

Data Visualization and Maps II

HES 505 Fall 2023: Session 26

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Objectives

By the end of today you should be able to:

- Generate complicated plot layouts without additional pre-processing
- Construct a map using `ggplot2` and `tmap`
- Combine vector and raster data in the same map

Building Choropleth Maps

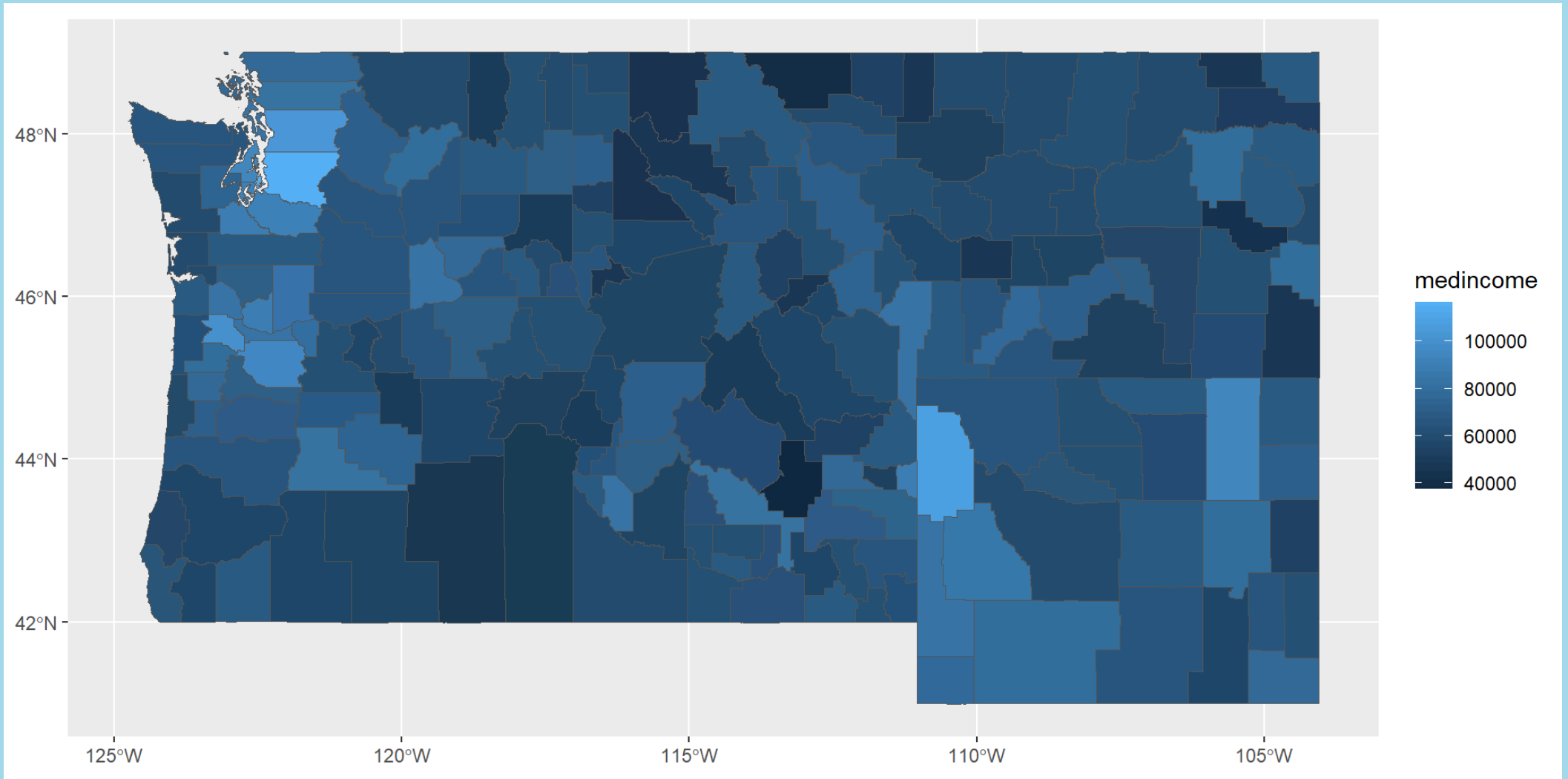
tidycensus package

<https://walker-data.com/tidycensus/articles/basic-usage.html>

Using ggplot2

```
1 cty.info <- get_acs(geography = "county",
2                     variables = c(pop="B01003_001",
3                                   medincome = "B19013_001"),
4                     survey="acs5",
5                     state = c("WA", "OR", "ID", "MT", "WY"),
6                     geometry = TRUE, key = censkey, progress_bar=FALSE) %
7   select(., -moe) %>%
8   pivot_wider(
9     names_from = "variable",
10    values_from = "estimate"
11  )
12
13 p <- ggplot(data=cty.info) +
14   geom_sf(mapping=aes(fill=medincome))
```

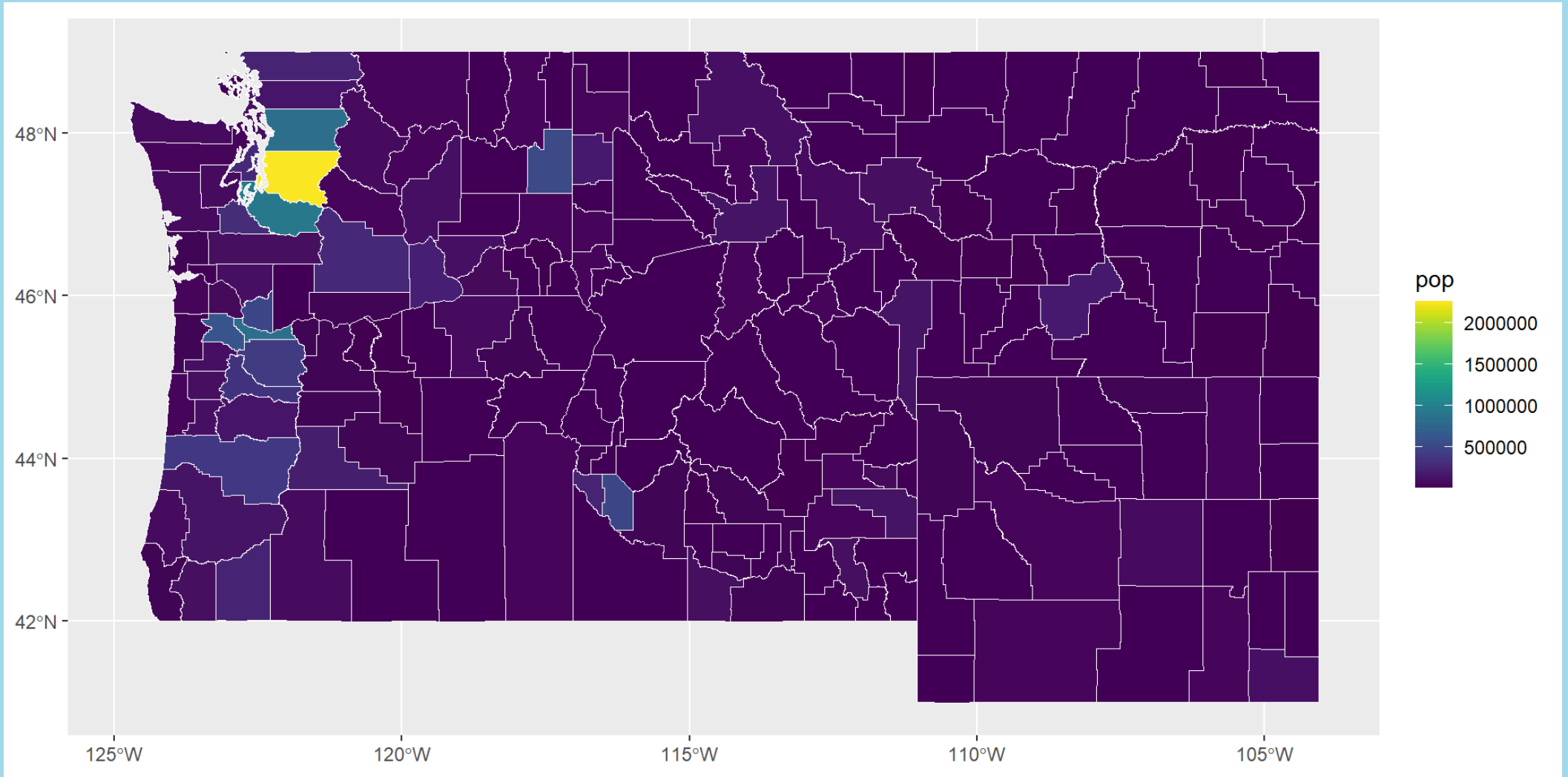
Static Maps with **ggplot2**



Changing aesthetics

```
1 p <- ggplot(data=cty.info) +  
2   geom_sf(mapping=aes(fill=pop), color="white") +  
3   scale_fill_viridis()
```

