

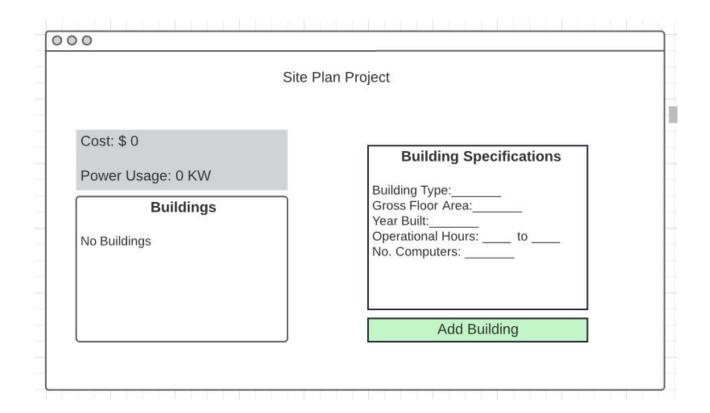
# **Creating and Revitalizing Energy**

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## Goal of Our Design

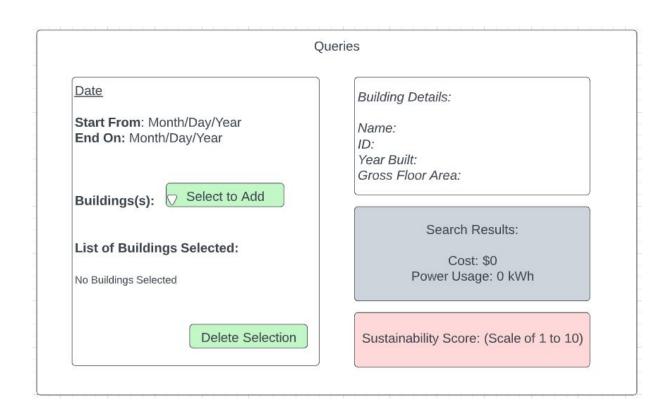
- ☐ Identify frequent energy use and loss through comparisons of building attributes, such as energy type or building age
- Find out energy consumption & carbon emissions of campus buildings on a Gross Square Footage basis
- Discovering and using a pattern of energy demand from different campus buildings to have a forecast
- Be able to calculate the reward or cost for replacing/rebuilding structures





UI 1 Main Goal: Determine cost and result of building something more sustainable or with different specifications

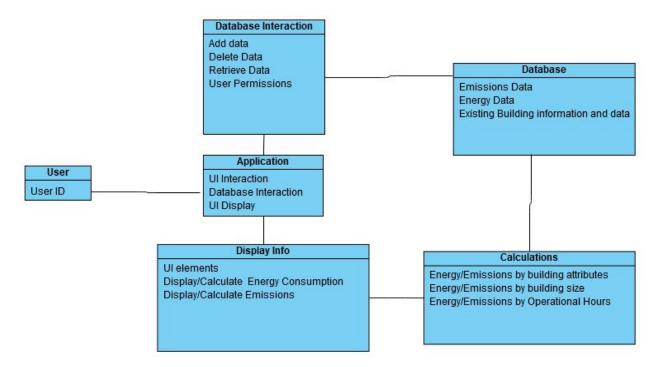




UI 2 Main Goal: Determine cost effectiveness and sustainability of existing buildings

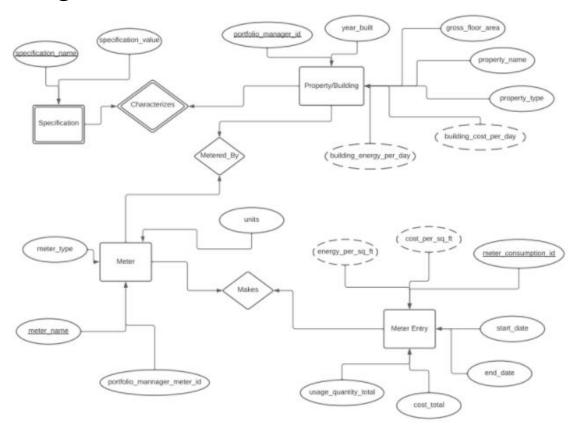


## System Boundary





## **ER** Diagram

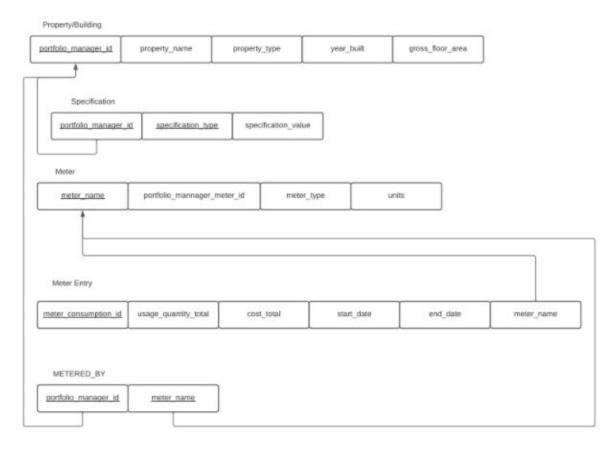


#### Things of Note:

- 3 Main Entities
- 1 Weak Entity
- 3 Relations
- 4 Derived
  Attributes



#### Relational Schema



#### Things of Note:

- Showcases links between tables
- Keys
- Relationships

