

Data Manipulation with the **tidyverse**

HES 505 Fall 2025: Session 5

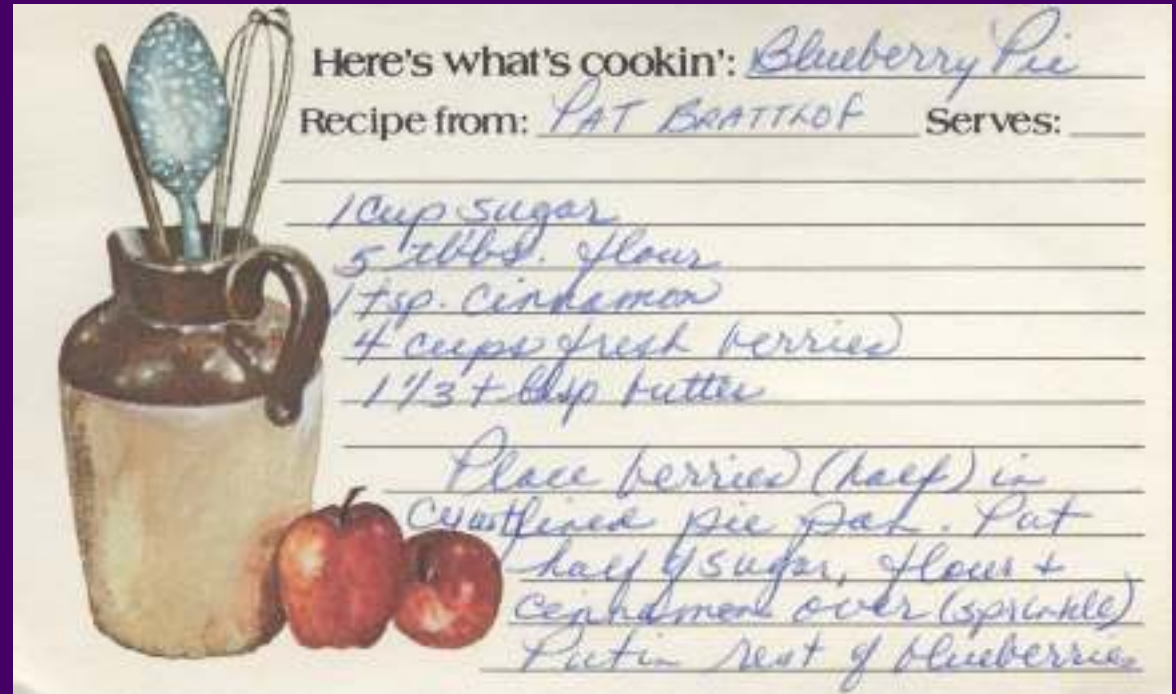
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What is literate programming?

- Documentation containing code (not vice versa!)
- Direct connection between code and explanation
- Convey meaning to humans rather than telling computer what to do!

What is a script?

- Clarity
- Automation
- Minimal Documentation



If it's for a computer, it's great for a script. If it's for a human, we need more.

Pseudocode

- An informal way of writing the 'logic' of your program
- Balance between readability and precision
- Avoid *syntactic drift*

Writing pseudocode

- Focus on statements
- Mathematical operations
- Conditionals
- Iteration
- Exceptions

START: This is the start of your pseudocode.

INPUT: This is data retrieved from the user through typing or through an input device.

READ / GET: This is input used when reading data from a data file.

PRINT, DISPLAY, SHOW: This will show your output to a screen or the relevant output device.

COMPUTE, CALCULATE, DETERMINE: This is used to calculate the result of an expression.

SET, INIT: To initialize values

INCREMENT, BUMP: To increase the value of a variable

DECREMENT: To reduce the value of a variable

Pseudocode

```
1 Start function  
2 Input information  
3 Logical test: if TRUE  
4   (what to do if TRUE)  
5 else  
6   (what to do if FALSE)  
7 End function
```

Why care about style?

- Easier for you, future you, and others to read
- Easier to get help

Introducing the tidyverse



What? Why?

- A group of task-specific packages built on shared grammar
- Reduced dependencies on other packages
- Consistent logic and shared style
- Allows us to code “out loud”

dp`lyr` and a grammar for data transformation

- functions as verbs
- functions work on and return data frames
- first argument is always a data frame
- subsequent arguments say what to do with it

Basic structure: Verbs

Basic structure: Helpers

Can be combined with **select** to apply verbs to multiple columns

- **starts_with()**: Starts with a prefix
- **contains()**: Contains a literal string
- **one_of()**: Matches variable names in a character vector
- **everything()**: Matches all variables
- **last_col()**: Select last variable, possibly with an offset

Basic structure: Pipes

In programming, a pipe is a technique for passing information from one process to another.

- You can think about the following sequence of actions - find keys, unlock car, start car, drive to work, park.
- Expressed as a set of nested functions in R pseudocode this would look like:

```
1 park(drive(start_car(find("keys")), to = "work"))
```

Basic structure: Pipes

- You can think about the following sequence of actions - find keys, unlock car, start car, drive to work, park.
- Writing it out using pipes give it a more natural (and easier to read) structure:

```
1 find("keys") %>%  
2   start_car() %>%  
3   drive(to = "work") %>%  
4   park()
```

Extensions

- `tidyr` for cleaning and reshaping data
- `dplyr::xxx_join` for combining data

Scripts and your workflow

- Analysis = many functions, many scripts
- Literate document (Quarto) focuses on communication
- Integrates inputs and outputs alongside code
- Focus is on research questions, decisions, and interpretation