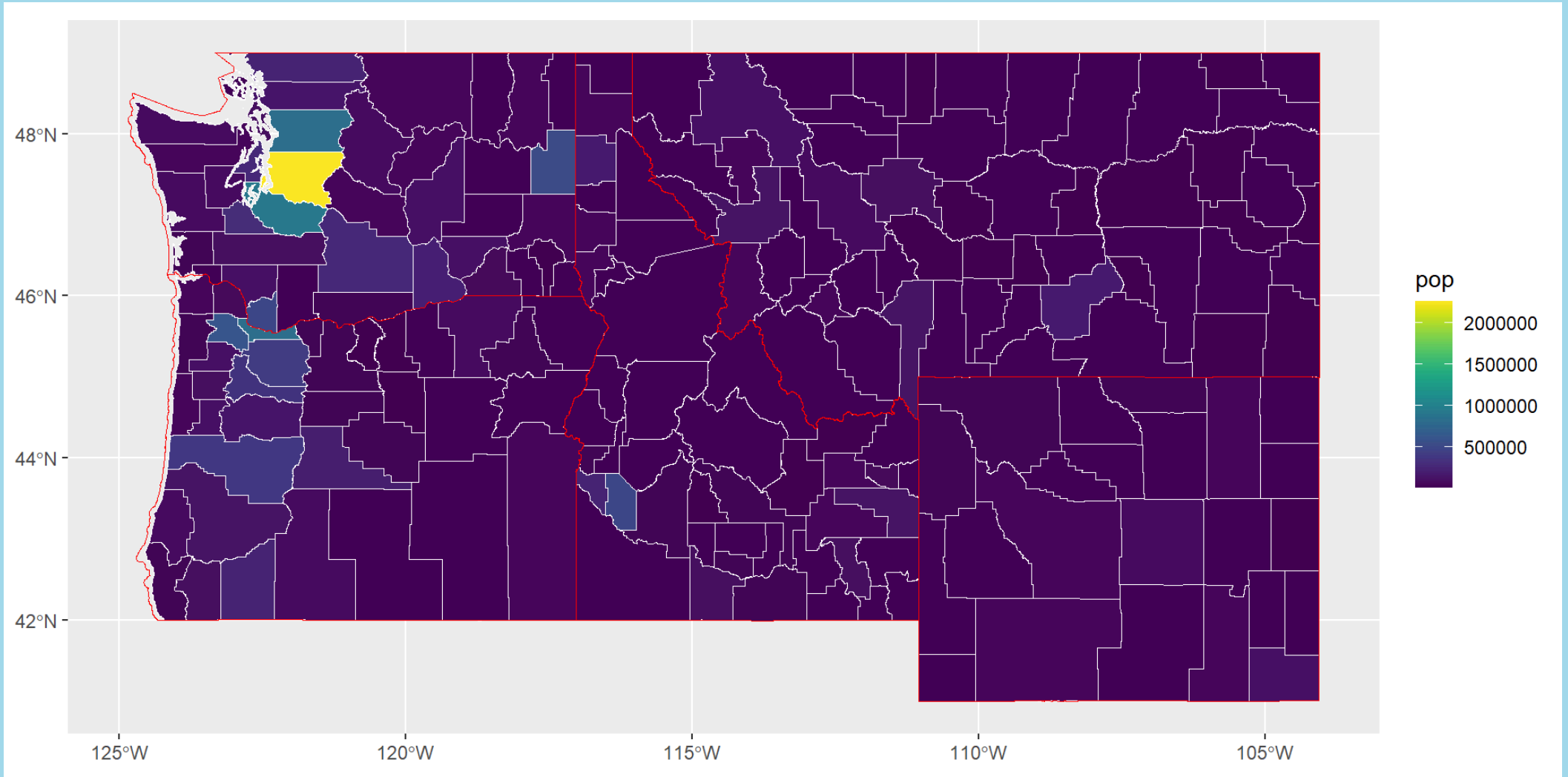
Changing aesthetics



Adding layers

```
1 st <- tigris::states(progress_bar=FALSE) %>%  
2   filter(., STUSPS %in% c("WA", "OR", "ID", "MT", "WY"))  
3  
4 p <- ggplot(data=cty.info) +  
5   geom_sf(mapping=aes(fill=pop), color="white") +  
6   geom_sf(data=st, fill=NA, color="red") +  
7   scale_fill_viridis()
```

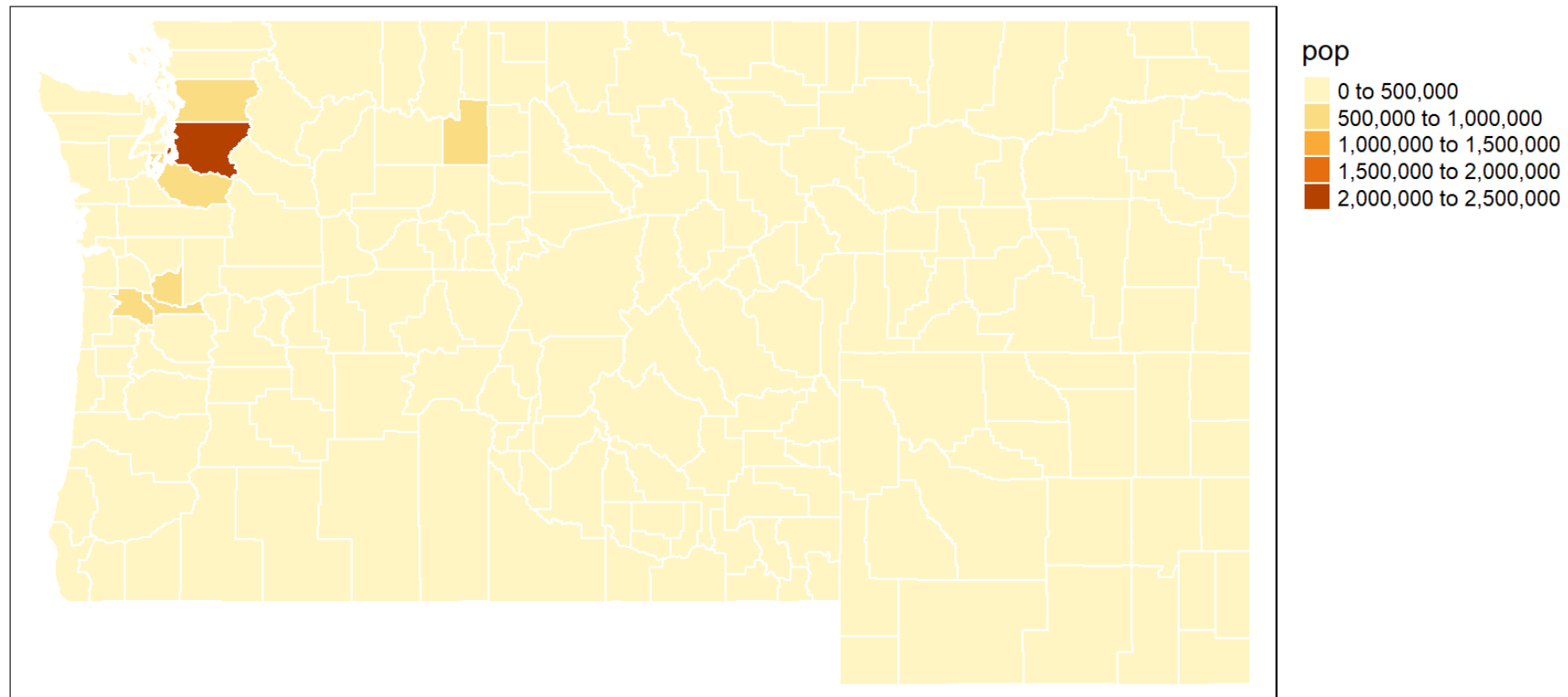
Adding layers



Using tmap

```
1 pt <- tm_shape(cty.info) +  
2   tm_polygons(col = "pop",  
3               border.col = "white") +  
4   tm_legend(outside = TRUE)
```

