What Is This Class???

HES 505 Fall 2025: Session 1

Matt Williamson



Today's Plan

- Introductions
- What can we do with spatial data?
- Course logistics and resources
- Testing out RStudio and GitHub Classroom

Introductions



- Your preferred pronouns
- Where are you from?
- What do you like most about Boise?
- What do you miss most about "home"?
- What is your research?

About Me

- What I do
- My path to this point
- Why I teach this course





What is geography

- Geo: land, earth, terrain
- Graph: writing, discourse
- Tuan: **Space** (extent) and **Place** (location)
- Analysis of the effects of extent and location on events or features

Five Themes in Geography

- Location
- Place
- Region
- Movement
- Human-Environment Interaction

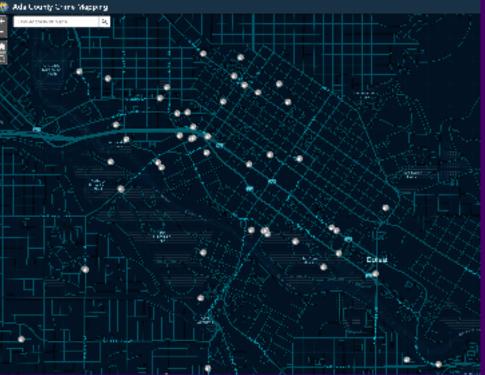


WGBH Educational Foundation

Location

The place (on Earth) of a particular geographic feature

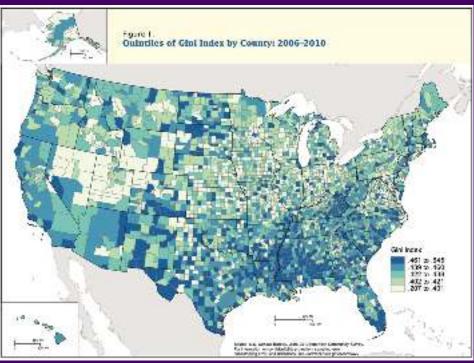




Place

What is a location *like*?





Region

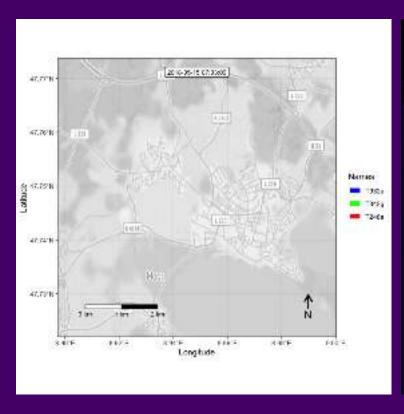
What attributes to different geographies share? What distinguishes them?

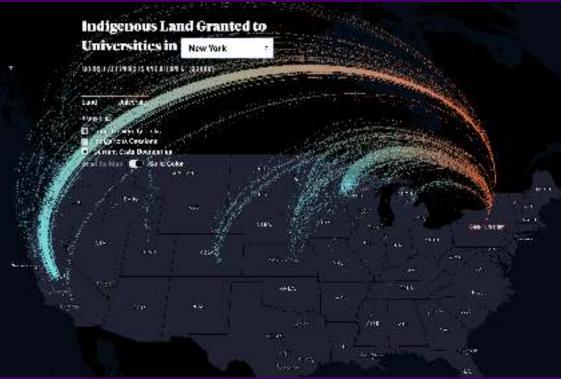




Movement

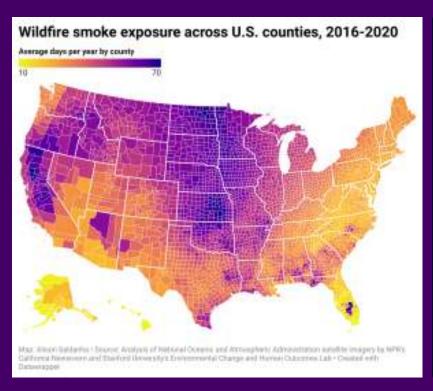
How do genes, individuals, populations, ideas, goods, etc traverse the landscape.





Human-Environment Interactions

How do people relate to and change the physical world to meet their needs?

