# Matthew Pearce

**Software Developer** 

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pearce/

# **OBJECTIVE**

Passionate and enthusiastic computer science student with a creative mindset, looking for a role where my skills as a designer and developer can be used to it's full potential.

## **SKILLS**

#### Languages

Java, JavaScript, HTML, CSS and SQL

### Other Technologies

Git, Trello, AWS, Slack and Mockaroo

#### Frameworks

React, React-Native, Spring Boot, JUnit and Mockito

#### UI / UX design

InVision Studio

# **PROJECTS**

## Calorie Tracking App in React-Native

https://github.com/mattyjjpearce/trackerApp

- First IOS mobile app I developed from scratch
- Using Redux, Asynchronous storage, REST APIs
- Allowed users to search foods to add to their daily calories and several other features

# Availability and Sprint Capacity Tracker with Capital One

https://github.com/mattyjjpearce/Sprint-Capacity-and-Availability-Tracker

- Developed a monolothic architecture, Using **Spring Boot** in **Java** for the backend
- Generated our own data with Mockaroo, My SQL workbench to connect to AWS Databse
- Front End using React and an API service which is produced from the backend to handle the data
- Setting up sprints, updating kanban boards on Trello and organizing team meetings

## Refactoring unmaintained Frogger Arcade Game - Java

Second year module, where we had to completely refactor a poorly maintained source code for the old arcade game Frogger in Java.

- Added features to the game
- Implemented OO design patterns
- J Unit testing

## Travel / airport app prototype

- Applied modern techniques for designing a mobile application
- Complete prototype designed with InVision studio

### Rationale + screenshots:

https://docs.google.com/document/d/ ldtBv59o59EJn9e8jWCz6UYmEdtDk5coya9CVomrLEbk/edit? usp=sharing

# **LANGUAGES**

## Spanish

Intermediate

# **EDUCATION**

BSc Computer Science student at the University of Nottingham Graduating summer 2021