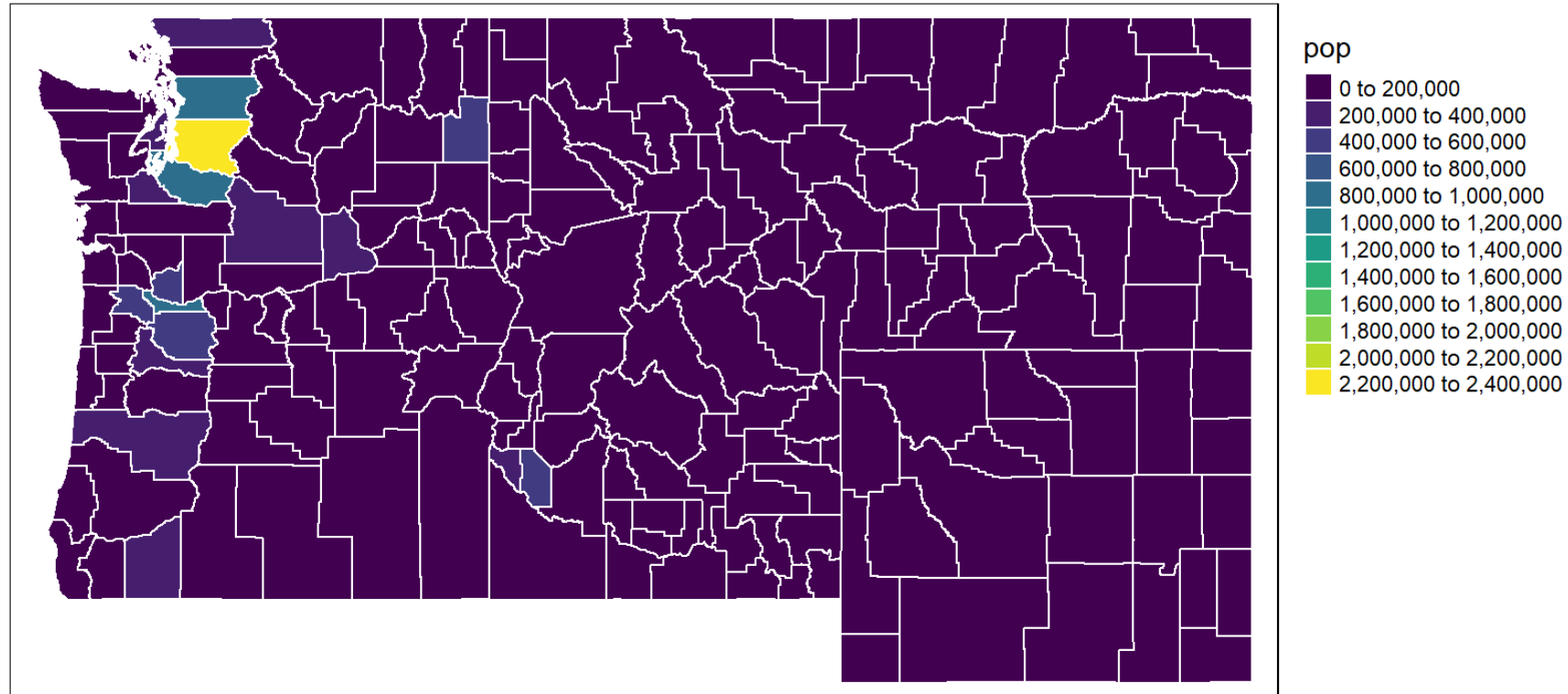
Using tmap



Changing aesthetics

```
1 pt <- tm_shape(cty.info) +  
2   tm_polygons(col = "pop", n=10,palette=viridis(10),  
3               border.col = "white") +  
4   tm_legend(outside = TRUE)
```

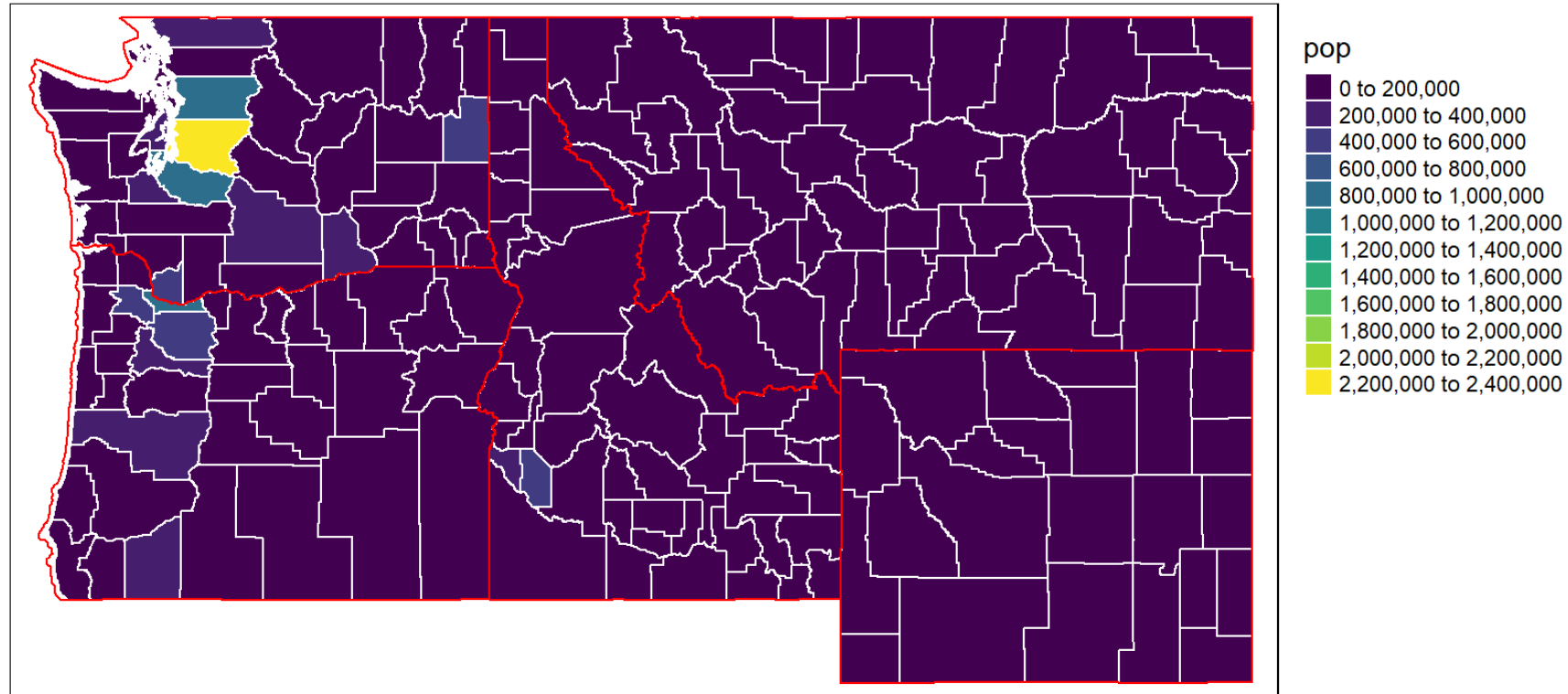
Changing aesthetics



Adding layers

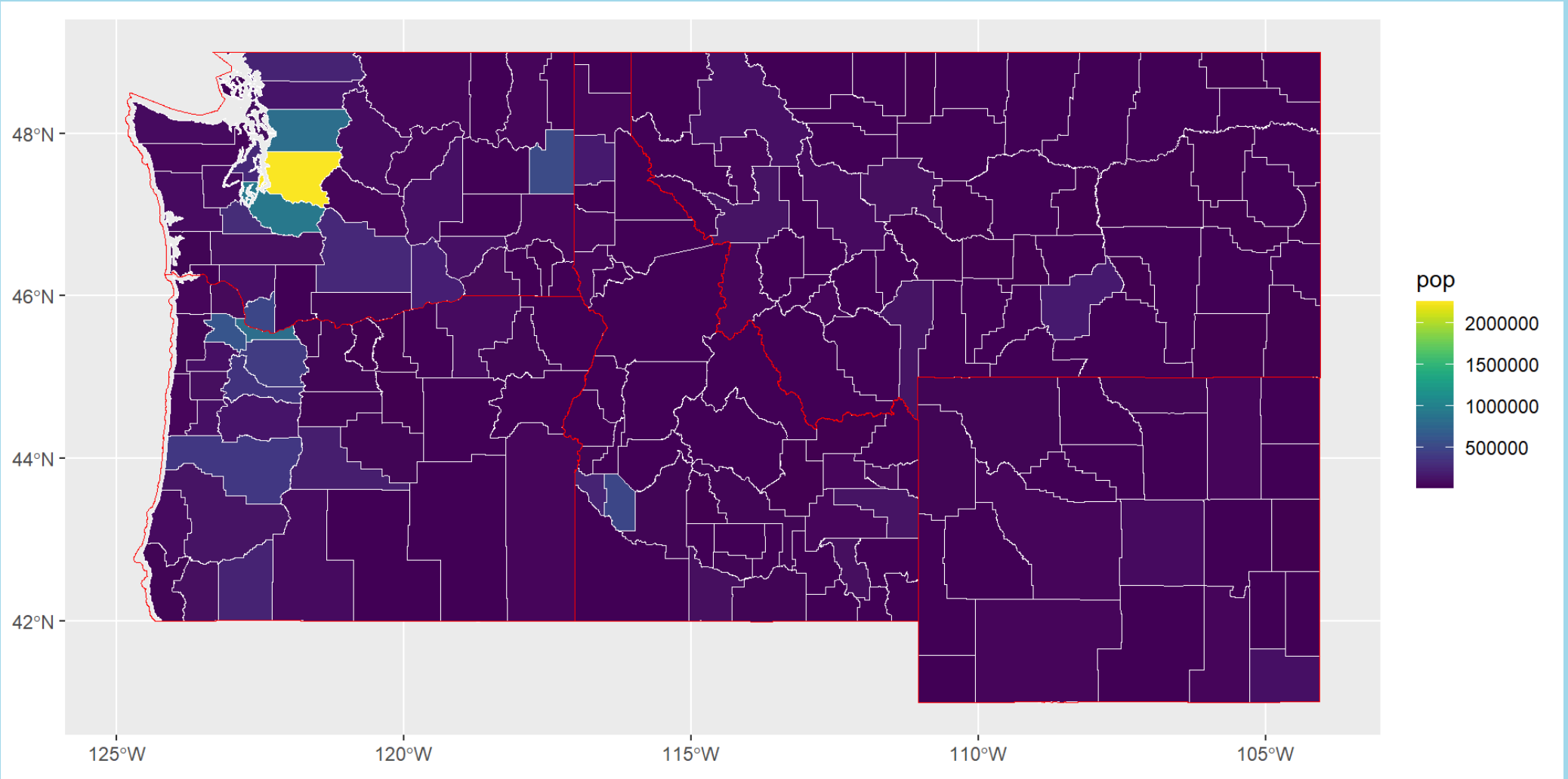
```
1 pt <- tm_shape(cty.info) +  
2   tm_polygons(col = "pop", n=10,palette=viridis(10),  
3               border.col = "white") +  
4   tm_shape(st) +  
5   tm_borders("red") +  
6   tm_legend(outside = TRUE)
```

