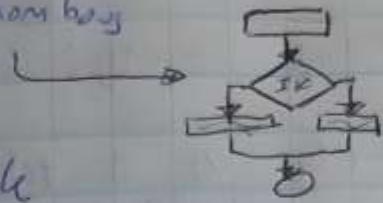


If-else: If a determined action happens, then do something
 It's represented with a rhombus

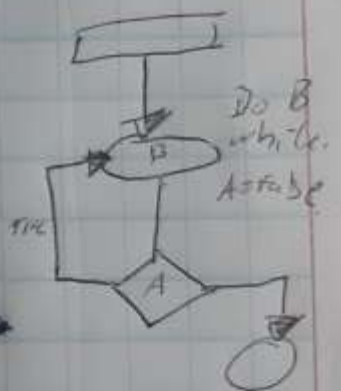


Switch: It's used when we have multiple options and we need to perform a different task for each option.

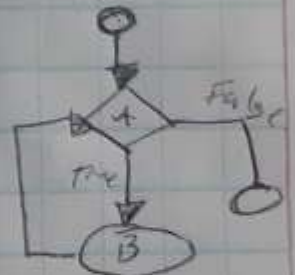


Cycles

do-while: Creates a cycle that executes the action until the condition is ~~evaluated~~ evaluated as a false.



while: Repetitive cycle based in the results of or on a logical expression. The purpose is repeat a block code ~~while~~ while the condition remains true



for: a Cycle that repeat the code block ~~and~~ for a spec. amount of times, previously specified.

Flowchart.

Differences among:

If-else vs switch: If-else can only be used when we have two options, but switch can be used for three and more options. ~~at least~~

do-while vs while: while repeat the code before the beginning of the loop, but do-while repeat the code. ~~after the execution of the statements inside the loop.~~ after the execution of the statements inside the loop.