

Dynamic Programming & Reinforcement Learning

Lecture 4
The Poisson equation

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Markov decision chains



- Rewards: Visiting state x and choosing action a gives immediate reward r(x,a)
- Transitions: p(y|x,a)
- Objective: Maximise expected long-term average reward ϕ_* = expected limiting reward
- Policies: $\alpha(a|x)$ = probability of choosing a in x
- Then $p(y|x) = \sum_{a} \alpha(a|x)p(y|x,a)$ (law of total probability)
- and thus

$$\sum_{x} \pi_{*}(x) p(y|x) = \pi_{*}(y) \Leftrightarrow$$

$$\sum_{x,a} \pi_{\star}(x)\alpha(a|x)p(y|x,a) = \sum_{a} \pi_{\star}(y)\alpha(a|y)$$

- Define $\pi_{\star}(x,a) = \pi_{\star}(x)\alpha(a|x) =$ "state-action frequency"
- Then $\sum_{x} \pi_{\star}(x) p(y|x) = \pi_{\star}(y) \Leftrightarrow \sum_{x,a} \pi_{\star}(x,a) p(y|x,a) = \sum_{a} \pi_{\star}(y,a)$
- Also $\phi_* = \sum_{x,a} \pi_*(x)\alpha(a|x)r(x,a) = \sum_{x,a} \pi_*(x,a)r(x,a)$

Markov decision chains



We have:

$$\sum_{x,a} \pi_{*}(x,a) p(y|x,a) = \sum_{a} \pi_{*}(y,a)$$
$$\phi_{*} = \sum_{x,a} \pi_{*}(x,a) r(x,a)$$

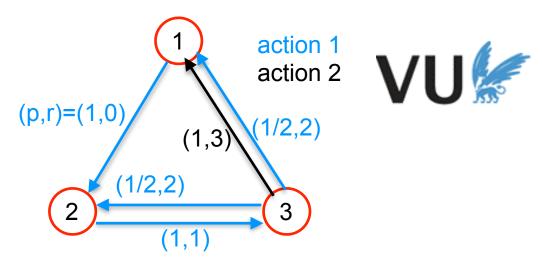
Optimization:

$$\max \sum_{x,a} \pi_*(x,a) r(x,a) s.t.$$

$$\sum_{x,a} \pi_{*}(x,a)p(y|x,a) = \sum_{a} \pi_{*}(y,a), \sum_{x,a} \pi_{*}(x,a)=1 \text{ and } \pi_{*}(x,a) \ge 0$$

Optimal policy:
$$\alpha_*(a|x) = \pi_*(x,a) / \pi_*(x) = \pi_*(x,a) / \sum_a \pi_*(x,a)$$

Typically 1 action has >0 probability per state (because of # of constraints in linear optimization)



Linear programming formulation:

• Optimal solution $(\pi^*(1,1),\pi^*(2,1),\pi^*(3,1),\pi^*(3,2))$?





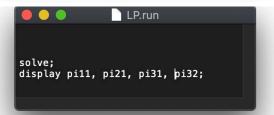
- Using CPLEX at neos-server.org
- Formulated in AMPL

INPUT

```
var pi11 >= 0;
var pi21 >= 0;
var pi31 >= 0;
var pi32 >= 0;

maximize phi: pi21 + 2*pi31 + 3*pi32;

subject to flow_state1:
    0.5*pi31+pi32=pi11;
subject to flow_state2:
    pi11+0.5*pi31=pi21;
subject to distribution:
    pi11+pi21+pi31+pi32=1;
```



OUTPUT

```
CPLEX 12.10.0.0: threads=4
CPLEX 12.10.0.0: optimal solution; objective 1.333333333
0 dual simplex iterations (0 in phase I)
pi11 = 0.333333
pi21 = 0.3333333
pi31 = 0
pi32 = 0.3333333
```

Disadvantages LP approach VU



- Computationally slow ⇒ only small instances
- High memory requirements
 - A variable for all state-action pairs

 Next lecture: approach based on value **functions**

Poisson equation



- Back to Markov reward chains
- Find backward way to compute

 ϕ_* = long-term average reward

- using
 - $V_t(x)$ = total expected reward over t time starting in x
- Needed o(f(t)) ("small order of f"):
- g(t) = o(f(t)) if $g(t)/f(t) \rightarrow 0$ as $t \rightarrow \infty$
- Example/main usage: g(t) = o(1) if $\lim_{t\to\infty} g(t) = 0$
- Looks useless but is convenient