Adding layers



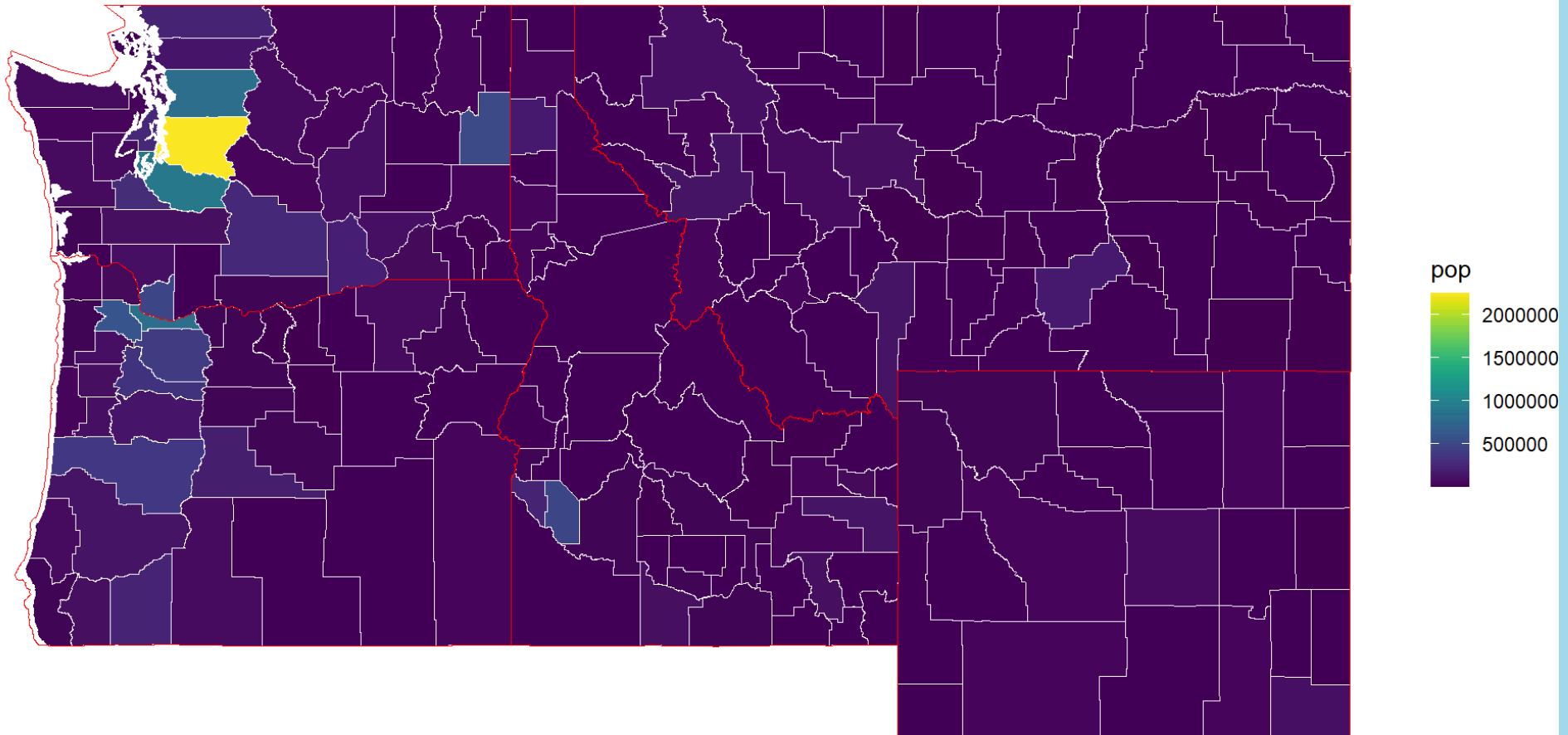
Themes

1 p



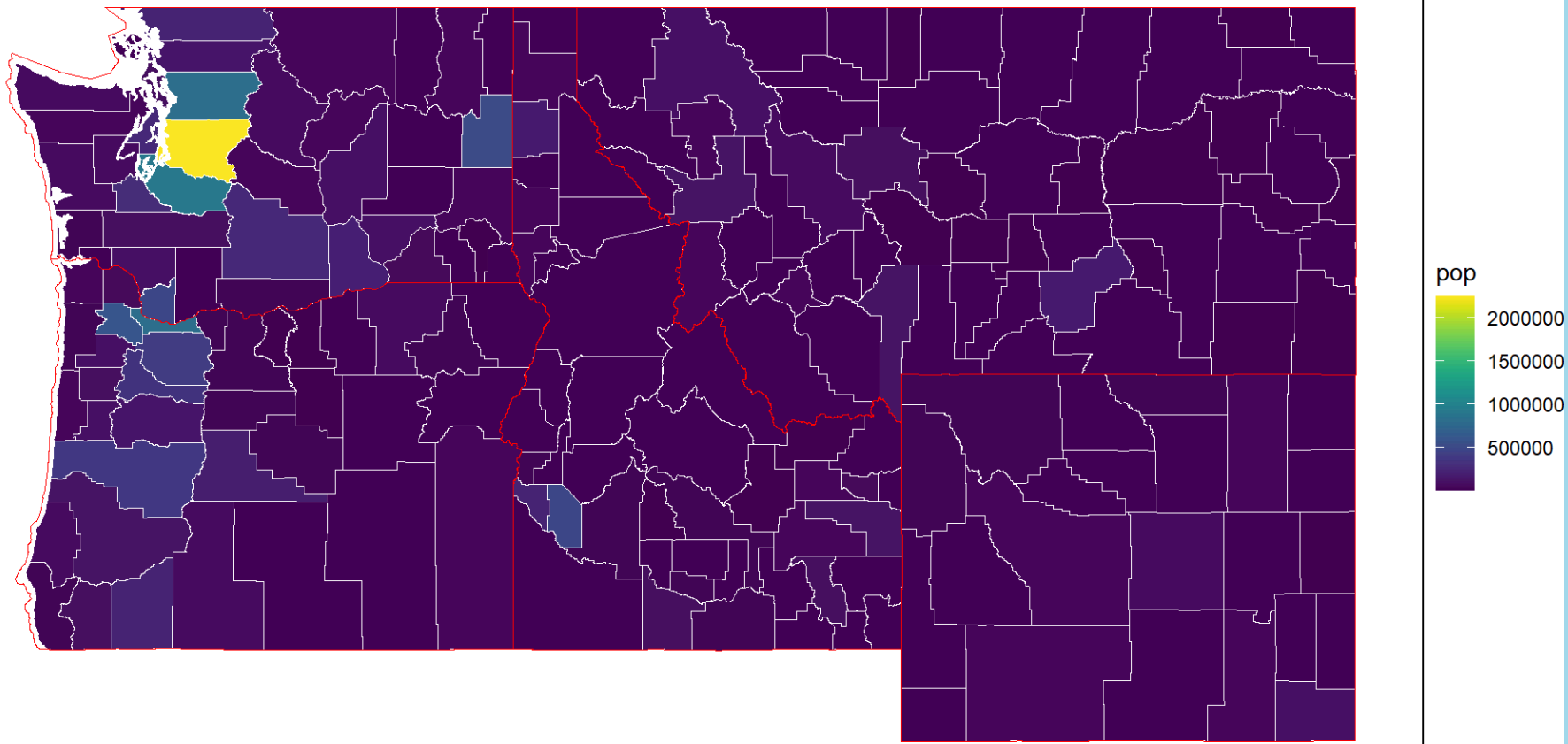
Themes

```
1 p +  
2   theme_void()
```



