

# Assignment #3 - DCSP

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## 1 Problem description

The *n*-queens problem is formalized as a *DCSP*  $\langle X, D, C, A \rangle$  as follows:

**variables**  $X = \{X_1, \dots, X_n\}$  where  $X_i$  represents queen at row  $i \in \{1, \dots, n\}$ .

**domains**  $D = \{D_1, \dots, D_n\}$  where each  $D_i = \{1, \dots, n\}$  corresponds to  $X_i$  and represents possible column positions of  $i$ -th queen (i.e. queen in the  $i$ -th row).

**constraints**  $C = \{C_{ij} : 0 < |X_i - X_j| \neq |i - j| \mid i \neq j; i, j = 1, \dots, n\}$ .

Each of the  $C_{ij}$  constraints restricts positioning of distinct queens  $i$  and  $j$  so that they do not threaten each other neither vertically nor diagonally<sup>1</sup>.

**agents**  $A = \{A_1, \dots, A_n\}$  where each agent  $A_i$  is responsible for queen  $X_i$ .

## 2 Algorithm description

The implemented algorithm is an *Asynchronous Backtracking* algorithm (*ABT*) for *DCSP*. More precisely, it is *ABT-opt* (asynchronous backtracking adapted for optimization) as it is described in [1].

The algorithm is rather direct implementation and no significant changes have been made to it, although the *AddLink* messages could have been left out due to this specific problem. The message specification is as follows:

**Ok?(v)** which higher-priority agent  $i$  sends to agent  $j$  to ask if  $X_i = v$  is ok.

**NoGood(nogood)** which lower-priority agent  $j$  sends to  $k$  to inform that he cannot set his value due to *nogood* involving  $k$ . The *nogood* is of the form  $v : [conditions] : [tag] : cost : exact$  where  $X_k = v$  is no good under  $[conditions]$  with the *exact cost* on which  $[tag]$  agents participate.

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<sup>1</sup>More precisely, there are actually two relations  $C_{ij}^v : 0 < |X_i - X_j|$  (i.e.  $X_i \neq X_j$ ) and  $C_{ij}^d : |X_i - X_j| \neq |i - j|$  for each  $C_{ij}$ . Nonetheless, one can combine these as  $C_{ij} \equiv C_{ij}^v \wedge C_{ij}^d$  since both consider the same pair of distinct variables. So alternatively one can define the constraints compactly as  $C = \{C_{ij} : |X_i - X_j| \cdot ||X_i - X_j| - |i - j|| > 0 \mid i \neq j; i, j = 1, \dots, n\}$ .

**AddLink** which lower-priority agent  $k$  sends to higher priority agent  $i$  to ask for constraint link addition.

**Stop(solution)** which the highest priority agent broadcasts to inform that the problem instance has *solution*. The solution is either empty, in which case the problem instance has no solution, or  $*$  indicating that there is a solution and other agents should report their current assignments.

The very last issues to discuss are *priority ordering* and *termination detection*. Priorities are determined at the very beginning of the distributed search. Each agent knows priorities of all agents in advance as opposed to the agents themselves (uses only a *local view*). The ordering itself is an inverse of agent identifiers (i.e. the highest priority agent has priority  $n - 1$ , the lowest priority agent has priority 0).

The implementation of guaranteed termination detection is rather simple since it is an inherent feature of the *ABT-opt* algorithm. The algorithm terminates if the highest priority agent generates a *nogood*. There are two possible outcomes, the *cost* of such *nogood* is non-zero and the problem instance has no solution; or the *cost* is zero and the current assignment is the solution. In either way such a *cost* must be *exact*, meaning that all lower-priority agents must have sent an *exact nogood* for certain value and therefore the termination is guaranteed since, by induction, all agents have agreed on the solution.

## References

- [1] F. Rossi, P. Van Beek, and T. Walsh, *Handbook of constraint programming*. Elsevier, 2006.