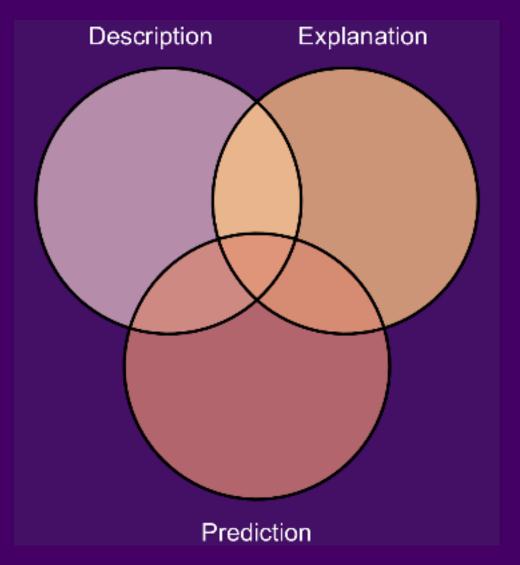




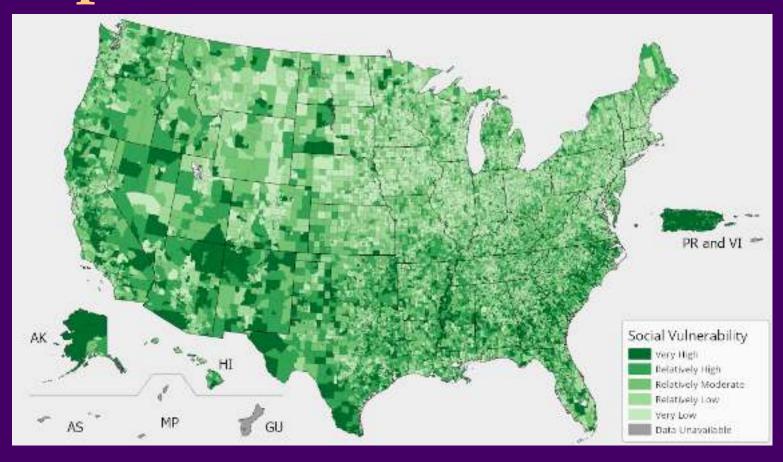
Towards quantitative spatial analysis

'everything is usually related to all else but those which are near to each other are more related when compared to those that are further away'. Waldo Tobler

3 "Faces" of Analysis



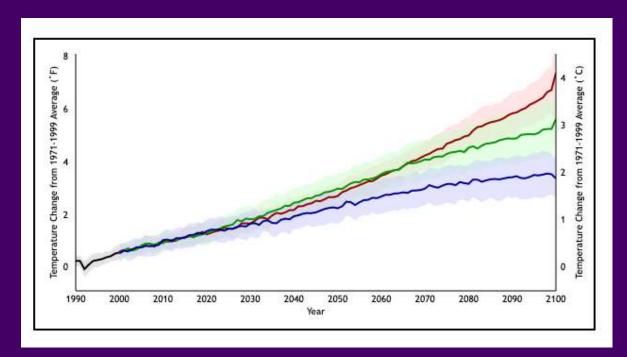
Description



Explanation and Inference

- Cognitive Description: collection ordering and classification of data
- Cause and Effect: design-based or model-based testing of the factors that give rise to geographic distributions
- **Systems Analysis**: describes the entire complex set of interactions that structure an activity

Prediction



- Extend description or explanation into unmeasured space
- Stationarity: the rules governing a process do not *drift* over space-time

Class Details

Logistics

- Meet on Mondays and Wednesdays
- ~40 min lecture, 30 min practice
- 5 major sections
- A note about readings
- "Office Hours" immediately following class

Course Webpage



Assignments

Check out the syllabus for more on grading!

- Self-reflections (2x)
 - Your goals for the course
 - Evaluation criteria
- In-class exercises (30x)
 - Problem solving
 - Reproducible workflows
 - Muscle memory

- Homework Assignments (5x)
 - Integrate skills from the section
 - Practice visualization
 - Build version control habits
- Code Revisions (5x)
 - Common issues
 - More extensive feedback
- **Final project** (1st draft, final draft): Practice a full analysis workflow; Integrate analysis & visuals to tell a story

Wrapup

Checking in

1. What can I clarify about the course?