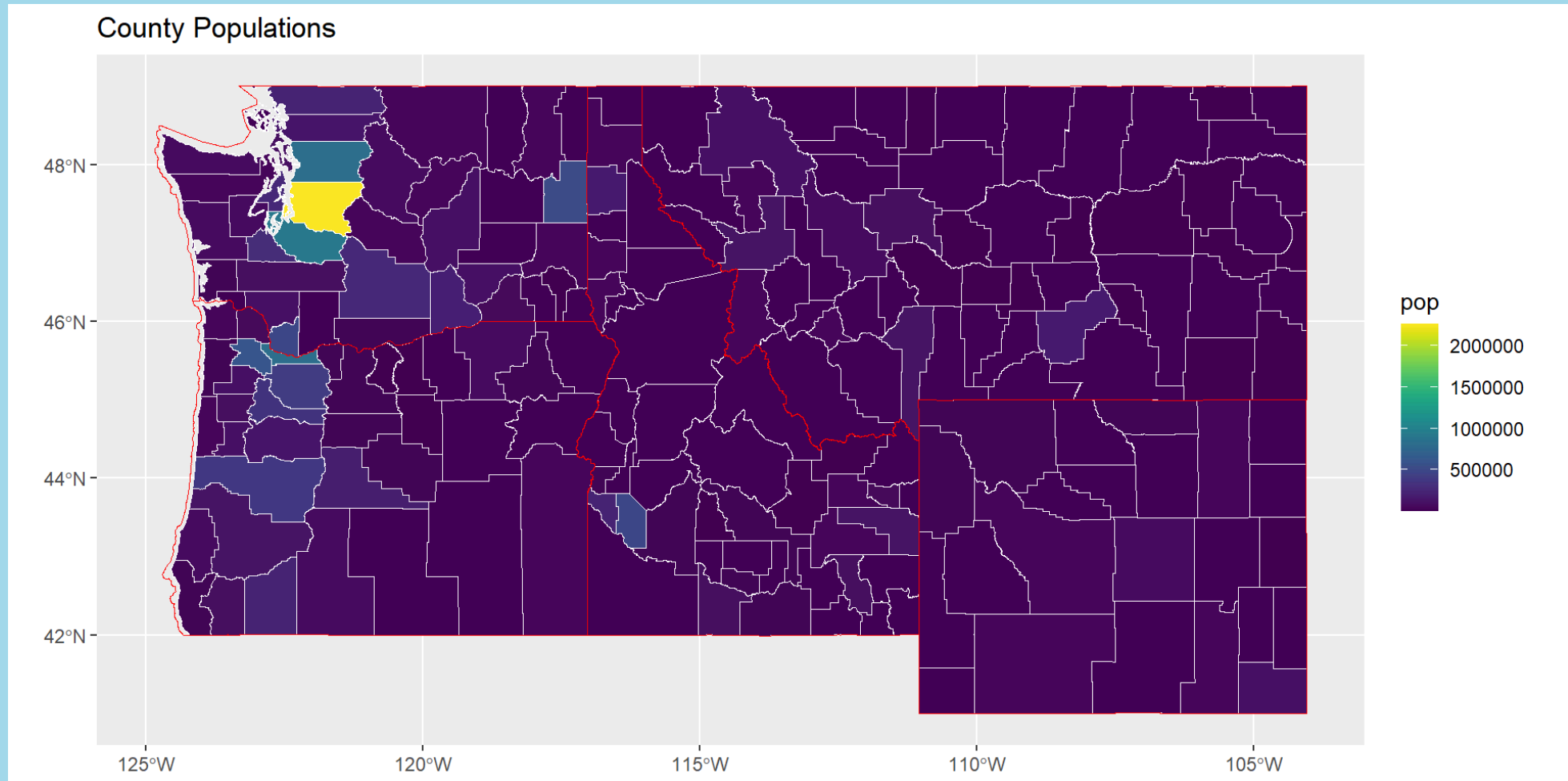
Themes

```
1 p +  
2   theme_void() +  
3   theme(panel.background = element_rect(fill="white", color="black"))
```



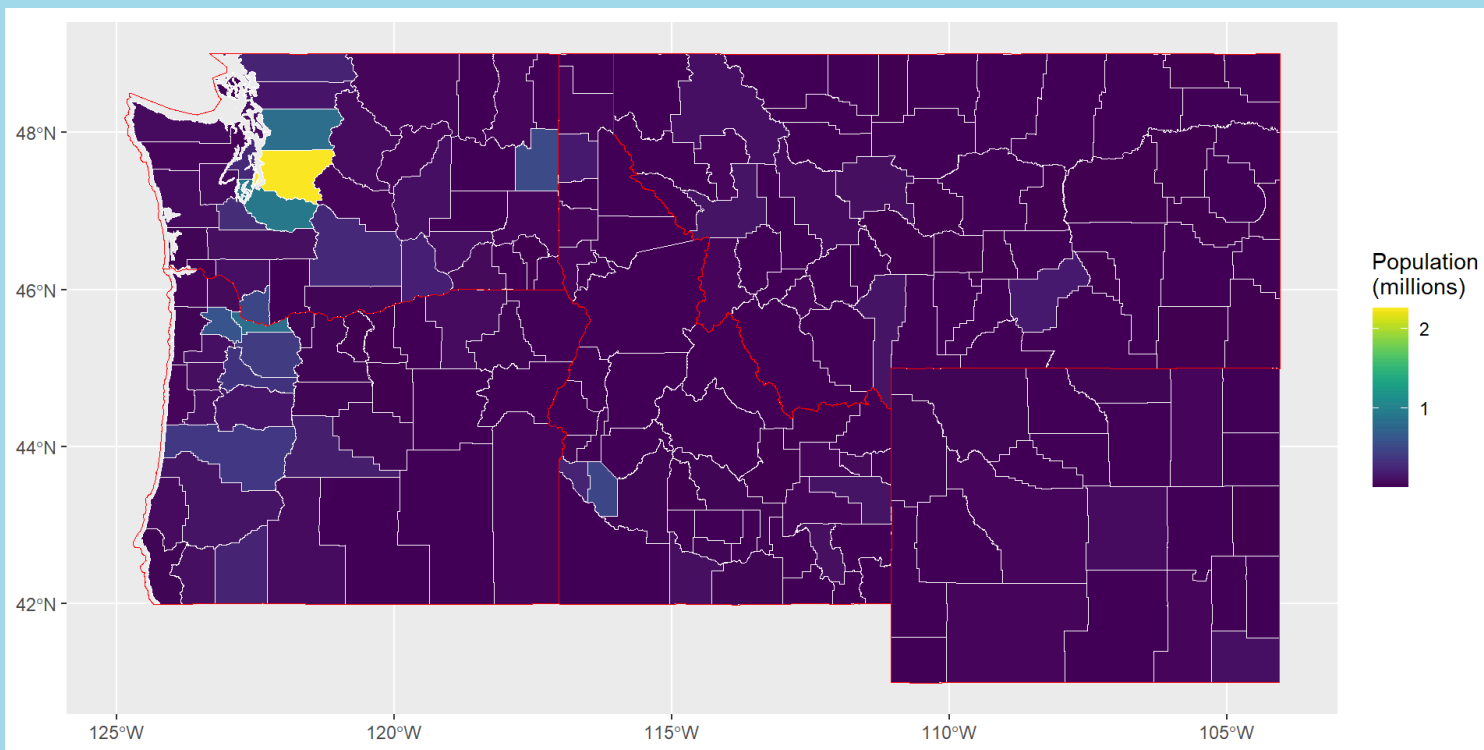
Labels

```
1 p +  
2   labs(title = "County Populations")
```