Poisson equation

$$r(x) < V_t(y) > \phi_*$$

time →

t+1

2 1

We have

$$V_{t+1}(x) = r(x) + \sum_{t=1}^{\infty} p(y | x) V_t(y)$$

y

but also

$$V_{t+1}(x) = V_t(x) + \sum_{y} \pi_t(y) r(y) = V_t(x) + \phi_* + o(1)$$

because
$$\pi_t \to \pi_*$$
 and $\phi_* = \langle \pi_*, r \rangle = \pi_*^T r = \sum_y \pi_*(y) r(y)$

Combined:

$$V_t(x) + \phi_* + o(1) = r(x) + \sum_{y} p(y|x)V_t(y)$$

- What if $t \to \infty$?
- Does not work: V_t does not converge

Poisson equation (2)

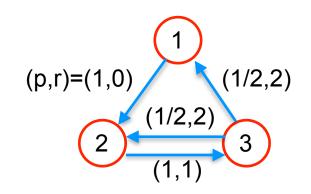


- Solution: $V_*(x) = \lim_{t \to 0} (V_t(x) \phi_* t)$ $t \rightarrow \infty$
- V_{*} = total difference between starting in x or in stationarity, |V|<∞
- Now substract $\phi_* t$ and let $t \rightarrow \infty$ to get:

$$V_*(x) + \phi_* = r(x) + \sum_y p(y|x)V_*(y)$$

$$\Leftrightarrow V_* + \phi_* e = r + PV_*$$

- $\Leftrightarrow V_* + \phi_* e = r + PV_*$
- However: equation $V + \phi e = r + PV$ has no unique solution, $(V_* + ce, \phi_*) \forall c$ are all solutions
- Require also $\langle \pi_*, V_* \rangle = 0$
- But: any solution to $V + \phi e = r + PV$ gives ϕ_* , unique solution by requiring V(0) = 0, no need to determine π_*





• What is the state with lowest V_* ?

Poisson equation:

$$V(1) + \phi = 0 + V(2)$$

$$V(2) + \phi = 1 + V(3)$$

$$V(3) + \phi = 2 + 0.5(V(1) + V(2))$$

• Solution?

$$(p,r)=(1,0) \qquad (1/2,2) \qquad (1/2,2) \qquad (1/2,1) \qquad (1/2,2) \qquad$$



• Rewrite, V(1) = 0:

$$-V(2) + \phi = 0$$

$$V(2) - V(3) + \phi = 1$$

$$-0.5V(2) + V(3) + \phi = 2$$

Solution?

```
library(expm) 
A=matrix(c(-1,0,1,1,-1,1,-0.5,1,1), nrow=3, byrow=TRUE) 
solve(A, c(0,1,2))
```

• $(V(2), V(3), \phi) = (1.2, 1.4, 1.2)$

Recursion



• $V_t - \min\{V_t\}e$ converges to solution of $V + \phi e = r + PV$:

```
 \begin{tabular}{ll} $V$=$c(0,0,0)$; $P$=$matrix($c(0,1,0,0,0,1,0.5,0.5,0)$, $nrow=3$, byrow=TRUE) \\ for(n in 1:100)$V$=$c(0,1,2)$+$P%*%V \\ $V$-$min($V$)$; $c(0,1,2)$+$P%*%V-$V \\ \hline \end{tabular}
```

Answer:

Backward recursion: convergence



•
$$V_{t+1} = r + PV_t$$
:
 $V_{t+1} - V_t \to \phi_* e$
 $V_t(x) - V_t(y) \to V_*(x) - V_*(y)$

Convergence criterium:

iterate until

$$\mathrm{span}\{V_{t+1} - V_t\} \leq \epsilon$$

where span $v = \max v_i - \min v_i$ for $v \in \mathbb{R}^n$

Backward recursion



Backward recursion algorithm:

Step 0: Take V_0 arbitrary

Step 1: Iterate $V_{t+1} = r + PV_t$ until

$$\mathrm{span}\{V_{t+1}-V_t\} \leq \epsilon$$

Theorem: The algorithm terminates with

$$(\phi_* - \epsilon)e \le V_{t+1} - V_t \le (\phi_* + \epsilon)e$$

Sidestep: Deviation matrix VU



- Take $r = e_v$
- Then $V_*(x)$ = number of visits to y from x compared to stationarity = D(x,y) = "deviation matrix"
- Π = matrix with all rows equals to $\pi_* = e\pi_*^T$
- Poisson equation for all e_{\downarrow} : $D + \Pi = I + PD$
- Poisson equation special case with Dr=V:

$$V_* + \phi_* e = Dr + \Pi r = Ir + PDr = r + PV_*$$

Markov decision chains: policy iteration (PI)

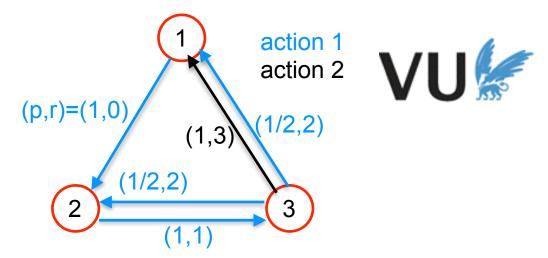


Define:

- $r_{\alpha}(x) = r(x, \alpha(x))$
- $P_{\alpha}(x, y) = p(y \mid x, \alpha(x))$

Policy iteration:

- 0. Fix a policy α
- 1. Find a solution $(V_{\alpha}, \phi_{\alpha})$ of $V + \phi e = r_{\alpha} + P_{\alpha}V$
- 2. $\tilde{\alpha} = \arg \max_{\alpha'} \{ r_{\alpha'} + P_{\alpha'} V_{\alpha} \}$
- 3. If $\alpha=\tilde{\alpha}$: terminate with $(V_{\alpha},\phi_{\alpha})$ optimal Else: $\alpha=\tilde{\alpha}$ and go to step 1



- Step 0: take $\alpha = (1,1,1)$
- Step 1: ((0,1.2,1.4),1.2) is a solution
- Step 2 in state 3: $\alpha'(3) = \arg\max\{2 + 0.5(V_{\alpha}(1) + V_{\alpha}(2)), 3 + V_{\alpha}(1)\} = 2$
- Step 3: $\alpha = (1,1,2)$ and go to step 1
- Step 1: ((0,1.33,1.66),1.33) is a solution
- Step 2 in state 3: $\alpha'(3) = 2$
- Step 3: $\alpha = \alpha'$ and termination

Why does PI work?



Theorem: If
$$r_{\alpha'}+P_{\alpha'}V_{\alpha}\geq r_{\alpha}+P_{\alpha}V_{\alpha}$$
 then $\phi_{\alpha'}\geq\phi_{\alpha}$

Proof: Define $J_{\alpha}V = r_{\alpha} + P_{\alpha}V$. Then

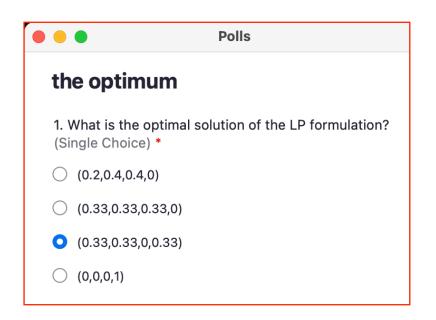
$$J_{\alpha'}^2 V_{\alpha} \ge J_{\alpha'} J_{\alpha} V_{\alpha} = J_{\alpha'} (\phi_{\alpha} e + V_{\alpha}) \ge r_{\alpha} + P_{\alpha} V_{\alpha} + \phi_{\alpha} e = J_{\alpha}^2 V_{\alpha}$$

This argument can be repeated for any *t* But then

$$\phi_{\alpha'} = \lim_{t \to \infty} \frac{J_{\alpha'}^t V_{\alpha}}{t} \ge \lim_{t \to \infty} \frac{J_{\alpha}^t V_{\alpha}}{t} = \phi_{\alpha}$$

Answers to polls





• • •	Polls
Poisson equation	
1. state with lowest V*? (Single Choice) *	
O 1	
O 2	
○ 3	
2. Solution Pois	sson equation (V,phi)? (Multiple Choice)
(0,1.2,1.4,1.2)
(1,1,4,18,1.4)	
(1,2.2,2.4,1.2)
(0,1,1.2,1)	