constant = applies to every point in the geometry (lines and polygons are just lots of points)
 - identity = a value unique to a geometry
 - aggregate = a single value that integrates data across the geometry
- **Support** is the area to which an attribute applies.
- Rasters can have **point** (attribute refers to the cell center) or **cell** (attribute refers to an area similar to the pixel) support

Rasters in R

Rasters in R

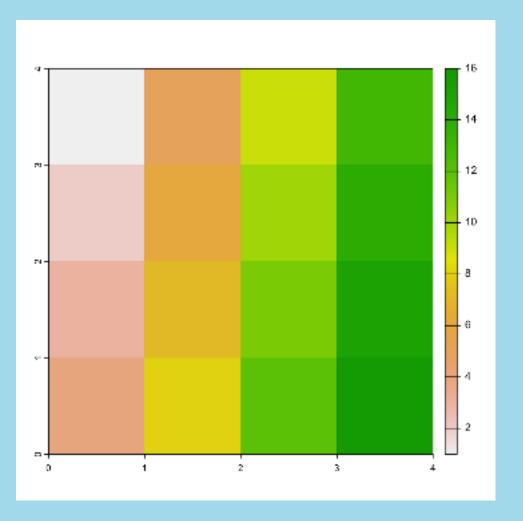
- raster the original workhorse package; built on sp, rgdal, and rgeos
 - RasterLayer, RasterStack, and RasterBrick classes
- terra relatively new; developed by the raster folks, but designed to be much faster
 - SpatRaster and SpatVector classes
- **stars** developed by **sf** package developers; **tidyverse** compatible; designed for spatio-temporal data
 - stars class
 - Crosswalk between raster and stars is available here
 - Only way to deal with *rectilinear* and *curvilinear* data

Rasters with terra

- syntax is different for terra compared to sf
- Representation in **Environment** is also different
- Can break pipes, Be Explicit

Rasters by Construction

```
1 mtx <- matrix(1:16, nrow=4)</pre>
 2 mtx
    [,1] [,2] [,3] [,4]
[1,] 1 5 9 13
[2,] 2 6 10 14
[3,] 3 7 11 15
            8 12 16
[4,]
 1 rstr <- terra::rast(mtx)</pre>
 2 rstr
class : SpatRaster
dimensions: 4, 4, 1 (nrow, ncol,
nlyr)
resolution : 1, 1 (x, y)
extent : 0, 4, 0, 4 (xmin,
xmax, ymin, ymax)
coord. ref. :
source(s) : memory
name : lyr.1
min value :
max value : 16
```



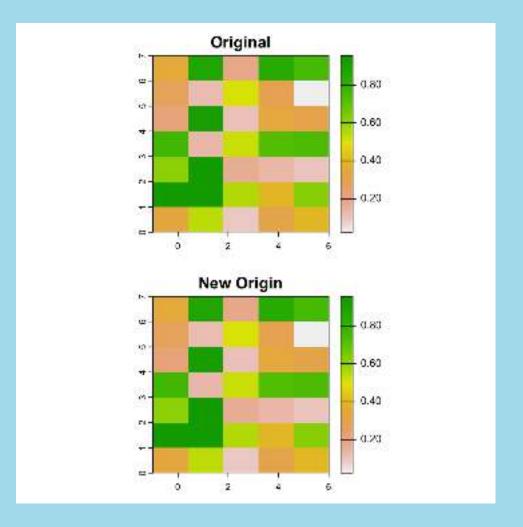
Rasters by Construction: Origin

• Origin defines the location of the intersection of the x and y axes

```
1 r <- rast(xmin=-4, xmax = 9.5, ncc
2 r[] <- runif(ncell(r))
3 origin(r)

[1] 0.05 0.00

1 r2 <- r
2 origin(r2) <- c(2,2)</pre>
```



Rasters by Construction: Resolution

- Geometry is implicit; the spatial extent and number of rows and columns define the cell size
- Resolution (res) defines the length and width of an individual pixel

```
1 r < - rast(xmin = -4, xmax = 9.5,
                                                         r \leftarrow rast(xmin=-4, xmax = 9.5,
                 ncols=10)
                                                                res=c(0.5,0.5)
 3 \operatorname{res}(r)
                                                      3 \text{ ncol}(r)
[1] 1.35 1.00
                                                    [1] 27
                                                      1 r2 < - rast(xmin = -4, xmax = 9.5,
 1 r2 \leftarrow rast(xmin=-4, xmax = 5,
                  ncols=10)
                                                                      res=c(5,5)
 3 \operatorname{res}(r2)
                                                      3 \text{ ncol}(r2)
[1] 0.9 1.0
                                                    [1] 3
```