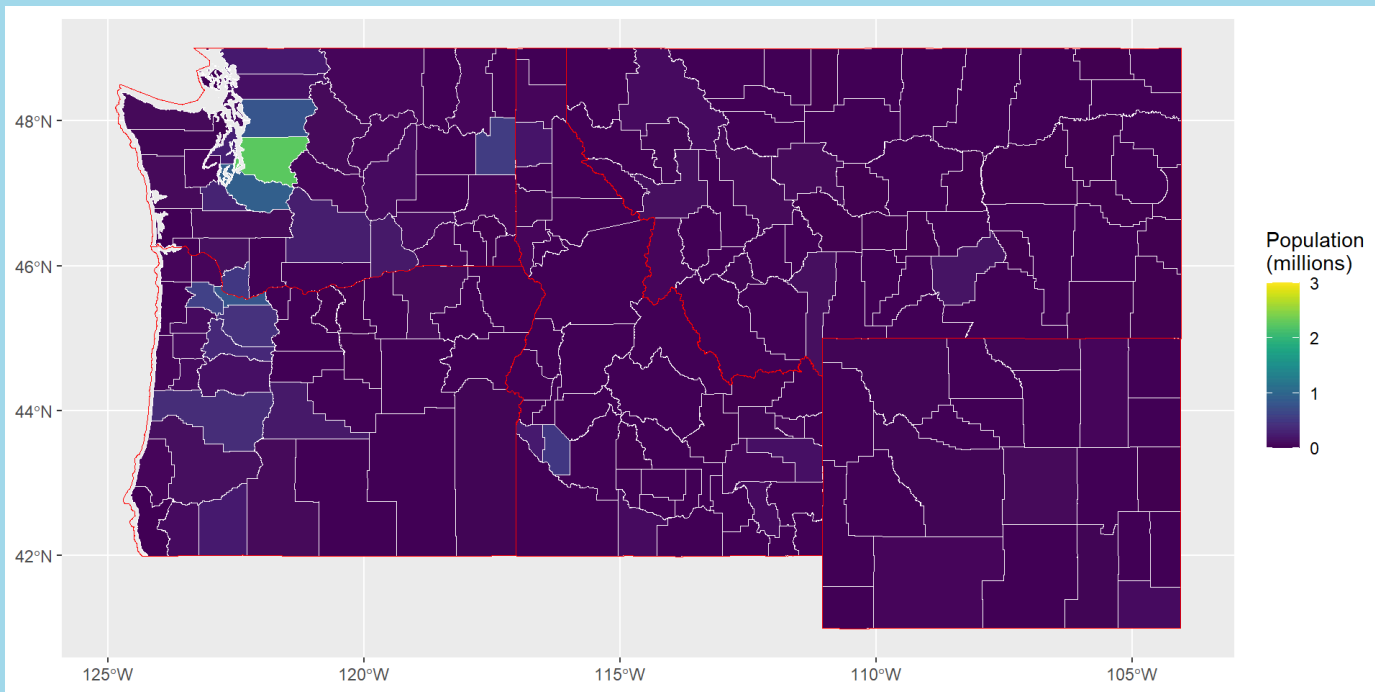
Legend customization

```
1 ggplot(data=cty.info) +  
2   geom_sf(mapping=aes(fill=pop), color="white") +  
3   geom_sf(data=st, fill=NA, color="red") +  
4   scale_fill_viridis(name = "Population\n(millions)",  
5                       breaks = seq(from=0, to=3e6, by=1e6),  
6                       labels = seq(from=0, to=3e6, by=1e6)/1e6)
```



Legend customization

```
1 ggplot(data=cty.info) +  
2   geom_sf(mapping=aes(fill=pop), color="white") +  
3   geom_sf(data=st, fill=NA, color="red") +  
4   scale_fill_viridis(name = "Population\n(millions)",  
5                       limits = c(0, 3e6),  
6                       breaks = seq(from=0, to=3e6, by=1e6),  
7                       labels = seq(from=0, to=3e6, by=1e6)/1e6)
```



Rasters in `ggplot2`

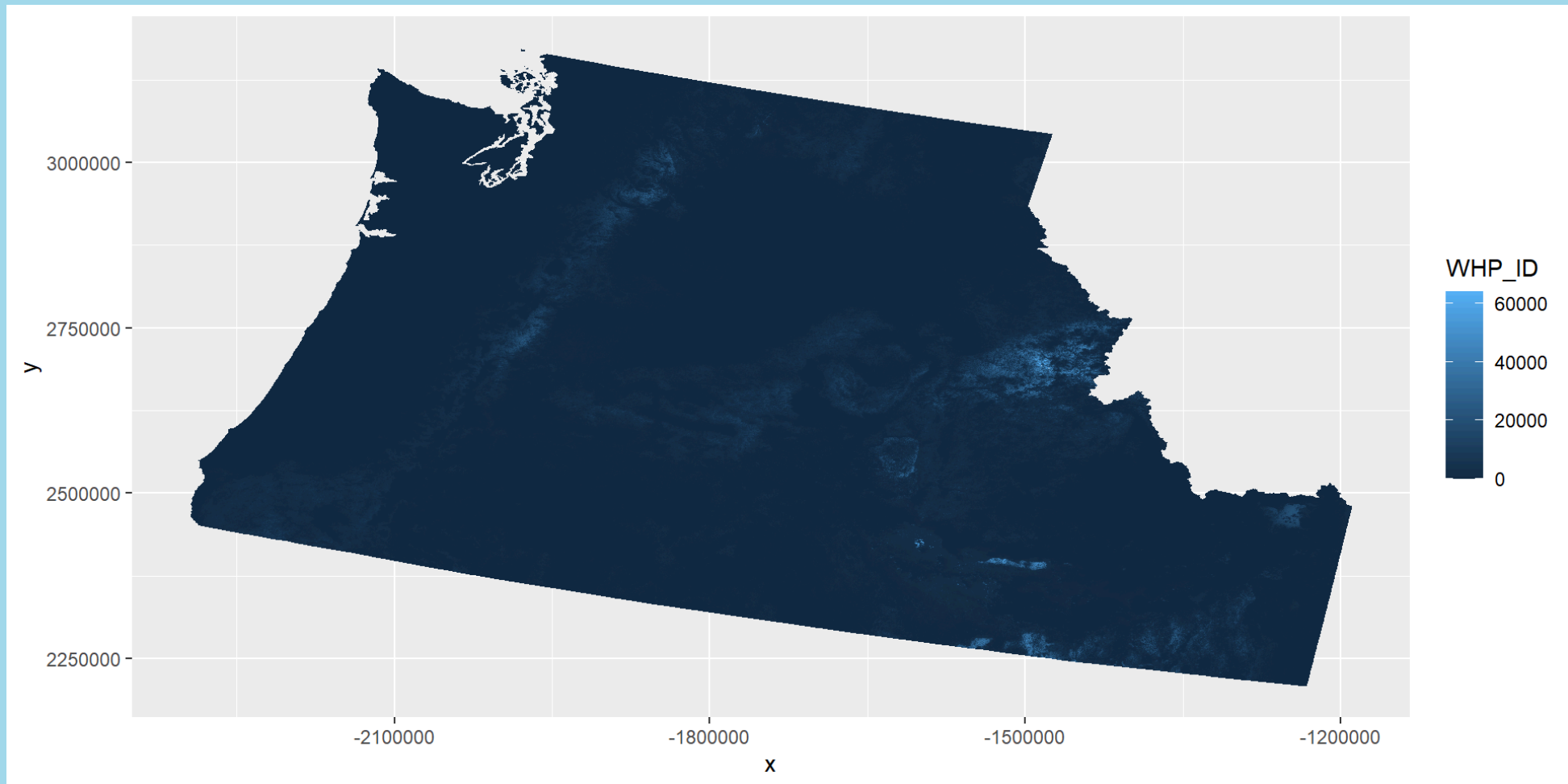
Convert raster to tidy format

To visualize rasters in **ggplot2**, they need to be converted to a dataframe.

```
1 fire.haz <- rast("/opt/data/data/assignment01/wildfire_hazard_agg.tif")
2
3 fire.haz_df <- as.data.frame(fire.haz)
4
5 str(fire.haz_df)
```

