Demo Web Shop			Intro	duction:	Web application performing the functions of the online store: registration of a new user, adding the goods to the cart, payment of the selected goods, formalizing the request for delivery of the paid goods, etc. according to the requirements			
Testing starting date 01.11.2023			Objec	ctive:	Executing the initial testing for the project.			
Project acceptance date 01.12.2023			Types	s of testing:	Critical functions, critical bugs eliminating			
In Scope:			Princ	Principles: Contextual testi		g		
1	Functional testing		Entry	Entry conditions:		Staff:		
1.1	"Registration" module		1	All mockups and requirements have been reviewed and approved		1	QA department	QA engineer 1 QA engineer 2 QA engineer 3
1.2	""Authorisation" module		2	All testing documentation is prepared		2	Developers department	Number of the developers is unknown acording to the task
1.3	"Reset password" functionality		3	Prepared testing documentation is good enought for the new employees onboarding				
1.4	"Product search" module							
1.5	Ability to purchase goods in 7 different categories					Test environment:		
1.6	Ability to add product to the shippoing cart					1	It is assumed that the target audience of Demo Web Shop uses Windows systems and the browser Google chrome, Firefox, Edge	
1.7	Ability to pay and choose the delivery method		Exit	Exit conditions:				
1.8	Ability to add product to the favorites 1 100% critical bugs is fixed		fixed					
1.9	Ability to compare the g	poods	2	2 All included in testing plan testing activities are completed		Tools:		
1.1	Ability to filter and sort goods in different categories					1	PC with pre-installed Windows system, browsers: Google chrome, Firefox, Edge in the amount of 3 pcs for QA department	
1.11	The footer of the page contatins legal information, customer service details, information about your account, and links to the store's social media.		Risk	Risk evaluation:		2	PCs with pre-installed tools for development department on the number of developers	
Out of scope:		1	Prodability of testing deadlines being missed due to the need of onboarding QA engineers and developers		Documentation:			
1	Ability to add goods to t	the wishlist, wishlist module	2	Prodability of testing deadlines being missed due to planned vacation of QA engineer 2		1	The test cases are preferred because of the greater applicability to new employees onboarding	
2	Functionality of the regi	stered user account	3	High probability of new bugs appearing due to lack of code knowledge at developers				
3	Functionality and conte	nt of the footer section	4	Probable loss of staff due to burnout 4 due to lack of mentor for developers and qa engineers		Timescales (each eteration)		
4	Security testing, stress Internationalization test	testing, usability testing, ing.				1	1st week	Planning and onboarding
5	Functional testing autor	matisation				2	2-3 weeks	Test design and tests execution
6	Other functionalities wh	ich not "In Scope"				3	4th week	Fixing and retesting of the critical bugs. Test reports.