Rasters from Files

- Building rasters useful for templates
- More common to read from files

```
1 r <- rast(system.file("ex/elev.tif", package="terra"))
2 r

class : SpatRaster
dimensions : 90, 95, 1 (nrow, ncol, nlyr)
resolution : 0.0083333333, 0.008333333 (x, y)
extent : 5.741667, 6.5333333, 49.44167, 50.19167 (xmin, xmax, ymin, ymax)
coord. ref. : lon/lat WGS 84 (EPSG:4326)
source : elev.tif
name : elevation
min value : 141
max value : 547</pre>
```

Accessing Raster Attributes: Coordinate Reference System

- terra stores CRS in WKT format
- Can set and access using EPSG and proj (deprecated)
- Pay attention to case

```
1 r <- rast(system.file("ex/elev.tif", package="terra"))
2 crs(r)

[1] "GEOGCRS[\"WGS 84\",\n DATUM[\"World Geodetic System 1984\",\n
ELLIPSOID[\"WGS 84\",6378137,298.257223563,\n
LENGTHUNIT[\"metre\",1]]],\n PRIMEM[\"Greenwich\",0,\n
ANGLEUNIT[\"degree\",0.0174532925199433]],\n CS[ellipsoidal,2],\n
AXIS[\"geodetic latitude (Lat)\",north,\n ORDER[1],\n
ANGLEUNIT[\"degree\",0.0174532925199433]],\n AXIS[\"geodetic longitude (Lon)\",east,\n ORDER[2],\n
ANGLEUNIT[\"degree\",0.0174532925199433]],\n ID[\"EPSG\",4326]]"</pre>
```

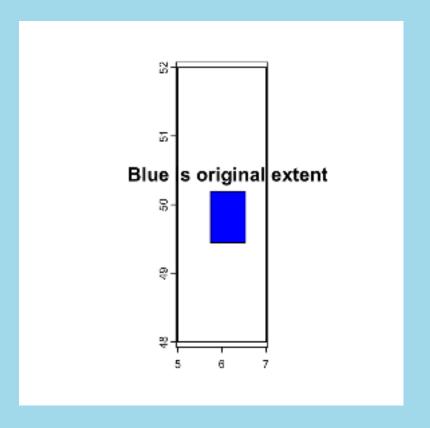
Accessing Raster Attributes: Coordinate Reference System

```
1 r <- rast(system.file("ex/elev.tif", package="terra"))</pre>
 2 crs(r, describe=TRUE)
   name authority code area
                                     extent
1 WGS 84 EPSG 4326 <NA> NA, NA, NA, NA
 1 crs(r, proj=TRUE)
[1] "+proj=longlat +datum=WGS84 +no defs"
 1 crs(r, parse=TRUE)
 [1] "GEOGCRS[\"WGS 84\","
 [2] "
          DATUM[\"World Geodetic System 1984\","
             ELLIPSOID[\"WGS 84\",6378137,298.257223563,"
 [3] "
 [4] "
                  LENGTHUNIT[\"metre\",1]]],"
 [5] " PRIMEM[\"Greenwich\",0,"
[6] "
             ANGLEUNIT[\"degree\",0.0174532925199433]],"
        CS[ellipsoidal,2],"
 [7] "
[8] "
             AXIS[\"geodetic latitude (Lat)\", north,"
 [9] "
                  ORDER[1],"
[10] "
                  ANGLEUNIT[\"degree\",0.0174532925199433]],"
             AXIS[\"geodetic longitude (Lon)\",east,"
[11]
```

```
[12] " ORDER[2],"
[13] " ANGLEUNIT[\"degree\",0.0174532925199433]],"
[14] " ID[\"EPSG\",4326]]"
```

Accessing Raster Attributes: Bounding box

- terra uses ext() to get or set the extent/bounding box
- Fills cells with NA



Converting vectors to rasters

- Sometimes necessary to convert between data models
- raster::rasterize, terra::rasterize,
 stars::st_rasterize, and
 fasterize::fasterize all will convert polygons to
 raster data
- stars::st_polygonize will work in the opposite direction
- terra::vect will read in vectors as SpatVectors or coerce sf to SpatVector