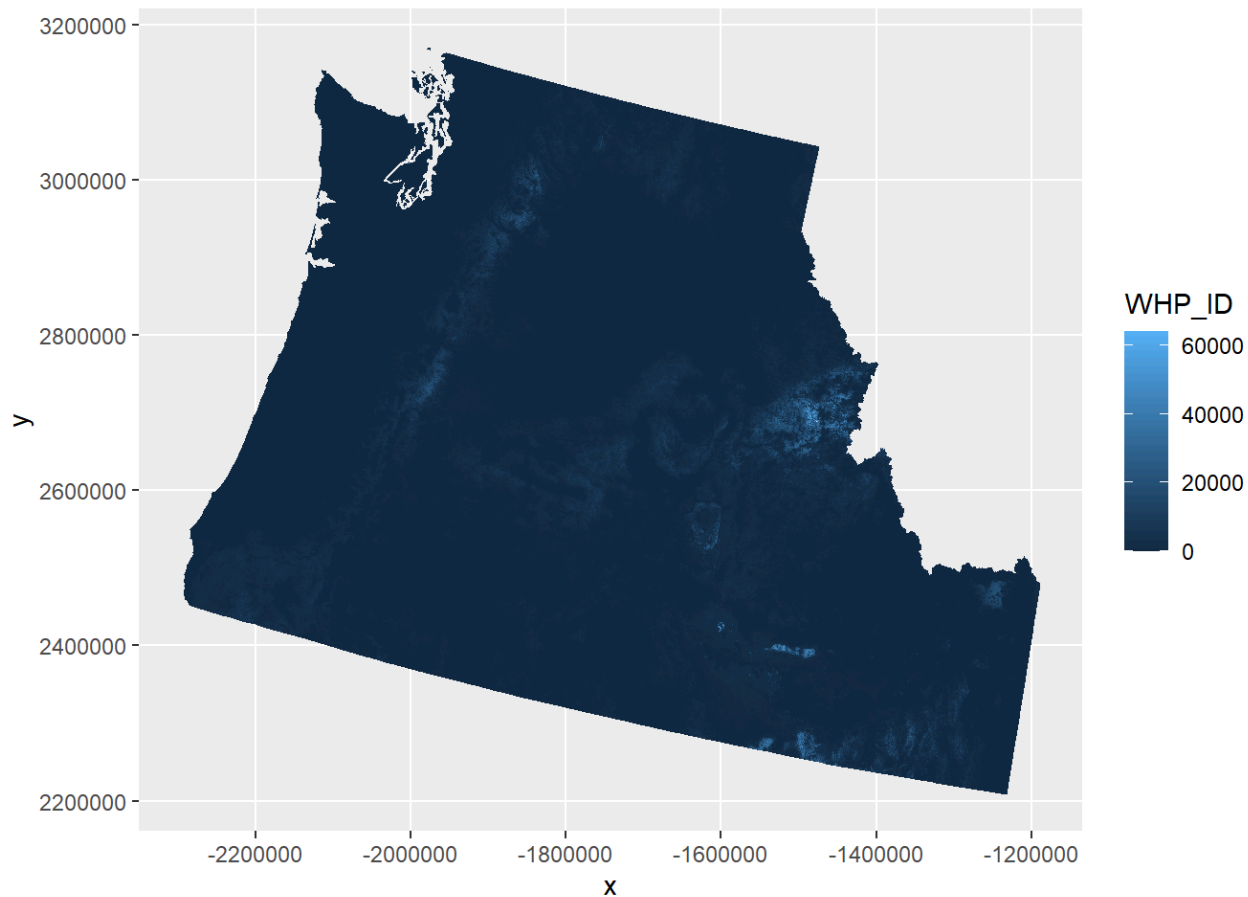

Use `geom_raster`

```
1 ggplot(data = fire.haz_df, aes(x=x, y=y, fill = WHP_ID)) +  
2   geom_raster()
```



Coordinate system

```
1 ggplot(data = fire.haz_df, aes(x=x, y=y, fill = WHP_ID)) +  
2   geom_raster() +  
3   coord_sf(default_crs = crs(fire.haz))
```



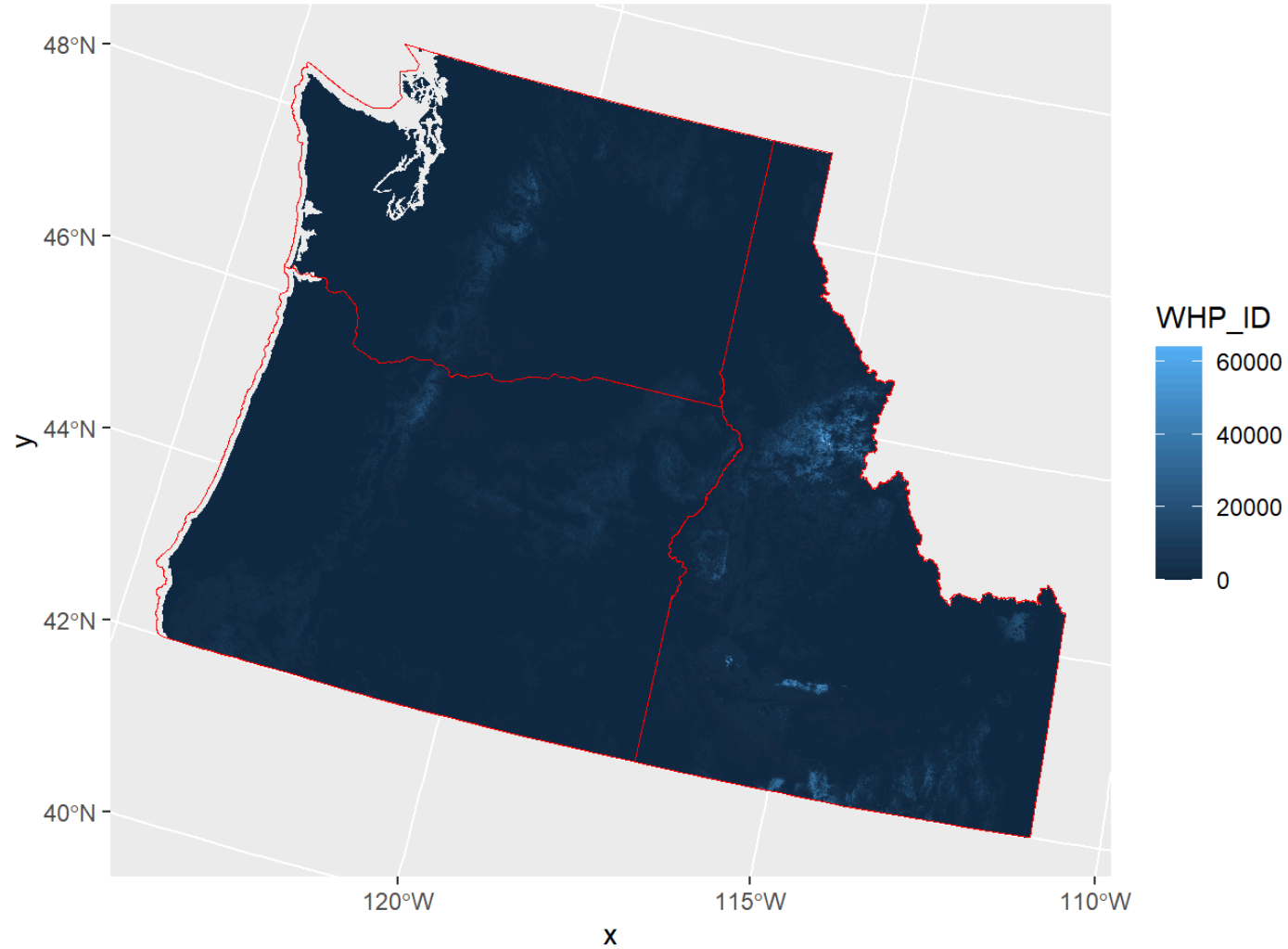
Layering rasters and vectors

```
1 states <- tigris::states(progress_bar=FALSE) %>%  
2   filter(., STUSPS %in% c("WA", "OR", "ID")) %>%  
3   st_transform(crs = st_crs(fire.haz))
```

Retrieving data for the year 2021

```
1 p2 <- ggplot(data = fire.haz_df, aes(x=x, y=y, fill = WHP_ID)) +  
2   geom_raster() +  
3   geom_sf(data = states, fill=NA, color="red", inherit.aes = FALSE) +  
4   coord_sf(default_crs = crs(fire.haz))  
5  
6 p3 <- ggplot() +  
7   geom_raster(data = fire.haz_df, aes(x=x, y=y, fill = WHP_ID)) +  
8   geom_sf(data = states, fill=NA, color="red") +  
9   coord_sf(default_crs = crs(fire.haz))
```

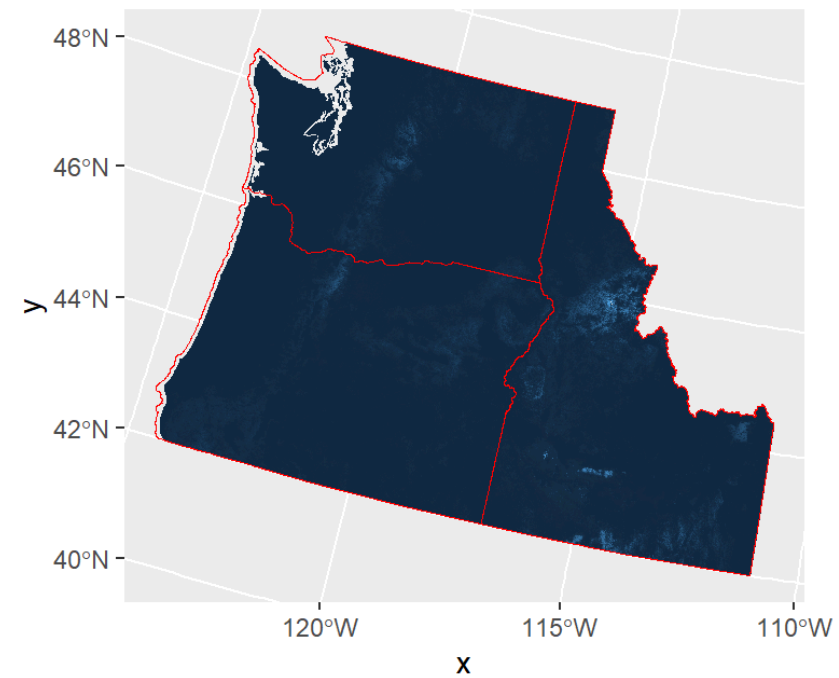
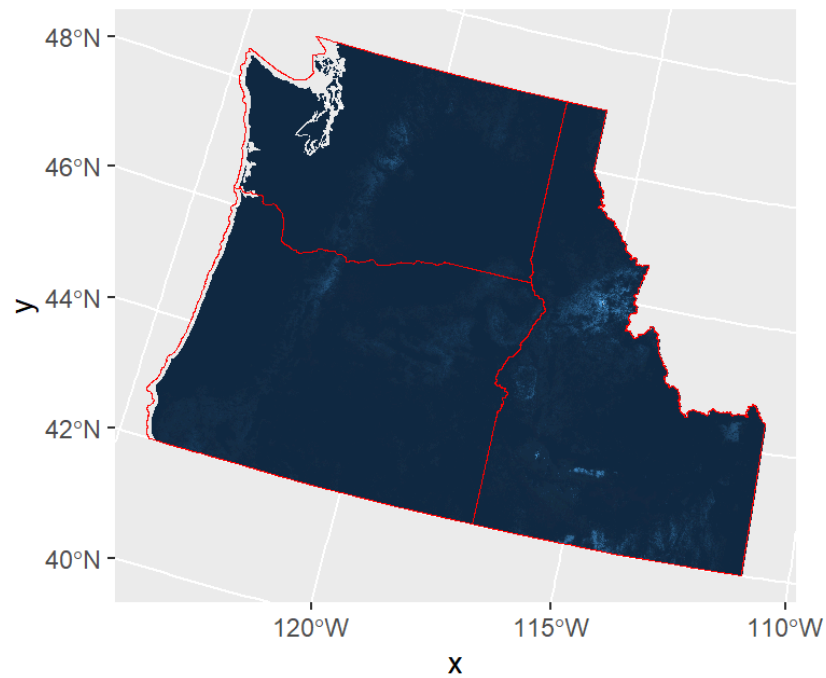
Layering rasters and vectors



Complicated layouts
with patchwork

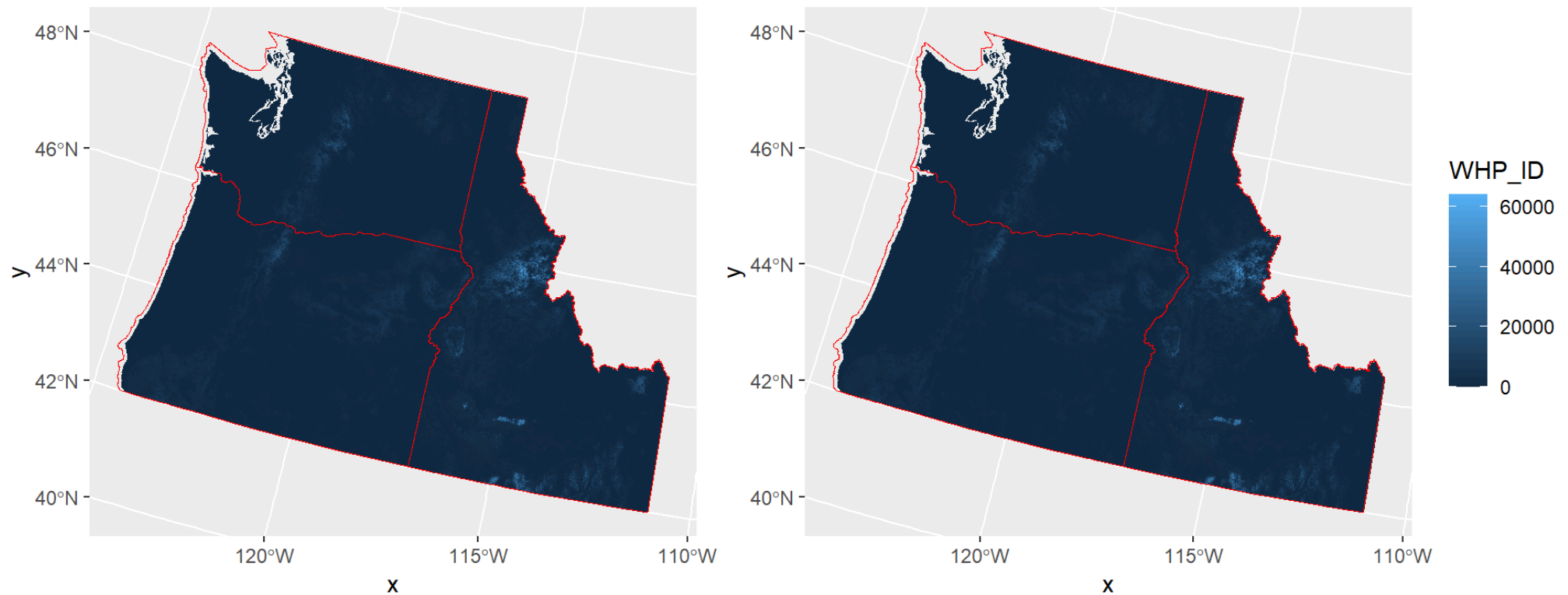
Subplots

1 p2+p3



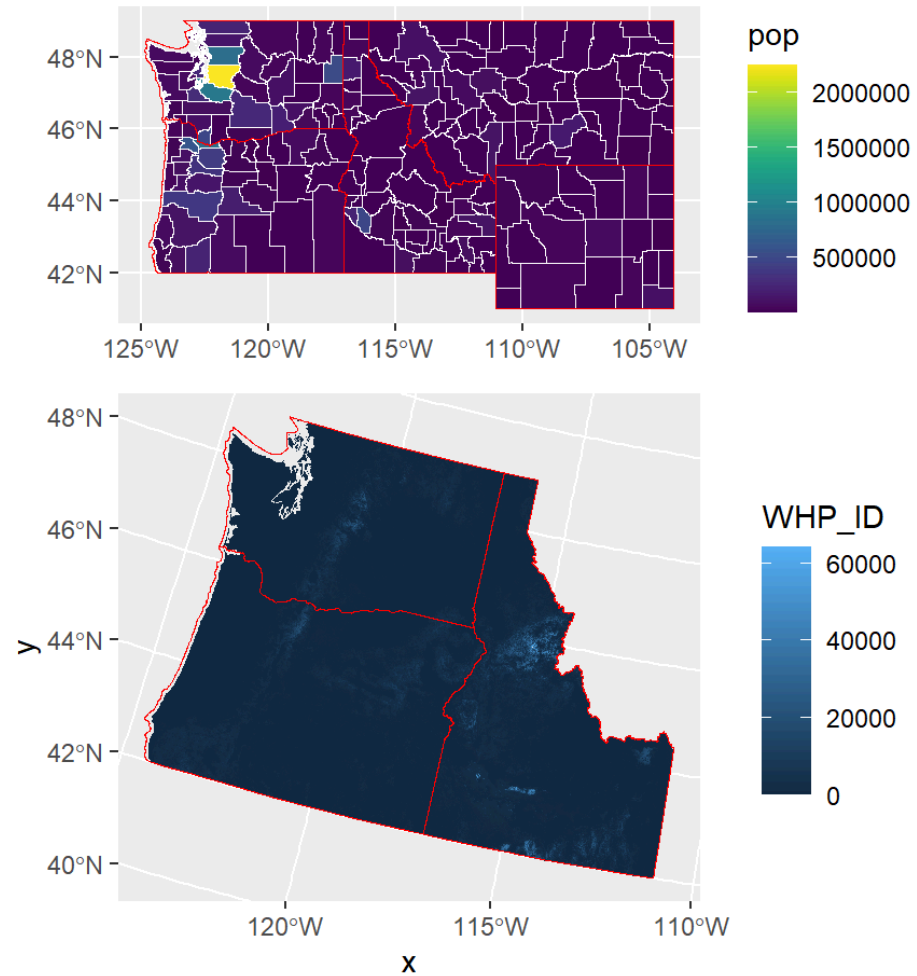
Combine legends

```
1 p2+p3 + plot_layout(guides="collect")
```



Change layout

```
1 p+p3 + plot_layout(nrow=2)
```



Map insets

```
1 conus <- tigris::states() %>%
2   filter(!(DIVISION == 0 | STUSPS %in% c("HI", "AK"))) %>%
3   st_transform(st_crs(fire.haz))
4
5 inset <- ggplot(data = conus) +
6   geom_sf(fill="white") +
7   geom_sf(data = filter(conus, STUSPS %in% c("ID", "OR", "WA")),
8           fill = "gray70", color="red") +
9   theme_void() +
10  theme(panel.background = element_rect(fill="white", color="black")) +
11  coord_sf()
```

Map insets

```
1 layout <- c(  
2   patchwork::area(t = 1, l = 1, b = 5, r = 4),  
3   patchwork::area(t = 1, l = 4, b = 2, r = 5),  
4   patchwork::area(t = 3, l = 4, b = 5, r = 5)  
5 )  
6  
7 p2 + inset + guide_area() + plot_layout(design=layout, guides='collect')
```

